Aaron Brown, Designer
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Experience

Kofa • Designer (Contract)
Fall 2016 - Present • San Francisco, CA

Contributing part-time design guidance to an early startup, helping direct user experience for an enterprise data analysis software tool through sketches, mocks, and branding and identity work.

Qualia • Designer
Fall 2016 • San Francisco, CA

Joined an early startup developing real estate title closing software. Designed primarily in code, overhauling and refining user flows for administrative billing, email templating, and credentials pages.

CS 91SI: Digital Canvas • Instructor & Critique Leader
Fall 2014 - Winter 2016 • Stanford, CA

Co-taught a student-initiated class on visual and web design at Stanford University. Designed and developed website for class materials and led weekly group critiques of students' work.

IDEO • Creative Coding Intern
Fall 2015 • New York, NY

Collaborated within team of designers to develop a physical-digital product, distilling insights from user interviews and focus groups to create slide decks, materials, and prototypes presented to the client.

Nextdoor • Engineering & Design Intern
Summer 2015 • San Francisco, CA

Led a consistency audit of web assets and created a company style guide. Worked on product and design teams in a cross-functional manner, doing both web development and UX design.

Apple • Software Engineering Intern
Summer 2014 • Cupertino, CA

Within the Wireless Technologies department, developed an automated system in Python for testing iOS software changes.

Activities

Stanford Design Consulting • Designer
Winter 2015 - Spring 2015 • Stanford, CA

Stanford Association for Computing Machinery • Officer & President
Fall 2013 - Spring 2015 • Stanford, CA

Education

Stanford University
B.S. Computer Science, Human-Computer Interaction
Fall 2012 - Spring 2016

Stanford in New York
Program on Arts, Architecture, Design, and Urban Studies
Fall 2015

Relevant Coursework

Computer Science

Contemporary JavaScript
Design & Analysis of Algorithms
Human-Computer Interaction Design
Principles of Computer Systems
Web Applications

Product Design

Design Sketching
Human Values in Design
Visual Thinking

Miscellaneous

How to Start a Startup
Introduction to Psychology
Technology Entrepreneurship

Skills

Figma, Sketch, InVision, HTML/CSS, JavaScript, Adobe Photoshop, Illustrator, InDesign, Lightroom

Achievements

KPCB Engineering Fellow
Summer 2015

a16z + IDEO Designathon, 1st Place
Summer 2015

Facebook NorCal Hackathon, 1st Place
Fall 2013