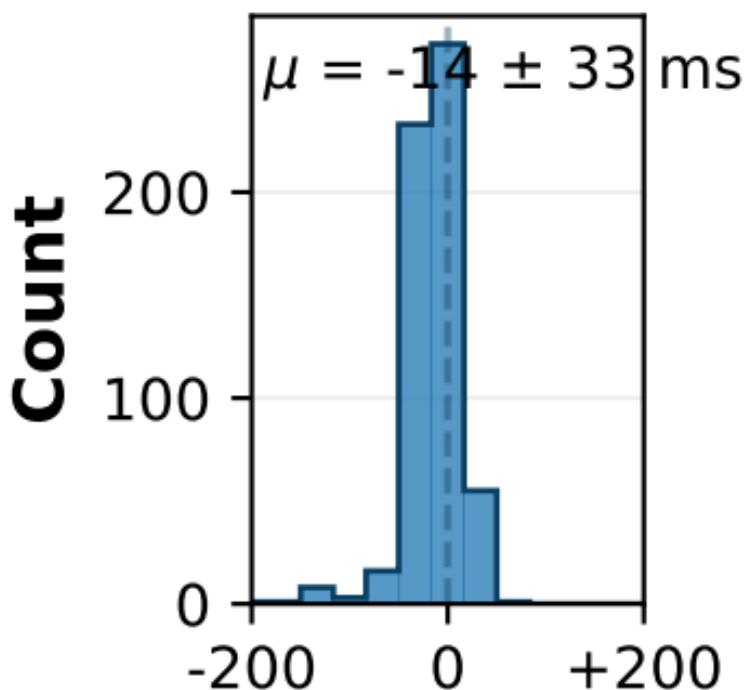
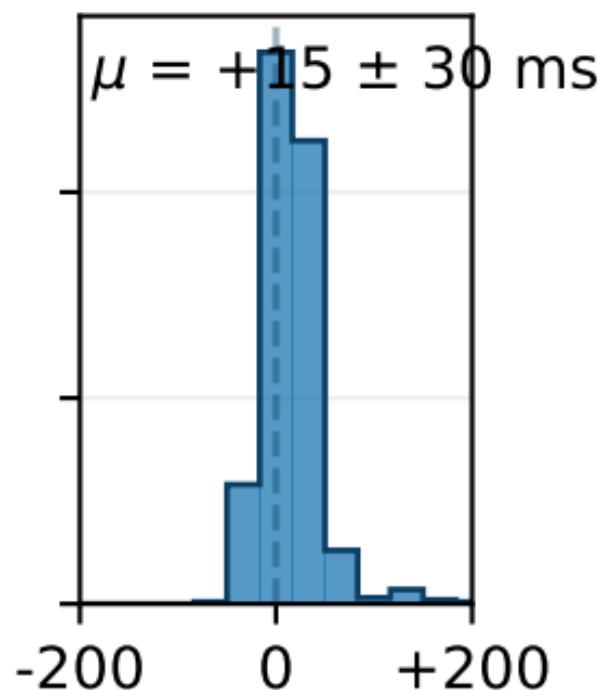


Stance Phase



Swing Phase



Error (ms)