

Goal:

- Continue the discussion of Projection
- Present the projection theorem
- Introduce the Gram matrix
- Do a real-world example

Recall: last time we discussed the idea of a generalized angle between two vectors f, g in an inner product space:

$$\cos(\theta) = \frac{(f, g)}{\|f\| \|g\|} = \frac{(f, g)}{(f, f)^{1/2} (g, g)^{1/2}} \quad \text{and used this to}$$

define a generalized projection operator where we can project f onto g by:



$$\begin{aligned} \text{"projection of } f \text{ onto } g \text{"} &= (\cos(\theta) \|f\|) \left(\frac{g}{\|g\|} \right) \quad \text{unit vector in the direction of } g \\ &= \left(\frac{(f, g)}{(g, g)^{1/2}} \right) \frac{g}{(g, g)^{1/2}} = \frac{(f, g)}{(g, g)} g \end{aligned}$$

Then we saw that we could define \tilde{f} to be the component of f orthogonal to g as: $\tilde{f} = f - \text{proj}_g(f)$ and that $(\tilde{f}, g) = 0$.

The Projection theorem (3.4.2)

Now we want to discuss how to use the idea of projections to build "the best" approximations possible in a vector space V .

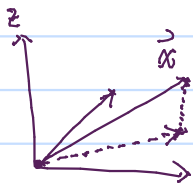
Let V be a vector space with inner product $(\cdot, \cdot)_V$. Let $W \subseteq V$ be a finite dimensional subspace of V with $\dim(W) \leq \dim(V)$. We want to find a vector $w \in W$ such that " w is the closest vector in the subspace W to the vector v ".

Recall: by "close" we are implicitly talking about distance as measured by the inner product norm: $\|x\|_V = (x, x)_V^{1/2}$

So in mathematical terms we want to find $w \in W$ that minimizes $\|v - y\|$ where y is any vector in W . That is we want to find $w \in W$ such that

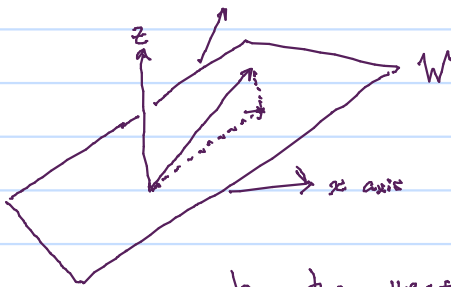
$$\|v - w\| \leq \|v - y\| \text{ for any } y \in W.$$

How can we understand this intuitively? Let's go to our good friend and constant companion $V = \mathbb{R}^3$. The dot product $(x, y) = x \cdot y$ gives rise to the notion of geometry to which we are physically accustomed. Let $W = \mathbb{R}^2$ be our subspace: we will use the x - y plane but any 2d surface in \mathbb{R}^3 would work.



Suppose we have $x = (1, 2, 7)$ and we want to find the best approximation $w \in \mathbb{R}^2$ to x how would you find the closest vector on the x - y axis?

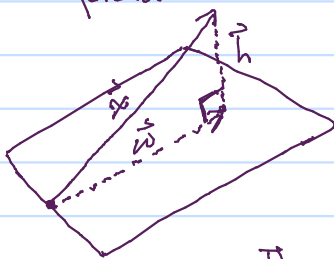
That's right! you would "project" x onto the x - y axis. What if we took W to be a plane oriented differently



The approach, intuitively, would be the same. We would want to drop a horizontal line from the tip of \vec{x} down to W and take our approximation w to be the vector whose tail was at the origin and whose tip was at the point where this "projection" of \vec{x} touched W .

Key idea: we can find the vector $w \in W$ that best approximates \vec{x} if we can find the horizontal (perpendicular) vector \vec{h} that forms a 90° angle between W and \vec{x} .

The picture is:



- Notice that if we find \vec{h} we can write:
 $\vec{x} = \vec{w} + \vec{h} \Rightarrow \vec{x} - \vec{w} = \vec{h}$
- Notice that such an \vec{h} is perpendicular to all of the subspace W
- Combining these observations means that

The projection of x onto W is orthogonal to \vec{w}
eg: $\vec{h} \cdot \vec{y} = (\vec{x} - \vec{w}) \cdot \vec{y} = 0$ for all $y \in W$

Another way to write this is: $(x-w, y) = 0$ for every $y \in W^\perp$.

