



Sphere of Influence Concept



Planetary Limit Solution

Non-Keplerian solution provides a **framework** to set up and understand the **inter-planetary** travel.

In this context, **equilibrium** solutions (Lagrange points) play an **important** role in providing **approximate** locations to place an object for the **next** stage.



Planetary Limit Solution

Lagrange points represent the planetary **limits**, beyond which, the **object** would be on an **inter-planetary** path.

Sphere of Influence / Activity (**SOI**) is a re-statement of the above result, in a **simplified** format.



Concept of Sphere of Activity

As per the **non-Keplerian** formulation, objects at **great** distances from **earth** are influenced by **sun/other** planets.

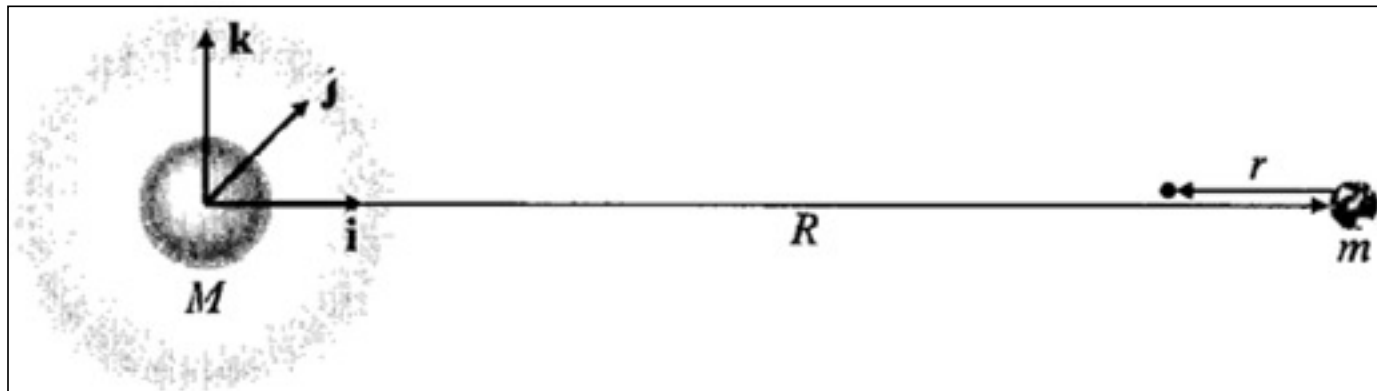
SOI defines the **distance** at which the **space** object is **considered** to have become **helio-centric**.

In reality, there is **no** such **sphere**, but it is still **possible** to arrive at a reasonable **approximation** for 'far enough', through the **steady-state** non-Keplerian formulation.



Sphere of Activity Formulation

Consider following **schematic** representing **sun** (' M ') & **earth** (' m '), at a distance of ' R ' from each other, and a **test mass** (spacecraft) at a distance of ' r ' from earth.



Further, both ' m ' & **test mass** are **assumed** to be in **circular** orbit around ' M ', in the same **plane**.



Sphere of Activity Formulation

The **forces** acting on the **test** mass and the **equilibrium** condition, are as follows.

$$\text{Gravitational acceleration on test mass: } \vec{a}_g = -\frac{GM\hat{i}}{(R-r)^2} + \frac{Gm\hat{i}}{r^2}$$

$$\text{Angular velocity of planet (Circular orbit): } \vec{\omega} = \left(\frac{GM}{R^3}\right)^{1/2} \hat{k}$$

$$\begin{aligned} \text{Centripetal acceleration of test mass: } \vec{a} &= \vec{\omega} \times (\vec{\omega} \times (R-r)\hat{i}) \\ &= -\frac{GM}{R^3} (\vec{R} - \vec{r})\hat{i} \end{aligned}$$

$$\text{Under equilibrium: } \vec{a} = \vec{a}_g \rightarrow -\frac{GM}{R^3} (R-r) = -\frac{GM}{(R-r)^2} + \frac{Gm}{r^2}$$



Sphere of Activity Features

Under the **above** equilibrium, influence of the **sun** and **earth** are such that a **circular** orbit at a distance '**r**' from earth is an **equilibrium** solution.

However, it is also **seen** that this equilibrium is **unstable** in the sense that if the **object** is perturbed on either **side**, it will be either **earth** bound or sun **bound**.

