



Perigee Argument Changing Manoeuvre



Perigee Argument Changing Concept

We know that ' ω ' is determined by the **line** of nodes and **eccentricity** vectors at the time of **injection**, which also locates the **perigee** in the **geographical** context.

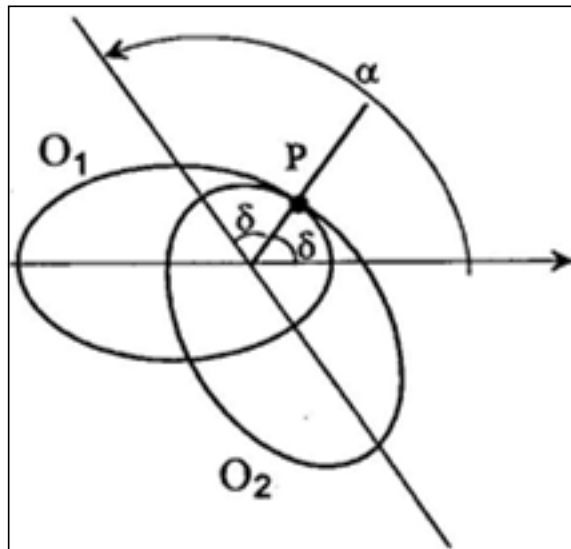
However, there are **many** cases where we wish for a **different** location for perigee (e.g. higher/ lower latitude) and hence we **need** to change it.

Above **manoeuvre** is equivalent to **rotating** orbit about its **angular** momentum vector, which **preserves** orbital **plane**, though it still **requires** spending ' ΔV '.



Perigee Argument Changing Concept

Consider the **schematic** given below.



Here, '**P**' is the point at which the two **ellipses** intersect and '**α**' is the **angle** by which the '**ω**' needs to be changed.

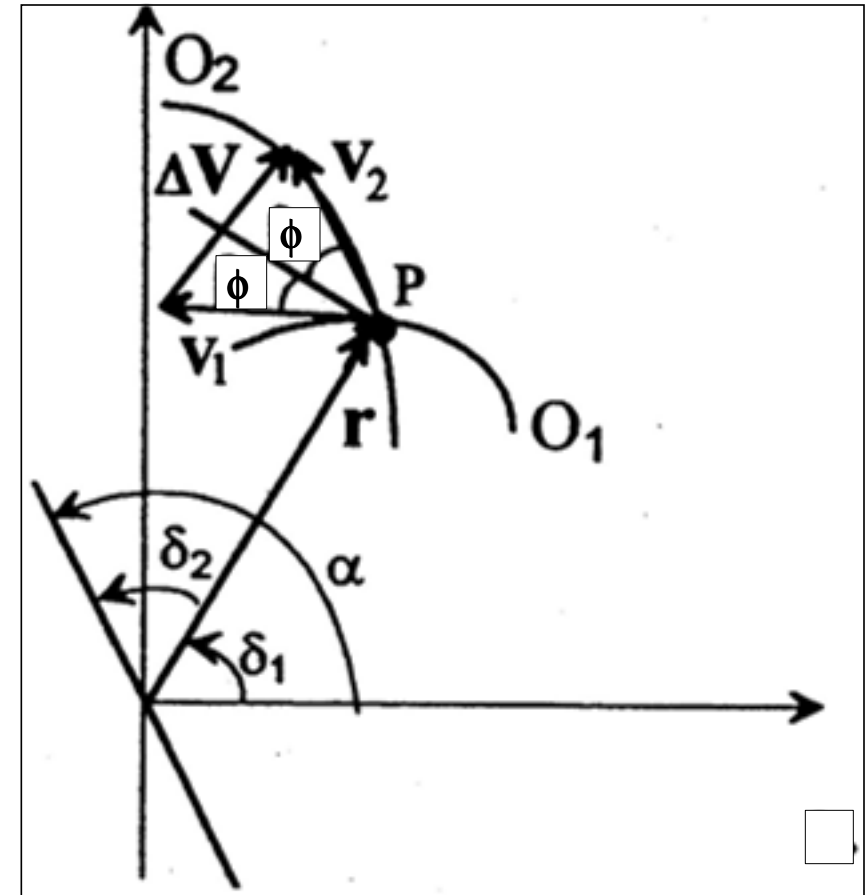


Perigee Argument Changing Concept

As **line** drawn from **centre** to 'P' represents common **radius** vector, ' δ ' is true anomaly.

