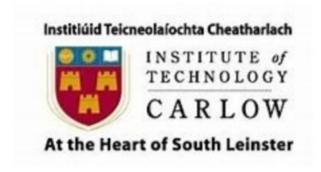
# Technical Manual

# Human Activity Recognition

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## **Abstract**

Human Activity Recognition (HAR) is a machine learning algorithm capable of detecting falls in real-time via OpenCV and webcam, which the cam is hosted on a user authenticated django web application. The main objective of the project is to detect a fall, if possible within the web application. This document is the technical manual

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## What is HAR?

Human Activity Recognition (HAR) is a fourth year student project that is designed to detect when people fall. It is sought to be wrapped into a web application upon completion of detecting falls. It will be user authenticated, allowing only logged in users access to the webcam interface on a webpage when wishing to try detect a fall or monitor.

#### **Code Structure**

For the code to be presented, some of it was created entirely, meanwhile other parts have been adapted from a multitude of sources researched while developing the project. The folder - fallDetection is the main folder for attempted convolutional neural network progress made to date. Any sources that were helped in developing the system were cited in the code files and also in the readme file attached to the code directory.

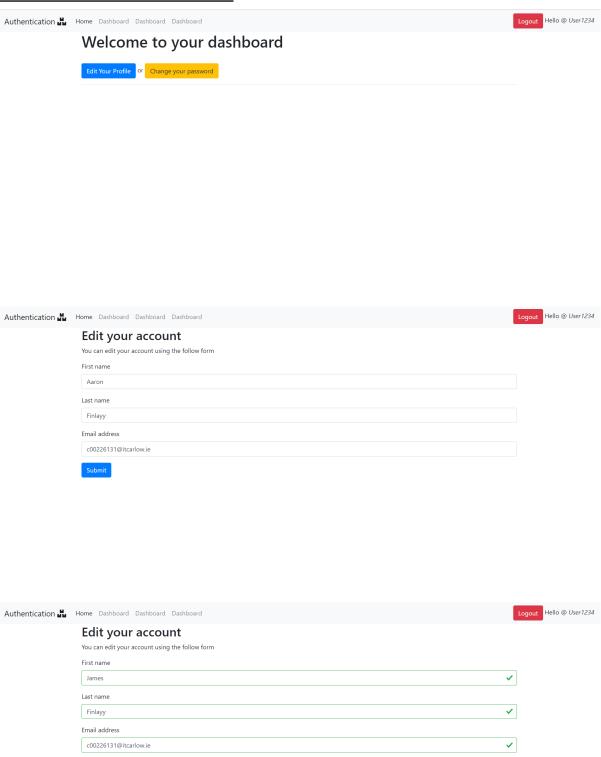
#### **HAR Requirements**

In order to compile and execute the web application alongside any underlying code, one must first undergo a series of steps described below.

- 1. Create a virtual conda environment -> create conda --name name python=version
  - a. In this case it was conda create --name UserAuthWebApp python=3.8
- 2. The conda create command builds the virtual environment. The --name keyword flag allocated the new virtual environment the name assigned, which in this instance is UserAuthWebApp.
- 3. To activate this environment proceed to type the following: conda activate name of conda environment, e,g, conda activate UserAuthWebApp.
- 4. Install package manager and use it to install dependencies, e.g. conda or pip.
- 5. Import necessary libraries and technologies, including but not limited to:
  - a. Pandas
  - b. Sklearn
  - c. IDE (choose one)
    - i. Spyder
    - ii. VS Code
    - iii. PyCharm
  - d. Django
  - e. Flask
  - f. Opencv
  - g. Matplotlib
  - h. Scipy
  - i. Keras
  - j. Sklearn
  - k. Tqdm
  - I. Modules found in source code, but cannot be found in program, may typically be found and installed through the same practice but changing the name of the module in question.
- 6. It is not necessary to install python since it is pre-installed within the anaconda package. In order to run the GPU via tensorflow, one first had to go to the CUDA website, choose the correct installation configuration for the machine and then install. Upon completion of this, the GPU powered by CUDA should fire up upon every execution within the machine learning source code.
- 7. To start the django web application, in your new conda environment, create a new directory via mkdir succeeded by name of directory.
- 8. Switch into this directory cd name of directory.
- 9. In the anaconda command prompt, key the following: django-admin startproject followed by name of project. This will set up the layout of your django project.
- 10. Traverse to this directory key the following: cd src.
- 11. Upon entering the new project directory, enter into the conda prompt django-admin startapp led by the name of the app.
- 12. django-admin runserver or python manage.py runserver (within manage.py dir) will start the django WSGI. python manage.py followed by migrate and then a separate

