

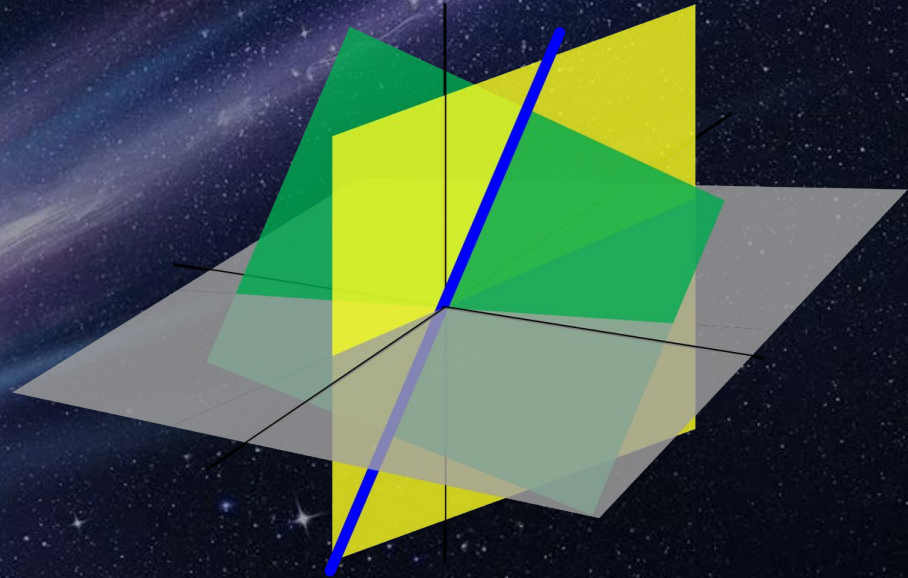


Lecture 14

Linear Algebra in Python

What is Linear Algebra?

- Linear Algebra is its own branch of mathematics concerned with linear equations & maps
- In linear algebra, we represent equations as vectors and matrices
- These objects have their own mathematical rules that can help make our lives a lot easier



Vectors



- A vector is any value with both direction and magnitude
- It's opposite is a scalar, which does not have direction
- Examples: Velocity, Acceleration, Momentum, etc.
- For our purposes, we can represent vectors as a matrix

Matrices

- Matrices are just an array of numbers with some dimensions
- We've been working with matrices all along we just haven't been calling them that
- They can be used and manipulated to represent and calculate a number of scientific concepts

$$\begin{matrix} & \begin{matrix} 1 & 2 & \dots & n \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ \vdots \\ m \end{matrix} & \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ a_{31} & a_{32} & \dots & a_{3n} \\ \vdots & \vdots & \vdots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix} \end{matrix}$$



Determinants

- A scalar value calculated from the elements of a square matrix
- Has applications in Physics as they pertain to eigenvalues (lots of uses in quantum mechanics)
- For our purposes, we can use the numpy function: `np.linalg.det`

DETERMINANT OF MATRIX

$$|A| = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = (ad - bc)$$

$$\begin{aligned} |A| &= \begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix} \\ &= a(ei - fh) - b(di - fg) + c(dh - eg) \\ &= aei + bfg + cdh - ceg - bdi - afh \end{aligned}$$

Dot Product & Cross Product

- Two different methods of matrix multiplication used for a number of different scenarios in physics
- Dot product results in a scalar value
- Cross product results in another vector perpendicular to both other vectors
- In Python, these are easy:
 - `np.dot`
 - `np.cross`

Length of vector \mathbf{u}, \mathbf{v}

Symbol for inner product

Angle between \mathbf{u} and \mathbf{v}

$$\mathbf{u} \bullet \mathbf{v} = |\mathbf{u}| |\mathbf{v}| \cos(\theta) \quad \text{①}$$
$$= x_1 \times x_2 + y_1 \times y_2 \quad \text{②}$$

Vector Cross Product Formula



$$\vec{\mathbf{a}} \times \vec{\mathbf{b}} = |\vec{\mathbf{a}}| |\vec{\mathbf{b}}| \sin \theta \hat{\mathbf{n}}$$

$$\vec{\mathbf{a}} \times \vec{\mathbf{b}} = i (a_2 b_3 - a_3 b_2) + j (a_3 b_1 - a_1 b_3) + k (a_1 b_2 - a_2 b_1)$$

Solving Linear Equations

- A linear equation is simply an equation which, when plotted, results in a line
- We can easily solve these systems of equations using matrices
- By representing the coefficients in one matrix and the results of the equations in another, we can solve for the variables

