

Aaron Fox

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Website: www.aaronfox.me GitHub: https://github.com/aaronfox

EDUCATION

Bachelor of Science in Computer Engineering/Computer Science
Master of Engineering in Computer Engineering/Computer Science

J.B. Speed School of Engineering, University of Louisville, Louisville, Kentucky

Responsible for 100% of tuition

Expected May 2020 Expected May 2021

GPA 3.963/4.0 Hours Completed: 119

High School Diploma

Randall K. Cooper High School, Union, Kentucky

May 2016 GPA 4.6/4.0

SKILLS/COURSEWORK

Technical Skills/Relevant Coursework

• C, C++

C#, Unity

Java

MongoDB

Web Development – Node JS

Linux

SQL

Heroku

MATLAB

Python

- TensorFlow/Keras
- Android Development
- VIM/IntelliJ/Visual Studio
- Embedded Systems
- JSON/XML

APPLIED EXPERIENCE

Course/Volunteer Projects:

Global Mamas Volunteer: Volunteered in Ghana for an NGO and helped create and update databases for their HR system using SQL and C#.

C/C++: Interfaced Arduino circuitry and code with a self-constructed windmill to perform calculations and display output to LCDs. (github.com/aaronfox/ENGR-111-Arduino-Windmill-Display.)

Independent Projects:

Personal Website and Blog. Used MongoDB, ExpressJS and NodeJS. (see www.aaronfox.me) Unity Game Development: Created a 3D shooting game with semi-intelligent AI enemies. Reflection: Puzzle game created using Unity2D. (github.com/aaronfox/Reflection)

Redbird Robotics: Developed on drones using the Robot Operating System library (ROS) for flight control and implemented each sub-team's integration as technology co-captain of Louisville's robotics team. **River City Rocketry:** Lead Payload team's effort to design an autonomous drone that served as payload for a launched rocket.

Hackathons:

Hack the Hill: Placed third by creating a bot that directly contacts and replies to representatives and senators, advocating for Net Neutrality. (github.com/aaronfox/Net-Neutrality-Bot)

VandyHacks: Created a Virtual Reality escape room game using the Unity Gaming Engine for Oculus Rift. **RevolutionUC**: Created a fan hub based off the podcast *Hello Internet*, which included games such as "CGP Grey Flappy Bird" and "Podcast Bingo." (github.com/aaronfox/Hello-Internet.)

CatHacks 3: Competed in the Gatton Fintech Challenge and created a web app called "Decentral," a micro-lending loans prototype. (github.com/aaronfox/Decentral)

WORK EXPERIENCE

FacilityONE Technologies, LLC

Development Team Intern – 40 hours/week

January 2019 – May 2019

Louisville, KY

- Contributed toward database migration from MSSQL Server to MySQL and PostgreSQL
- Worked on various bugs and feature requests under an Agile environment
- Wrote extensions for and debugged Electron apps
- Updated front-end codebase from Google Polymer 1.0 to 3.0
- Worked with Python Pyramid

Johns Hopkins Applied Physics Laboratory

May 2018 - August 2018

Laurel, MD

Technical Aide Intern – 40 hours/week

- Researched and programmed neural networks/deep learning networks using TensorFlow and Keras.
- Performed experimental infrared analysis using MATLAB.
- Worked and developed on an embedded BeagleBone system in a Linux environment.
- Obtained Secret security clearance.

Great American Insurance Company

June 2016 - August 2016

DevOps Intern – 40 hours/week

Cincinnati, OH

- Developed service to improve Health Dashboard UI for code complexity using Java Code Coverage.
- Learned best development practices from sources such as Pluralsight and Safari Books Online.
- Headed a Code Kata presentation demonstrating a basic workflow with Docker Hub.
- Participated and explored activities and events such as daily scrums, sprint planning, and retrospectives using the Scaled Agile development framework.

Reach Ambassador

August 2017 - May 2018

School Ambassador and Computer Engineering Student Mentor

Louisville, KY

Mentored seventy first year CECS students and guided them through their first year of college.

ACTIVITIES/HONORS

Co-Captain and Technology Manager, Redbird Robotics, June 2017 – August 2018

- Won second place in the International Aerial Robotics Competition at Georgia Tech in 2017
- Communicated with all sub-teams through Slack, meetings, and task managing systems
- Used team version control to integrate all the sub-team's work

River City Rocketry, Payload Team Member, August 2018 - Present

- Leading efforts toward development of autonomous drone for the 2019 mission

Louisville Makes Games!, January 2017 - Present

- Participating in workshops and meetups to learn collaborative indie game development.

Member, Association for Computing Machinery (ACM), August 2016 - present

- Participating in the Hacking Student Interest Group

Tau Beta Pi Engineering Honor Society, December 2017 – Present (*limited to top 1/8th of junior class*) **Brown Fellows Program**, June 2016 – Present

- One of Kentucky's premier full scholarships which includes two world travel enrichment projects.
- Created independent project in Ghana working with an NGO to assist their SQL/C# database needs.

Phi Delta Theta, Active Fraternity Member

Valedictorian, Randall K. Cooper High School

Freshman LEAD, August 2016 - June 2017

- Engaged in community events and developed leadership skills.
- Initiated and carried out a Clinton Global Initiative Project with my team through Uspiritus.

Kentucky Governor's Scholar Program Alumnus

Team Captain, High School Baseball and Basketball Teams, Cooper High School, May 2015 – May 2016