command with the same layout except instead of migrate, use makemigrations. This is to confirm you have migrated all data on your applications side.

#### **HAR - Front-End Screens**







# Log-in

Please, use the following form to log-in

Forgotten your password?

Username

AF123456

Password

•••••

Submit

Authentication Log-in Register

Welcome!

Your account has been successfully created. Now you can log in.

Authentication 👪



# Logged out

You have been successfully logged out.

You can log-in again.

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#### **HAR - Code & Screens Functionality**

This section will contain all developed code throughout the project, including implementations that are and are not working. Furthermore, throughout the course of the project, much of the code was written while some was adapted from a multitude of sources. There are three categories to which the code in this document relate to, and that is: A) Written by Developer, B) Adapted from a source(s), C) Used exactly from a source. A and B are what is mostly categorised in the coding of the project. Any code referenced will be labelled within the program and therefore code itself.

It is important to note, the haar cascade classifier .xml configuration file is very large and has been adapted by a tutorial on how to create xml files and then an implementation of an xml file published in a research report, all of which is acknowledged within the fallClassifier.xml file.

#### **HAR - Database Structure**

Utilising django built in functionalities, it was decided that it would be efficient to utilize sqlite, as in the settings.py file, there is a configuration for this under the DATABASE setting. SQLite is a fully featured, small, fast, highly reliable SQL database engine. It was decided for ease of use and simplicity, this would be incorporated into the project.

#### **Project Source Code - Front-End**

#### Registerdone.html

```
{% extends "base.html" %}
{% block title %}Home{% endblock title %}
{% block content %}

{% endblock content %}
```

#### Navbar.html

```
<a class="navbar-brand" href="">Authentication <i class="fas fa-boxes"></i></a>
button class="navbar-toggler" type="button" data-toggle="collapse" data-target="#navbarSupportedContent"
   aria-controls="navbarSupportedContent" aria-expanded="false" aria-label="Toggle navigation"
<div class="collapse navbar-collapse" id="navbarSupportedContent">
   {% if request.user.is_authenticated %}
   class="nav-item active"
           <a class="nav-link" href="{% url 'authwebapp:dashboard' %}">Home <span class="sr-only">(current)</span></a>
       <a class="nav-link" href="#">Dashboard</a>

           <a class="nav-link" href="#">Dashboard</a>
           <a class="nav-link " href="#">Dashboard</a>
   {% endif %}
       {% if request.user.is_authenticated %}
       <a href="{% url 'authwebapp:logout' %}" class="btn btn-danger">Logout</a>
      Hello
       @ <i>{{user.username}}</i>
       {% else %}
           <a href="{% url 'authwebapp:login' %}" class="btn btn-secondary">Log-in</a>
           <a href="{% url 'authwebapp:register' %}" class="btn btn-info ">Register</a>
       {% endif %}
```

#### **Edit.html**

```
{% extends "base.html" %}
{% block title %}Dashboard{% endblock title %}
{% block content %}
<h1>{{welcome}}</h1>
<br/>
<br/>
<a href="{% url 'authwebapp:edit' %}" class="btn btn-primary">Edit Your Profile</a> or
<a href="{% url 'authwebapp:password_change' %}" class="btn btn-warning">Change your password</a>
<hr>
{% endblock content %}
Find related code in django_project
```

