

# Aaron Smith

Software Engineer  
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Creative software engineer with the ability to pick up new languages and technologies as needed. I have always been passionate about computers and technology. In every workplace I have strived to be in a position that encompasses my passions of tech and working with others. Before acquiring an education in technology, I worked in a team focused atmosphere surrounding material handling and have also worked as a team lead in different retail environments.

## Software Development Skills

- Debugging, JavaScript ES6, Python, Node.js, React, Express, Redux, RESTful API, SQL, Bootstrap, HTML5, CSS3, MVC, Git

## Education

DigitalCrafts | Certificate in Software Engineering | Atlanta, GA

January 2020 – May 2020

- Digital Crafts is a software engineering training program covering full-stack development including, but not limited to JavaScript, Python, including an emphasis on cutting-edge frameworks like React/Redux and server-side technologies including Node.js, Express, and PostgreSQL.

## Software Development Portfolio

**Cryptid** | [github.com/aaroncosmith/cryptid](https://github.com/aaroncosmith/cryptid)

May 2019

- Member of a 3-person development team building a chat app in React. The app is designed to only store data on the client side, creating an easy to use private user to user chat.
- Main responsibilities on this project was creating an easy to use UI, adding components, styling, implementing global state, database creation, and using express to create a backend.
- Capstone project built with React, Node.js, Express, and PostgreSQL

**What Game?** | [github.com/aaroncosmith/What-Game](https://github.com/aaroncosmith/What-Game)

April 2020

- Self-made React app which finds a random game for the user to play on their favorite console. If the user does not like the random game delivered to them, the user can click a button to deliver them another random game from the same category.
- Focused on proper use of state, props, react-router, components, and creating an easy to use interface for the user.
- Built entirely in React using create-react-app, react-router, styled-components, and the RAWG.io video game database API.

**Binterest** | [github.com/aaroncosmith/Binterest](https://github.com/aaroncosmith/Binterest)

March 2020

- Member of a 3-person development team building a website that largely mimics Pinterest. Users can like images, save images, and post images.
- Primary responsibilities included creating a responsive layout, seeding database with SQL, Express implementation, encryption, and implementing various Javascript libraries.
- Built with Node.js, PostgreSQL, Javascript, Bulma, Bcrypt, and Express.

**brewfinder** | <https://brewfinder.zachbarbre.com> | [github.com/aaroncosmith/brewery-locator](https://github.com/aaroncosmith/brewery-locator)

February 2020

- Member of a 3-person development team building a website that uses various APIs to find breweries close to a user's IP address.
- Responsibilities included designing and assembling a fully mobile-responsive layout and creating interactivity into the page.
- Built with HTML, CSS, JavaScript, Bootstrap, BreweryDB, Geocode.xyz

**Fighting Game** | [github.com/linzblue1/Fighting-Game](https://github.com/linzblue1/Fighting-Game)

January 2020

- Member of a 2-person development team building an interactive game with Python.
- Responsibilities included creating sprites, implementing game logic, adding music, event handling, and various debugging.

Additional details on prior work experience available on next page

## Professional Work Experience

### Aldi Olathe Distribution Center

March 2017 – December 2019

- Coordinated with third party contractors and logistics teams to move product into proper positions to receive, store, and send products while maintaining personal quotas for selecting merchandise.
- Worked with management to run a department with a large time-intensive workload condensed to only a few employees. We were trusted with a workload that nearly all other employees could not complete in the time needed. We finished this task every day then assisted other departments in getting their job done.
- Worked with and maintained heavy equipment. Always practiced safe use of company equipment and experienced zero incidents related to safety. Committed to reporting mishandled or damaged equipment and always maintained proper PPE.

### Shawnee Lowes Home Improvement

May 2015 – March 2017

- Organized high-dollar transactions, orders, returns, and exchanges in coordination with the ProServices department. We ensured that contractors working with Lowes had a painless experience all around. Transactions with contractors needed to be handled with the upmost care because Lowes is very dependent on their continued business. I was essential in maintaining part of this relationship of reciprocity between Lowes and its contractors.
- Covered the Cash Office department when workers were not available. I was trusted to use Lowes computer software to check safe amounts, receive deposits, count tills, add up daily totals, prepare cash registers and self-checkouts, and work with loss prevention to find causation to discrepancies with transactions made prior.

### Shawnee PriceChopper

April 2011 – January 2015

- Acted as a head employee of the retail front-end for this store. My duties covered everything involved with customer purchases, services, discrepancies, and returns.
- Worked in the Cash Office department to count tills, check totals, receive and send deposits, identify and avoid fraud, fix errors with checks and credit cards, run backup systems in case the event of a system failure, add data into Excel spreadsheets, find loss, and diagnose problems with self-checkouts and registers.
- Functioned as a head cashier where I was responsible for handling customer disputes, cashier errors, system overrides, returns, check-cashing, money-orders, IRS reporting, fraud avoidance, and managing employees. I managed the employees breaks, locations, side-work, and helped with scheduling.

Additional details on prior work experience available upon request

## References

### Benjamin Hallquist

Software Engineer at Tin Roof Software

(601) 699-2739

[benhall84707@gmail.com](mailto:benhall84707@gmail.com)

<https://www.github.com/benhall847>

Benjamin is a long-time friend of mine. He helped introduce me to programming as well as the digital crafts program. He is currently a developer for Tin Roof Software. His talents for React and JavaScript are impeccable, and he has passed on much of that knowledge to me. We also work on projects together in our free time to gain more knowledge of software development. Ben's skills have had, and still have, a huge impact on my skills as a software developer.

### Scott Gumm

Receiving Manager at PetSmart

(913) 202-0733

I have worked along side Scott for many hours in the past. His knowledge of the retail space has proven incredibly valuable to his career. He is now working as a receiving manager at PetSmart. Scott has experienced firsthand my capabilities in retail as well as my ability to work with and coordinate teammates.

### Nick Hernandez

Material Handler at Bayer

(913) 277-1217

I worked under Nick for well over a year. His leadership in our small department empowered us to work at maximum efficiency. His hardworking principles are something I try and emulate in my everyday life. While we worked as quickly as possible, our group never took shortcuts and always practiced a safe work environment.