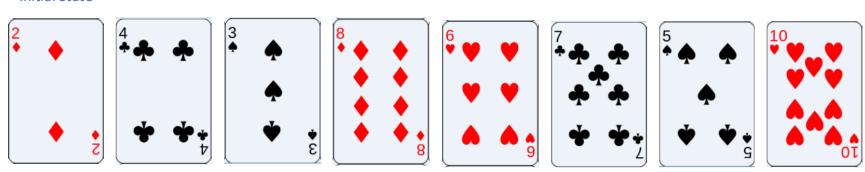
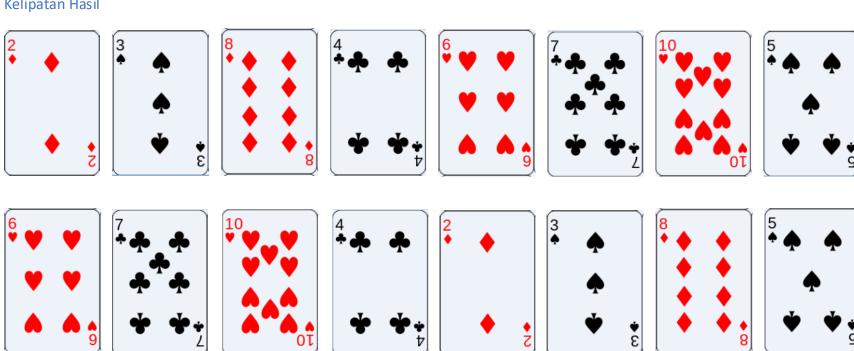
Initial State

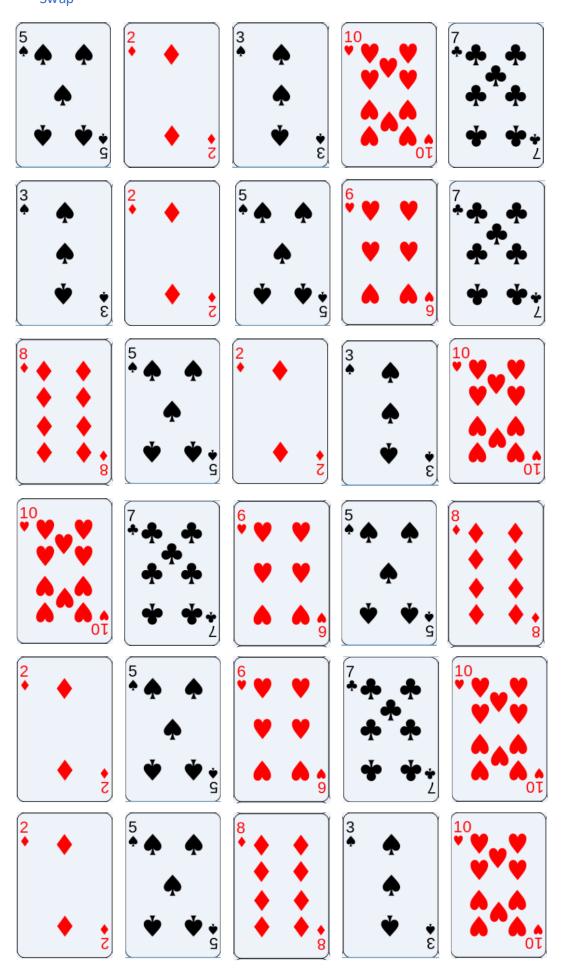


Final State 2 Metode:

Kelipatan Hasil



Swap



States: current card state Action: swap Goal: No cards with the same color are next to each other 2 cards next to each other summed result will always be prime number Transition: Kartu berpindah posisi sesuai dengan kondisi

Path Cost: 0