

High Performance Scientific computing

Lecture 2

S. Gopalakrishnan

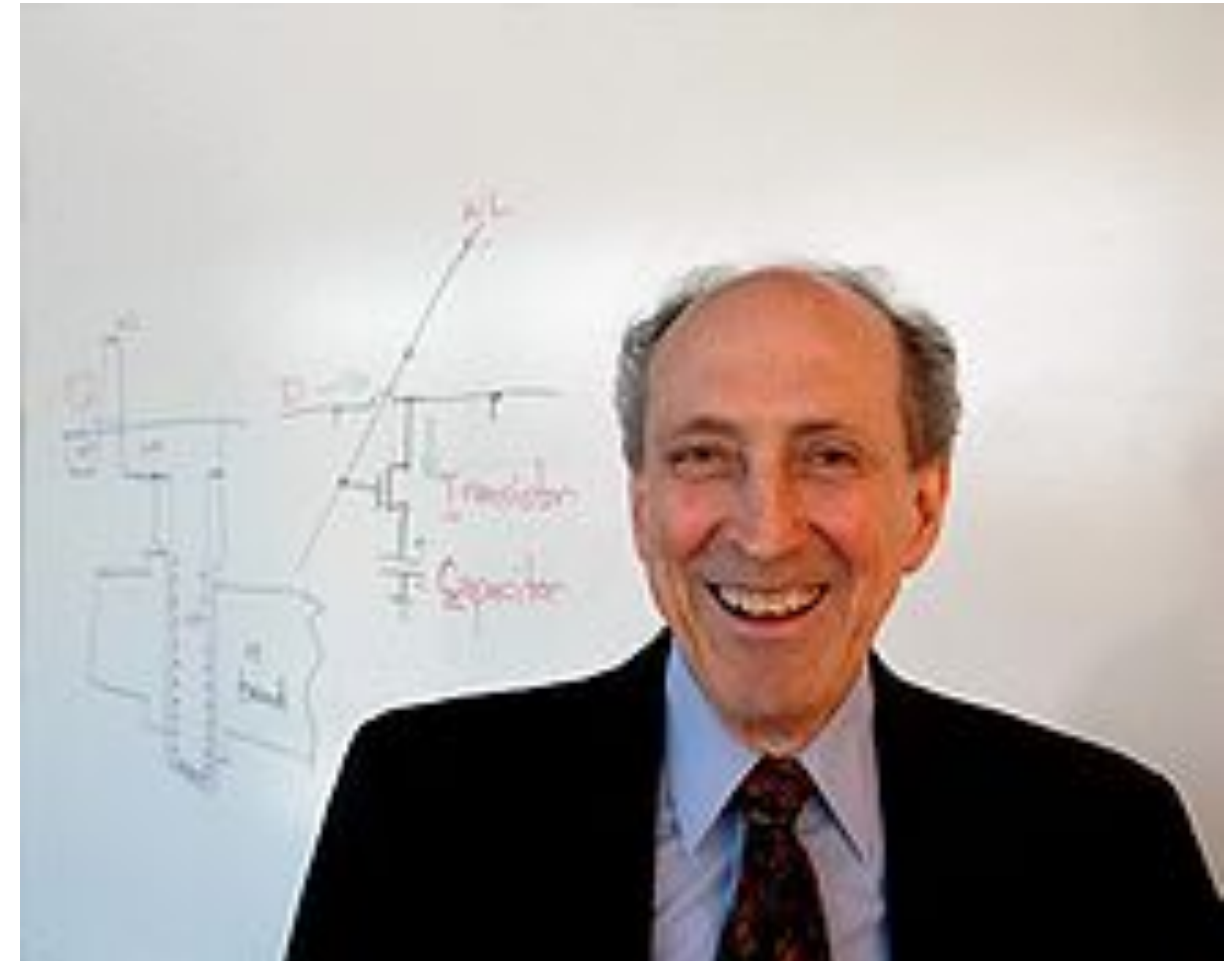
Why Parallel?

Gordon Moore



Image: ©Wikipedia

Robert Dennard



Our World
in Data

This advancement is important as other aspects of technological progress – such as processing speed or the price of electronic products – are linked to Moore's law.

