

# Zecheng (Aaron) Qiu

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Personal Website | Google Scholar | ORCID | GitHub

## EDUCATION

<b>Macau University of Science and Technology (M.U.S.T.)</b> <i>Bachelor of Science in Computer Science</i>	Macao S.A.R. <i>Sep. 2023 – Aug. 2027 (Expected)</i>
<ul style="list-style-type: none"><li>• <b>CGPA:</b> 3.73 / 4.00   <b>2024-2025 GPA:</b> 3.85 / 4.00 (Rank: 14/429)</li><li>• <b>Honors:</b> Dean's Honor List (2024-2025); Entrance Scholarship (Outstanding Category).</li></ul>	

## PUBLICATIONS

- Y. Wu, Z. Qiu, J. Yang. “A three-dimensional multi-phase-field vesicles model and its practical finite difference solver.” *Comput. Phys. Commun.* 321 (2026) 110053. (JCR Q1) [Paper] [Code]

## RESEARCH EXPERIENCE

<b>Research Group of Prof. Victor Junqiu Wei</b> <i>Research Assistant</i>	M.U.S.T. <i>Mar. 2025 – Present</i>
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- **Conversational Text-to-Trajectory Visualization (Text2Traj).**
  - Developed a dialogue-centric visualization system on **PostgreSQL** and **PostGIS**, integrating Text-to-SQL paradigms to process complex spatio-temporal queries.
  - Implemented an **LLM-based semantic reasoning layer** to autonomously detect and resolve query ambiguities (e.g., spatial granularity conflicts, underspecified visualization types) and identify unanswerable requests.
  - Constructed a large-scale benchmark dataset containing adversarial examples to evaluate the robustness of Large Language Models in handling spatial constraints and administrative boundary logic.

<b>PF-CFD Team (Prof. Junxiang Yang)</b> <i>Research Assistant</i>	M.U.S.T. <i>Feb. 2024 – Present</i>
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- **Multi-Phase-Field Vesicle Simulation**
  - Implemented a hybrid numerical solver for 3D fluid vesicle dynamics in **C++**, integrating phase-field models into an existing simulation framework.
  - Applied a semi-implicit finite difference scheme to evolve phase-field equations, ensuring rigorous numerical stability and energy conservation.
  - Optimized memory management and data storage strategies, significantly reducing computational overhead for multi-vesicle interaction simulations.
- **3D Phase-Field Simulation for Tissue Growth**
  - Developed a proprietary **C++** simulation framework from the ground up, implementing a novel **Implicit ADI scheme** to overcome the stability bottlenecks of traditional explicit methods.
  - Achieved **second-order temporal accuracy**, enabling **high-fidelity** long-term simulations that were previously infeasible.
  - Extended the theoretical model from 2D surfaces to **3D volumetric geometries**, enabling precise prediction of tissue evolution in realistic porous structures.

## INTERNSHIP EXPERIENCE

<b>CoCreative Information Technology Co., Ltd.</b> <i>Java Software Engineer</i>	Shenyang, China <i>Jun. 2025 – Aug. 2025</i>
<ul style="list-style-type: none"><li>• Developed and maintained software functions using <b>Java</b> and <b>JavaWeb</b> technologies.</li><li>• Performed <b>SQL</b> query optimization to enhance database performance and project efficiency.</li><li>• Contributed to the core codebase and participated in the full development lifecycle of company software projects.</li></ul>	

## ACADEMIC SERVICES

- **External Reviewer**, IEEE International Conference on Data Engineering (ICDE) 2026.

- Invited by Prof. Victor Junqiu Wei to review submissions related to DB4AI and LLM Agent Memory Systems.
- **Student Representative**, HKIE Accreditation Interview Panel.
  - Served as one of the student representatives during the HKIE accreditation interview to support the validation of the BSc in Computer Science program.

## TECHNICAL SKILLS

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- **Languages:** C/C++ (High Proficiency), Python, SQL (PostgreSQL), Java, L<sup>A</sup>T<sub>E</sub>X.
- **Technologies:** PyTorch, PostGIS, MATLAB, Linux, Git, Docker.
- **English:** IELTS 7.0 (Proficient).

## EXTRACURRICULAR COURSES

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**The University of Hong Kong (HKU) Summer Institute**

*Course: AI Engineer: Gen-AI and Virtual Worlds*

Hong Kong S.A.R.

*Jul. 2024*