

Aaron Brown
Digital Product Designer

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EXPERIENCE—

Polymer
Designer
OCTOBER 2017–DECEMBER 2017

Joined a three-person startup developing tracking and analytics software for manufacturers. As first hire worked on design of initial MVP, onboarding, and recruiting.

Kofa
Designer (Contract)
OCTOBER 2016–NOVEMBER 2016

Contributed design guidance to an early startup, helping direct user experience and identity for a data analysis tool.

Postmates
Product Designer
MARCH 2017–OCTOBER 2017

Redesigned Buyer app within team of three designers, leading Android design. Previously led product design on Growth team, running experiments on Buyer app.

Qualia
Designer
AUGUST 2016–NOVEMBER 2016

Designed in code, overhauling billing, email templating, and credentials flows for real estate title closing software.

INTERNSHIPS & MORE—

CS 91SI: Digital Canvas
Instructor & Critique Leader
FALL 2014–SPRING 2016

Co-taught a student-initiated visual design course at Stanford. Created website for materials and led critiques.

Nextdoor
Engineering & Design Intern
SUMMER 2015

Led a consistency audit of web elements and worked on various frontend projects.

IDEO New York
Creative Coding Intern
FALL 2015

Worked on a project team, distilling insights from user interviews to create materials and prototypes for a client.

Apple
Software Engineering Intern
SUMMER 2014

Developed an automated system of Python scripts for testing iOS builds.

EDUCATION—

Stanford University
Stanford, CA
FALL 2012–SPRING 2016

B.S. Computer Science, Focus in Human-Computer Interaction

Stanford in New York
New York, NY
FALL 2015

Program on the Arts, Architecture, Design, and Urban Studies

ACHIEVEMENTS—

Kleiner Perkins Caufield Byers
Engineering Fellow
SUMMER 2015

a16z + IDEO Designathon
1st Place
SUMMER 2015

SKILLS & INTERESTS—

Figma	Abstract
Sketch	Zeplin
Adobe CC	HTML/CSS
InVision	JavaScript
Principle	React
Framer	Python

Cycling, running, and swimming
Music, playlists, and concerts
Photography and modern art
Board games and Mario Kart