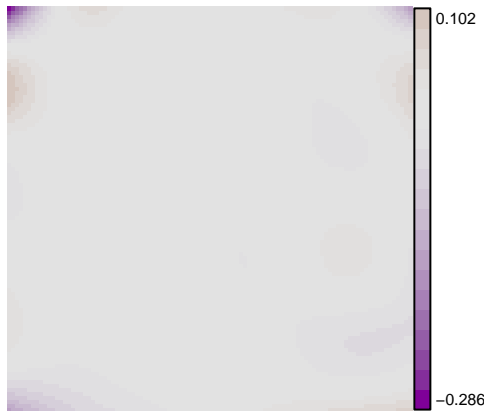
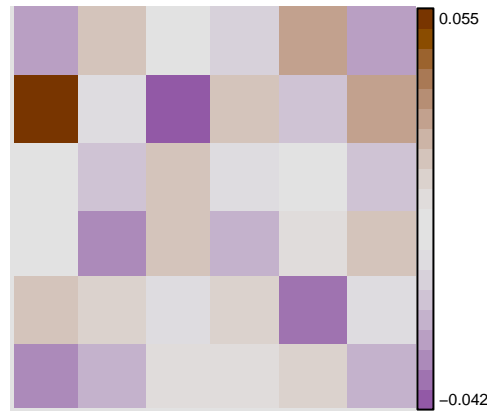


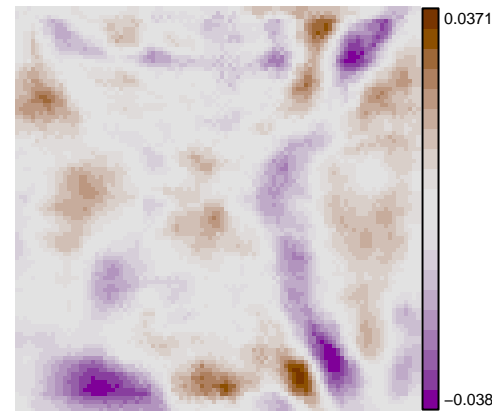
b splines²



Square basis



PCs



Voxelwise Estimates