#### Logout.html

#### password change form.html

#### password reset complete.html

```
{% extends "base.html" %}
{% block title %}Reset your password{% endblock %}
{% block content %}
<h1>Reset your password</h1>
We've emailed you instructions for setting your password.
If you don't receive an email, please make sure you've entered
the address you registered with.
{% endblock %}
```

#### password reset confirm.html

```
Someone asked for password reset for email {{email}}.Follow the Link below {{ protocol }}://{{ domain }}{{% url "authwebapp:password_reset_confirm" uidb64=uid token=token %} ##
```

#### password reset form.html

#### register.html

```
{% extends "base.html" %}
{% load bootstrap4 %}
{% block title %}Registration

{% endblock title %}
{% block content %}

{% if form.errors %}

{% endif %}

Find related code in django_project

<form action="" method="post" class="form container">

{% csrf_token %}

{% bootstrap_form form %}

{% buttons %}

<button type="submit" class="btn btn-primary">Submit</button>
{% endbuttons %}

</form>
{% endblock content %}
```

#### password register done.html

```
{% extends "base.html" %}
{% block content %}
<h1>Welcome {{ new_user.first_name }}!</h1>
Your account has been successfully created. Now you can <a href="{% url 'authwebapp:login' %}">log in</a>.
{% endblock content %}
Find related code in django_project
```

#### login.html

```
{% extends "base.html" %}
{% load bootstrap4 %}
{% block title %}Login{% endblock title %}
{% block content %}
<div class="">
   <div style="text-align: center;">
       <h1>Log-in</h1>
       {% if form.errors %}
           Your username and password didn't match.Please
           Please try again.
       {% else %}
       Please, use the following form to log-in
       {% endif %}
   <form action="" method="post" class="form ">
        |a href="{% url 'authwebapp:password_reset' %}"|Forgotten your password?</a>
       {% csrf_token %}
       {% bootstrap_form form %}
       {% buttons %}
       <input type="hidden" name="next" value="{{ next }}" />
       <button type="submit" class="btn btn-primary">Submit</button>
    </form>
{% endblock content %}
```

#### **Base.html**

```
{% extends "base.html" %}
{% block title %}Home{% endblock title %}
{% block content %}

{% endblock content %}
```

#### home.tml

```
{% extends "base.html" %}
{% block title %}Home{% endblock title %}
{% block content %}

{% endblock content %}
```

#### **Project Source Code - Back-End**

### Authwebapp\_init\_.py

#### Authwebapp admin.py

```
# Register your models here.
```

#### Authwebapp apps.py

```
from django.apps import AppConfig

class AuthWebAppConfig(AppConfig):
    name = 'authwebapp'

    def ready(self):
        from . import signals
```

#### Authwebapp models.py

#### Authwebapp\_signals.py

```
from django.db.models.signals import post_save
from django.contrib.auth.models import User
from django.dispatch import receiver
from .models import UserRegistrationModel

@receiver(post_save, sender=User)
def creater_profile(sender, instance, created, **kwargs):
    if created:
        profile = UserRegistrationModel.objects.create(user=instance)
        profile.save()
        Find related code in django_project
```

