

# **DELIBERATIVE EVALUATION IN INTERTEMPORAL CHOICE IS SHAPED BY EXPERIMENT STRUCTURE**

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## BACKGROUND

Popular **theories of intertemporal choice** involve **simulating the future** (Peters & Buchel, 2010).



**Experiments** typically consist of a **randomized sequence of** such **choices** (Hunter et al, 2018).

If individuals are indeed simulating their future, they may **cache the outcome** and **reuse it on the next trial** (Dasgupta et al, 2018).

## BACKGROUND

This might result in **spillover**: the unintentional\* influence of recent history on current choice and/or response time.

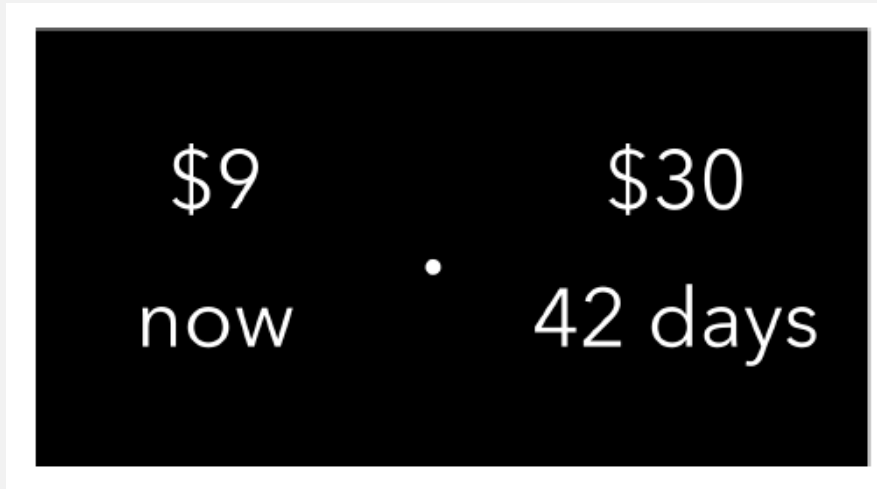
Thus, it could be an **important source of variability** in our statistical inference and can **affect psychological interpretation**.

As **reaction time** measures **deliberation in choice** (Hunter et al, 2018), our **goal** was to **quantify the presence/absence of stimulus-driven spillover effects in response time**. We did this by using hierarchical Bayesian methods to model trial-trial variability in reaction time.

## QUESTION

**Is deliberation sensitive to spillover effects?**

# INTERTEMPORAL CHOICE TASK



SS  
“Smaller  
Sooner”

LL  
“Larger  
Later”

$n = 482$

*trials = 102*

*In person data collection*

Randomized trials

No “feedback”

Incentive Compatible

## DRIFT DIFFUSION APPROXIMATION

DDM: models deliberative process (through choice and RT) as the noisy accumulation of evidence

Key Parameters:

**Bias**: predisposition towards *SS* or *LL*

**Drift Rate**: rate of evidence accumulation

**Threshold**: amount of information needed to make choice

## DRIFT DIFFUSION APPROXIMATION

$$\text{Decision Time (DT)} = \frac{\text{threshold}}{\text{drift rate}} \tanh(\text{thresh} \cdot \text{drift})$$

Bogacz et al, 2006

$$RT \sim \text{logNorm}(\log(DT), \sigma_{RT}^2)$$

As we want to **build stimulus properties** into the **DDM**:

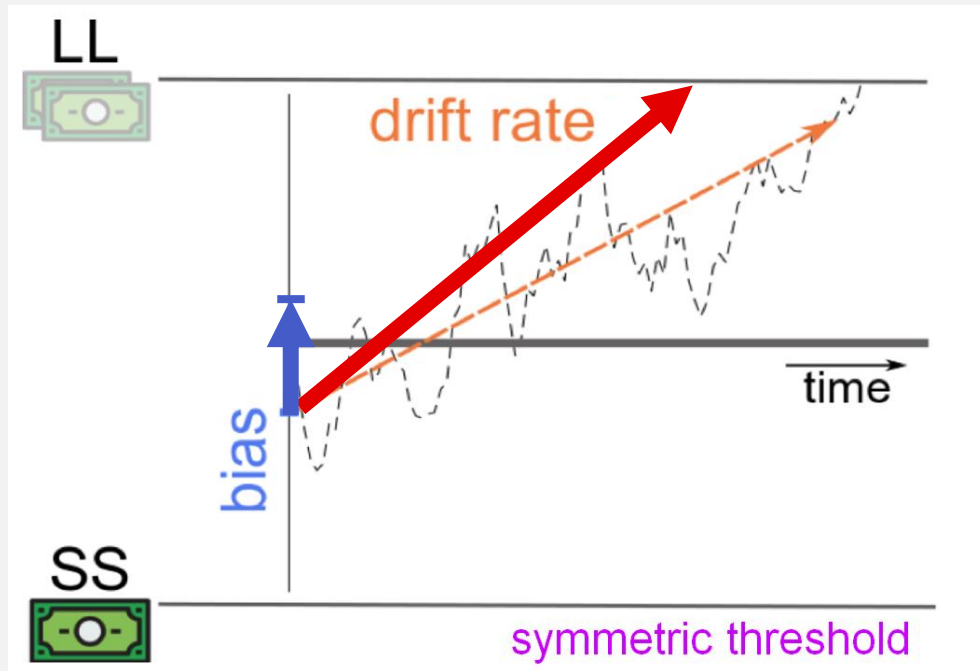
$$\text{driftrate} = \beta_0 + \beta_1 \cdot \text{value difference} + \beta_2 \cdot \text{delay}$$

