


Algorithmic Analysis

What is a good algorithm?

- correct
- quick (run time / compile time)

- file size / memory / space

- energy

runtime - the amount of time

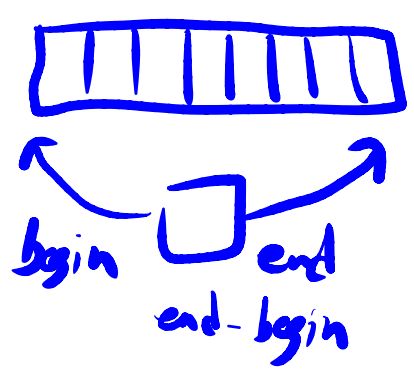
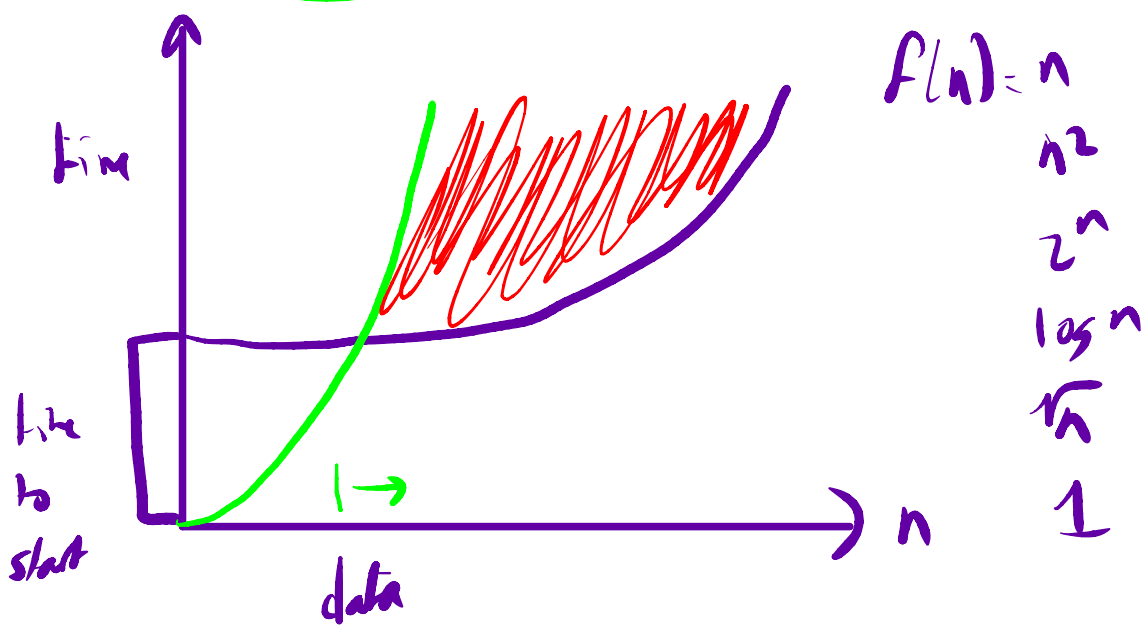
run-time: something run at the 0.

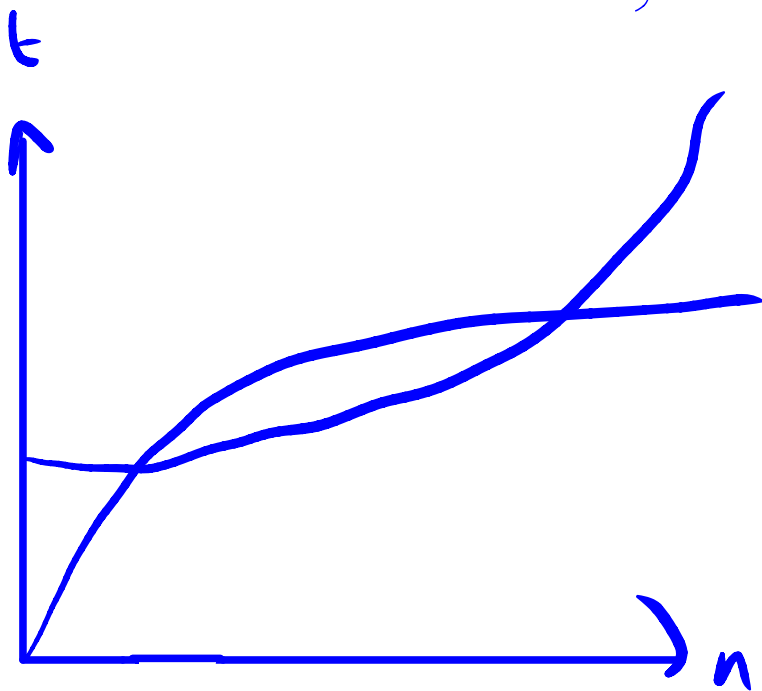
- time complexity

Asymptotic Analysis

$O(\underline{n})$, $\Omega(n)$ $\Theta(n)$

$$T(n) \leq c \underline{f(N)} \mid N \geq \underline{n_0}$$





n_0

$$t(n) \leq \boxed{f(n)} \quad n \geq n_0$$

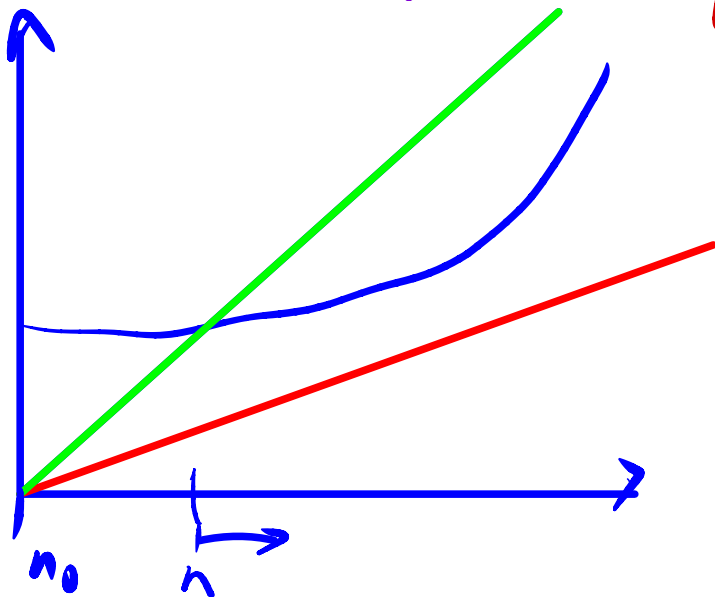
$O(n)$
upper

$\Omega(n)$
lower

$\Theta(n)$

(exact)

same function



n_0

n

for i in range 0 to l:

for j in range from 0 to n:

for k in range 0 to n:

temp = A[i,k] * B[k,j]

|temp| = n

[] x []

$n \times n = n^2$

$n \times n^2 = n^3$

abstract "ops"
sequences

high temps
loops, it

↑
n
1
n²

n² + meh

$\Theta(n^3)$