#### Authwebapp urls.py

```
from django.urls import path
from authwebapp.views import edit, dashboard, register #, VideoCamera, video_feed, route
from django.urls import reverse_lazy
from django.contrib.auth.views import (LoginView, LogoutView, PasswordResetDoneView, PasswordResetView,
                                        PasswordResetCompleteView, PasswordResetConfirmView,
                                        PasswordChangeView, PasswordChangeDoneView,
                                        PasswordResetDoneView)
from authwebapp import views
app_name = 'authwebapp'
urlpatterns = [
   path('register/', register, name='register'),
   path('edit/', edit, name='edit'),
   path('dashboard/', dashboard, name='dashboard'),
   path('', LoginView.as_view(template_name='registration/login.html'), name='login'),
   path('logout/', LogoutView.as_view(template_name='authwebapp/logged_out.html'), name='logout'),
   path('password_change/', PasswordChangeView.as_view(
        template_name='authwebapp/password_change_form.html'), name='password_change'),
   path('password_change/dond/', PasswordChangeDoneView.as_view(template_name='authwebapp/password_change_done.html'),
         name='password_change_done'),
   path('password_reset/', PasswordResetView.as_view(
        template_name='authwebapp/password_reset_form.html',
        email_template_name='authwebapp/password_reset_email.html',
        success_url=reverse_lazy('authwebapp:password_reset_done')), name='password_reset'),
   path('password_reset/done/', PasswordResetDoneView.as_view(
       template_name='authwebapp/password_reset_done.html'), name='password_reset_done'),
   path('reset/<uidb64>/<token>/', PasswordResetConfirmView.as_view(
        template_name='authwebapp/password_reset_confirm.html',
        success_url=reverse_lazy('authwebapp:login')), name='password_reset_confirm'),
   path('reset/done/', PasswordResetCompleteView.as_view(
        template_name='authwebapp/password_reset_complete.html'), name='password_reset_complete'),
   #path('index', views.video_feed(), template_name='authwebapp/index.html',
# success_url=reverse_lazy('authwebapp:index'), name='video_feed'),
```

#### Authwebapp\_views.py

```
from authwebapp import webStream
from django.core.files import File
from django.http import request
from django.shortcuts import render
from django.contrib.auth.decorators import login_required Find related code in
from flask import app
from flask.templating import render_template
from .forms import UserRegistration, UserEditForm
from django.template import RequestContext
import cv2
import time
@login_required
def dashboard(request):
    context = {
       "welcome": "Welcome to your dashboard"
    return render(request, 'authwebapp/dashboard.html', context=context)
def register(request):
    if request.method == 'POST':
        form = UserRegistration(request.POST or None)
        if form.is_valid():
            new_user = form.save(commit=False)
            new_user.set_password(
                form.cleaned_data.get('password')
            new_user.save()
            return render(request, 'authwebapp/register_done.html')
    else:
       form = UserRegistration()
    context = {
        "form": form
    return render(request, 'authwebapp/register.html', context=context)
@login_required
def edit(request):
    if request.method == 'POST':
        user_form = UserEditForm(instance=request.user,
                                data=request.POST)
        if user_form.is_valid():
           user_form.save()
        user_form = UserEditForm(instance=request.user)
    context = {
        'form': user_form,
    return render(request, 'authwebapp/edit.html', context=context)
```

#### Authwebapp\_views.py

```
from django.views.decorators import gzip
from django.http import StreamingHttpResponse
import cv2
import threading
class Videoself:
   cam = request.File['webStream']
    video = cv2.VideoCapture(1)
   while(video.isOpened()):
       ret, frame = cam.read()
        if not ret:
       break
       do_something()
       k = cv2.waitKey(1)
        if k == 27:
           break
    def __init__(self):
       self.video = cv2.VideoCapture(0)
        (self.grabbed, self.frame) = self.video.read()
        threading.Thread(target=self.update, args=()).start()
    def __del__(self):
       self.video.release()
    def get_frame(self):
        image = self.frame
       _, jpeg = cv2.imencode('.jpg', image)
       return jpeg.tobytes()
    def update(self):
            (self.grabbed, self.frame) = self.video.read()
def gen(cam):
    while True:
        frame = cam.get_frame()
        yield(b'--frame\r\n'
             b'Content-Type: image/jpeg\r\n\r\n' + frame + b'\r\n\r\n')
```