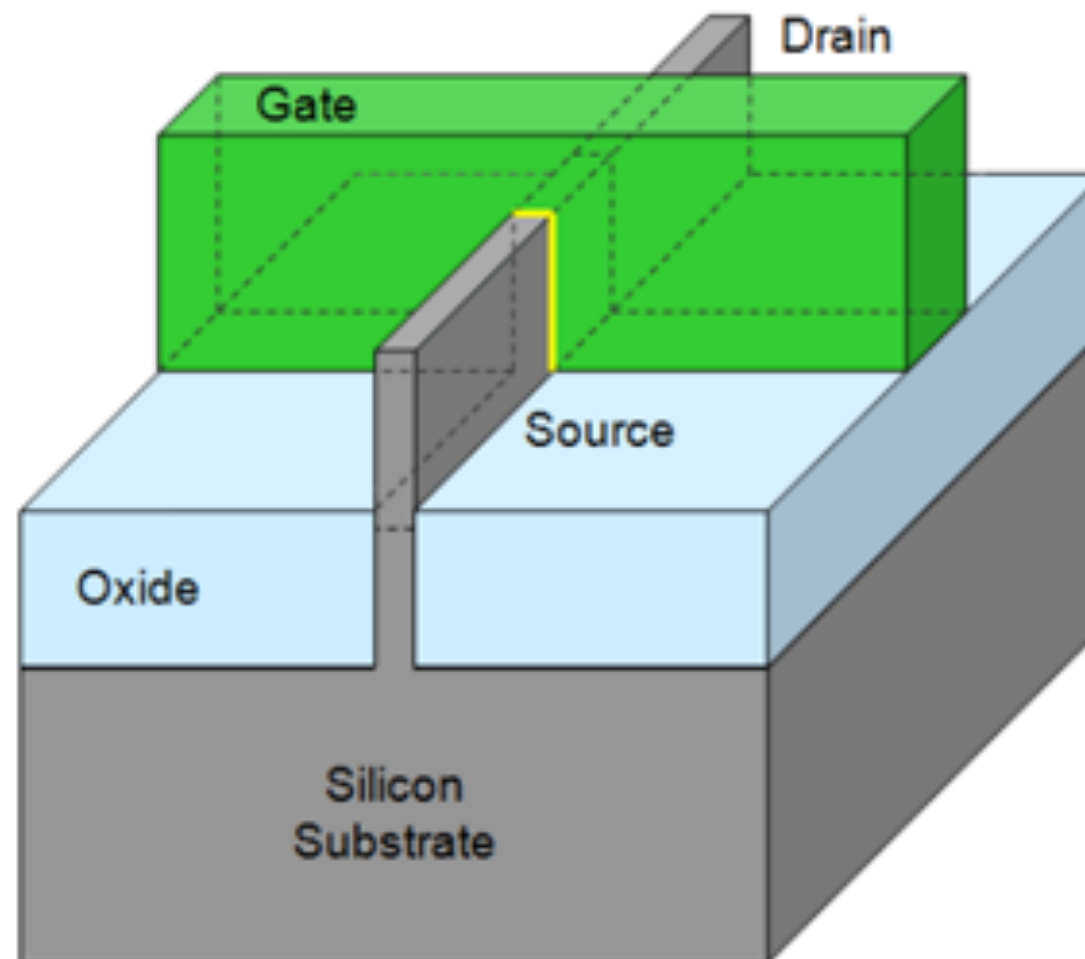


The data visualization is available at [OurWorldinData.org](https://ourworldindata.org/what-will-the-world-look-like-in-2050). There you find more visualizations and research on this topic.

