

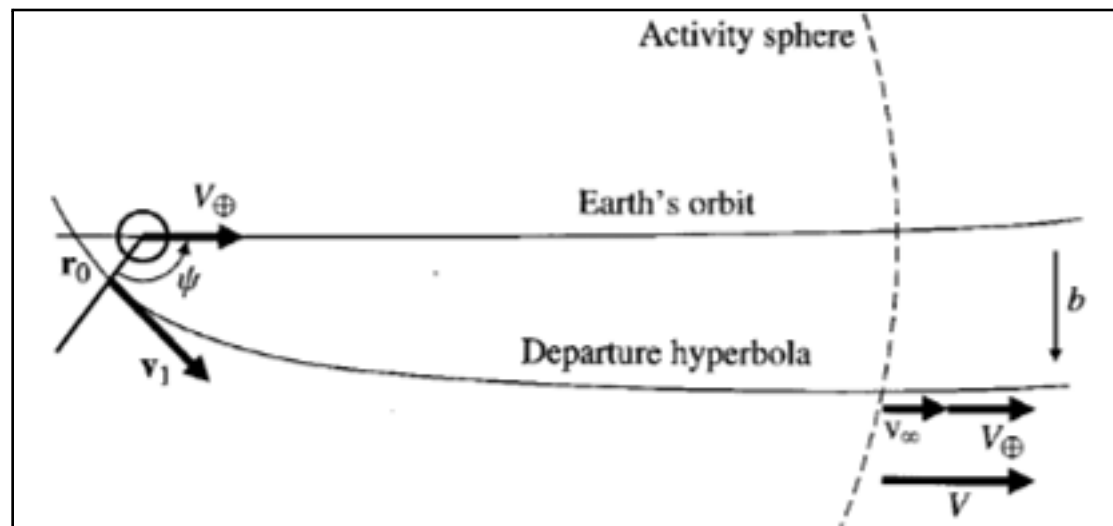


Departure Concept



Departure Concept

Consider the schematic of **departure** as given below.





Departure Features

‘ \mathbf{v}_∞ ’ is earth-centric **velocity** at ∞ , (or the **edge of SOI**).

Departure from a planet needs a **change** of reference **frame** at the boundary of **SOI** (i.e. from \mathbf{v}_∞ to \mathbf{V}).



Departure Formulation

Beyond **SOI**, space object is considered **helio-centric** till it is **captured** by another planet's **gravitational** field.

However, we also know that the **object** must possess a minimum **velocity** to be in a **circular** orbit around **sun**



Departure Patch Condition

The **departure** patch condition is as **shown** below.

$$V_{cir\odot} = \sqrt{\frac{\mu_{\odot}}{R}}; \quad \vec{R} = \vec{R}_{\oplus} + \vec{r}$$

Thus, ' $\mathbf{v}_{\infty} + \mathbf{V}_{\oplus}$ ' must be at least equal to ' \mathbf{V}_{cirO} ' in order to **ensure** that the object does not **fall** on sun's surface.



Departure Relations

However, as we **need** to go to another **planet**, we need to set up a **transfer** mechanism which allows the **object** to travel to a specific **destination**.

In this context, we make use of the **Hohmann** transfer ellipse as a **means** of travel from SOI of **earth** to SOI of another **planet**, in the helio-centric **frame** of reference.



Departure Problem Definition

This is a **minimum** ' Δv ' transfer mechanism which can be done by **ensuring** the requisite velocity on the **departing** hyperbolic asymptote.

Problem is setup by assuming that ' R_{\oplus} ' is the perihelion and ' R_{\otimes} ' is the aphelion of the **transfer** ellipse, where these are the **orbital** radii of earth and target **planet**.



Departure Solution

The **relations** for departure **hyperbola** are as follows.

$$a_{TO} = \frac{R_{\oplus} + R_{\odot}}{2}; \quad V_{perihelion} = \sqrt{\left(\frac{2\mu_{\odot}}{R} - \frac{\mu_{\odot}}{a_{TO}} \right)} \rightarrow v_{\infty} = V_{perihelion} - V_{\oplus}$$

$$\varepsilon_{dep} = \frac{1}{2}v_{dep}^2 - \frac{\mu_{\oplus}}{r_{dep}} = \frac{1}{2}v_{\infty}^2; \quad v_{dep} = \sqrt{v_{\infty}^2 + \frac{2\mu_{\oplus}}{r_0}}; \quad a_{hyperbola} = -\frac{\mu_{\oplus}}{2\varepsilon}$$

$$e = 1 - \frac{r_{dep}}{a_{hyperbola}}; \quad \text{For } \theta = \psi \text{ at } r = \infty \rightarrow \psi = \cos^{-1} \frac{-1}{e}$$



