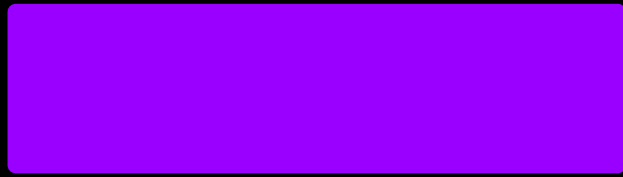
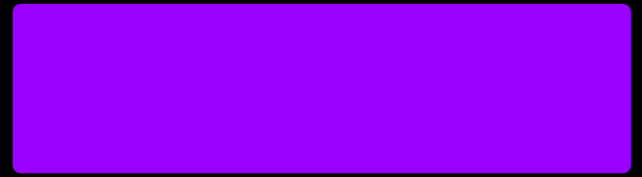


Stacks



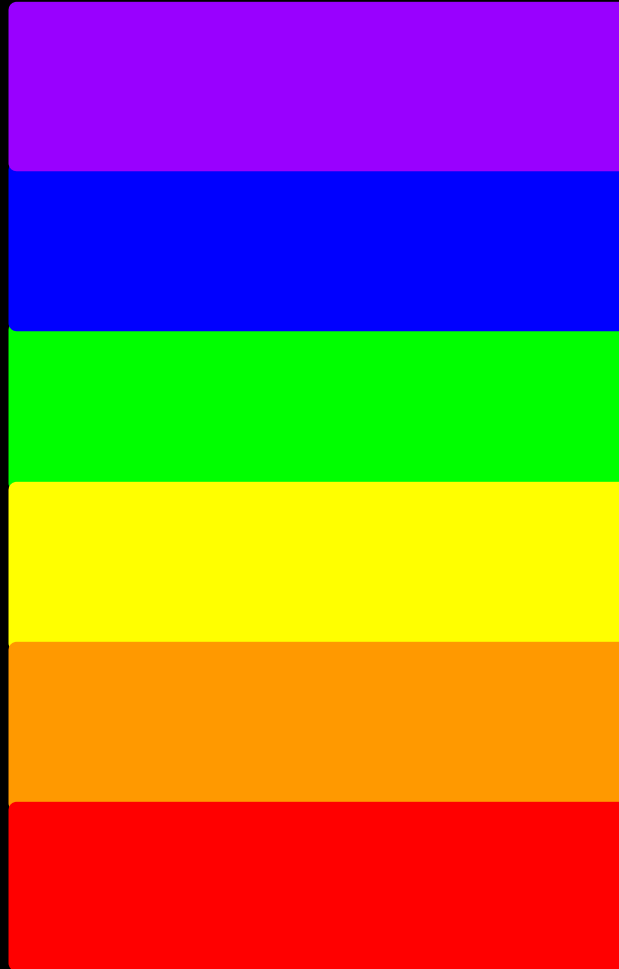


push

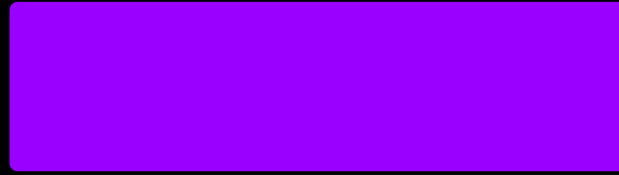


pop

LIFO



```
typedef struct
{
    char* strings[CAPACITY];
    int size;
}
stack;
```



push TODOs:

```
size < CAPACITY?  
store element at  
[size]  
    size++
```

[5]

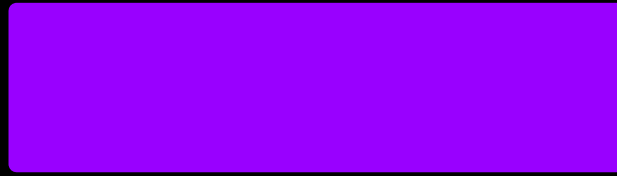
[4]

[3]

[2]

[1]

[0]



[5]

[4]

[3]

[2]

[1]

[0]

pop TODOs:

size > 0?

size--

return [size]