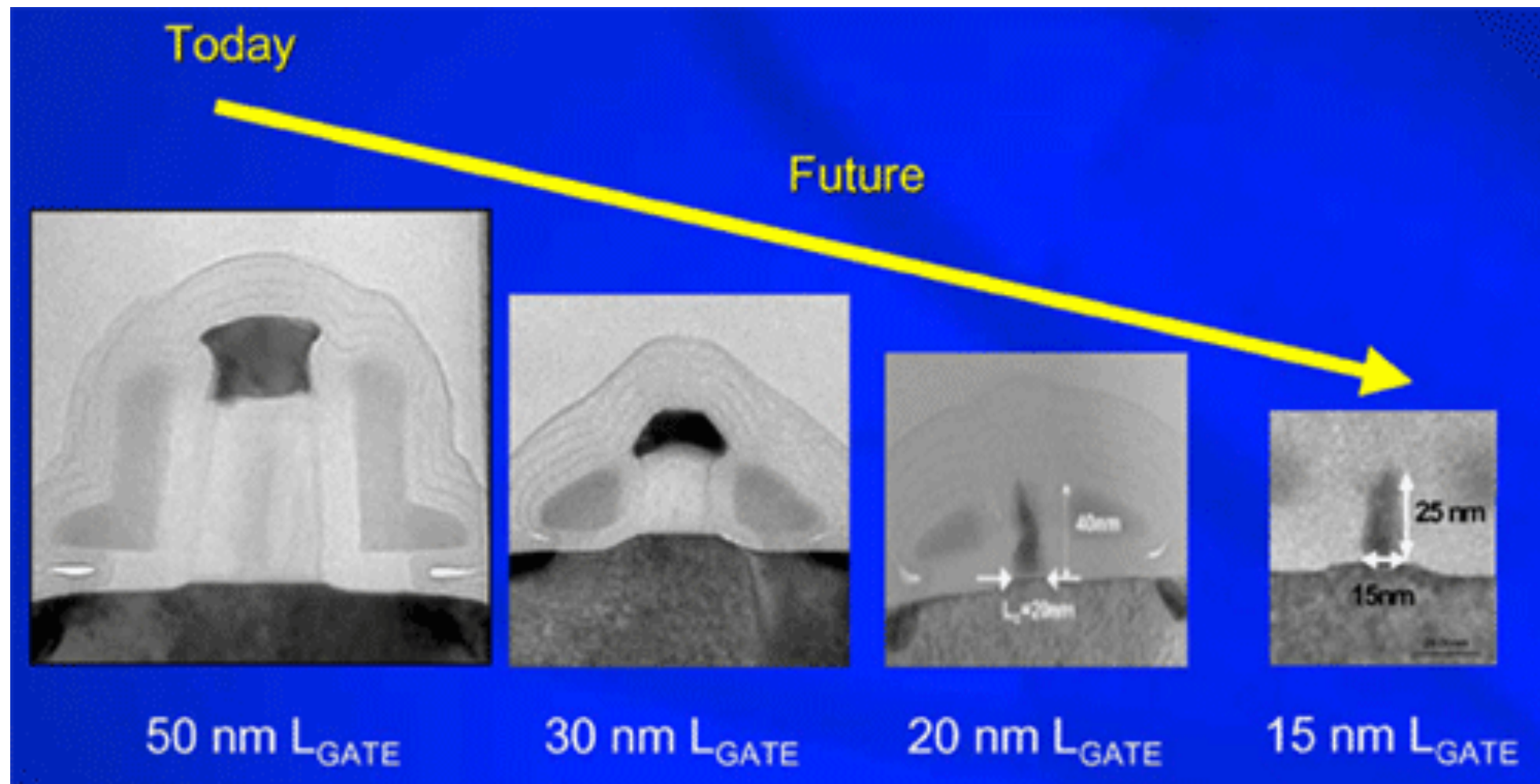
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MOSFET