Departure Solution Features

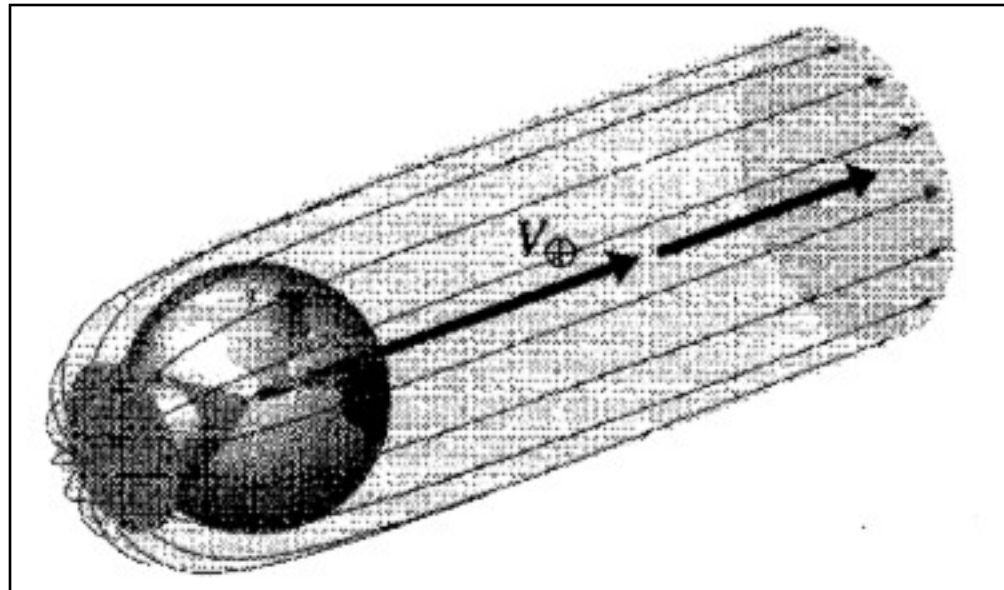
The **departure** solution ensures that at $\mathbf{r} \approx \infty$ (r_{SOI}), the object **velocity** is parallel to the **earth's** orbital velocity.

As **departure** can be in three **dimensions**, we can have a **family** of hyperbolas as **departure** trajectories.



Departure Solution Features

Given below is a **3-d** view of all such possible **departure** trajectories from all **locations** on earth.





Arrival Concept



Arrival at a Planet

Once a **spacecraft** is put on a **heliocentric** Hohmann transfer ellipse, it **arrives** at target **planet** on this ellipse.

The first **point** of contact with **planet** is its **SOI** at which point, **spacecraft** comes under the influence of the **gravity** of the target **planet**.



Arrival at a Planet

From this point onwards, **planeto-centric** analysis is required to **determine** whether the spacecraft has a **flyby**, forms an orbit or **impacts** its surface.

Usually, our **interest** is for a **flyby** or an orbit (called **capture**), so we first **examine** the impact **condition**.