#### (OpenCV Script) Camera.py

#### Manage.py

```
"""Django's command-line utility for administrative tasks."""
import os
import sys
def main():
    """Run administrative tasks."""
   os.environ.setdefault('DJANGO_SETTINGS_MODULE', 'src.settings')
   try:
        from django.core.management import execute_from_command_line
    except ImportError as exc:
       raise ImportError(
            "Couldn't import Django. Are you sure it's installed and "
            "available on your PYTHONPATH environment variable? Did you "
            "forget to activate a virtual environment?"
        ) from exc
    execute_from_command_line(sys.argv)
Find related code in django_proj
if __name__ == '__main__':
    main()
```

#### src settings.py

```
Django settings for src project.
Generated by 'django-admin startproject' using Django 3.1.2.
For more information on this file, see
https://docs.djangoproject.com/en/3.1/topics/settings/
For the full list of settings and their values, see
https://docs.djangoproject.com/en/3.1/ref/settings/
from pathlib import Path
import os
# Build paths inside the project like this: BASE_DIR / 'subdir'.
BASE_DIR = Path(__file__).resolve().parent.parent
TEMPLATE_DIR = os.path.join('templates', BASE_DIR)
STATIC_DIR = os.path.join('static', BASE_DIR)
# Quick-start development settings - unsuitable for production
# See https://docs.djangoproject.com/en/3.1/howto/deployment/checklist/
# SECURITY WARNING: keep the secret key used in production secret!
SECRET_KEY = 'pxz!5e7vki$4%fx2+xb-z6v_85b)0j)nwontigspp#!+fpxu*2'
DEBUG = True
ALLOWED_HOSTS = []
INSTALLED_APPS = [
    'django.contrib.admin',
    'django.contrib.auth',
    'django.contrib.contenttypes',
    'django.contrib.sessions',
    'django.contrib.messages'
    'django.contrib.staticfiles',
    'authwebapp',
    'bootstrap4'
MIDDLEWARE = [
    'django.middleware.security.SecurityMiddleware',
    'django.contrib.sessions.middleware.SessionMiddleware',
    'django.middleware.common.CommonMiddleware',
    'django.middleware.csrf.CsrfViewMiddleware',
    'django.contrib.auth.middleware.AuthenticationMiddleware',
    'django.contrib.messages.middleware.MessageMiddleware',
    'django.middleware.clickjacking.XFrameOptionsMiddleware',
ROOT_URLCONF = 'src.urls'
```

```
TEMPLATES = [
        'BACKEND': 'django.template.backends.django.DjangoTemplates',
        'DIRS': [TEMPLATE_DIR, ],
        'APP_DIRS': True,
        'OPTIONS': {
            'context_processors': [
                'django.template.context_processors.debug',
                'django.template.context_processors.request',
                'django.contrib.auth.context_processors.auth',
                'django.contrib.messages.context_processors.messages',
            ь,
        },
    },
1
WSGI_APPLICATION = 'src.wsgi.application'
# Database
# https://docs.djangoproject.com/en/3.1/ref/settings/#databases
DATABASES = {
    'default': {
        'ENGINE': 'django.db.backends.sqlite3',
        'NAME': str(BASE_DIR / 'db.sqlite3'),
# Password validation
# https://docs.djangoproject.com/en/3.1/ref/settings/#auth-password-validators
AUTH_PASSWORD_VALIDATORS = [
        'NAME': 'django.contrib.auth.password_validation.UserAttributeSimilarityValidator'
        'NAME': 'django.contrib.auth.password_validation.MinimumLengthValidator',
        'NAME': 'django.contrib.auth.password_validation.CommonPasswordValidator',
        'NAME': 'django.contrib.auth.password_validation.NumericPasswordValidator',
1
# https://docs.djangoproject.com/en/3.1/topics/i18n/
LANGUAGE_CODE = 'en-us'
TIME_ZONE = 'UTC'
USE_I18N = True
```

```
# Internationalization
# https://docs.djangoproject.com/en/3.1/topics/il8n/

LANGUAGE_CODE = 'en-us'

TIME_ZONE = 'UTC'

USE_I18N = True

USE_I2 = True

# Static files (CSS, JavaScript, Images)
# https://docs.djangoproject.com/en/3.1/howto/static-files/

STATIC_URL = '/static/'
STATICFILES_DIRS = [STATIC_DIR, ]

LOGIN_REDIRECT_URL = 'authwebapp:dashboard'
LOGIN_URL = 'login'
LOGOUT_URL = 'logout'

EMAIL_BACKEND = "django.core.mail.backends.filebased.EmailBackend"
EMAIL_FILE_PATH = str(BASE_DIR.joinpath('sent_emails'))
```

