Aaron Anthony

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Education

Brigham Young University

April 2020

Bachelor of Science: Computer Engineering

Minor: Computer Science

4.0 Major GPA | 3.96 Cumulative4 Year Full Tuition Scholarship

Crocker Innovation Fellow

<u>Skills</u> <u>Foreign Languages</u>

Proficient: Go, C, C++, Java, Verilog HDL

Japanese

Moderate: Typescript, React, HTML, CSS, Python, SQL

Mandarin Chinese

Beginner: PHP, Angular

<u>Experience</u>

QualtricsSoftware Engineer
Provo, UT
August 2019 – Present

• Collaborate with a team of full-stack engineers to build and maintain a variety of products implemented across different technologies and frameworks

Software Engineer Intern

May 2019 – August 2019

- Reduced technical debt and drastically decreased latency by building a self-contained backend service (Go) that handles 1 million requests a week
- Built frontend UI components (Typescript, React) to reduce technical debt and increased product consistency

NSF Center for Space, High-Performance, and Resilient Computing

May 2018 – May 2019

Research Assistant (Dr. Michael Wirthlin)

Provo, UT

- Gained independent learning and problem-solving skills by designing research experiments for Intel Stratix 10 and Stratix 5
- Built tool to programmatically analyze and manipulate large scale FPGA designs

BYU Electrical and Computer Engineering Department

January 2018 – May 2018

Teaching Assistant (Digital Systems)

Provo, UT

- Improved ability to understand code written by others and fix bugs by helping 60+ students one-on-one with programming projects
- Refined understanding of Boolean logic and binary operations by grading homework and teaching students

The Church of Jesus Christ of Latter-day Saints

August 2015 – August 2017 Kobe, Japan

Japanese-Speaking Volunteer

- Developed time management skills by working 12 hours a day to meet specific goals
- Organized weekly trainings to help increase effectiveness for 7 other volunteers