MA-106 Linear Algebra

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> 18th January 2018 D1 - Lecture 7

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Recall: Echelon Form and Rank

Let A be an $m \times n$ matrix.

- An echelon form U (also $m \times n$) is obtained by forward elimination and has the following properties:
- 1. Pivots are the 1st nonzero entries in their rows.
- 2. Entries below pivots are zero, by elimination.
- 3. Each pivot lies to the right of the pivot in the row above.
- 4. Zero rows are at the bottom of the matrix.
- To obtain the row reduced form R of A:
- 1) Get the echelon form *U*.
- 2) Make the pivots 1.
- 3) Make the entries above the pivots 0.
- U and R are used to solve Ax = 0 and Ax = b.
- Number of columns with pivots = rank(A).

Recall: Null Space of A

Given an $m \times n$ matrix A, the null space of A, denoted N(A), is the set of all vectors x in \mathbb{R}^n such that Ax = 0.

Key Point:
$$N(A) = N(U) = N(R)$$

Example: If $A = \begin{pmatrix} 1 & 2 & 3 & 5 \\ 2 & 4 & 8 & 12 \\ 3 & 6 & 7 & 13 \end{pmatrix}$, then $R = \begin{pmatrix} 1 & 2 & 0 & 2 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix}$.
 $x = (t, u, v, w)^T$ is in $N(A)$ if and only if $Rx = 0$,

 $x = (t, u, v, w)^T$ is in N(A) if and only if Rx i.e., t = -2u - 2w and v = -w.

Thus,
$$x = \begin{pmatrix} t \\ u \\ v \\ w \end{pmatrix} = \begin{pmatrix} -2u - 2w \\ u \\ -w \\ w \end{pmatrix} = u \begin{pmatrix} -2 \\ 1 \\ 0 \\ 0 \end{pmatrix} + w \begin{pmatrix} -2 \\ 0 \\ -1 \\ 1 \end{pmatrix}$$

i.e., all possible linear combinations of the special solutions. This information is stored in a compact form in:

Null Space Matrix: Special solutions as columns.

Recall: Finding N(A) = N(U) = N(R)

Let *A* be $m \times n$. To solve Ax = 0, find *R* and solve Rx = 0.

- 1. Find free (independent) and pivot (dependent) variables: pivot variables: columns in R with pivots ($\leftrightarrow t$ and v). free variables: columns in R without pivots ($\leftrightarrow u$ and w).
- 2. No free variables, i.e., $rank(A) = n \Rightarrow N(A) = 0$.
- 3a. If rank(A) < n, obtain a special solution:
- Set one free variable = 1, the other free variables = 0.
- Solve Rx = 0 to obtain values of pivot variables.
- 3b. Find special solutions for each free variable.
- N(A) = space of linear combinations of special solutions.

Solving Ax = b

Caution: If $b \neq 0$, solving Ax = b may not be the same as solving Ux = b or Rx = b.

Example:
$$Ax = \begin{pmatrix} 1 & 2 & 3 & 5 \\ 2 & 4 & 8 & 12 \\ 3 & 6 & 7 & 13 \end{pmatrix} \begin{pmatrix} t \\ u \\ v \\ w \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = b.$$

Convert to Ux = c and then Rx = d.

$$\begin{pmatrix} 1 & 2 & 3 & 5 & | & b_1 \\ 2 & 4 & 8 & 12 & | & b_2 \\ 3 & 6 & 7 & 13 & | & b_3 \end{pmatrix} \rightarrow \begin{pmatrix} \mathbf{1} & 2 & 3 & 5 & | & b_1 \\ 0 & 0 & 2 & 2 & | & b_2 - 2b_1 \\ 0 & 0 & -2 & -2 & | & b_3 - 3b_1 \end{pmatrix}$$

$$\rightarrow \begin{pmatrix} \textbf{1} & 2 & 3 & 5 & | & b_1 \\ 0 & 0 & \textbf{2} & 2 & | & b_2 - 2b_1 \\ 0 & 0 & 0 & 0 & | & b_3 + b_2 - 5b_1 \end{pmatrix}$$

System is consistent $\Leftrightarrow b_3 + b_2 - 5b_1 = 0$, i.e., $b_3 = 5b_1 - b_2$

