

TASK 2

Graded task: Approximate Bayesian inference in neural networks via SWA-Gaussian

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1. READ THE TASK DESCRIPTION**2. SUBMIT SOLUTIONS****3. HAND IN FINAL SOLUTION**

1. TASK DESCRIPTION

In this task, you will implement a *Bayesian Neural Network* that yields well-calibrated predictions based on what you learned in class.

TASK BACKGROUND

BAYESIAN NEURAL NETWORKS

Neural networks have enjoyed significant successes in recent years across a variety of domains. Many practitioners claim that, to bring deep learning into more high-stakes domains such as healthcare and self-driving vehicles, neural networks must be able to report uncertainty in their predictions. An approach for doing this involves using *Bayesian Neural Networks (BNNs)*. BNNs combine Bayesian principles of model averaging with the black-box approach of deep learning. As a result, BNNs' predictions often have better calibrated uncertainty in comparison to traditional neural networks.

During the lectures, you have already seen that one way to learn a BNN (Bayesian Neural Network) is via Maximum a Posteriori (MAP) estimation:

$$\hat{\theta} = \arg \min_{\theta} -\log p(\theta) - \sum_{i=1}^n \log p(y_i | x_i, \theta).$$

Here, x_i is the training input and y_i is the training label. However, since the posterior and predictive distributions are intractable, we need approximate inference techniques in practice. In this task, you will implement approximate inference via *SWA-Gaussian (SWAG)* (Maddox et al., 2019), an extension of Stochastic Weight Averaging (SWA) (Izmailov et al., 2018). SWAG is a simple method that stores weight statistics during training, and uses those to fit an approximate Gaussian posterior.

CALIBRATION

In what follows, we utilize the notation and terminology of Guo et al. (2015).

We focus on a supervised learning problem with features $X \in \mathcal{X}$ and labels $Y \in \mathcal{Y}$, where both X and Y are random variables. In this task, $\mathcal{X} = \mathbb{R}^3 \times \mathbb{R}^{60} \times \mathbb{R}^{60}$ are satellite images and $\mathcal{Y} = \{0, \dots, 5\}$ is a discrete label space. Given some $X \in \mathcal{X}$, a neural network $h(X) = (\hat{Y}, \hat{P})$ outputs a tuple consisting of a label $\hat{Y} \in \mathcal{Y}$ and confidence $\hat{P} \in [0, 1]$.

We say that a model is *perfectly calibrated* if its confidence matches its performance, that is,

$$\mathbb{P}(\hat{Y} = Y \mid \hat{P} = p) = p, \quad \forall p \in [0, 1],$$

where the randomness is jointly over X and Y .

While all samples that your network will observe during training are well-defined, some test samples are ambiguous, that is, cannot be assigned to one particular label. Therefore, having a well-calibrated network is important: if such a network does not confidently assign any particular class to a sample, that sample is likely ambiguous.

To further highlight the importance of calibration in practice, consider the task of supporting doctors in medical diagnosis. Suppose that real doctors are correct in 98% of all cases, while your model's diagnostic accuracy is 95%. In itself, your model is not a useful tool as the doctors do not want to incur an additional 3 percentage points of incorrect diagnoses.

Now imagine that your model is well-calibrated. That is, it can accurately estimate the probability of its predictions being correct. For 50% of the patients, your model estimates this probability at 99% and is indeed correct for 99% of those diagnoses. The doctors will happily entrust those patients to your algorithm. The other 50% of patients are harder to diagnose, so your model estimates its accuracy on the harder cases to be only 91%, which also coincides with the model's actual performance. The doctors will diagnose those harder cases themselves. While your model is overall less accurate than the doctors, thanks to its calibrated uncertainty estimates, we managed to increase the overall diagnostic accuracy (to 98.5%) and make the doctors' jobs about 50% easier.