#### Src wsgi.py

```
WSGI config for src project.

It exposes the WSGI callable as a module-level variable named ``application``.

For more information on this file, see https://docs.djangoproject.com/en/3.1/howto/deployment/wsgi/
"""

import os

from django.core.wsgi import get_wsgi_application

os.environ.setdefault('DJANGO_SETTINGS_MODULE', 'src.settings')

application = get_wsgi_application()
```

#### Src asgi.py

```
ASGI config for src project.

It exposes the ASGI callable as a module-level variable named `application`

For more information on this file, see https://docs.djangoproject.com/en/3.1/howto/deployment/asgi/

"""

import os

from django.core.asgi import get_asgi_application

os.environ.setdefault('DJANGO_SETTINGS_MODULE', 'src.settings')

application = get_asgi_application()
```

#### Src urls.py

```
""src URL Configuration
The `urlpatterns` list routes URLs to views. For more information please see:
    https://docs.djangoproject.com/en/3.1/topics/http/urls/
Examples:
Function views
   1. Add an import: from my_app import views
    2. Add a URL to urlpatterns: path('', views.home, name='home')
Class-based views
   1. Add an import: from other_app.views import Home
   Add a URL to urlpatterns: path('', Home.as_view(), name='home')
Including another URLconf
    1. Import the include() function: from django.urls import include, path
    Add a URL to urlpatterns: path('blog/', include('blog.urls'))
from django.contrib import admin
from django.urls import include, path
urlpatterns = [
   path('', include('authwebapp.urls', namespace='authwebapp')),
    path('admin/', admin.site.urls),
```

#### (CNN iterOne)model.py

```
| Production is the class responsible for the architecture of the CDM model at use #Flam for structuring the CDM |
#Flam for s
```

```
model = Sequential()
model.add(Conv2D(32, (3, 3), activation=
'relu', padding='same', input_shape=(32,32,3)))
#unless this setting is desired to be changed, there is no need to specify it.
#subsequent layers need not be specifie as they can infer the input
#size from the output size of the previous layer
model.add(Conv2D(32, (3, 3), activation='relu',
padding='same'))
#Next layer is the max pooling layer with pool size 2x2 & stride 2 (in both Dimensions).
#The default for max pooling layer stride is pool size, therefore, we do not
#need to specify the stride
model.add(MaxPooling2D(pool_size=(2, 2)))
#Finally, a dropout layer is needed with probability of 0.25 of
#dropout to prevent overfitting the model
model.add(Dropout(0.5))
#Next 4 layers, similar to previous except depth of conv layer = 64 rather than 32
model.add(Conv2D(64, (3, 3), activation='relu',
padding='same'))
model.add(Conv2D(64, (3, 3), activation='relu',
padding='same'))
model.add(MaxPooling2D(pool_size=(2, 2)))
model.add(Dropout(0.25))
model.add(Flatten())
model.add(Dense(512, activation='relu'))
model.add(Dropout(0.5))
model.add(Dense(10, activation='softmax'))
```

```
#next the code for fully connected layer must be completed,
#rather than a single row. To transform this structure into one row,
model.add(Flatten())
#a dense (FC) layer of 512 nerons w/ relu activation
model.add(Dense(512, activation='relu'))
#add another dropout of probability 0.5
model.add(Dropout(0.5))
model.add(Dense(10, activation='softmax'))
##summary of architecture
model.summary()
model.compile(loss='categorical_crossentropy',
             optimizer='adam',
              metrics=['accuracy'])
#used widely for classification problems
#a type of stochastic gradient descent (modified) so that
#important metric to be tracked.
hist = model.fit(x_train, y_train_one_hot,
                 batch_size=32, epochs=20,
                 validation_split=0.2)
#Using the setting validation_split=0.2 enables a quick and easy
#partition of the dataset, removing the need to manually split the train
#can visualize the model training & validation loss over
#the number of epochs using this code
plt.plot(hist.history['loss'
plt.plot(hist.history['val_loss'])
plt.title('Model loss')
plt.ylabel('Loss')
plt.xlabel('Epoch')
plt.legend(['Train', 'Val'], loc='upper right')
plt.show()
model.evaluate(x_test, y_test_one_hot)[1]
model.save('model.h5')
##above code saves trained model in HDF5 format
##to load the saved model
from tensorflow.keras.models import load_model
model = load_model('model.h5')
my_image = plt.imread("C:/Users/aaron/HumanActivityRecognition/cat.jpg")
```