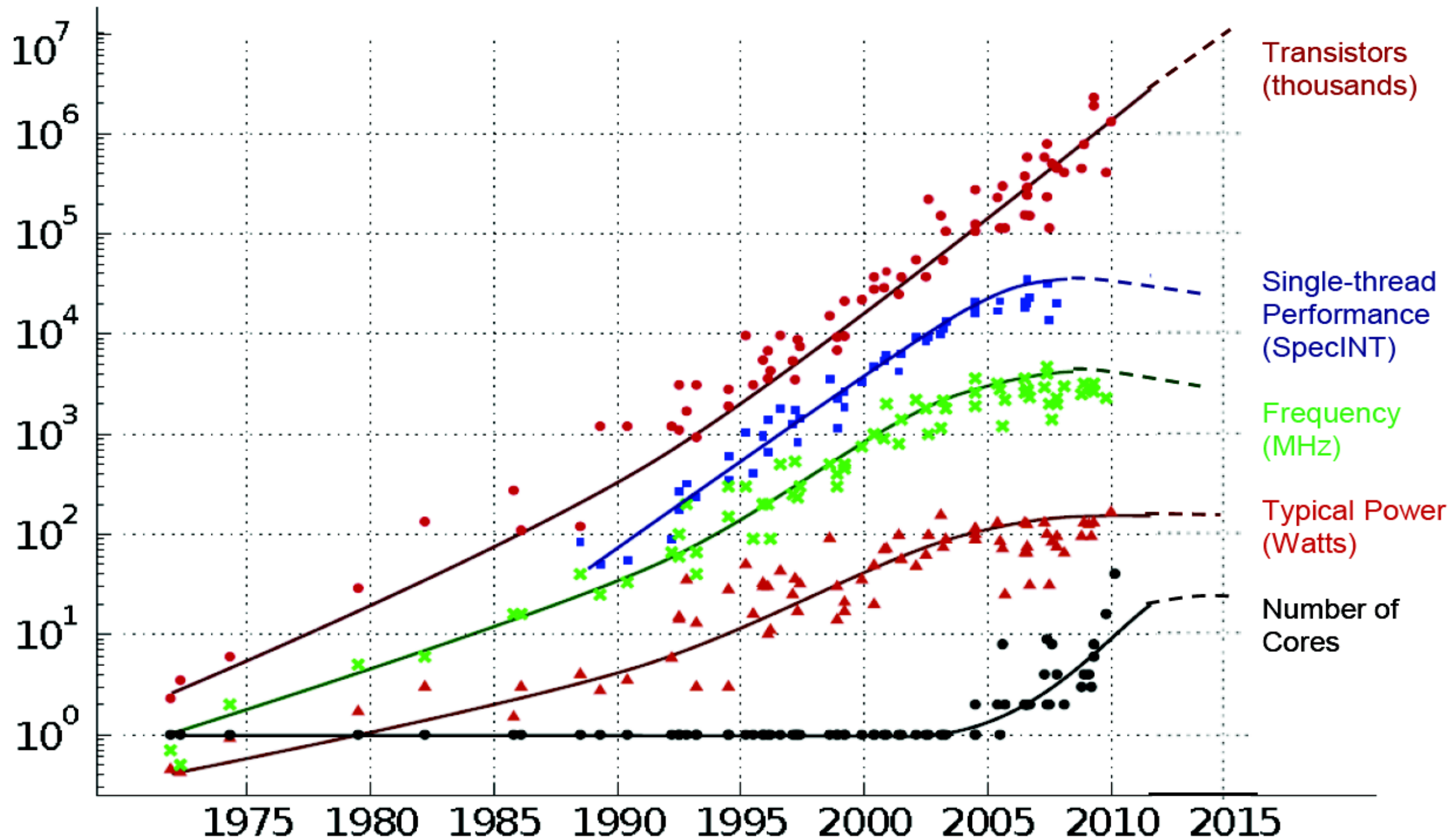
MOSFET scaling



Dennard Scaling of MOSFET's (1974)

Parameter	Factor
Dimension	$1/k$
Voltage	$1/k$
Current	$1/k$
Capacitance	$1/k$
Delay time	$1/k$
Power dissipation/ circuit	$1/k^2$

35 YEARS OF MICROPROCESSOR TREND DATA



Original data collected and plotted by M. Horowitz, F. Labonte, O. Shacham, K. Olukotun, L. Hammond and C. Batten
Dotted line extrapolations by C. Moore

