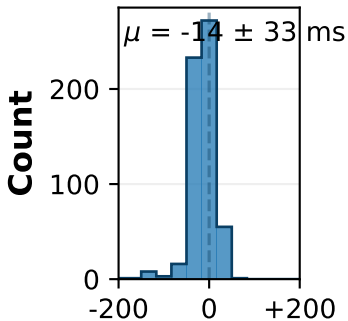
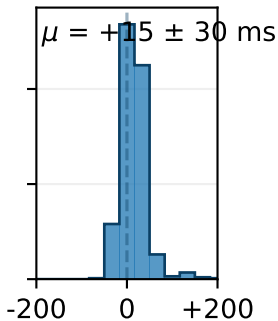


## Stance Phase



## Swing Phase



**Error (ms)**