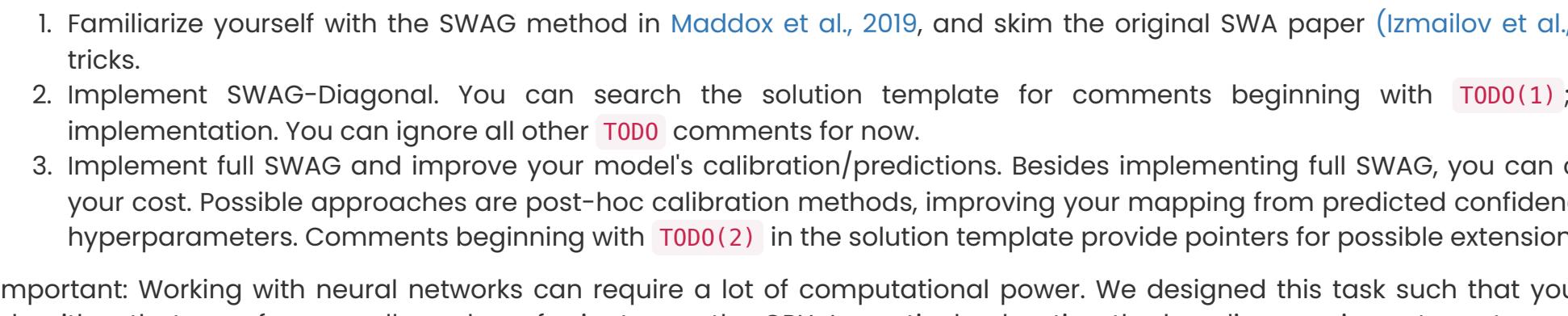
PROBLEM SETUP

DATASET

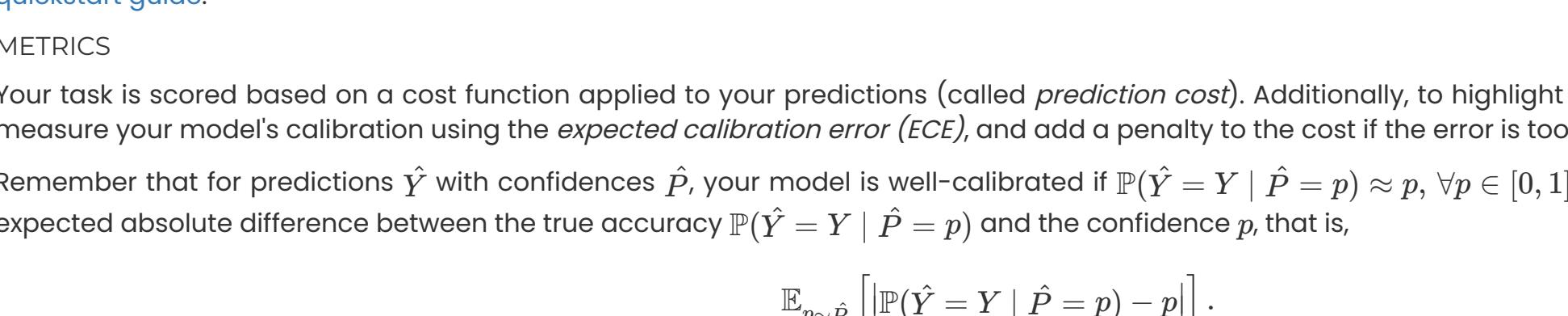
All features are 60x60 RGB satellite images from various locations. Each image is classified as one or more types of land usage. A challenge when working with satellite images is the huge amount of data, combined with the complexity of processing natural images. Deep learning methods can handle such data. However, working with world-scale data introduces many edge-case and ambiguities, making uncertainty awareness a necessity.

Our training set consists 1800 satellite images, each corresponding to exactly one out of six types of land usage (see below for examples). However, the test set contains a certain fraction of images that correspond to multiple types of land usage, e.g., a body of water surrounded by a forest. Those mixed land usage types may include ones not present in the training set. Furthermore, some images might contain seasonal snow or clouds. The training and validation sets both include information about snowy and cloudy images (see `train_dataset` and `validation_dataset` in the `main()` method for details), but the test set does not.