Parallel computing

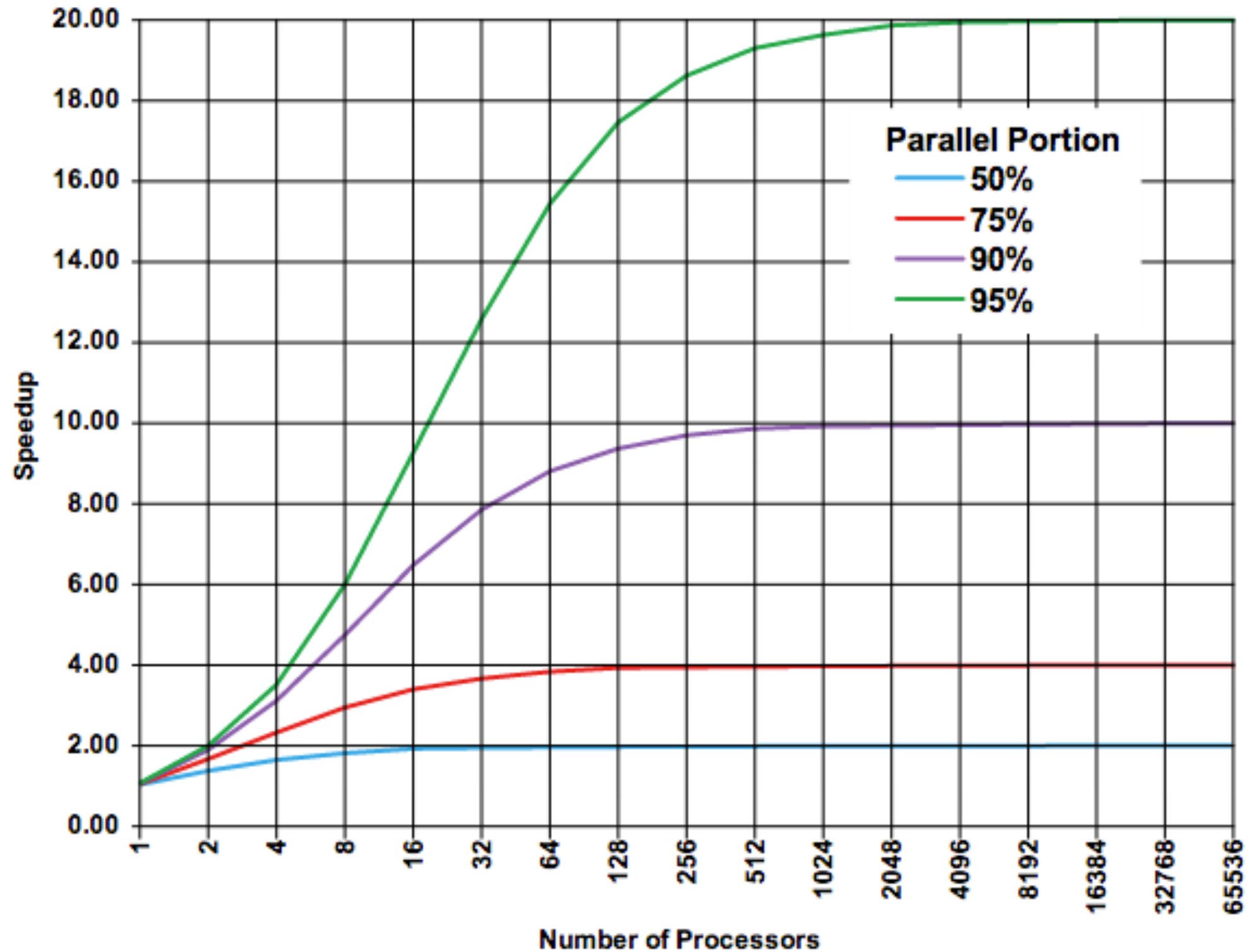
- High performance computing involves parallel programming
- You cannot run away from parallel programming in the future :).
- Problem is people do not think in parallel.
- Automatic parallelization has been a disaster so far.
- There are other limits / roadblocks to parallelism. Messages need to be communicated.
- Amdahl's Law

Amdahl's law

Amdahl's law states that if P is the proportion of a program that can be made parallel (i.e., benefit from parallelization), and $(1 - P)$ is the proportion that cannot be parallelized (remains serial), then the maximum speedup that can be achieved by using N processors is given as

$$S(N) = \frac{1}{(1 - P) + \frac{P}{N}}$$

Amdahl's law



Numerical Modeling ?

- Why do we need need numerical modelling in the first place?

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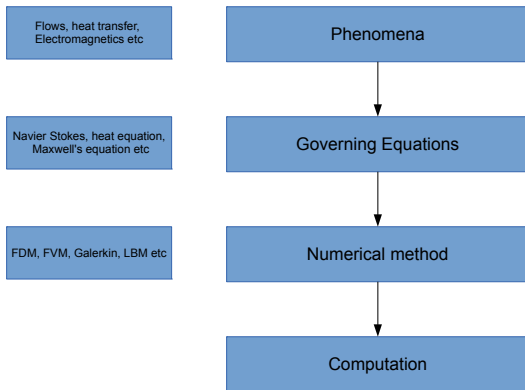
Numerical Modeling ?

- Why do we need need numerical modelling in the first place?
- Usually some complex or not so complex phenomena needs to studied.
- Analytical solutions are not easily available or in most cases not achievable at all.

