# **Aaron Krieg**

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#### Education

Bachelor's Degree in Computer Science - Software Engineering

August 2015- May 2020

Arizona State University, Tempe, AZ

**Associates in General Studies** 

January 2012 - December 2019

South Mountain Community College, Phoenix, AZ

January 2012 - May 2015

Associates in Arts
South Mountain Community College, Phoenix, AZ

## Experience

# Lead front end and back-end developer

August 2019 - May 2020

Social Media Article Visualizer

- · Created a front-end website interface written in node.js with real-time response to user inputs
- · Created a back-end server component to interface with a database and restrict data flow from user
- Implemented a database through Oracle that stores the information of over 600,000 articles
- Created a pull-out search tab that allows users to search/filter articles based off of several criteria
- Inegrated a graph system that maps out articles and links them based off of their references to each other

### Lead front end and back-end developer Iprepd IP validator

February 2019 - May 2020

- Created a front-end website component through express.js that allows users to validate an IP address
- Implemented various APIs to validate IP addresses and remove them from our client server
- Successfully integrated Google's ReCAPTCHA service to reject requests sent from malicious IP addresses
- Implemented error handling and dynamic error pages that displays information regarding relevant errors

## **Projects**

### **Historical Stock Price Graph**

- · Created a web-based interface through python that allows users to search for multiple historic stock prices
- Successfully implemented Alpha Vantage's API services to obtain relevant stock prices
- Integrated a graphing system to map multiple stock prices simultaneously

## 2020 Global Game Jam

https://globalgamejam.org/2020/games/de-corruption-1

DeCoruption

- Created a turn-based grid-based game through Unity where the user controls a drone and purifies tiles on the grid
- Implemented a procedurally generated grid-based map that changes upon every run of the game.

### **Programing Knowledge**

## Languages and Frameworks

- HTML/CSS/JavaScript experienced in creating web applications and implementing GET and POST methods
- Python able to create web applications, implement APIs, and integrate databases with the use of Python
- Java Familiar with basic programming concepts and commonly used libraries
- C/C++ Familiar in basic concepts as well as multithreading and memory allocation
- C# Experienced in creating and implementing APIs and creating windows forms

#### **Development Tools**

- Git Proficient in pushing and pulling data as well as documenting and creating pull requests in GitHub
- SQL experienced in implementing backend databases through multiple frameworks

#### Development

- Programming methodologies Familiar with agile and waterfall programming methodologies
- Documentation experienced in writing scrum reports, debugging reports, and various code-based diagrams

## Certifications

CompTIA A+ Certification in Hardware Maintenance

November 2014

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CompTIA A+ Certification in Hardware Maintenance Coursera Python for Everybody Specialization General Education Certificate November 2014

December 2019

December 2019

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Coursera Python for Everybody Specialization General Education Certificate December 2019 December 2019