

## Tutorial 7 Memory and Cache

Note: The Coursemology tutorial training for computing topics usually consists of follow-up questions on the tutorial discussion. So, you should attempt the training only after trying out the tutorial questions and / or after attending the tutorial session.

1. If we call function `f()` in a loop:

```
for (int i = 0; i < 100; i++) {  
    f();  
}
```

What is the largest number of stack frame for function `f()` on the stack at any point in time?

2. Sketch the stack frames for the following code when the execution reaches the point  $\alpha$  indicated. Pay attention to the relationship between the various variables `i`. Also, find out what is the value of `i` in `main()` at the end of execution.

```
void h(int& i) {  
    i = 33;    // point  $\alpha$   
}
```

```
void g(int* i) {  
    *i = 22;  
    h( *i );  
}
```

```
void f(int i) {  
    i = 11;  
    g( &i );  
}
```

```
int main() {  
    int i = 0;  
    f( i );  
}
```

3. Suppose we access the memory block in the following sequence:

Blocks: 6, 1, 1, 7, 6, 2, 3, 0, 2, 4, 5, 3, 5, 4, 0, 7

Given a cache that can hold 4 memory blocks, i.e. the cache indices are 0, 1, 2 and 3, attempt the following:

- (a) If the cache is fully associative and we replace the “oldest” block when needed, calculate the number of cache hits.
  - (b) If the main memory has an access speed of 50 ns, and the cache takes only 5 ns, what is the average access time for the above accesses?
  - (c) Repeat (a) and (b) by using a direct mapped cache.
4. (a) Given a main memory access speed of 100 ns, and a cache of 10 ns access speed, what is the cache hit rate to give an average access time of 20 ns?
- (b) Expand the same idea for 2 level caches:
- i. Main memory has access speed of 100ns.
  - ii. Memory block is loaded into a L2 (level 2) cache of access speed 20 ns.
  - iii. Memory block from L2 cache is loaded into L1 cache of access speed 10 ns. Suppose L1 cache hit rate is 80% and L2 cache hit rate is 90%, what is the average access time of this setup?