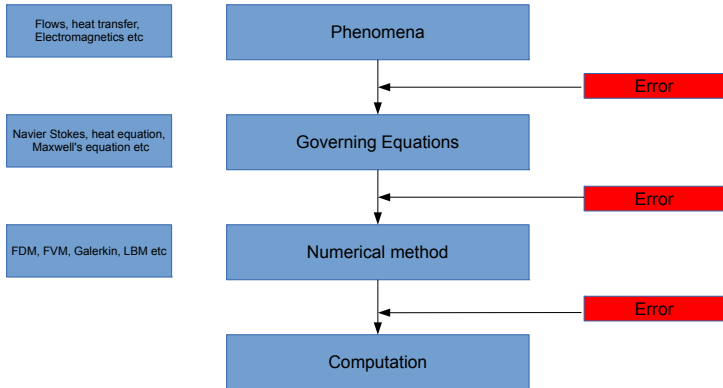
Numerical Modeling ?

- Why do we need need numerical modelling in the first place?
- Usually some complex or not so complex phenomena needs to studied.
- Analytical solutions are not easily available or in most cases not achievable at all.
- What are the steps involved in numerical modelling?

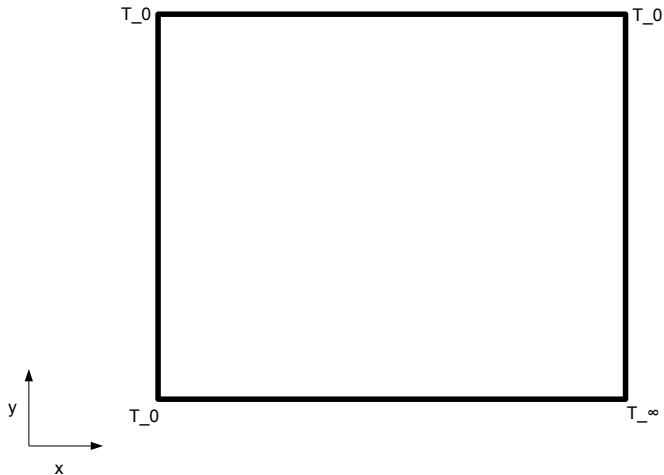
Numerical Modeling



Numerical Modeling



Steady State Heat Conduction

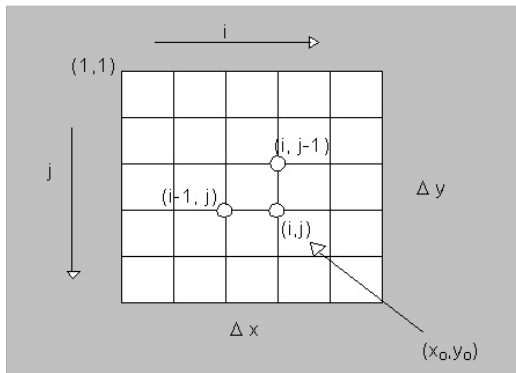


Steady State Heat Conduction

Phenomenon is modelled using Laplace's equation

$$\frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2} = \nabla^2 T = 0$$

which can be discretised on a grid as,



Steady State Heat Conduction

The discretised equation at a single point (i,j) is

$$\frac{T_{i-1,j} - T_{i,j} + T_{i+1,j}}{(\Delta x)^2} + \frac{T_{i,j-1} - T_{i,j} + T_{i,j+1}}{(\Delta y)^2} = 0$$

Assemble all the equations for all unknown points in the Matrix form and then solve

$$Ax = B$$

You can choose any Linear Algebra Solver (iterative or Direct).
Iterative is more efficient.

So what are the steps involved ?

One writes a computer code,

```
#define NC      1000          /* Number of Cols      */
#define NR      1000          /* Number of Rows      */
#define NITER   1000          /* Max num of Iterations */
#define MAX(x,y) ( ((x) > (y)) ? x : y )

#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <mpi.h> /* only for timing */
#include <sys/time.h>

void initialize( float t[NR+2][NC+2] );
void set_bcs    ( float t[NR+2][NC+2]);

int main( int argc, char **argv ){

    int          niter;          /* iter counter */

    float        t[NR+2][NC+2];  /*temperature */
    float        told[NR+2][NC+2]; /* previous temperature*/
    float        dt;             /* Delta t      */

    .....
```

Compile and Execute!!!

Steady State Heat Conduction

