# Aaron Worsnop

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#### **EDUCATION**

## The University of Auckland •

Feb 2022 - Nov 2025

## Bachelor of Engineering (Honours) in Software Engineering

Cum. GPA: 3.5 (87.5%) | Currently 2<sup>nd</sup> Year

• Courses (Past & current): OOP, Data Structures & Algorithms, Software Engineering Theory (Graph Theory, Combinatorics), Assembly Language, Software Quality, C fundamentals, MATLAB

### PROFESSIONAL EXPERIENCE

#### Retirement Planning Ltd. Web Developer

June 2022 - Present

Fintech, Retirement Planning and Financial Advisory Startup

- Increased back-end efficiency of Zoho CRM by restructuring database of sensitive information.
  - Streamlined 2,000 disorganised and complex entries.
  - Displayed adaptability by rapidly mastering advanced Excel.
- Designed and created 5+ responsive pages for a professional and public-facing website.
- Enabled business opportunities with New Zealand's largest bank by implementing custom encryption with PHP and OpenSSL (~20,000 new clients possible).

## Finergy Ltd • Digital Designer

July 2022 - Present

Fintech, Financial Services and Marketing Firm

- Delivered over 30 successful campaigns for various clients by collaborating closely with a diverse team.
  - Regularly exceeded expected engagement and KPIs.
  - Demonstrated **versatility in skill** through the widely varying nature of projects.
- Designed 300+ essential brand components, focusing on ROI and client satisfaction.
- Reconstructed the brand identity of a company, leading to a successful advertising campaign.

# **PROJECTS**

Tic Tac Toe Al Tic Tac Toe game in Java using the MiniMax algorithm with alpha-beta pruning.

**Plagiarism checker** Code plagiarism detection tool for students, using winnowing algorithm in MATLAB.

**Boulder Break** ASCII level-based puzzle game written in **C**, using arrays, pointers and addresses.

Webforms Webstore prototype for a client written in pure JavaScript, HTML, CSS and PHP.

- Enabled client to prototype their products.
- Created a PHP email function.

Strafe Abstract 3D level-based runner game with level selector made in Unity with C#.

YouTube Channel 100k+ views | 650+ Subscribers. High-quality tech videos, interacting with fans etc.

#### **SKILLS**

- Languages: Java, C#, C, MATLAB, HTML, CSS, PHP, JavaScript
- Native Proficiency in Mandarin Chinese