Fast Convex Optimization for Two-Layer ReLU Networks:

Equivalent Model Classes and Cone Decompositions

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Introduction

Problem: optimizing neural networks with stochastic gradient methods is hard.

- Tuning: good performance requires tuning the step-size, momentum, ...
- Model Churn: changing extrinsic parameters like random seed affects model performance (Henderson et al., 2018).
- Certificates: convergence to stationary point, but only with decreasing step-sizes.

Approach: train two-layer models by reformulating them as convex programs.

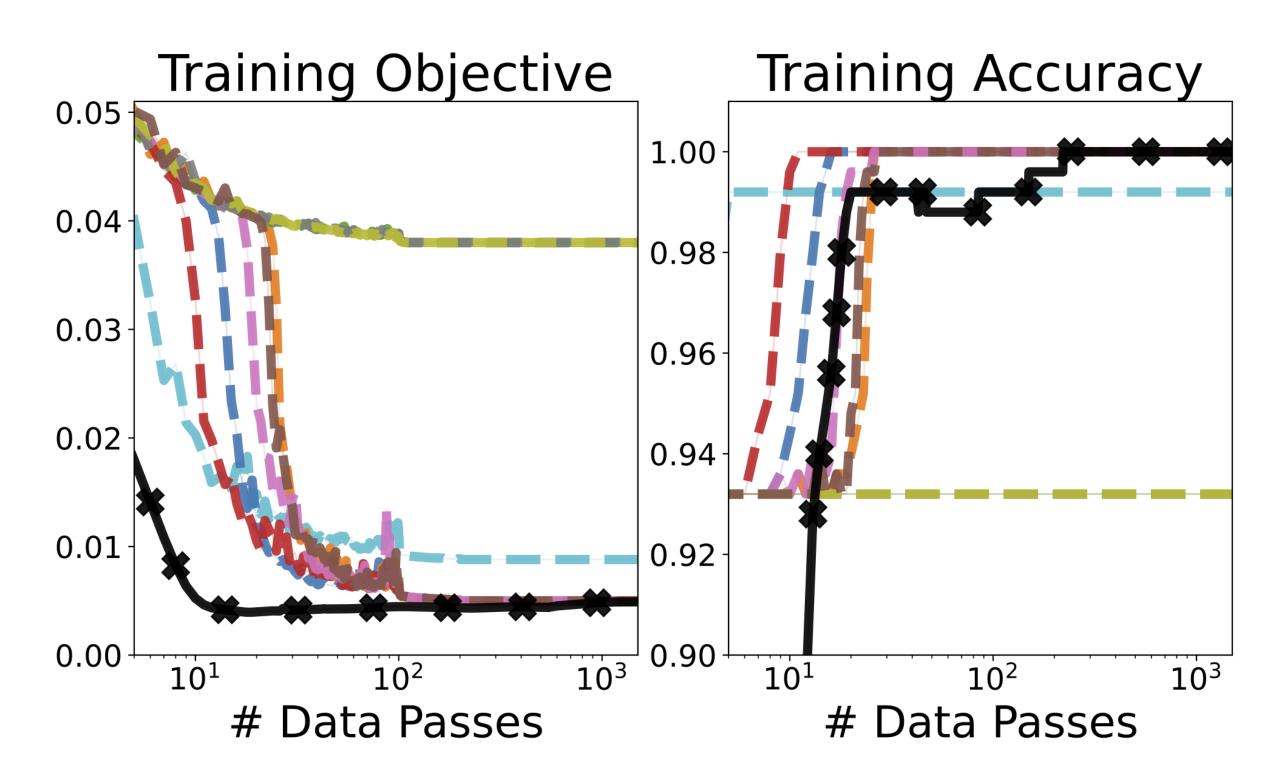


Figure 1. Effect of random seed on convergence of SGD for a realizable problem.

Convex Reformulations: ReLU Networks

Non-Convex Problem:

$$\min_{w^1, w^2} \underbrace{\left\| \sum_{j=1}^m (Xw^1_j)_+ w^2_j - y \right\|_2^2}_{\text{Squared Error}} + \underbrace{\lambda \sum_{j=1}^m \left\| w^1_j \right\|_2^2 + \left\| w^2_j \right\|_2^2}_{\text{Weight Decay}},$$

where $(x)_{+} = \max\{x, 0\}$ is the ReLU activation.