Therefore, this distance '**r**' is treated as the **distance** at which the influence of **earth** ends and the influence of **sun** begins. (Lagrange Point L_1 ?)



Sphere of Activity Solution

We can write the **above** equation in terms of the distance ratio, (r/R) and mass ratio, (m/M) , as follows.

$$\left(\frac{r}{R}\right)^5 - 3\left(\frac{r}{R}\right)^4 + 3\left(\frac{r}{R}\right)^3 - \lambda\left(\frac{r}{R}\right)^2 + 2\lambda\left(\frac{r}{R}\right) - \lambda = 0$$



Sphere of Activity Solution

Here, ' λ ', is the mass ratio, (m/M), as employed in the restricted **3-body** solution and (r/R) is the **normalized** distance.

We note that there are **only** 3 real **roots** of the equation **seen** earlier.



Sphere of Activity Solution

As we aim to seek **solutions** close to earth (**L₁** or **L₂**), (**r/R**) is a small **quantity** and thus, we can simplify the **equation** through binomial **expansion**, as shown below.

$$-\left(1 - \frac{r}{R}\right) = -\frac{1}{\left(1 - \frac{r}{R}\right)^2} + \frac{\lambda}{\left(\frac{r}{R}\right)^2} = -\left(1 + 2\frac{r}{R}\right) + \frac{\lambda}{\left(\frac{r}{R}\right)^2}$$
$$-\left(1 - \frac{r}{R}\right)\left(\frac{r}{R}\right)^2 = -\left(1 + 2\frac{r}{R}\right)\left(\frac{r}{R}\right)^2 + \lambda; \quad 3\left(\frac{r}{R}\right)^3 = \lambda \rightarrow \frac{r}{R} \approx \left(\frac{\lambda}{3}\right)^{\frac{1}{3}}$$



Typical SOIs for Solar System

Typical values of 'r' for different planets in our solar system are given in table along side.

Planet	AU	Meters	Nautical miles
Mercury	0.000747	1.117×10^8	60,710
Venus	0.00411	6.163×10^8	334,900
Earth	0.00618	9.245×10^8	502,500
Mars	0.00386	5.781×10^8	314,200
Jupiter	0.3222	4.820×10^{10}	26,200,000
Saturn	0.3761	5.627×10^{10}	30,580,000
Uranus	0.3457	5.172×10^{10}	28,110,000
Neptune	0.5792	8.664×10^{10}	47,090,000



Inter-planetary Travel Basics



Interplanetary Travel Concept

Interplanetary travel is concerned with motion of manmade objects when these **travel** through outer space, passing many **planets** in the process.

Such motions need **clear** understanding of the changing **nature** of forces as well as **strength** of the gravitational **field** of the planets involved.

While, we **need** general N-body **solutions**, as a 1st step, we employ **2-body** and restricted **3-body** solutions, in order to **understand** the basic nature of **motion**.



Interplanetary Travel Concept

It is **found** that good **solutions** to trajectories are **possible** by considering **these** as a sequence of multiple **2-body** segments, '**joined**' together at a suitable **common** point.

Thus, the **motion** of a spacecraft starting from **earth** and going to **Moon**, Mars, Jupiter etc. can be **captured** by solving successively, a number of **2-body** problems.

Concept of '**patched conics**', is used for a **smooth** transition between **segments**, while, SOI represents the **common** point.



Patched Conic Hypothesis

Patched conic hypothesis can be **investigated** as follows.

A **spacecraft**, escaping from a planet on a **hyperbolic** path, reaches the edge of **SOI** of that planet.

At this point, the **spacecraft** becomes **heliocentric**, which represents a point of **patching** between the two trajectories (**Departure**).



Patched Conic Hypothesis

Next, when the **spacecraft** reaches the **SOI** of the target **planet**, it again becomes **planeto-centric** and this point now **represents** the second patch (**Arrival**).

At **each** patch point, **velocity** is the ‘**patch**’ parameter.



Summary

To **conclude**, sphere of influence, though a **conceptual** sphere, provides an important **reference** point for setting up **inter-planetary** missions.

We also **note** that interplanetary missions can be **adequately** modelled through the 2-body **problem** solutions, using the patched conic **hypothesis**.