Aaron Beomjun Bae

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SUMMARY

Looking for a data science internship for 2020. Will be graduating MS program in June 2021

EDUCATION

University of California - Irvine, Master of Science in Computer Science

Sept. 2019 - June,

Current GPA – 4.0

2020

- Interests in NLP research. Currently, working on following Lan's paper on ALBERT to implement its QA system for an in-class project.
- Member of Associated Graduate Students and the Center for Machine Learning and Intelligent Systems

University of Washington, Bachelor of Science in Mathematics

Sept. 2015 - June,

Focus on stochastic models and their applications in graph-based modeling

2019

Participant in WXML research team, and a member of Sigma Nu fraternity

EXPERIENCE

Undergraduate Researcher

Jan. - June, 2019

Washington Experimental Mathematics Lab

- Guided by professor Christopher Hoffman, we created a probabilistic model to generate statistically independent samples of possible districting of Washington state.
- NetworkX, C++, Cython, MapboxGL, Websockets

Graduate Research Lab Assistant

Jul. - Dec., 2018

Emisa Nateigh's research

- Assisted Emisa Nateigh in carrying out her research paper on predicting PFS of the patients with their medical history and corresponding treatments.
- Multi-Task Warped Gaussian Kernel, D3.js, matplotlib, NumPy, SciPy, TensorFlow, and interacting with CSV's.

Software Engineering Intern

June - Sept.,

2017

Crowd Cow

- · E-commerce platform company in downtown Seattle
- As a software engineering intern, worked on creating an office dashboard that can be specifically tailored to the users (company employees') needs.
- MySQL, Ruby on Rails, Git, Bundler, RuboCop, Stripe, and Puma

PROJECTS - AVAILABLE IN GITHUB

QA System based on ALBERT (currently in progress)

2019

- Inspired by Zhenzhong Lan's work on simplified BERT system.
- The mission is create a QA system that could answer various question in the domain of NLP after training on a corpus based on research papers.

OpenGL 3D Graphics Project

2019

- Finished a VC project that takes triangular mesh information in 3D to 2D images. Also, experimented with different lighting schemes in OpenGL framework.
- The mission was to produce an animation using the graphic card library OpenGL in C++

Recruiting for Unite UW

2018

- A recruitment assistance software for UW campus organization "Unite UW".
- Used sentiment analysis to analyze the candidate's qualifications.

Personal Website

2018

· Created using many microservice tools like Node.js, React.js, Apache, Express, Redux, and AWS