**Bias**: predisposition towards SS or LL

**Drift Rate**: rate of evidence accumulation

**Threshold**: amount of information needed to make choice

## QUANTIFYING SPILLOVER



Darker color: with sequential effects

Allow **drift rate components**,  $\beta_0, \beta_1, \beta_2$ , and **bias** (4 parameters total) to change as a function of previous and current trial properties: **differences** in **reward value** and/or **delay**



## QUANTIFYING SPILLOVER

$i = 1, \dots, 482$  subjects;  $j = 1, \dots, 102$  trials



$\pi_{ij} = \text{High delay } \mathbf{difference} \times \text{low value } \mathbf{difference}$

$$\beta'_2 = \beta_2 + \delta \cdot \pi_{ij}$$

$$\beta'_2 = \beta_2 + \delta \cdot \pi_{ij}$$

e.g.  $\pi_{ij}$  = High delay **difference** x low value **difference**

## QUANTIFYING SPILLOVER

$$\delta = 0$$

Simulate Future  
Compute Subjective Value

*observed*

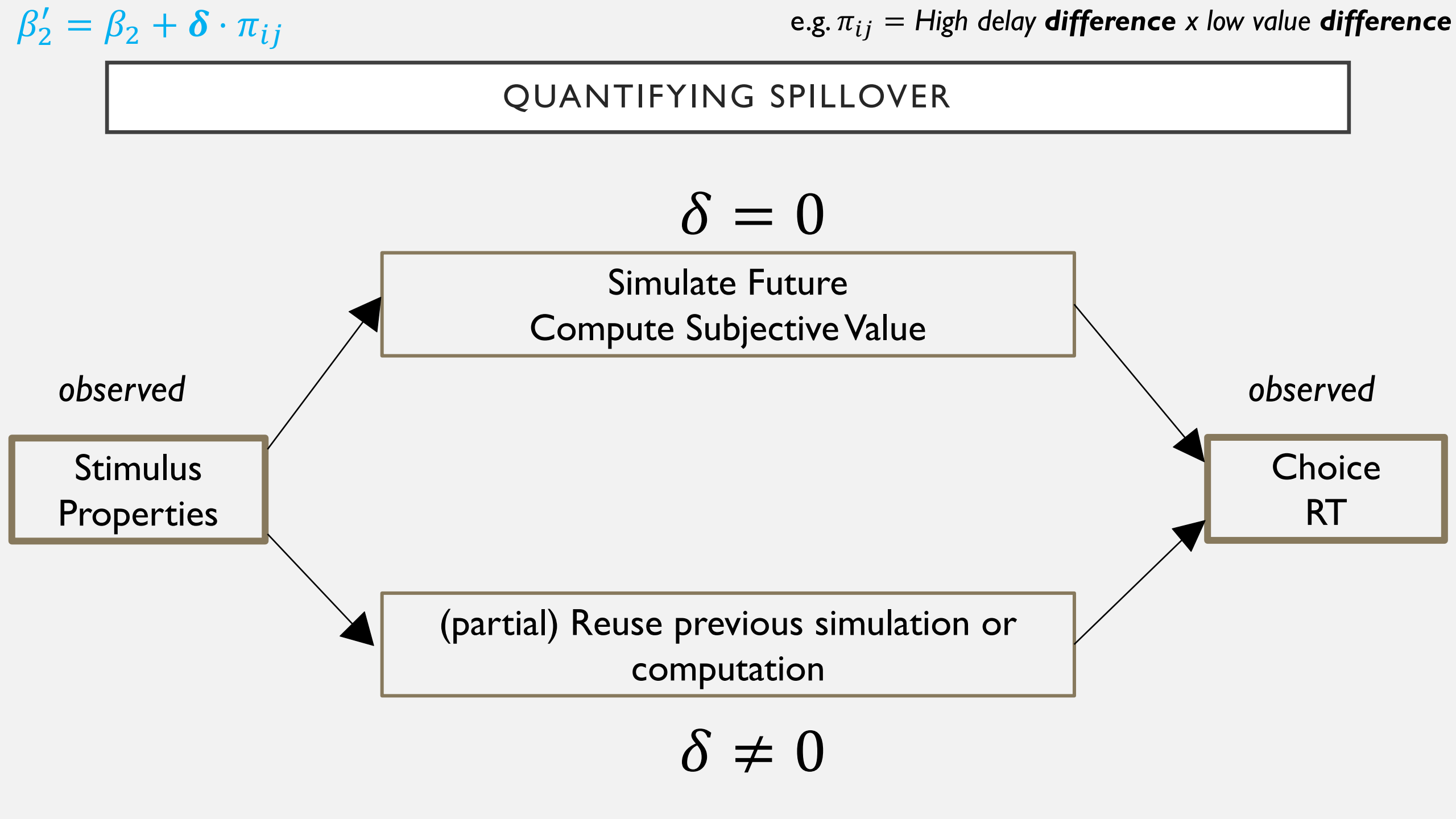
Stimulus  
Properties

*observed*

Choice  
RT

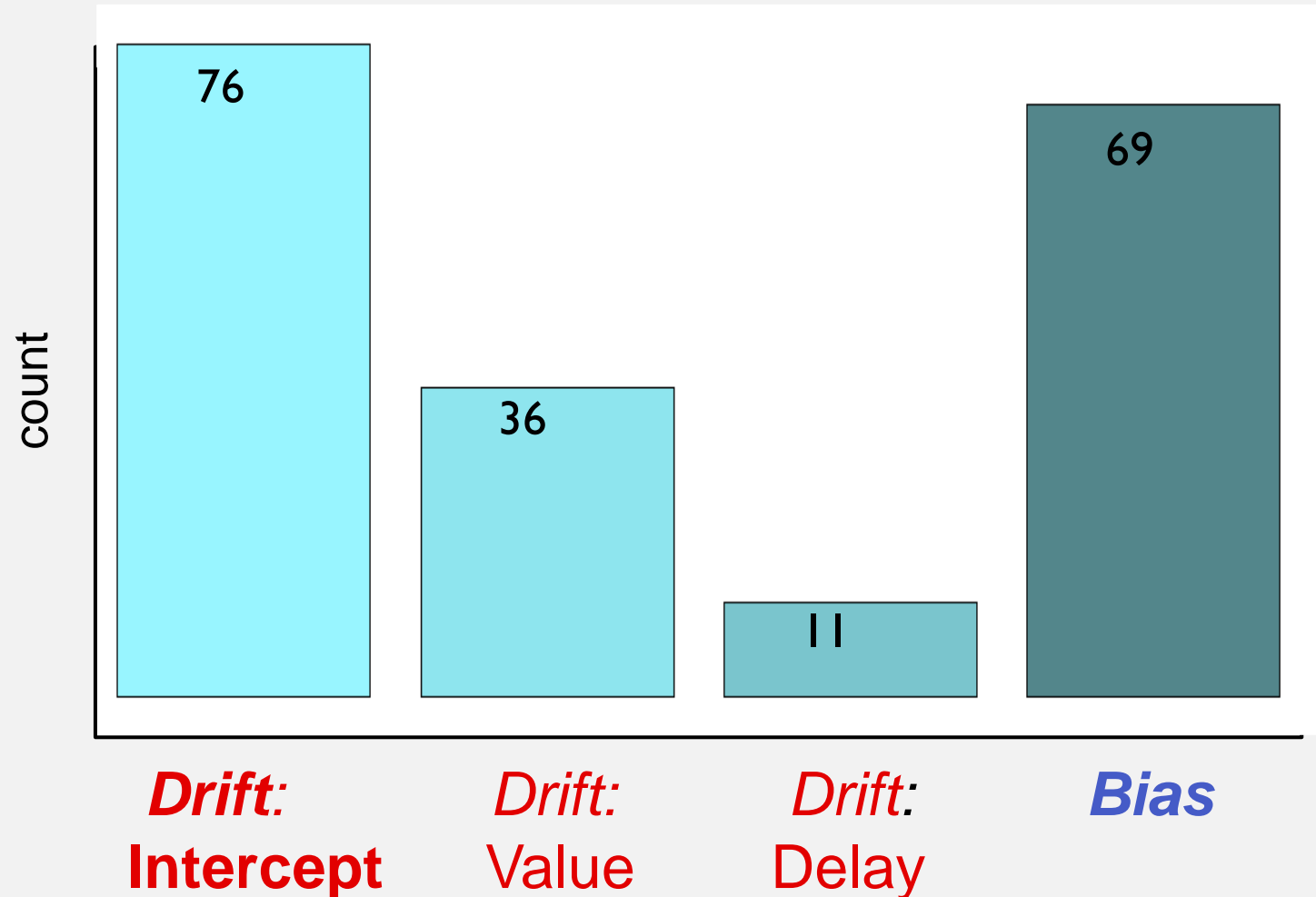
(partial) Reuse previous simulation or  
computation