#### (CNN iterTwo)fall.py

```
# Video Classification tutorial
# training the model and evaluating the model
import os.path
os.path.exists('mydirectory/myfile.txt')
os.path.exists('does-not-exist.txt')
os.path.exists('mydirectory')
True
import csv
import cv2 # for capturing video
import math # for mathematical operations
import os.path
import matplotlib
import matplotlib.pyplot as plt # for plotting images
import pandas as pd
from keras.preprocessing import image # for preprocessing img
import numpy as np # math operations
from keras.utils import np_utils
from skimage.transform import resize # for image resizing
from sklearn.model selection import train test split
from glob import glob
from tensorflow.python.keras import Sequential
from tqdm import tqdm
import keras
from keras.models import Sequential
from keras.applications.vgg16 import VGG16
from keras.layers import Dense, InputLayer, Dropout, Flatten
from keras.layers import Conv2D, MaxPooling2D, GlobalMaxPooling2D
from keras.preprocessing import image
from keras.applications.vgg16 import VGG16
import os
from scipy import stats as s
from keras.layers import Dense, Dropout, Flatten, BatchNormalization, Activation
from keras.layers.convolutional import Conv2D, MaxPooling2D
from keras.constraints import maxnorm
f = open("trainlist01.txt", "r")
temp = f.read()
videos = temp.split('\n')
train = pd.DataFrame()
```

```
# creating a dataframe having video names
train = pd.DataFrame()
train['video_name'] = videos
train = train[:-1]
train.head()
f = open("testlist01.txt", "r")
temp = f.read()
videos = temp.split('\n')
# creating a dataframe having video names
test = pd.DataFrame()
test['video_name'] = videos
test = test[:-1]
test.head()
train_video_tag = []
for i in range(train.shape[0]):
    train_video_tag.append(train['video_name'][i].split('/')[0])
train['tag'] = train_video_tag
# creating tags for test videos
test_video_tag = []
for i in range(test.shape[0]):
    test_video_tag.append(test['video_name'][i].split('/')[0])
test['tag'] = test_video_tag
mapping = {}
for subdir, dirs, files in os.walk('UCF-101'):
    if subdir == 'UCF-101':
        tag = subdir.split('\\')[1]
        mapping[tag] = []
        for file in files:
            if tag in file:
                mapping[tag].append(os.path.join(subdir, file))
with open('ucf_101.csv', 'w', newline='') as file:
    writer = csv.writer(file)
    writer.writerow(["class", "file"])
    for k, v in mapping.items():
        for f in v:
            writer.writerow([k, f])
ucf_df = pd.read_csv('ucf_101.csv')
percent_split = math.floor((30 * ucf_df.shape[0]) / 100.0) # percent to split data 70% train 30% test
test_df = ucf_df.iloc[:percent_split, :]
train_df = ucf_df.iloc[percent_split:, :]
train_new_csv_path = '.\\train_1\\train_new.csv'
# storing frames from train videos and creating csv with tag, filename headers
with open(train_new_csv_path, 'w', newline='') as file:
```

```
with open(train_new_csv_path, 'w', newline='') as file:
    writer = csv.writer(file)
    writer.writerow(["class", "image"])
    for i in tqdm(range(percent_split, train_df.shape[0])):
        count = 0
        video_file = train_df['file'][i]
        cap = cv2.VideoCapture(video_file) # cap vid from given path