Figure **alongside** shows applicable **velocity** triangle.

We see that as **velocity** triangle is **isosceles**, the local **horizon** at 'P' is **normal** to the ' Δv '.





Argument Change Formulation

Since both orbits are **same**, following relation for ‘ $\Delta \mathbf{V}$ ’, to be applied along **local** velocity, can be obtained.

$$r_1 = r_2 = r, \quad p_1 = p_2 = p, \quad V_1 = V_2 = V, \quad \delta_1 = \delta_2 = \delta = \frac{\alpha}{2}$$

$$p = a(1 - e^2) = \frac{V^2 r^2 \cos^2 \phi}{\mu}; \quad r = \frac{p}{1 + e \cos \delta}; \quad V^2 = \frac{2\mu}{r} - \frac{\mu}{a}$$



Argument Change Solution

The velocity **impulse** expression is **obtained** as follows.

$$V^2 = \frac{2\mu}{r} - \frac{\mu}{a} = \frac{2\mu}{p}(1 + e \cos \delta) - \frac{\mu}{a} = \frac{\mu}{a} \frac{[1 + e^2 + 2e \cos \delta]}{1 - e^2}$$
$$\cos^2 \phi = \frac{\mu a (1 - e^2)}{V^2 r^2} = \frac{(1 + e \cos \delta)^2}{1 + e^2 + 2e \cos \delta}; \quad \sin^2 \phi = \frac{e^2 \sin^2 \delta}{1 + e^2 + 2e \cos \delta}$$
$$\Delta V = 2V \sin \phi = 2 \sqrt{\frac{\mu}{a(1 - e^2)}} \cdot \left(e \sin \frac{\alpha}{2} \right); \quad \Delta V = 0 \text{ for circular orbit.}$$

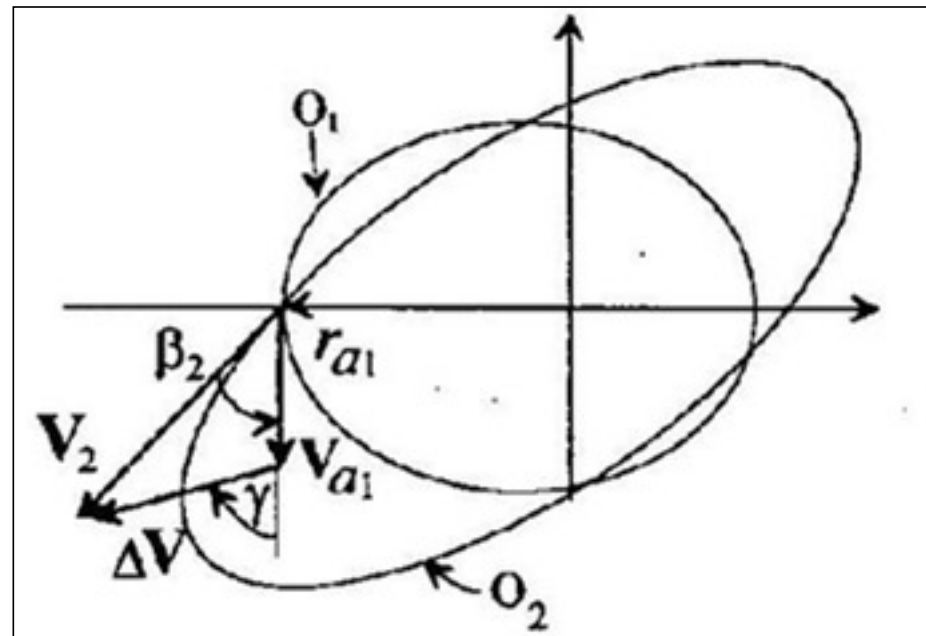


General Single Impulse Manoeuvre



Changing both Perigee & Apogee

Both perigee & apogee can be **modified** together with single ' ΔV ', at **apogee** of O_1 , as shown below.