The following are examples of images with a well-defined land usage type:



The following are examples of ambiguous images:



We additionally provide a small validation set, consisting of 20 well-defined images per class, and 20 ambiguous images. You can use the validation samples to further calibrate your model, but not for performing SWAG itself. Also keep in mind that the validation set is very small. Hence, be careful to avoid overfitting, especially to the validation cost and ECE.

YOUR TASK

Your task is to implement SWA-Gaussian to classify land-use patterns from satellite images, and detect ambiguous/hard images using your model's predicted confidence. For each test sample, your method should either output a class, or "don't know". We assign each prediction a cost, depending on the output; see further below for details.

All sub-tasks should be implemented by filling-in the solution template `solution.py`, which can be found in the handout. Your solution should not change any of the other files in the handout. Most of your solution will focus on the `SWAInferenceHandler` class, and the few exceptions are marked with `# TODO`. The solution template and runner already handle auxiliary tasks such as data loading so that you can focus on implementing SWAG and calibration.

The concrete sub-tasks are as follows:

- Familiarize yourself with the SWAG method in Maddox et al., 2019, and skim the original SWA paper (Izmailov et al., 2018) for some background and tricks.
- Implement SWAG-Diagonal. You can search the solution template for comments beginning with `TODO(1)`; those guide you through the implementation. You can ignore all other `TODO` comments for now.
- Implement full SWAG and improve your model's calibration/predictions. Besides implementing full SWAG, you can choose how you want to improve your cost. Possible approaches are post-hoc calibration methods, improving your mapping from predicted confidences to labels, and tweaking SWAG hyperparameters. Comments beginning with `TODO(2)` in the solution template provide pointers for possible extensions.

Important: Working with neural networks can require a lot of computational power. We designed this task such that you can beat the baseline using an algorithm that runs for a small number of minutes on the CPU. In particular, beating the baseline requires *at most* as many SWAG epochs and Bayesian model averaging samples as the numbers provided in the solution template, and should be done using the small pretrained network we provide (that is, no changes to model architecture or additional MAP inference).

Note that the template in `solution.py` uses PyTorch as its neural network library. If you are new to PyTorch, you might want to check out the PyTorch quickstart guide.

METRICS

Your task is scored based on a cost function applied to your predictions (called *prediction cost*). Additionally, to highlight the importance of calibration, we measure your model's calibration using the *expected calibration error (ECE)*, and add a penalty to the cost if the error is too large.

Remember that for predictions \hat{Y} with confidences \hat{P} , your model is well-calibrated if $\mathbb{P}(\hat{Y} = Y \mid \hat{P} = p) \approx p, \forall p \in [0, 1]$. An obvious error measure is the expected absolute difference between the true accuracy $\mathbb{P}(\hat{Y} = Y \mid \hat{P} = p)$ and the confidence p , that is,

$$\mathbb{E}_{\hat{P} \sim \hat{P}} [\mathbb{P}(\hat{Y} = Y \mid \hat{P} = p) - p].$$

This criterion is called the *Expected Calibration Error (ECE)*.

However, we do not know the true accuracy $\mathbb{P}(\hat{Y} = Y \mid \hat{P} = p)$ in practice. In this task, we approximate the true accuracy via quantization over M intervals, leading to the *empirical accuracy*. For $m \in [M]$, let B_m denote the set of indices whose predicted confidence \hat{p}_i falls into the interval $I_m = (\frac{m-1}{M}, \frac{m}{M}]$. Then, the empirical accuracy is

$$\text{acc}(B_m) = \frac{1}{|B_m|} \sum_{i \in B_m} \mathbb{1}_{\hat{y}_i = y_i}.$$

Similarly, we define the *empirical confidence* as

$$\text{conf}(B_m) = \frac{1}{|B_m|} \sum_{i \in B_m} \hat{p}_i.$$

This leads to the natural definition of the *empirical ECE* as

$$\text{ECE} = \sum_{m=1}^M \frac{|B_m|}{n} |\text{acc}(B_m) - \text{conf}(B_m)|,$$

where n is the number of predictions. You can find our implementation of the empirical ECE in `util.py`. For more details, we refer you to Guo et al. (2015).

