Introduction to Version Control with Git

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- Hard to know exactly what changed between versions.
- Hard to revert the entire project to an earlier version.
- Sync conflicts?

Outline

1. Version Control: What and Why?

2. Git Basics

- 3. Workflow & Best Practices
- 4. Demo



What is Git?

Solution to all the problems we just discussed!

- Open-source version control system, developed in 2005 by creator of Linux
- Very popular: Github alone has over 420 million repositories and 100 million developers who use it
- Very powerful and flexible (we'll only scratch the surface today)

Key Components

- 1. Repository ("repo")
 - ightarrow Container for your project, including all files and version history
 - ightarrow Local repository (on your computer / your collaborators' computers)
 - ightarrow Remote repository (on a server like GitHub, GitLab, Bitbucket, etc.)

2. Commit

- ightarrow Snapshot of your project at a specific point in time
- ightarrow Includes a message describing the changes relative to the previous commit

3. Branch

- → Independent line of development (e.g., main , new-data-filters , new-IV , etc.)
- → Default branch is usually main (in older projects, it might be master)

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Basic Git Workflow

- 1. Create or clone a repository
- 2. Make changes to your files
- 3. Stage changes: git add
- 4. Commit changes: git commit
- 5. Pull changes from remote repository: git pull (if applicable)
- 6. Push changes to remote repository: git push (if applicable)

Branching

- By default, changes (or commits) are made to the main branch.
- But can create additional branches to experiment with new ideas, estimation strategies, data filters, etc.
- Key commands:
 - → Create a new branch: git branch new-branch-name
 - ightarrow Switch to the new branch: git checkout new-branch-name
 - * Alternatively, can use git switch new-branch-name
 - → Shortcut (create and switch): git checkout -b new-branch-name
 - → Merge changes from a branch back into main
 - * Switch to main branch: git checkout main
 - * Make sure main is up-to-date: git pull
 - * Merge changes from the other branch: git merge new-branch-name

Collaboration

- Add collaborators to the GitHub repository
- Each collaborator should have a local copy of the repository (cloned repo) on their computer
- If pushing conflicting changes to the remote repo, Git will throw an error
 - $\,\rightarrow\,$ Need to pull changes from the remote repo first, resolve conflicts, and then push changes
 - → Communicate with collaborators to avoid conflicts
- Github doesn't allow large files (100 MB+) to be pushed to the remote repository so most likely you will share data over dropbox or other cloud storage; careful about modifying "clean" / "ready-for-analysis" files when experimenting on new branches

Best Practices

- Commit early, commit often, and write meaningful commit messages
- Communicate with collaborators and try and work on different files or different sections of the same file at the same time
- Commit your code before pulling changes from the remote repository
- Pull changes from the remote repository before pushing your changes
 - $\,\rightarrow\,$ Esp. when working on a new branch, make sure to stay up-to-date with the main branch
- As a rule of thumb, do not put large files (esp. data files) on GitHub
 - ightarrow Use $\ .gitignore \$ file to exclude certain files or folders from being tracked by Git

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Live Demo

- Initialize a local and remote repo, and link them
 - ightarrow learn about .git folder, and .gitignore file
- Push and pull changes
- Revert to an earlier commit
- Create a new branch, make changes, and merge them back into main
- Learn about merge conflicts and how to resolve them