# Apple at SXSW 2011

A project to capitalize on a successful product launch



Aaron Galbraith • 2023

## Background



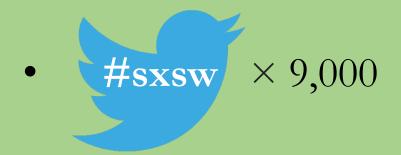


### Project Goal

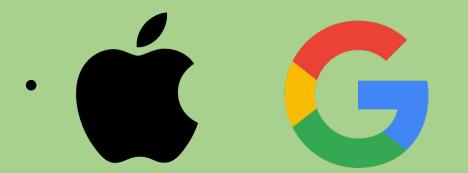
1. to help Apple understand how their presence at SXSW was received

2. to give Apple a tool to interpret public sentiment

#### Data







### Apple Overview



## Google Overview



#### Methods

• tokenize + remove common words + vectorize tweets

• binary classification: positive / NON-positive

• ML classifiers: Naïve Bayes, Random Forest, Gradient Boost

metric: simple accuracy

### Results

model	training score	test score
Naïve Bayes (BASELINE)	79.4%	71.5%
with hyperparameter tuning	89.0%	72.2%
with over sampling	86.7%	68.0%
Random Forest	96.5%	73.2%
with hyperparameter tuning	86.4%	72.5%
Gradient Boost (FINAL)	74.9%	72.3%

#### Recommendations

• pop-up store + event synergy = great idea

throw a party

• address battery life and design issues

## Further Inquiry

#### Thank you



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