Solving Ax = b or Ux = c or Rx = d

$$Ax = b \text{ has a solution } \Leftrightarrow b_3 = 5b_1 - b_2.$$
e.g., there is no solution when $b = \begin{pmatrix} 1 & 0 & 4 \end{pmatrix}^T$.
Suppose $b = \begin{pmatrix} 1 & 0 & 5 \end{pmatrix}^T$. Then $[A|b] \rightarrow \begin{pmatrix} 1 & 2 & 3 & 5 & | & b_1 \\ 0 & 0 & 2 & 2 & | & b_2 - 2b_1 \\ 0 & 0 & 0 & | & b_3 + b_2 - 5b_1 \end{pmatrix} = \begin{pmatrix} 1 & 2 & 3 & 5 & | & 1 \\ 0 & 0 & 2 & 2 & | & -2 \\ 0 & 0 & 0 & 0 & | & 0 \end{pmatrix}$

$$\rightarrow \begin{pmatrix} 1 & 2 & 3 & 5 & | & 1 \\ 0 & 0 & 1 & 1 & | & -1 \\ 0 & 0 & 0 & | & 0 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 2 & 0 & 2 & | & 4 \\ 0 & 0 & 1 & 1 & | & -1 \\ 0 & 0 & 0 & 0 & | & 0 \end{pmatrix}$$

Ax = b is reduced to solving $Ux = c = \begin{pmatrix} 1 & -2 & 0 \end{pmatrix}^T$, which is further reduced to solving $Rx = d = \begin{pmatrix} 4 & -1 & 0 \end{pmatrix}^T$.

Solving Ax = b or Ux = c or Rx = d

Solving Ax = b is reduced to solving Rx = d, i.e., we want to solve

$$\begin{pmatrix} \mathbf{1} & 2 & 0 & 2 \\ 0 & 0 & \mathbf{1} & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} t \\ u \\ v \\ w \end{pmatrix} = \begin{pmatrix} 4 \\ -1 \\ 0 \end{pmatrix}$$

i.e., t = 4 - 2u - 2w and v = -1 - w

Set the free variables u and w = 0 to get t = 4 and v = -1

A particular solution: $\mathbf{x} = \begin{pmatrix} 4 & 0 & -1 & 0 \end{pmatrix}^T$.

Ex: Check it is a solution i.e., check Ax = b.

Observe: In Rx = d, the vector d gives values for the pivot variables, when the free variables are 0.

General Solution of Ax = b

From Rx = d, we get t = 4 - 2u - 2w and v = -1 - w, where u and w are free. Complete set of solutions to Ax = b:

$$\begin{pmatrix} t \\ u \\ v \\ w \end{pmatrix} = \begin{pmatrix} 4 - 2u - 2w \\ u \\ -1 - w \\ w \end{pmatrix} = \begin{pmatrix} 4 \\ 0 \\ -1 \\ 0 \end{pmatrix} + u \begin{pmatrix} -2 \\ 1 \\ 0 \\ 0 \end{pmatrix} + w \begin{pmatrix} -2 \\ 0 \\ -1 \\ 1 \end{pmatrix}.$$

To solve Ax = b completely, reduce to Rx = d. Then:

- 1. Find $x_{\text{NullSpace}}$, i.e., N(A), by solving Rx = 0.
- 2. Set free variables = 0, solve Rx = d for pivot variables. This is a particular solution: $x_{\text{particular}}$.
- 3. Complete solutions: $x_{\text{complete}} = x_{\text{particular}} + x_{\text{NullSpace}}$

Ex: Verify geometrically for a 1×2 matrix, say $A = \begin{pmatrix} 1 & 2 \end{pmatrix}$.

The Column Space of A

Q: Does Ax = b have a solution? **A:** Not always.

Main Q2: When does Ax = b have a solution?

If Ax = b has a solution, then we can find numbers x_1, \ldots, x_n such that

$$(A_{*1} \cdots A_{*n})$$
 $\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = x_1 A_{*1} + \cdots + x_n A_{*n} = b,$

i.e., b can be written as a linear combination of columns of A.

The *column space* of A, denoted C(A)

is the set of all linear combinations of the columns of A

= $\{b \text{ in } \mathbb{R}^m \text{ such that } Ax = b \text{ is consistent}\}.$

Finding C(A): Consistency of Ax = b

Example: Let
$$A = \begin{pmatrix} 1 & 2 & 3 & 5 \\ 2 & 4 & 8 & 12 \\ 3 & 6 & 7 & 13 \end{pmatrix}$$
. Then $Ax = b$, where

 $b = (b_1 \ b_2 \ b_3)^T$, has a solution whenever $-5b_1 + b_2 + b_3 = 0$.

- C(A) is a plane in \mathbb{R}^3 passing through the origin with normal vector $\begin{pmatrix} -5 & 1 & 1 \end{pmatrix}^T$.
- $a = \begin{pmatrix} 1 & 0 & 4 \end{pmatrix}^T$ is not in C(A) as Ax = a is inconsistent.
- $b = \begin{pmatrix} 1 & 0 & 5 \end{pmatrix}^T$ is in C(A) as Ax = b is consistent.