Here $\vec{x} - \vec{h} = \vec{w} \in W$ is called the projection of \vec{x} onto the space W and is written as $w = x - h = \text{proj}_W(x)$.

▷ So when $V = \mathbb{R}^3$ and $W = \mathbb{R}^2$ we can make nice intuitive sense of the problem of finding the closest vector $w \in W$ to x .

Q: Can we recast this idea into a result for general inner product spaces?

A: Theorem: (the projection theorem): Let V be a vector space with inner product $(\cdot, \cdot)_V$ and let W be a finite dimensional subspace. Let $v \in V$ be fixed.

1) There is a unique $w \in W$ satisfying
$$\|v - w\| = \min_{y \in W} \|v - y\|$$

2) A vector $w \in W$ is the best approximation in W to $v \notin W$ if and only if: $(v - w, y)_V = 0$ for every $y \in W$.

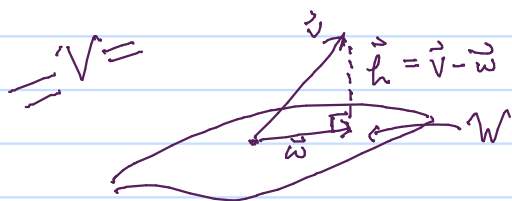
3) Let $\{w_1, w_2, \dots, w_j\}$ be a basis for W . Then the projection of v onto W (e.g. the best approximation to v in W) is given by the formula:

$$w = \text{proj}_W(v) = \sum_{i=1}^j x_i \vec{w}_i$$
 where the x_i solve the matrix equation $G\vec{x} = \vec{b}$. The matrix G is $G_{ij} = (w_i, w_j)$ and the vector b is $b_i = (v, w_i)$

The matrix $G = \begin{bmatrix} (w_1, w_1) & (w_1, w_2) & \dots & (w_1, w_j) \\ \vdots & (w_2, w_2) & & \\ & & \ddots & \\ (w_j, w_1) & (w_j, w_2) & \dots & (w_j, w_j) \end{bmatrix}$

is called the Gram matrix.

Where does the Gram matrix come from? It is a direct result of part (2) of the theorem. We know we should have that $\vec{v} - \vec{w}$ is orthogonal to every vector in W



So a consequence is that $\vec{v} - \vec{w} = \vec{h}$ must be orthogonal to each of the basis elements $\{\vec{w}_1, \vec{w}_2, \dots, \vec{w}_j\}$ of W .

• We also know that the vector \vec{w} can be written as a linear combination of the basis vectors $\{\vec{w}_1, \vec{w}_2, \dots, \vec{w}_j\}$
write $\vec{w} = x_1 \vec{w}_1 + x_2 \vec{w}_2 + \dots + x_n \vec{w}_n$

• We get:

$$(\vec{v} - (x_1 \vec{w}_1 + \dots + x_j \vec{w}_j), \vec{w}_1) = 0$$

$$(\vec{v} - (x_1 \vec{w}_1 + \dots + x_j \vec{w}_j), \vec{w}_2) = 0$$

$$\vdots$$

$$(\vec{v} - (x_1 \vec{w}_1 + \dots + x_j \vec{w}_j), \vec{w}_j) = 0$$

Rearranging these equations gives

$$\begin{array}{l}
 \overbrace{x_1(w_1, w_1) + x_2(w_2, w_2) + \dots + x_j(w_j, w_j)}^{j \text{ unknowns}} = (V, w_1) \\
 x_1(w_1, w_1) + x_2(w_2, w_2) + \dots + x_j(w_j, w_j) = (V, w_2) \\
 \vdots \\
 x_1(w_j, w_1) + x_2(w_j, w_2) + \dots + x_j(w_j, w_j) = (V, w_j)
 \end{array}
 \left. \vphantom{\begin{array}{l} x_1(w_1, w_1) + x_2(w_2, w_2) + \dots + x_j(w_j, w_j) = (V, w_1) \\ x_1(w_1, w_1) + x_2(w_2, w_2) + \dots + x_j(w_j, w_j) = (V, w_2) \\ \vdots \\ x_1(w_j, w_1) + x_2(w_j, w_2) + \dots + x_j(w_j, w_j) = (V, w_j) \end{array}} \right\} j \text{ equations}$$