$$\delta \neq 0$$



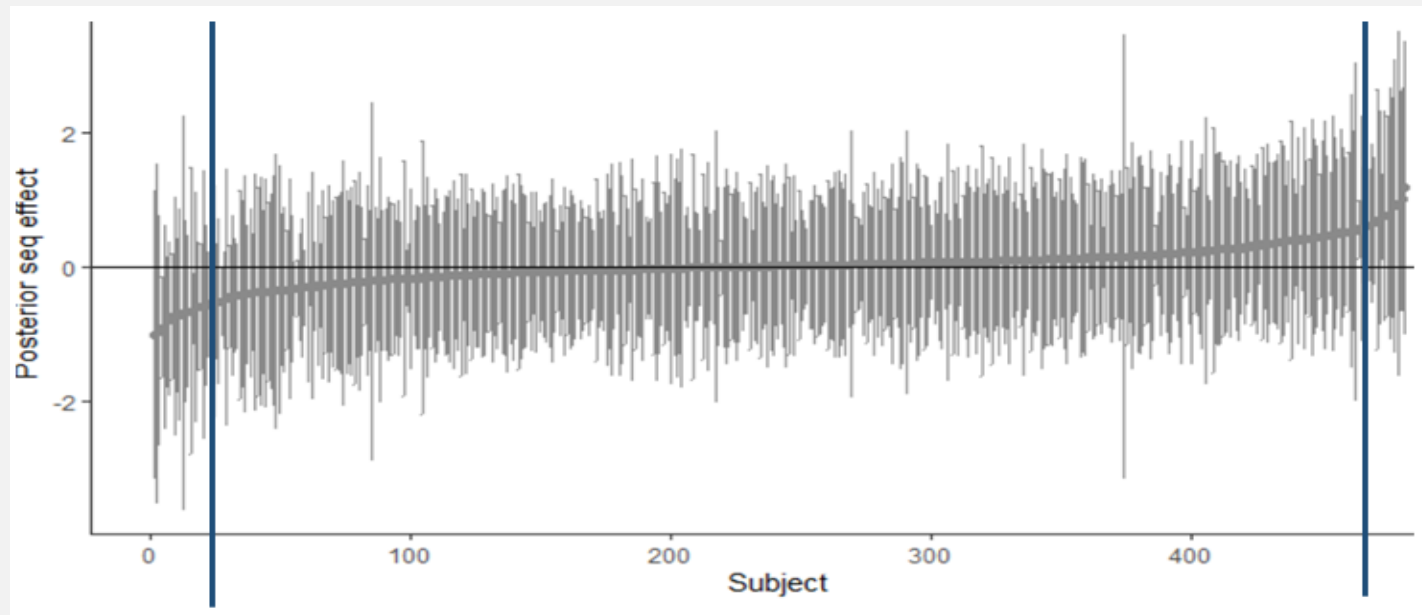
## RESULTS

**134 subjects** out of 482 show evidence **in favor of spillover effects** across stimulus space ( $BF > 3$ )



## RESULTS

We find evidence of considerable individual differences in the ***magnitude*** and ***direction*** of effects.



Posterior drift rate intercept parameter after adjusting for trial-trial influence  
of high delay x low value difference trials

## RESULTS + TAKE HOME

Finally, for **58%** of these **134 subjects**, **spillover adjusted parameters *change sign***, and therefore, **change psychological interpretation:** e.g. someone identified as patient is actually impulsive.

**Take Home:** It is critical to explicitly account for trial-trial dependencies even in higher order cognition tasks.

THANKS!

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