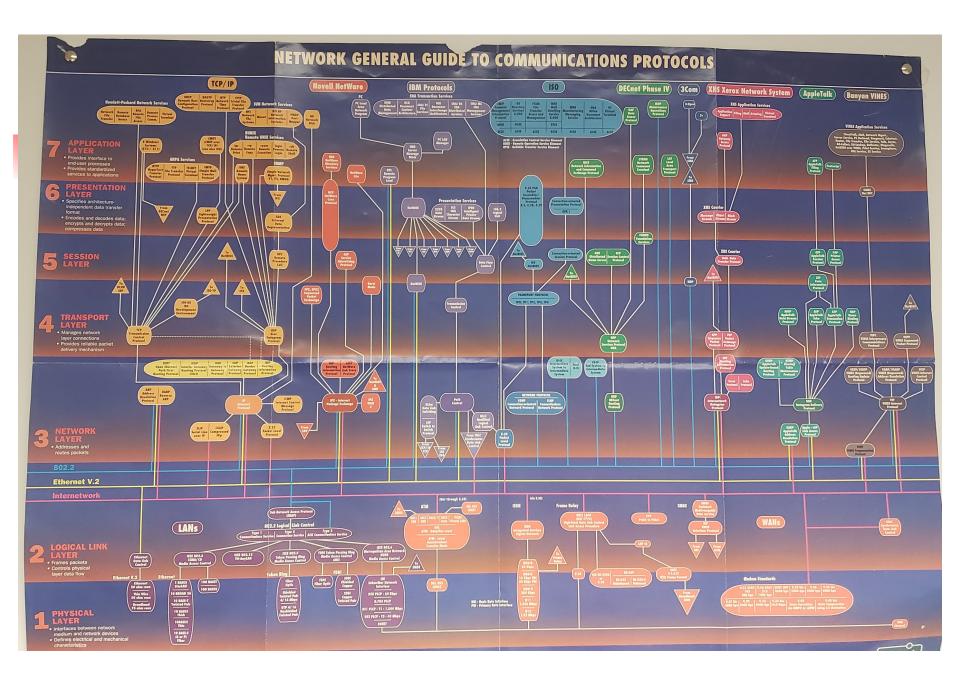
CS4793 – Network Protocols

Session 1



Interconnection Reference Model (OSI/RM)

- In the 1970's all networks were homogeneous.
- Data could not be shared between networks
- The International Standards
 Organization (ISO) developed OSI

What does OSI do

- Sets the basis for which all interconnection now takes place
- Provides a way to establish criteria to analyze network protocols

What OSI isn't

- A Network Protocol
- A way to communicate

A look at OSI/RM

The Layered Approach

- Seven layers
- Each layer independent of the other with no interaction except at the SAP
- Changing one layer should have no effect on the responsibilities of another layer

The seven layers

- 7- Application
- 6- Presentation
- 5- Session
- 4- Transport
- 3- Network
- 2- Data Link
- 1- Physical

Application Layer

- This is the first network based layer that an application interacts with.
- It provides a set of services for the application to call on
- Uses the resources of the Presentation Layer



- Preserves the meaning of the information
- Provides services to the Application layer
- Uses services of the Session layer

Session Layer

- Coordinates the exchange of data and the multiplexing of sessions
- Provides services to the presentation layer
- Uses services from the transport layer

Transport Layer

- Provides both connection-oriented and/or connection-less services.
- Is responsibly for flow control
- Provides services to the session layer
- Uses services from the network layer



- Provides addressing services and routing services
- Provides services to the Transport layer
- Uses services from the Data Link Layer

Data Link Layer

- Responsible for link to link data transfer
- Provides traffic control and error detection
- Provides services to the Network layer
- Uses services from the Physical layer



- Usually implemented in hardware
- Provides data transfer across the physical medium, clocking, control and mechanical connections
- Provides services to the Data Link Layer

OSI's shortfalls

- Too wastefull
- Never implemented anywhere
- TCP/IP