



UNIVERSITÄT
LEIPZIG

Einführung in die Objekt-Orientierte Modellierung und Programmierung

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Teil VIII

Kontrollstrukturen

Java: Bedingte Anweisungen

if

```
1  int a;  
2  int b;  
3  int c;  
4  
5  if (a < b) {  
6      c = a;  
7  } else {  
8      c = b;  
9  }
```

```
1  int a;  
2  int b;  
3  int c;  
4  
5  if ( ! (a >= b) ) {  
6      c = a;  
7  } else {  
8      c = b;  
9  }
```

Java: Bedingte Anweisungen

switch

```
1  int a;  
2  int b;  
3  int c;  
4  
5  if (a == 1) {  
6      c = b;  
7  
8  } else if (a == 2) {  
9      c = b * b;  
10  
11 } else if (a == 3) {  
12     c = b * b * b;  
13  
14 } else {  
15     c = 1;  
16 }
```

```
1  int a;  
2  int b;  
3  int c;  
4  switch (a) {  
5      case 1:  
6          c = b;  
7          break;  
8      case 2:  
9          c = b * b;  
10         break;  
11     case 3:  
12         c = b * b * b;  
13         break;  
14     default:  
15         c = 1;  
16 }
```

Java: Bedingte Anweisungen

switch

```
1  int a;  
2  int b;  
3  int c;  
4  switch (a) {  
5      case 1:  
6          c = b;  
7          break;  
8      case 2:  
9          c = b * b;  
10         break;  
11     case 3:  
12         c = b * b * b;  
13         break;  
14     default:  
15         c = 1;  
16 }
```

```
1  int a;  
2  int b;  
3  int c = 1;  
4  switch (a) {  
5      case 3:  
6          c *= b;  
7      case 2:  
8          c *= b;  
9      case 1:  
10         c *= b;  
11         break;  
12     default:  
13         c = 1;  
14 }
```

Java: Bedingte Anweisungen

switch

```
1  int monat;  
2  int quartal;  
3  switch (monat) {  
4      case 1:  
5      case 2:  
6      case 3:  
7          quartal = 1;  
8          break;  
9      case 4:  
10     case 5:  
11     case 6:  
12         quartal = 2;  
13         break;  
14     case 7:  
15     case 8:  
16     case 9:  
17         quartal = 3;  
18         break;  
19     case 10:  
20     case 11:  
21     case 12:  
22         quartal = 3;  
23         break;  
24     default:  
25         System.err.println("Monat falsch");  
26 }
```

```
1  int monat;  
2  int quartal;  
3  switch (monat) {  
4      case 1, 2, 3:  
5          quartal = 1;  
6          break;  
7      case 4, 5, 6:  
8          quartal = 2;  
9          break;  
10     case 7, 8, 9:  
11         quartal = 3;  
12         break;  
13     case 10, 11, 12:  
14         quartal = 3;  
15         break;  
16     default:  
17         System.err.println("Monat falsch");  
18 }
```

Java: Bedingte Anweisungen

- ▶ Datentypen für `switch`
 - ▶ `int`, Integer
 - ▶ `byte`, Byte
 - ▶ `short`, Short
 - ▶ `char`, Character
 - ▶ String
 - ▶ enum Werte (kommt später)
- ▶ `long`, Long können nicht verwendet werden für
 - ▶ `switch`
 - ▶ Arrays

Java: Schleifen

while

```
1  int[] werte = new int[7];
2
3  int index = 0;
4  while (index < werte.length) {
5      System.out.println("werte["
6                          + index
7                          + "] = "
8                          + werte[index]
9                          );
10     ++index;
11 }
```

Ausgabe:

```
werte[0] = 0
werte[1] = 0
werte[2] = 0
werte[3] = 0
werte[4] = 0
werte[5] = 0
werte[6] = 0
```


Java: Schleifen

for

```
1  int[] werte = new int[7];
2
3  for (int index = 0;
4      index < werte.length;
5      ++index) {
6      System.out.println("werte["
7                          + index
8                          + "] = "
9                          + werte[index]
10                         );
11 }
```