Single Impulse Change Solution

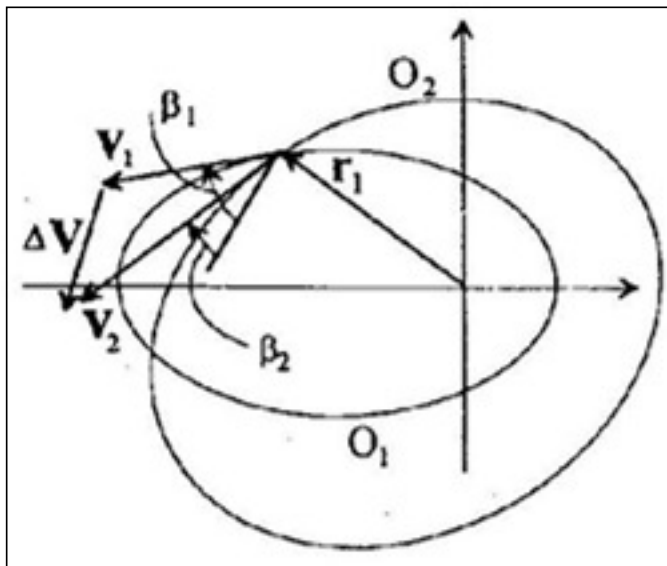
The **applicable expressions** are as given below.

$$\begin{aligned} \frac{V_{a1}^2}{2} - \frac{\mu}{r_{a1}} &= -\frac{\mu}{2a_1} \rightarrow V_{a1}^2 = 2\mu \left[\frac{1}{r_{a1}} - \frac{1}{2a_1} \right] = \mu \frac{(1-e_1)}{a_1(1+e_1)} \\ V_2^2 &= 2\mu \left[\frac{1}{r_2} - \frac{1}{2a_2} \right] = 2\mu \left[\frac{1}{r_{a1}} - \frac{1}{2a_2} \right] = 2\mu \left[\frac{1}{a_1(1+e_1)} - \frac{1}{2a_2} \right] \\ p_2 &= a_2(1-e_2^2) = \frac{h_2^2}{\mu}; \quad h_2 = r_{a1}V_2 \cos \beta_2; \quad \cos^2 \beta_2 = \frac{\mu a_2(1-e_2^2)}{V_2^2 a_1^2(1+e_1)^2} \\ \Delta V^2 &= V_{1a}^2 + V_2^2 - 2V_{1a}V_2 \cos \beta_2 = (V_2 \cos \beta_2 - V_{1a})^2 + V_2^2 - V_2^2 \cos^2 \beta_2 \\ \Delta V &= \sqrt{[V_2 \cos \beta_2 - V_{a1}]^2 + V_2^2 \sin^2 \beta_2}; \quad \sin \gamma = \sin(\beta_2) \cdot V_2 / \Delta V \end{aligned}$$



Single Impulse Change Restrictions

Not all orbit **changes** are possible using a **single** velocity impulse. Consider the **figure** given below.



$$O_1 : a_1; \quad O_2 : a_2; \quad r_1 = r_2$$

$$\frac{V_2^2}{2} = \frac{\mu}{r_1} - \frac{\mu}{2a_2} \geq 0 \rightarrow 2a_2 \geq r_1$$

$$h_2 = \mu a_2 (1 - e_2^2) = (v_2 r_1 \cos \beta_2)^2$$

$$\cos^2 \beta_2 = \frac{\mu a_2 (1 - e_2^2)}{r_1^2 v_2^2} = \frac{\mu a_2 (1 - e_2^2)}{r_1^2 \left(\frac{2\mu}{r_1} - \frac{\mu}{a_2} \right)} \leq 1$$

