# TIC1002 - Level Up!

Introduction to Computing and Programming II

# Teaching Staff

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#### Course Objectives

- Build on the basis of TIC1001
- Given a problem, ability to:
  - Model
  - 2. Design
  - 3. Implement
  - a computer program as solution
- 3. Introduces software development concepts:
  - Modular, Reusable, Robust
  - Object Oriented Programming (OOP)

# Specific Learning Outcomes

- After taking this module, students should be able to:
- Design and implement simple algorithms using simple data and control structure
- 2. **Explain** commonly used sorting and searching algorithm
- 3. **Define, defend and debate** about program properties
- 4. **Modularize** a large program into reusable component
- 5. Understand object oriented paradigm in program design

# Topics Schedule (Tentative)

Week	Topic(s)				
1	Review, Deepen, Structure				
2	Composite Data Structure				
3	Recursion				
4	Complexity & Searching				
5	Sorting I (CNY eve – Pre-recorded Video)				
6	Sorting II				

[TIC1002 L0 - AY2021S2]

# Topics Schedule (Tentative)

Week	Topic(s)				
7	Midterm Test				
8	Abstract Data Type, Stack				
9	Queue				
10	OOP, C++ Class				
11	Inheritance, Polymorphism				
12	C++ Standard Template Library (STL)				
13	Revision				

# Typical Weekly Schedule

Mon	Tue	Wed	Thu	Fri	Sat	Sun		
Week X			Lecture					
	Lectu							
		Tuto			orial			
				Proble	em Set			
Week X+1								
Week XTT		Tutorial			Discuss in			
	Problem Set							
Week X+2								
Problem Set								

- [TIC1002 L0 - AY2021S2]

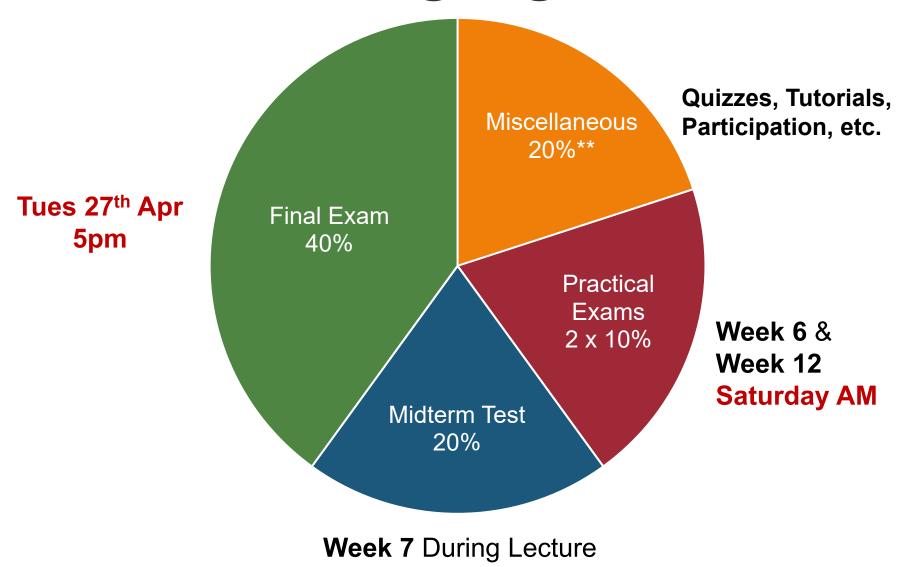
#### **Tutorial Timing**

Saturday Morning 2 hours 9.30am -11.30am Saturday Afternoon 2 hours 2pm - 4pm

 Used to discuss tutorial questions and problem sets

Please select your preferred timing in ModReg System

### Assessment Weightage



#### Course Resources

- Luminus
  - Gradebook
  - [Lecture recording]
- Coursemology
  - Announcements
  - Quizzes
  - Trainings
  - Problem Sets
  - Forum participation
  - [Lecture recording]

# Coursemology

Quizzes
Trainings
Problem Sets
Participation

Experience Points

Level Up

# Right Perspective for CA

- There are <u>abundant</u> ways to earn the 20%
  - Use your time wisely
- The learning is in the process
  - Having the answers is not the point
- Coding / problem solving needs a thinking "zone"
  - Allocate a reasonable sized chunk of time, instead of many small chunks
  - Focus deeply for one question at a time