Apple at SXSW 2011

A project to capitalize on a successful product launch



Aaron Galbraith • 2023

Background





Project Goal

1. to help Apple understand how their presence at SXSW was received

2. to give Apple a tool to interpret public sentiment

Data

• content:



• sentiment:

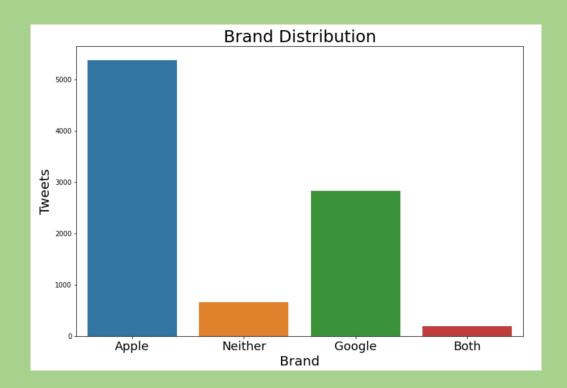


• brand:



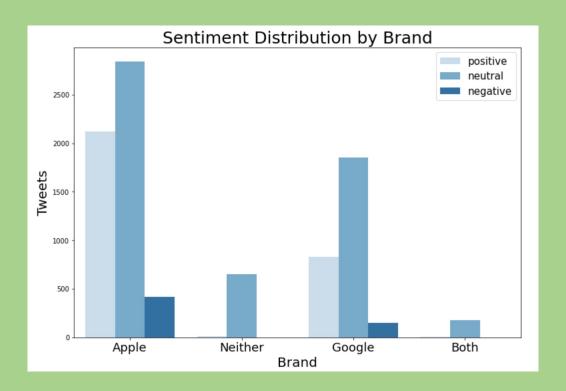


Data



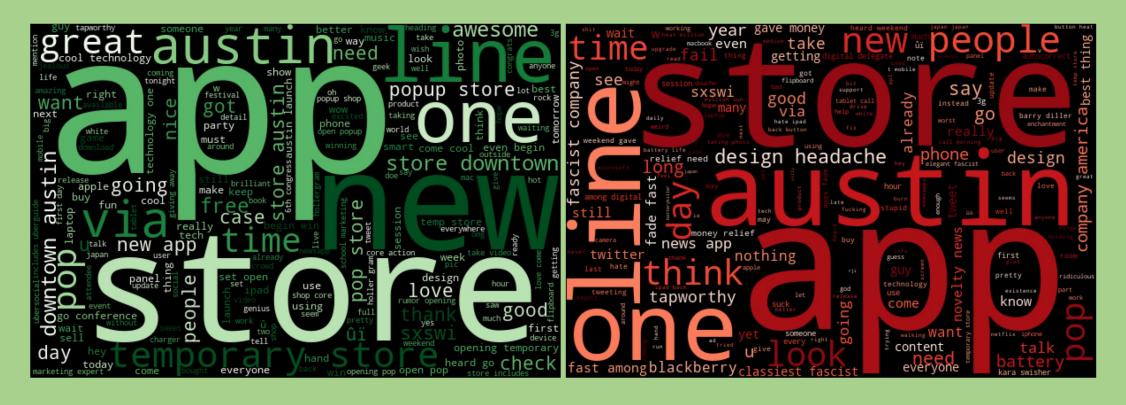
more tweets about Apple than Google by 2:1

Data



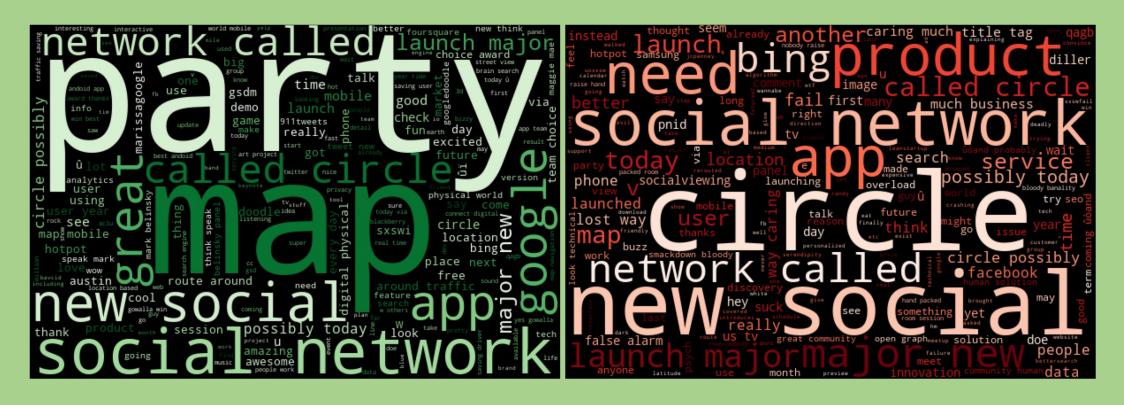
both Apple and Google had (+): (-) ratio of about 5:1

Apple Overview



(+): "temporary store", "popup store", "downtown Austin" (-): "battery", "design headache", "fascist company"

Google Overview



(+): "party", "maps"

(-): "circles", "Bing", "launching"

Methods

• tokenize + remove common words + vectorize tweets

• binary classification: positive / NON-positive

• ML classifiers: Naïve Bayes, Random Forest, **Gradient Boost**** final model

• metric: <u>accuracy</u>

Results

model	training score	test score
Naïve Bayes (BASELINE)	79.4%	71.5%
with hyperparameter tuning	89.0%	72.2%
with over sampling	86.7%	68.0%
Random Forest	96.5%	73.2%
with hyperparameter tuning	86.4%	72.5%
Gradient Boost (FINAL)	74.9%	72.3%

Recommendations

• pop-up store + event synergy = great idea

throw a party

• address battery life and design issues

Further Inquiry

• analyze all three sentiments

• incorporate more features to the model (e.g. tweet length)

• get to the bottom of overfitting issues

Thank you



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