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CS567 Problem Set 1

- 1.1) For test point *star* when K=4 the closest 4 points are {circle, square, triangle, triangle} so *star* is of class triangle. Note that we are assuming *star's* coordinates are (2.2, 2.2).
- 1.2) When K=N, diamond will be classified according to the most common class. As the training coordinates contain 6 triangles, 4 circles and 5 squares diamond will be classified as a triangle.
- 1.3) Performing N-fold cross-validation with K=1 gives 2 triangles that are correctly classified. Their coordinates are (3, 2) and (3, 2.5).
- 1.4) KNN is a non-parametric method as we don't fix the parameter of an underlying distribution in advance.
- 1.5) Suppose $||x_i|| = ||x_j|| = ||x_0|| = 1$. In this case, we have $C(x_i, x_j) = 1 x_i^T * x_j = 1 \langle x_i, x_j \rangle$. If $C(x_i, x_j) \leq C(x_i, x_0) \Rightarrow 1 x_i^T * x_j \leq 1 x_i^T * x_0 \Rightarrow x_i^T * x_0 \leq x_i^T * x_j$. This is equivalent to the equation $\langle x_i, x_0 \rangle \leq \langle x_i, x_j \rangle$. Now, $\langle x_i, x_j \rangle = ||x_i|| * ||x_j|| * \cos \theta$ where θ is the angle between a and b. So, $||x_i|| * ||x_0|| \cos \theta_{i,0} \leq ||x_i|| * ||x_j|| * \cos \theta_{i,j}$. Now, by hypothesis we have that $||x_i|| = ||x_j|| = ||x_0|| = 1 \Rightarrow \cos \theta_{i,0} \leq \cos \theta_{i,j}$. Now, $||x_i x_j||^2 = \langle x_i x_j, x_i x_j \rangle$. This equals $\langle x_i, x_i \rangle + \langle x_j, x_j \rangle 2 \langle x_i, x_j \rangle$. By the hypothesis that the size of $x_i, x_j, x_0 = 1$ we have that the above equation $x_i = 2 2 \langle x_i, x_j \rangle = 2 2 ||x_i|| * ||x_j|| * \cos \theta_{i,j} = 2 2 \cos \theta_{i,j}$. Now, since $x_i \leq C_{i,0} \Rightarrow \cos \theta_{i,0} \leq \cos \theta_{i,j} \Rightarrow -2 \cos \theta_{i,j} \leq -2 \cos \theta_{i,0}$. By adding 2 to each side of the inequality we have $x_i \leq C_{i,j} \leq C$
- 2.1) X^TX is not invertible if and only if the columns of X are linearly dependent. When this happens there isn't a unique solution w^* but rather infinitely many solutions. The solution space is a vector space of dimension D+1-N. This happens when N < D+1 as there are more variables than equations and infinitely many solutions follows as a result of having more variables than equations from the theory of systems of equations. This occurs as a result of having $A\mu=0$, where $A=X^TX$ and this occurs when there is a linear dependency in the columns of X i.e. a nonzero solution to $\sum c_i x_i=0$ where x_i are the column vectors, i.e. when X^TX is not invertible.
- 2.2) The residual sum of squares error is $\sum_i (y_i f(x_i))^2 = \sum_i (y_i (w_0 + w^T x))^2$. We will firstake the partial derivative with respect to w_0 , $\frac{\partial RSS}{\partial w_0} = 2\sum_i (y_i (w_0 + w^T x)) * 1$. Next, we will calculate the partial derivative with respect to w_j , $\frac{\partial RSS}{\partial w_j} = 2\sum_i (y_i (w_0 + w^T x)) x_j$. By setting the derivative with respect to w_0 equal to 0, we have $\sum_i y_i = Nw_0 + \sum_i w^T x_i$ and by setting the derivative with respect to w_i

equal to 0, we have $\sum y_i = Nw_0 + x_j \sum w^T x_i$. Now, $\sum w^T x_i = \sum_k w_k \sum_i x_{ik}$. Now, if $\frac{1}{N} \sum_n x_{in} = 0$ then the latter sum in our double sum equals zero and therefore $\sum w^T x_i = 0$. This implies that $\sum y_i = Nw_0$, i.e. $w_0^* = \frac{1}{N} \sum y_i = \frac{1}{N} 1_N^T y$.

