

Data Abstraction

Announcements

Recursion and Strings

Spring 2023 Midterm 2 Question 5(a) [modified a bit]

Definition. When parking vehicles in a row, a motorcycle takes up 1 parking spot and a car takes up 2 adjacent parking spots. A string of length n can represent n adjacent parking spots using % for a motorcycle, <> for a car, and . for an empty spot.

For example: '%%.<><>' (Thanks to the Berkeley Math Circle for introducing this question.)

Implement **count_park**, which returns the number of ways that vehicles can be parked in n adjacent parking spots for positive integer n . Some or all spots can be empty.

```
def count_park(n):  
    """Count the ways to park cars and motorcycles in n adjacent spots.  
    >>> count_park(1) # '.' or '%'  
    2  
    >>> count_park(2) # '.. ', '%.', '%.', '%%', or '<>'  
    5  
    >>> count_park(4) # some examples: '<><>', '%.%. ', '%<>%', '%.<>'  
    29  
    """  
    if n < 0:  
        return 0  
    elif n == 0:  
        return 1  
    else:  
        return count_park(n-1) + count_park(n-1) + count_park(n-2)
```

```
count_park(3):  
    %%%  
    %%.  
    %.%  
    %..  
    %<>  
    .%%  
    .%.  
    ..%  
    ...  
    .<>  
    <>%  
    <>.
```

Spring 2023 Midterm 2 Question 5(b) [modified a lot]

Definition. When parking vehicles in a row, a motorcycle takes up 1 parking spot and a car takes up 2 adjacent parking spots. A string of length n can represent n adjacent parking spots using % for a motorcycle, <> for a car, and . for an empty spot.

For example: '%%.<><>' (Thanks to the Berkeley Math Circle for introducing this question.)

Implement **park**, which returns a list of all the ways, represented as strings, that vehicles can be parked in n adjacent parking spots for positive integer n . Spots can be empty.

```
def park(n):  
    """Return the ways to park cars and motorcycles in n adjacent spots.  
    >>> park(1)  
    ['%', '.']  
    >>> park(2)  
    ['%%', '%.', '.%', '..', '<>']  
    >>> len(park(4)) # some examples: '<><>', '%%.%', '%<>%', '%.<>'  
    29  
    """  
    if n < 0:  
        return []  
    elif n == 0:  
        return ['']  
    else:  
        return ['%' + s for s in park(n-1)] + ['. ' + s for s in park(n-1)] + ['<>' + s for s in park(n-2)]
```

park(3):

```
%%%  
%%.  
%.%  
%.  
%<>  
---  
.%%  
.%.  
..%  
...  
.<>  
---  
<>%  
<>.
```

Manipulating Lists

The Most Important Operations on a List of Numbers

```
>>> s = [5, 7, 9, 11] # Make a list using a list literal
>>> s[0]               # Get the first element using item selection
5
>>> s[1:]              # Get the rest using slicing
[7, 9, 11]
>>> [3] + s            # Make a longer list using addition
[3, 5, 7, 9, 11]
```

Discussion 4

Max Product

Write a function that takes in a list and returns the maximum product that can be formed using non-consecutive elements of the list. All numbers in the input list are greater than or equal to 1.

```
def max_product(s):
    """Return the maximum product that can be
    formed using non-consecutive elements of s.

    >>> max_product([10, 3, 1, 9, 2]) # 10 * 9
    90
    >>> max_product([5, 10, 5, 10, 5]) # 5 * 5 * 5
    125
    >>> max_product([])
    1
    """
    if len(s) == 0:
        return 1
    elif len(s) == 1:
        return s[0]
    else:
        return max(s[0] * max_product(s[2:]), max_product(s[1:]))
```

A tip for finding a recursive process:

1. Pick an example: $s = [5, 10, 5, 10, 5]$

2. Write down what recursive calls will do:

– $\text{max_product}([10, 5, 10, 5]) \rightarrow 10 * 10$

– $\text{max_product}([5, 10, 5]) \rightarrow 5 * 5$

– $\text{max_product}([10, 5]) \rightarrow 10$

– $\text{max_product}([5]) \rightarrow 5$

3. Which one helps build the result?

Either include $s[0]$ but not $s[1]$, OR
Don't include $s[0]$

Choose the larger of:
multiplying $s[0]$ by the max_product of $s[2:]$ (skipping $s[1]$) OR
just the max_product of $s[1:]$ (skipping $s[0]$)

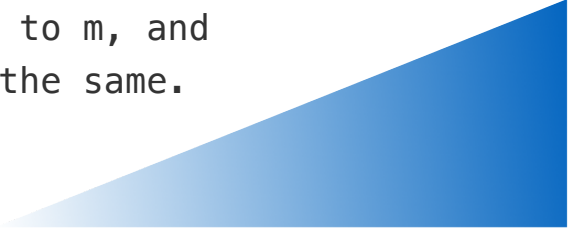
$\text{max}(s[0] * \text{max_product}(s[2:]), \text{max_product}(s[1:]))$

Sum Fun

Implement `sums(n, m)`, which takes a total `n` and maximum `m`. It returns a list of all lists:

- that sum to `n`,
- that contain only positive numbers up to `m`, and
- in which no two adjacent numbers are the same.

```
>>> sums(5, 3)
[[1, 3, 1], [2, 1, 2], [2, 3], [3, 2]]
>>> sums(5, 5)
[[1, 3, 1], [1, 4], [2, 1, 2], [2, 3], [3, 2], [4, 1], [5]]
```



[1, 3, 1] = [1] + [3, 1]
[2, 1, 2] = [2] + [1, 2]
[2, 3] = [2] + [3]
[3, 2] = [3] + [2]
~~[1, 1, 3]~~ = [1] + [1, 3]
~~[1, 2, 2]~~ = [1] + [2, 2]

```
def sums(n, m):
    if n < 0:
        return []
    if n == 0:
        sums_to_zero = [] # The only way to sum to zero using positives
        return [sums_to_zero] # Return a list of all the ways to sum to zero
    result = []
    for k in range(1, m + 1):
        result = result + [ [k]+rest for rest in sums(n-k,m) if rest == [] or k != rest[0] ]
    return result
```

Dictionaries

```
{'Dem': 0}
```

Dictionary Comprehensions

`{<key exp>: <value exp> for <name> in <iter exp> if <filter exp>}`

Short version: `{<key exp>: <value exp> for <name> in <iter exp>}`

Example: Multiples

Implement **multiples**, which takes two lists of positive numbers **s** and **factors**. It returns a dictionary in which each element of **factors** is a key, and the value for each key is a list of the elements of **s** that are multiples of the key.

```
def multiples(s, factors):  
    """Create a dictionary where each factor is a key and each value  
    is the elements of s that are multiples of the key.  
  
    >>> multiples([3, 4, 5, 6, 7, 8], [2, 3])  
    {2: [4, 6, 8], 3: [3, 6]}  
    >>> multiples([1, 2, 3, 4, 5], [2, 5, 8])  
    {2: [2, 4], 5: [5], 8: []}  
    """"  
  
    return {d: [x for x in s if x % d == 0] for d in factors}
```

Data Abstraction

Data Abstraction

A small set of functions enforce an abstraction barrier between ***representation*** and ***use***

- How data are represented (as some underlying list, dictionary, etc.)
- How data are manipulated (as whole values with named parts)

E.g., refer to the parts of a line (affine function) called `f`:

- `slope(f)` instead of `f[0]` or `f['slope']`
- `y_intercept(f)` instead of `f[1]` or `f['y_intercept']`

Why? Code becomes easier to read & revise.

(Demo)