Ex: Write b as a linear combination of the columns of A. (A different way of saying: Solve Ax = b).

Q: Can you write b as a different combination of A_{*1}, \dots, A_{*4} ?

Linear Combinations in C(A)

Let A be an $m \times n$ matrix, u and v be real numbers.

- The column space of A, C(A) contains vectors from \mathbb{R}^m .
- If a, b are in C(A), i.e., Ax = a and Ay = b for some x, y in \mathbb{R}^n , then ua + vb = u(Ax) + v(Ay) = A(ux + vy) = Aw, where w = ux + vy. Hence, if $w = \begin{pmatrix} w_1 & \cdots & w_n \end{pmatrix}^T$, then $ua + vb = w_1A_{*1} + \cdots + w_nA_{*n}$, i.e., a linear combination of vectors in C(A) is also in C(A).

Thus, C(A) is *closed under* linear combinations.

• If b is in C(A), then b can be written as a linear combination of the columns of A in as many ways as the solutions of Ax = b.

Summary: N(A) and C(A)

Remark: Let *A* be an $m \times n$ matrix.

- The null space of A, N(A) contains vectors from \mathbb{R}^n .
- $Ax = 0 \Leftrightarrow x \text{ is in } N(A)$.
- The column space of A, C(A) contains vectors from \mathbb{R}^m .
- If B is the nullspace matrix of A, then C(B) = N(A).
- Ax = b is consistent $\Leftrightarrow b$ is in $C(A) \Leftrightarrow$

b can be written as a linear combination of the columns of A. This can be done in as many ways as the solutions of Ax = b.

- Let *A* be $n \times n$.
- A is invertible $\Leftrightarrow N(A) = \{0\} \Leftrightarrow C(A) = \mathbb{R}^n$. Why?
- N(A) and C(A) are closed under linear combinations.

Vector Spaces: Rⁿ

We begin with \mathbb{R}^1 , \mathbb{R}^2 , ..., \mathbb{R}^n , etc., where \mathbb{R}^n consists of all column vectors of length n, i.e.,

$$\mathbb{R}^n = \{x = \begin{pmatrix} x_1 & \cdots & x_n \end{pmatrix}^T, \text{ where } x_1, \dots, x_n \text{ are in } \mathbb{R}\}.$$

We can add two vectors, and we can multiply vectors by scalars, (i.e., real numbers). Thus, we can take linear combinations in \mathbb{R}^n .

Examples:

 \mathbb{R}^1 is the real line, \mathbb{R}^3 is the usual 3-dimensional space, and \mathbb{R}^2 is represented by the x-y plane; the x and y co-ordinates are given by the two components of the vector.



Vector Spaces: Examples

- \bullet V = 0, the space consisting of only the zero vector.
- $V = \mathbb{R}^n$, the *n*-dimensional space.
- **3** $V = \mathbb{R}^{\infty}$, vectors with infinite number of components, i.e., a sequence of real numbers, e.g., $x = (1, 1, 2, 3, 5, 8, \ldots)$, with component-wise addition and scalar multiplication.
- $V = \mathcal{M}$, the set of 2 × 2 matrices. What are + and *? Q: Is this the 'same' as \mathbb{R}^4 ?
- V = C[0, 1], the set of continuous real-valued functions on the closed interval [0, 1]. e.g., x^2 , e^x are vectors in V.

Q: Is $\frac{1}{x}$ a vector in V? How about $\frac{1}{x-2}$?

Vector addition and scalar multiplication are pointwise:

$$(f+g)(x) = f(x) + g(x)$$
 and $(a*f)(x) = af(x)$.

Vector Spaces: Definition

- ullet A vector space is a triple (V, +, *) with vector addition + and scalar multiplication *
- \bullet The elements of V are called vectors and the scalars are chosen to be real numbers (for now).
- If the scalars are allowed to be complex numbers, then *V* is a *complex* vector space.

Vector Spaces: Definition continued

Let x, y and z be vectors, a and b be scalars. The vector addition and scalar multiplication are also required to satisfy:

- x + y = y + x Commutativity of addition
- (x + y) + z = x + (y + z) Associativity of addition
- There is a unique vector 0, such that x + 0 = xExistence of additive identity
- For each x, there is a unique -x such that x + (-x) = 0Existence of additive inverse
- 1 * x = x Unit property
- (a+b)*x = a*x + b*x, a*(x+y) = a*x + a*y(ab)*x = a*(b*x) Compatibility

Notation: For a scalar a, and a vector x, we denote a * x by ax.