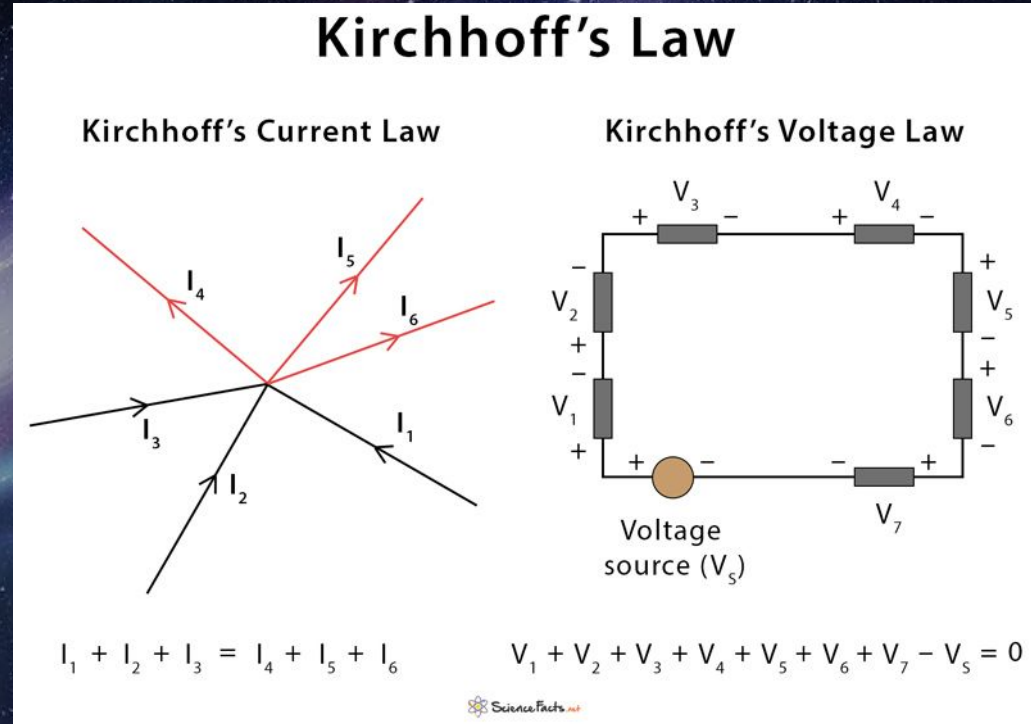
System of linear
equations

$$ax + by = c$$

$$a_1x + b_1y = c_1$$

Solving Linear Equations Example: Kirchhoff's Law

- This is just one example of where you may need to solve a system of equations when studying physics
- Using Kirchhoff's Law, we can define a system of equations for the current going through the nodes of an electrical circuit
- Those equations can then be solved using matrices (you'll do this in the workshop)



np.linalg.inv().dot()

Using inverse matrices to solve systems of equations

$$x + 2y + 2z = 5$$

$$3x - 2y + z = -6$$

$$2x + y - z = -1$$

$$\begin{bmatrix} 1 & 2 & 2 \\ 3 & -2 & 1 \\ 2 & 1 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 5 \\ -6 \\ -1 \end{bmatrix}$$

$$Av = B$$

$$Av = B$$

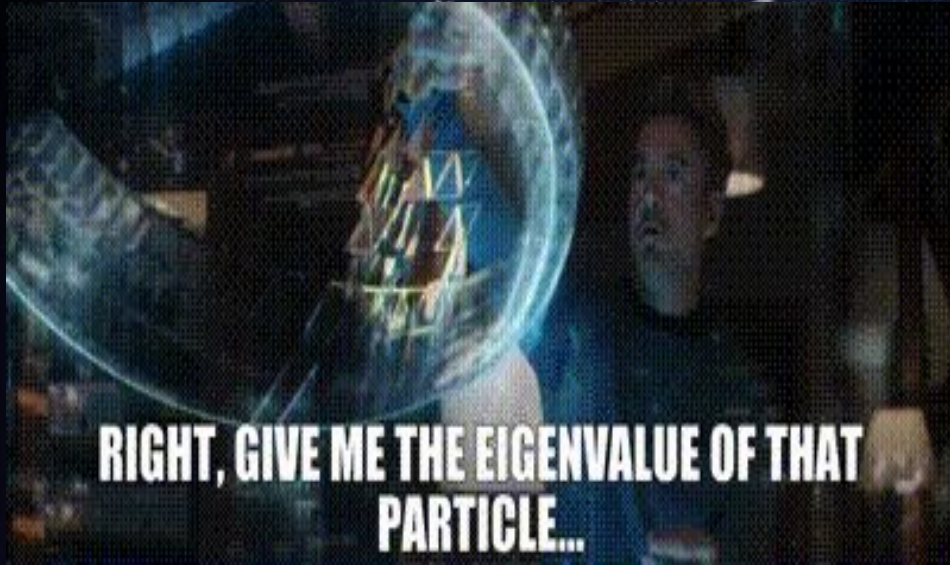
$$A^{-1}Av = A^{-1}B$$

$$v = A^{-1}B$$

$$A^{-1} = \text{inverse of matrix } A = \frac{\text{adjoint}(A)}{\det(A)}$$

- One of our new best friends solving linear equations in python
- Takes the math on the left here and turns it into just one line of code
- Matrices can just be multiplied and divided like numbers, we need to introduce a new object; the inverse matrix
- Like dividing a number by itself a matrix multiplied by its inverse will equal 1

Eigenvalues & Eigenvectors



- These are special values associated with matrices
- Any matrix, multiplied by its own eigenvector, will return the same eigenvector multiplied by its associated eigenvalue
- $Av = \lambda v$
- These values are very useful in the study of quantum mechanics

A vibrant comet streaks diagonally across a deep blue, star-filled night sky. The comet's head is a bright, glowing cyan and green, while its long, ethereal tail transitions through shades of purple, magenta, and blue. Numerous small, distant stars are scattered across the background, some appearing as sharp points of light and others as soft, out-of-focus glows.

Linear Algebra in Python Coding Demo