        frameRate = cap.get(5) # frame rate
        while cap.isOpened():
            frameId = cap.get(1) # current frame no.
            ret, frame = cap.read()
            if not ret:
                break
            if frameId % math.floor(frameRate) == 0:
                # storing the frames in a new folder named train_1
                filename = f".\\train_1\\" + video_file.split('\\')[2].split('.')
                    0] + f"_frame_{count}.jpg"
                count += 1
                cv2.imwrite(filename, frame)
                writer.writerow([train_df['class'][i], filename])
                if os.path.isfile(filename):
                    continue
                    raise Exception("File does not exist")
    cap.release()
train = pd.read_csv(train_new_csv_path)
train.head()
# getting the names of all the images
images = glob("train_1/*.jpg")
# creating empty list
train_image = []
train_class = []
# for loop to read and store frames
for i in tqdm(range(train.shape[0])):
    # loading img and keeping target size as (224,244,3)
    img = image.load_img(train['image'][i], target_size=(224,224,3))
    # converting to array
    img = image.img_to_array(img)
    # Normalizing pixel value
   img = img / 255
   # appending the img to train_image lisy
    train_image.append(img)
# converting the list to numpy array
```

```
nodel = Sequential()
model.add(Dense(1024, activation='relu', input_shape=(25088,)))
model.add(Dropout(0.5))
model.add(Dense(512, activation='relu'))
model.add(Dropout(0.5))
model.add(Dense(256, activation='relu'))
model.add(Dropout(0.5))
model.add(Dense(128, activation='relu'))
model.add(Dropout(0.5))
model.add(Dense(101, activation='softmax'))
# loading the trained weights
model.load_weights("bestWeight.hdf5")
# compiling the model
model.compile(loss='categorical_crossentropy',optimizer='Adam',metrics=['accuracy'])
# getting the test list
f = open("testlist01.txt", "r")
temp = f.read()
videos = temp.split('\n')
# creating the dataframe
test = pd.DataFrame()
test['video name'] = videos
test = test[:-1]
test_videos = test['video_name']
test.head()
# creating the tags
train = pd.read_csv('UCF-101/train_new.csv')
y = train['class']
y = pd.get_dummies(y)
# creating two lists to store predicted and actual tags
predict = []
actual = []
   prediction_images = []
    for i in range(len(images)):
        img = image.load_img(images[i], target_size=(224,224,3))
       img = image.img_to_array(img)
       img = img/255
       prediction_images.append(img)
    # converting all the frames for a test video into numpy array
   prediction_images = np.array(prediction_images)
   # extracting features using pre-trained model
   prediction_images = base_model.predict(prediction_images)
    # converting features in one dimensional array
   prediction_images = prediction_images.reshape(prediction_images.shape[0], 7*7*512)
   # predicting tags for each array
   prediction = model.predict_classes(prediction_images)
   # appending the mode of predictions in predict list to assign the tag to the video
   predict.append(y.columns.values[s.mode(prediction)[0][0]])
   # appending the actual tag of the video
```



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Date: 30th of April, 2021