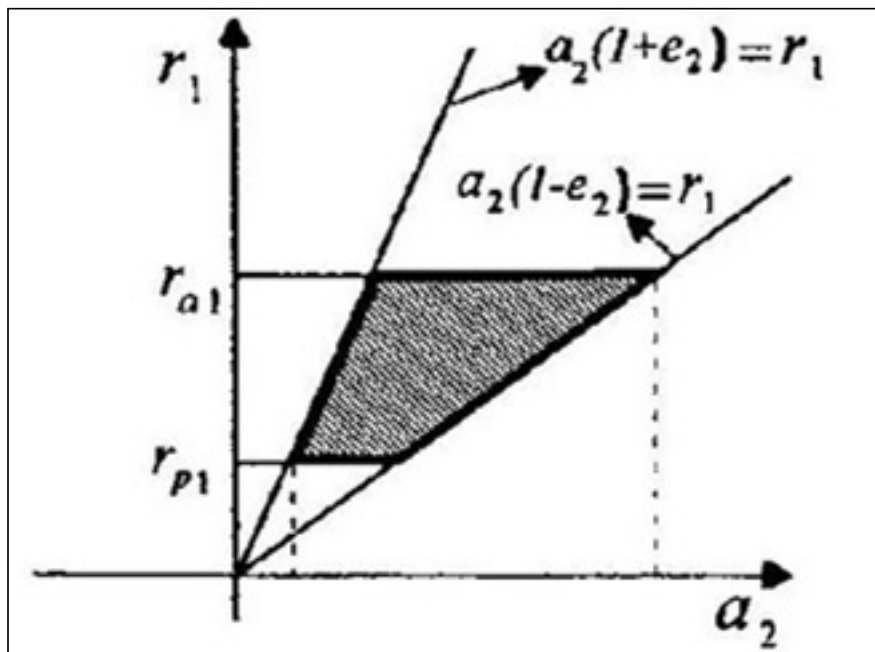
$$r_1^2 - 2a_2 r_1 + a_2^2 (1 - e_2^2) \leq 0$$

$$r_{p2} = a_2 (1 - e_2) < r_1 < r_{a2} = a_2 (1 + e_2)$$



Single Impulse Change Restrictions

Figure below shows the available design space under single impulse context.





Single Impulse Change Restrictions

Table below **summarizes** these **restrictions** for all orbits.

Element changed	Fixed elements	Restrictions
a	e, ω	Impossible
a, e, ω	None	$1 + D > \frac{a_1}{a_2} > 1 - D$
e, ω	a	$\left(\frac{e_1}{e_2}\right)^2 + 1 - 2\left(\frac{e_1}{e_2}\right)\cos(\Delta\omega) > 0$
a, ω	e	$1 + D' > \frac{a_1}{a_2} > 1 - D'$
a, e	ω	$1 \pm \left(\frac{a_1}{a_2}e_1 - e_2\right) \geq \frac{a_1}{a_2} \geq 1 \pm \left(e_2 - \frac{a_1}{a_2}e_1\right)$
e	a, ω	None
ω	a, e	None

$$D^2 = \left(\frac{a_1}{a_2}\right)^2 e_1^2 + e_2^2 - 2\left(\frac{a_1}{a_2}\right)e_1e_2\cos(\Delta\omega); D' = e \left[\left(\frac{a_1}{a_2}\right)^2 + 1 - 2\left(\frac{a_1}{a_2}\right)e_1e_2\cos(\Delta\omega) \right]^{\frac{1}{2}}$$



Summary

We **see** that an in-plane rotation of **orbit** requires expenditure of **energy**.

We further **note** that while single impulse **orbital** manoeuvres are simple, there are **constraints** that need to be observed while **setting** these up.