

Planetary Flyby Concept



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If an **arriving** spacecraft does not **impact**, it will **pass** the planet **by** if no further **action** is taken.

This motion is termed **flyby** as the spacecraft **flies** around the **planet** and, in the process, gets **influenced** by its gravitational field, **without** forming an **orbit**.



Planetary Flyby Description

However, as **spacecraft** remains in planet's **gravitational** field, there are **changes** to its energy and angular momentum that need to be **characterized**.

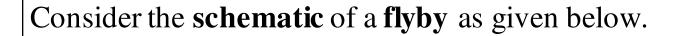
Flybys are extremely useful techniques to travel great distances in space.

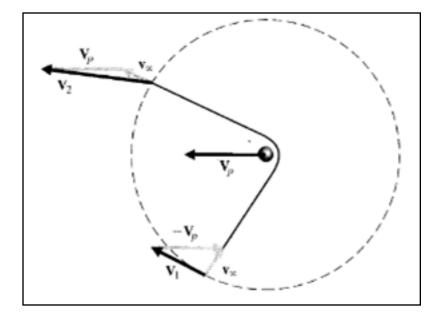


Unconstrained Flyby Solution



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Unconstrained Flyby Solution

Here, V_1 is the approach velocity, V_p is the planet orbital velocity and V_2 is the exit velocity.

Also, subscript '1' is for the entry and subscript '2' is for the exit parameters.



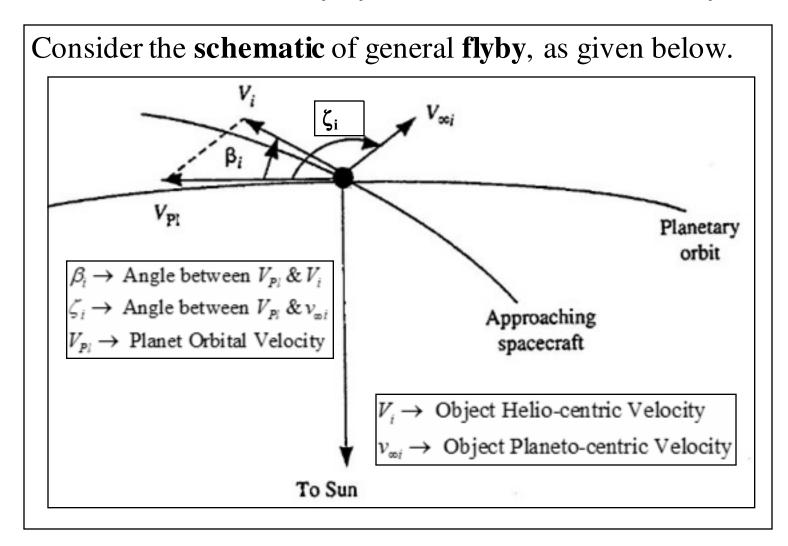
Unconstrained Flyby Solution

It is seen that the **velocity** vector gets **modified** due to the gravitational **field** of the planet.

As all **flybys** are executed on a **hyperbolic** path (arrival on **one** arm and departure on **other** arm), we can suitably **orient** it, in order to achieve specific **velocity** & direction.



General Flyby Formulation – Entry





General Flyby Formulation – Entry

The **basic** relations are as **follows**.

$$v_{\infty i} = \sqrt{V_{Pl}^{2} + V_{i}^{2} - 2V_{Pl}V_{i}\cos\beta_{i}}; \quad \frac{v_{\infty i}}{\sin\beta_{i}} = \frac{V_{i}}{\sin(180^{\circ} - \zeta_{i})}$$

$$180^{\circ} - \zeta_{i} = \sin^{-1}\left(\frac{V_{i}\sin\beta_{i}}{v_{\infty i}}\right); \quad \text{If } \beta_{i} = 0^{\circ} \to \zeta_{i} = 180^{\circ} \text{ or } 0^{\circ}$$

It is to be **noted** that if V_i cos β_i < V_{Pl} , then ζ_i > 90°, otherwise, ζ_i < 90°. This means that when β_i = 0, then ζ_i = 180° for V_{Pl} > V_i and ζ_i = 0° for V_{Pl} < V_i .



General Flyby Formulation – Exit

Exit parameters after a flyby, are obtained as follows.

$$\alpha = 180^{\circ} - \zeta_{o}; \quad v_{\infty i} = v_{\infty o} = v_{\infty}; \quad \cos \alpha = -\cos \zeta_{o}$$

$$V_{o} = \sqrt{V_{Pl}^{2} + v_{\infty}^{2} + 2V_{Pl}v_{\infty}\cos \zeta_{o}}; \quad \zeta_{o} = \zeta_{i} \pm \delta; \quad \delta = 2\sin^{-1}\frac{1}{e}$$

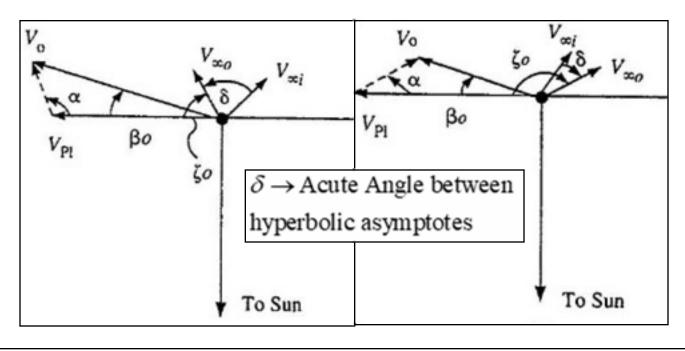
$$\beta_{o} = \sin^{-1}\left(\frac{v_{\infty}}{V_{o}}\sin \zeta_{o}\right); \quad \varepsilon = \frac{v_{\infty i}^{2}}{2} = \frac{v_{\infty o}^{2}}{2} = \frac{v_{\infty}^{2}}{2}; \quad e = \sqrt{1 + \frac{2\varepsilon h^{2}}{\mu_{Pl}^{2}}}$$

$$v_{periapsis} = \sqrt{2\left(\varepsilon + \frac{\mu_{pl}}{r_{periapsis}}\right)}; \quad h = dV_{\infty} = r_{periapsis}v_{periapsis}$$



General Flyby Formulation – Exit

At the end of flyby mission, the velocity $v_{\infty i}$ turns by an angle ' δ ', (Clockwise / Counter-clockwise), as follows.





Summary

Therefore, we see that flyby is executed on a hyperbolic path, and its nature is determined by the arrival parameters e.g. speed, elevation angle and the stand-off distance.