

Aaron Brown
Digital Product Designer

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EXPERIENCE—

Postmates
Product Designer
MARCH 2017–OCTOBER 2017

Redesigned Buyer app within team of three designers, leading Android design and supporting on iOS and Web. Previously sole designer on Growth team, helping to run experiments on Buyer app.

Qualia
Designer
AUGUST 2016–NOVEMBER 2016

Joined an early-stage startup developing real estate title closing software. Designed in code, overhauling and refining user flows for admin billing, email templating, and credentials pages.

INTERNSHIPS & MORE—

CS 91SI: Digital Canvas
Instructor & Critique Leader
FALL 2014–SPRING 2016

Co-taught a student-initiated visual design class at Stanford. Designed and developed website for class materials and led weekly critiques of students' work.

IDEO New York
Creative Coding Intern
FALL 2015

Worked in a team of designers, distilling insights from focus groups and interviews to create decks, materials, mocks, and prototypes for client presentations.

Nextdoor
Engineering & Design Intern
SUMMER 2015

Led a consistency audit of web elements and components to create a style guide and worked on various frontend projects.

Apple
Software Engineering Intern
SUMMER 2014

Developed an automated system of Python scripts for testing iOS builds within the Wireless Technologies group.

EDUCATION—

Stanford University
Stanford, CA
FALL 2012–SPRING 2016

B.S. Computer Science, Focus in Human-Computer Interaction

Stanford in New York
New York, NY
FALL 2015

Program on the Arts, Architecture, Design, and Urban Studies

ACHIEVEMENTS—

Kleiner Perkins Caufield Byers
Engineering Fellow
SUMMER 2015

a16z + IDEO Designathon
1st Place
SUMMER 2015

SKILLS—

Figma Principle
Sketch Framer
Abstract Zeplin
InVision HTML/CSS/JS

Familiar with user research methods, Adobe CC, SCSS, ES6, React & Redux, and Python.

INTERESTS—

cycling, photography, typography, design systems, concerts, KBBQ, Japanese whisky