Convex Reformulation: (Pilanci & Ergen, 2020)

$$\min_{v,h} \left\| \sum_{j=1}^{p} D_{j} X(v_{j} - h_{j}) - y \right\|_{2}^{2} + \lambda \sum_{j=1}^{p} \left\| v_{j} \right\|_{2} + \left\| h_{j} \right\|_{2} \quad X$$
s.t. $v_{j}, h_{j} \in \mathcal{K}_{j} := \{ w : (2D_{j} - I) X w \geq 0 \},$

where $D_i = \text{diag}[\mathbb{1}(Xg_i \geq 0)]$.

Problem Scale

The convex program enumerates all activation patterns,

$$p = \left| \left\{ D_j = \mathsf{diag}[\mathbb{1}(Xg_j \ge 0)] : g_j \in \mathbb{R}^d \right\} \right|.$$

- Exponential in general: $p \in O(r \cdot (\frac{n}{r})^r)$, where r = rank(X) (Winder, 1966).
- But sub-sampling works well in practice.
- Highly structured it's a huge-scale constrained generalized linear model!
- The convex reformulation exchanges one kind of hardness for another.

Gated ReLU Activations

Issue: convex problem is too large for IPMs, but projecting onto K_j is an LP. Solution: consider unconstrained relaxation:

C-GReLU:
$$\min_{u} \left\| \sum_{j=1}^{p} D_{j} X u_{j} - y \right\|_{2}^{2} + \lambda \sum_{j=1}^{p} \left\| u_{j} \right\|_{2}$$

Theorem 2.2 (informal): C-GReLU is equivalent to solving

$$\text{NC-GReLU} : \min_{w^1, w^2} \frac{1}{2} \left\| \sum_{j=1}^p \phi_{g_j}(X, w^1_j) w^2 - y \right\|_2^2 + \frac{\lambda}{2} \sum_{j=1}^p \left\| w^1_j \right\|_2^2 + \left\| w^2_j \right\|_2^2,$$

with the "Gated ReLU" (Fiat et al., 2019) activation function

$$\phi_g(X, u) = \operatorname{diag}(\mathbb{1}(Xg \ge 0))Xu,$$

and gate vectors g_j such that $D_j = \text{diag}[\mathbb{1}(Xg_j \ge 0)]$.

Interpretation: if $u_i \notin \mathcal{K}_i$, then activation must be decoupled from weights.

Cone Decompositions

Q: when are Gated ReLU and ReLU networks equivalent? A: if we can decompose $u_j = v_j - h_j$ for some $v_j, h_j \in \mathcal{K}_j$.

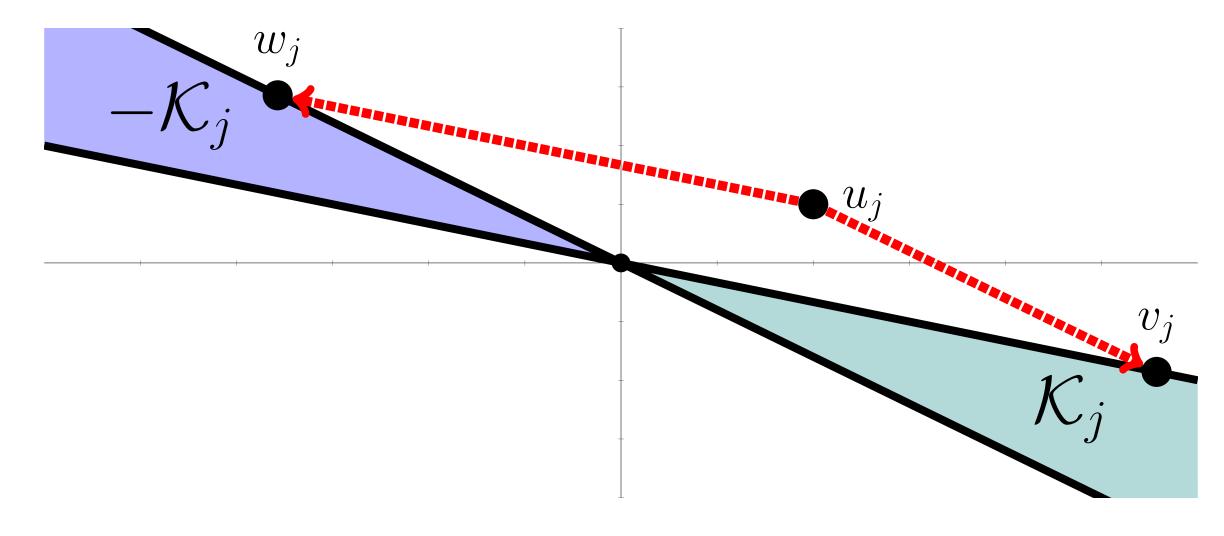


Figure 2. Illustration of cone decomposition procedure.

