Weekly Review

# Task, Completeness, Improvement and Goal

## Writing

For this week, Writing replaced Beestar due to no exercises for the week. For the week, I read my writing books I have in my bookshelf. I think I completed it for 100%. But for the next week, I’ll do some sample exercises. I’ll also try High School Beestar exercises.

## Math

This week, when doing math, sometimes I just found questions in the yellow book, and sometime I did the white book(精讲与测试). I also reviewed questions that I answered wrong. For the next week, I’ll also do some tests I found on the web. My completeness is 100%.

## Programming

This week, I sometimes reviewed old tutorials (and reading the comments), and sometimes I read the purple book. I finished ¾ of chapter 3. Next week, I’ll make some improvements. Instead of reviewing tutorials, I’ll review by looking at the tests. When I don’t think, I remember something, I’ll look at the index and go to the appropriate tutorial. I think my completeness is 100%. (P.S. Don’t you know goto?)

## Piano

This week, I didn’t always play the piano. On the days, I didn’t, I remembered the things I needed to do instead of looking at schedule, thus sometimes forgetting to practice the piano. Though I still played it somewhat good, I’ll need to remember to practice everyday: By looking at the schedule every day! I just set a reminder to. Next week, I’ll practice both Czerny and Bach. I think my completeness is 70%. (P.S. I can’t start gangqingbb… do you have an idea how to help? I already plugged the charger in!)

## Workout

For this week, I did my routine basically every day. I also sometimes did jump rope. I think my completeness is 100%. I’ll do the same routine next week.

# Thoughts

For programming, if I were to choose to go to competition or do a game after I’m good at it, I would choose to do a game with Baron, or my friends at ex-QiangPing, or maybe with both groups. I don’t really like going to a competition…It’s just a test, after all. Some of the subjects in the test aren’t even essential for programming a game/tool! That’s why I would rather do a game. (P.S. Baron has some very “Creative” ideas…)

The End