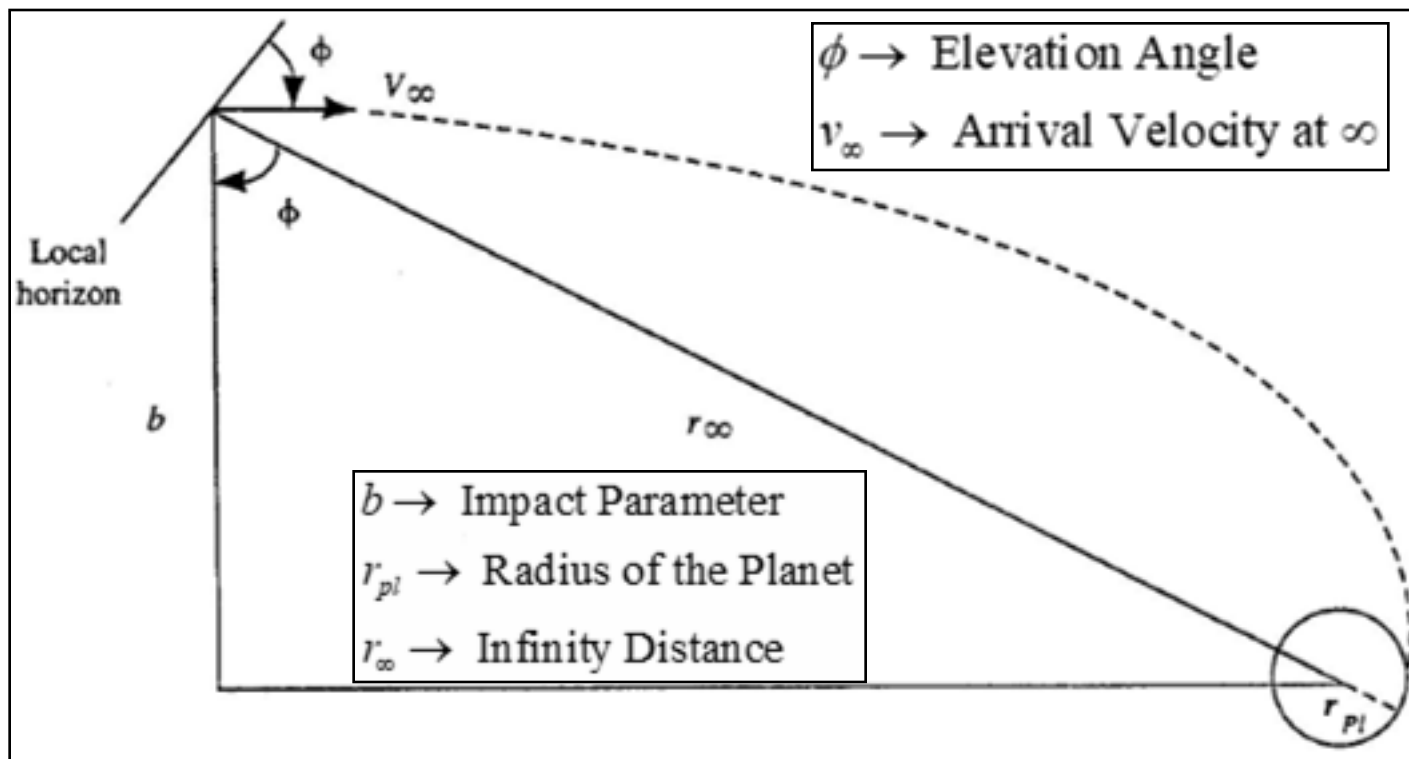


Impact Concept & Analysis



Conditions for Impact on Planet

Consider the **case** when spacecraft just **grazes** planet's surface at its **periapsis**, as shown **below**.





Impact Parameter Solution

The **solution** for the impact parameter ‘**b**’, for the case of surface **graze**, is as follows.

$$\cos \phi = \frac{b}{r_{\infty}}; \quad h = v_{\infty} r_{\infty} \cos \phi = v_{\infty} b = v_{pl} r_{pl}$$

$$\frac{v_{pl}^2}{2} - \frac{\mu_{\otimes}}{r_p} = \frac{v_{\infty}^2}{2} \rightarrow v_{pl}^2 = \frac{2\mu_{\otimes}}{r_{pl}} + v_{\infty}^2; \quad v_{esc} = \sqrt{\frac{2\mu_{\otimes}}{r_{pl}}}$$

$$v_{pl} = \sqrt{v_{esc}^2 + v_{\infty}^2}; \quad b = r_{\infty} \cos \phi = \frac{h}{v_{\infty}} = r_{pl} \sqrt{1 + \frac{v_{esc}^2}{v_{\infty}^2}}$$



Stand-off Distance Concept

We see that '**b**' is the **minimum** stand-off distance that is **permitted** at ∞ so that there is no **impact**.

However, spacecraft **approaches** a planet at a **distance** defined by its **SOI** and hence we need to define a **stand-off** distance with respect to the **SOI**.



Stand-off Distance Formulation

In this context, we **assume** that arrival at a planet would be with a **velocity** ' v_{∞} ' with respect to the **planet** and calculate the actual **stand-off** distance, 'd' as follows.

$$d = r_{SOI} \cos \phi$$



Impact Condition Results

Following **relations** provide conditions for **impact** (or no impact).

$d > b \rightarrow$ there will be a flyby

$d = b \rightarrow$ there will be surface graze

$d < b \rightarrow$ there will be an impact

$$\lim_{V_{\infty} \rightarrow \infty} b = r_{pl}; \quad \lim_{V_{\infty} \rightarrow 0} b = \infty$$



Summary

To **conclude**, departure is defined as the **condition** at which the object becomes **helio-centric** and arrival is the condition at which the **object** becomes planeto-centric.

We **see** that stand-off distance plays a **crucial** role in deciding whether or not an **object** will impact the surface.