- 3.1) $(w_{k+1} w_k)^T w_{opt} = (w_k + y_i x_i w_k)^T w_{opt} = (y_i x_i)^T w_{opt}$. Note that $(y_i x_i)^T w_{opt} > 0$ as w_{opt} is the optimal boundary and classifies all points correctly. So, $(y_i x_i)^T w_{opt} = \left|x_i^T w_{opt}\right| = \left|w_{opt} x_i\right|$. This is equal to $\left|\left|w_{opt}\right|\right| * \frac{\left|w_{opt}^T x_i\right|}{\left|w_{opt}\right|} \ge \left|\left|w_{opt}\right|\right| \min_i \frac{\left|w_{opt}^T x_i\right|}{\left|w_{opt}\right|} = \left|\left|w\right|\right| \gamma$. Therefore, $(w_{k+1} w_k)^T w_{opt} \ge \left|\left|w\right|\right| \gamma$. Therefore, $(w_{k+1} w_k)^T w_{opt} \ge \left|\left|w\right|\right| \gamma$.
- 3.2) Consider $||w_{k+1}||^2 = \langle w_{k+1}, w_{k+1} \rangle = \langle w_k + y_i x_i, w_k + y_i x_i \rangle = \langle w_k, w_k \rangle + 2 \langle y_i x_i, w_k \rangle + \langle y_i x_i, y_i x_i \rangle.$

This equals $\left| |w_k| \right|^2 + 2 < y_i x_i, w_k > + y_i^2 \left| |x_i| \right|^2 = \left| |w_k| \right|^2 + 2 < y_i x_i, w_k > +1$. Since $< y_i x_i, w_k > = y_i w_k^T x_i < 0 \Rightarrow \left| |w_k| \right|^2 + 2 < y_i x_i, w_k > +1 < \left| |w_k| \right|^2 + 1$.

Therefore we see that $\left|\left|w_{k+1}\right|\right|^2 \leq \left|\left|w_k\right|\right|^2 + 1$.

3.3) From the results shown above we know that $\left|\left|w_{k+1}\right|\right|^2 \leq \left|\left|w_k\right|\right|^2 + 1$, $\left|\left|w_k\right|\right|^2 \leq \left|\left|w_{k-1}\right|\right|^2 + 1$. Combining these we see that $\left|\left|w_{k+1}\right|\right|^2 \leq \left|\left|w_{k-1}\right|\right|^2 + 2$. We can see that by repeating this process for each mistake the algorithm makes, that if it makes M mistakes, $\left|\left|w_{k+1}\right|\right|^2 \leq \left|\left|w_0\right|\right|^2 + M = M$. From this we see that $\left|\left|w_{k+1}\right|\right| \leq \sqrt{M}$. Also, each step we see that $\gamma * \left|\left|w_{opt}\right|\right| \leq (w_{k+1} - w_k)^T w_{opt}$. Now $(w_{k+1} - w_0)^T w_{opt} = (w_{k+1} - w_k + w_k - w_{k-1} + w_{k-1} - w_1 + w_1 - w_0)^T w_{opt} \geq M\gamma \left|\left|w_{opt}\right|\right|$ as there are M mistakes and we are increasing by at least $\gamma \left|\left|w_{opt}\right|\right|$ at each mistake. Now, $\left|\left|w_{k+1} - w_0\right|\right| * \left|\left|w_{opt}\right|\right| = \left|\left|w_{k+1}\right| \left|\left|\left|w_{opt}\right|\right| \geq (w_{k+1} - w_0)^T w_{opt} \geq M\gamma \left|\left|w_{opt}\right|\right| \Rightarrow \left|\left|w_{k+1}\right|\right| \geq M\gamma$. Combining this result with the previous result we have $M\gamma \leq \left|\left|w_{k+1}\right|\right| \leq \sqrt{M}$. From this we see that $M\gamma \leq \sqrt{M}$ $M^2\gamma^2 \leq M \Rightarrow M\gamma^2 \leq 1 \Rightarrow M \leq \frac{1}{\gamma^2}$ and therefore the perceptron algorithm takes at most γ^{-2} steps to converge.