We use the empirical ECE with $M = 20$ bins to measure your BNN's calibration. ECE always treats ambiguous samples as predicted wrongly, even when the sample is correctly predicted as ambiguous (see below for a practical motivation). Whenever your ECE is larger than 0.1, we add the excess error to the cost described below as a penalty.

For the prediction cost, we use -1 as the label for ambiguous test samples and predicting "don't know". The prediction cost of $\hat{y} \in \{-1, 0, 1, 2, 3, 4, 5\}$ for a true label $y \in \{-1, 0, 1, 2, 3, 4, 5\}$ is

$$\ell(y, \hat{y}) = \begin{cases} 1, & \text{if } \hat{y} = -1 \\ 3, & \text{if } \hat{y} \neq -1 \text{ and } \hat{y} \neq y \\ 0, & \text{if } \hat{y} \neq -1 \text{ and } \hat{y} = y \end{cases}$$

In words, predicting "don't know" always incurs a constant cost. Predicting the correct label for a non-ambiguous sample yields no cost, but predicting the wrong label or any label for an ambiguous sample incurs a larger cost.

This cost has a practical motivation: Consider the task of automatically classifying a country's land usage as a basis for policymaking. Predicting "don't know" requires a human to manually check the corresponding image, thereby incurring a fixed cost, even for ambiguous images. However, wrongly predicting a land usage type skews the basis for decision-making and thereby leads to potentially bad policies—resulting in a larger long-term cost.

To summarize, the overall cost is

$$\text{cost} = \text{mean prediction cost} + \max\{\text{ECE} - 0.1, 0\}.$$

We calculate ECEs and the overall cost on the public and private test set individually. The checker will reveal both quantities for the public test set only. In order to pass, the cost must be below 0.856.

HANDOUT FILES

The handout contains the following files:

- `solution.py`: solution template; put your entire solution in here
- `util.py`: additional helper functionality; do not change
- `runner.sh`: script to run the checker on your solution and generate a submission file
- `euler-guide.md`: guide that describes how to run this task on the euler cluster
- `env.yaml`, `requirements.txt`: list of dependencies for the checker and euler, respectively; keep those in sync
- `train_xs.npz`, `train_ys.npz`: training data
- `val_xs.npz`, `val_ys.npz`: validation data
- `test_xs.npz`, `test_ys.bytes`: test data; labels are encrypted
- `Dockerfile`, `checker-client.py`, `pytransform`: technical files to run the checker
- `map_weights.pt`: MAP weights that serve as an initialization in SWAG

SUBMISSION WORKFLOW

- Install and start Docker. Understanding how Docker works and how to use it is beyond the scope of the project. Nevertheless, if you are interested, you could read about Docker's use cases.

2. Download handout

- The handout contains the solution template `solution.py`. Sections for possible implementations are marked with `# TODO`. Please make sure that your implementation preserves the names and signatures of all existing methods and classes. However, you are free to introduce new methods and attributes. Note: The `main()` method in the solution template is *for illustration purposes only* and *completely ignored* by the checker!

4. You should use Python 3.8. You are free to use any other libraries that are not already imported in the solution template. Important: please make sure that you list all additional libraries together with their versions in the `requirements.txt` and `env.yaml` file provided in the handout.

5. Once you have implemented your solution, run the checker in Docker:

- On Linux, run `bash runner.sh`. In some cases, you might need to enable Docker for your user if you see a Docker permission denied error.
- On MacOs, run `bash runner.sh`. Docker might by default restrict how much memory your solution may use. Running over the memory limit will result in docker writing "Killed" to the terminal. If you encounter out-of-memory issues you can increase the limits as described in the Docker Desktop for Mac user manual. You could alternatively run your solutions on the ETH euler cluster. Please follow the guide specified by `euler-guide.md` in the handout.
- On Windows, open a PowerShell, change the directory to the handout folder, and run `docker build --tag task2 .; docker run --rm -u $(id -u -g) -v "$PWD:/results" task2`.