Java: Schleifen

for

```
1  int[] werte = new int[7];
2
3  for (int index = 0;
4      index < werte.length;
5      ++index) {
6      System.out.println("werte["
7                          + index
8                          + "] = "
9                          + werte[index]
10                         );
11  }
12 }
```

while

```
1  int[] werte = new int[7];
2
3  int index = 0;
4  while (index < werte.length) {
5
6      System.out.println("werte["
7                          + index
8                          + "] = "
9                          + werte[index]
10                         );
11      ++index;
12  }
```

Java: Schleifen

for, vereinfacht

```
1  int[] werte = new int[7];  
2  
3  for (int wert : werte) {  
4      System.out.println("Wert = " + wert);  
5  }
```

Ausgabe:

Wert = 0

Wert = 0

Wert = 0

Wert = 0

Wert = 0

Wert = 0

Wert = 0

Java

continue

```
1  for (int i = 0;
2      i < 10;
3      ++i) {
4      if (i % 2 == 0) {
5          continue;
6      }
7      System.out.println( i );
8  }
```

Ausgabe:

1
3
5
7
9

break

```
1  int[] werte = new int[7];
2
3  for (int index = 0;
4      index < werte.length;
5      ++index) {
6      werte[index] = 10 - index;
7  }
8
9  int index;
10 for (index = 0;
11     index < werte.length;
12     ++index) {
13     if (werte[index] == 5) {
14         break;
15     }
16 }
17
18 if (index < werte.length) {
19     System.out.println( "werte["
20                         + index
21                         + "] = "
22                         + werte[index]
23                     );
24 }
```

Ausgabe:
werte[5] = 5

break: Example using methods

```
1  int[] werte = new int[7];
2
3  for (int index = 0;
4      index < werte.length;
5      ++index) {
6      werte[index] = 10 - index;
7  }
8
9  int index;
10 for (index = 0;
11     index < werte.length;
12     ++index) {
13     if (werte[index] == 5) {
14         break;
15     }
16 }
17
18 if (index < werte.length) {
19     System.out.println( "werte["
20                         + index
21                         + "] = "
22                         + werte[index]
23                         );
24 }
```

```
1  public class Loops {
2
3      private int[] werte = new int[7];
4
5      public Loops() {
6          fill();
7      }
8
9      private void fill() {
10         for (int index = 0;
11             index < werte.length;
12             ++index) {
13             werte[index] = 10 - index;
14         }
15     }
```

break: Example using methods

```
1  int[] werte = new int[7];
2
3  for (int index = 0;
4      index < werte.length;
5      ++index) {
6      werte[index] = 10 - index;
7  }
8
9  int index;
10 for (index = 0;
11     index < werte.length;
12     ++index) {
13     if (werte[index] == 5) {
14         break;
15     }
16 }
17
18 if (index < werte.length) {
19     System.out.println("werte["
20                         + index
21                         + "] = "
22                         + werte[index]
23                     );
24 }
```

```
17 public int search(
18     final int value
19 ) {
20     int index;
21     for (index = 0;
22         index < werte.length;
23         ++index) {
24         if (werte[index] == value) {
25             break;
26         }
27     }
28
29     return index;
30 }
31
32 public void print(
33     int found
34 ) {
35     if (found < werte.length) {
36         System.out.println("werte["
37                             + found
38                             + "] = "
39                             + werte[found]
40                     );
41     }
42 }
43 }
```

break: Example using methods

```
1  public class Suche {  
2  
3      public static void main(  
4          String[] args  
5      ) {  
6          Loops loops = new Loops();  
7          int found = loops.search(5);  
8          loops.print(found);  
9          int found = loops.search(0);  
10         loops.print(found);  
11         int found = loops.search(10);  
12     }  
13 }
```

```
1  public class Loops {  
2  
3      public Loops() {  
4          ...  
5      }  
6  
7      public int search(  
8          final int value  
9      ) {  
10         ...  
11     }  
12  
13     public void print(  
14         int found  
15     ) {  
16         ...  
17     }  
18 }
```