Existence of "cone decompositions":

- We can guarantee $\mathcal{K}_i \mathcal{K}_i = \mathbb{R}^d$ if X is full row-rank.
- More generally, we show "flat" \mathcal{K}_i can be safely merged into other neurons.

Main Approximation Result

Theorem 3.7 (informal): Let $\lambda \geq 0$ and let p^* be the optimal value of the ReLU problem. There exists a C-GReLU problem with minimizer u^* and optimal value d^* satisfying,

$$d^* \le p^* \le d^* + 2\lambda \kappa(\tilde{X}_{\mathcal{J}}) \sum_{D_i \in \tilde{\mathcal{D}}} ||u_i^*||_2.$$

Consequence: ReLU and Gated ReLU model classes are equivalent!

Algorithms

We develop two algorithms for solving the convex reformulations:

- R-FISTA: a restarted FISTA variant for Gated ReLU.
- AL: an augmented Lagrangian method for the (constrained) ReLU Problem.

And we can use all the convex tricks!

- Fast: $O(1/t^2)$ convergence rate.
- Tuning-free: line-search, restarts, data normalization, ...
- Certificates: termination based on minimum-norm subgradient.

Experiments

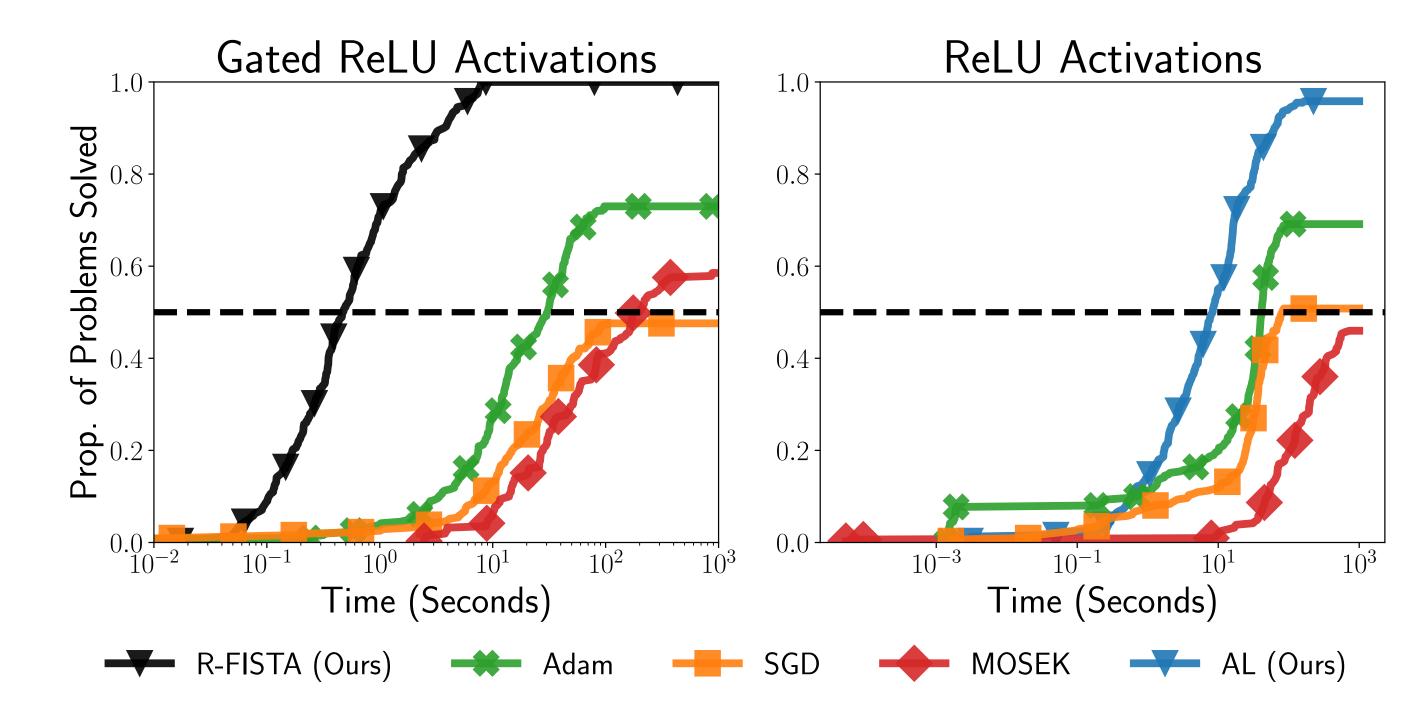


Figure 3. Performance profile comparing convex solvers to Adam and SGD.

- Performance on 438 training problems generated from the UCI repository.
- R-FISTA/AL solve more problems, faster, than SGD and Adam.

References

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