6. If the checker fails, it will display an appropriate error message. If the checker runs successfully, it will show your PUBLIC cost and ECE, tell you whether your solution passes the task, and generate a `results_check.byte` file. The `results_check.byte` file constitutes your submission and needs to be uploaded to the project server along with the code and a link for a one-minute video in order to pass the project.

7. Your solution's cost determines your position on the leaderboard as well as whether you pass/fail this task. You pass if your solution's cost on the test data is at most the cost of our baseline on the test data.

8. We limit submissions to the server to 40 per team, with at most 20 in a 24 hour period.

EXTENDED EVALUATION

This part of the task is optional but highly encouraged. If you set the global variable `ENABLE_EXTENDED_ANALYSIS` in the solution script to `True`, the checker generates additional plots from the validation set: samples that your model is most and least confident about, as well as a reliability diagram. All plots are stored as PDFs in your solution's directory.

GRADING

This is a pass – fail project and you will not receive a grade for this task. You need to pass 3 / 4 projects in the PAI course to be eligible for taking the exam. Your algorithm will make predictions on a held out test set, or (for tasks 3 and 4) obtain a single score for its interactions with the environment.

When handing in the task, you need to select which of your submissions will be graded and provide a public link to a maximum one minute long video explaining your approach. Make sure that we can access the link till the first of February of the following year. Every student has to submit an individual 1 minute long video. This has to be done **individually by each member** of the team. For generating the video link, please use the ETH `polybox` service, upload your video there and generate a shareable link (see this documentation for more detail). Submissions that are not handled-in, do not have a video that we can access till the first of February of the following year or have a video exceeding the one minute threshold will not be graded.

Note that handing in your task is mandatory: submitting a solution and a video, but not selecting the submission to hand it will result in failure.

We will compare your selected submission to our public baseline, which is visible on the public leaderboard. You pass this project if your submitted solution beats our public baseline. At the end of the semester, we will award one team with a certificate and prize for their performance on this task. The prize will be disclosed at the end of the semester. The private leaderboards are based on a separate test score on an undisclosed test set or (for task 3 and 4) environment. You only receive feedback about your performance on the public part in the form of the public score, while the private leaderboard remains secret. The purpose of this division is to prevent overfitting to the public score. Your model should generalize well to the private part of the test set. The creativity of your solution will be evaluated by our TAs based on your video submission.

Make sure that you properly hand in the task, otherwise you will fail this task.

PLAGIARISM

The use of open-source libraries is allowed and encouraged, except code that could reasonably be considered a solution to this or previous years' PAI projects. We do not allow copying the work of other groups / students outside the group (including work produced by students in previous versions of this course). Publishing project solutions online is not allowed and use of solutions from previous years in any capacity is considered plagiarism. Among the code, including those of previous years, we search for similar solutions in order to detect plagiarism. If we find strong evidence for plagiarism, we reserve the right to let the respective students or the entire group fail in the PAI 2025 course and take further disciplinary actions. Although not strictly forbidden, we discourage the use of Github Copilot or similar code/language generation tools for writing code. We expect that if such tools are used, the tools used are stated in the video submission explaining the solution (see above). While it will have no effect on your grade or if a solution passes or fails, it may affect the awarding of prizes for best solutions. We discourage these tools because we feel that the best way to understand the material is to write the code yourself referring to just the lecture material, source papers and documentation of any libraries used. The projects are designed in a way that you should be able to complete them in a reasonable amount of time using this approach. For the purposes of disclosing what generative AI tools you used to write code, we don't need you to disclose using e.g. basic code autocompletion such as those used in the default setup of Sublime Text 3. By submitting the solution, you agree to abide by the plagiarism guidelines of PAI2025.