Written in matrix form this is

$$\begin{bmatrix} (w_1, w_1) & (w_1, w_2) & \dots & (w_1, w_j) \\ \vdots & (w_2, w_2) & & \vdots \\ (w_j, w_1) & (w_j, w_2) & \dots & (w_j, w_j) \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_j \end{bmatrix} = \begin{bmatrix} (V, w_1) \\ (V, w_2) \\ \vdots \\ (V, w_j) \end{bmatrix}$$

which is exactly the equation $G\vec{x} = \vec{b}$ where G is the Gram matrix.

Example: (pg 65 of text) Linear regression

Suppose 5 datapoints are given:

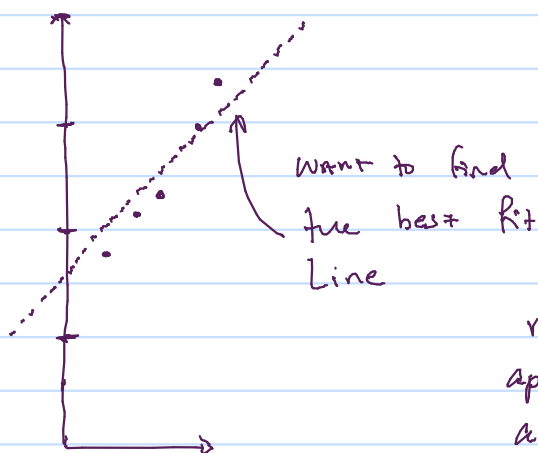
$$(x_1, y_1) = (0.1, 1.7805)$$

$$(x_2, y_2) = (0.3, 2.2285)$$

$$(x_3, y_3) = (0.4, 2.3941)$$

$$(x_4, y_4) = (0.75, 3.2226)$$

$$(x_5, y_5) = (0.9, 3.5697)$$



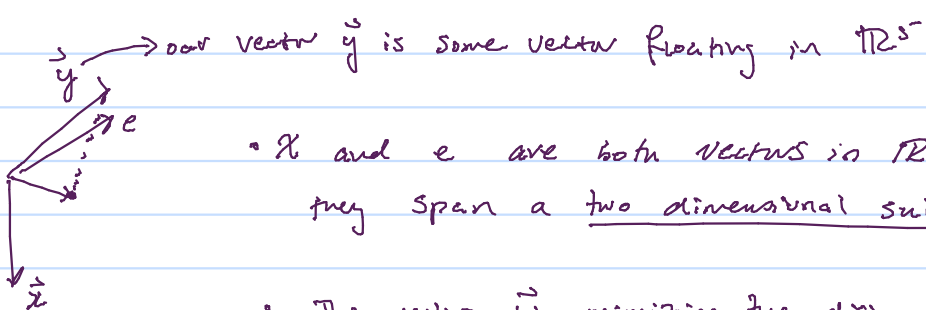
Suppose we hypothesize that the relationship between x and y should be approximately linear. Eg we want to find a, b such that $y_i = ax_i + b$

The dataset and our hypothesis can be written together as $\vec{y} = a\vec{x} + b\vec{e}$ where $\vec{y} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \end{bmatrix}$ $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{bmatrix}$ $\vec{e} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$

The idea is to pick a, b

minimizing the distance

between the vector $\vec{y} \in \mathbb{R}^5$ and the two-dimensional subspace spanned by the vectors $\{\vec{x}, \vec{e}\}$.



• \vec{x} and \vec{e} are both vectors in \mathbb{R}^5 as well but together they span a two dimensional subspace

• The vector \vec{w} minimizing the distance between \vec{y} and $W = \text{Span}\{\vec{x}, \vec{e}\}$ will be of the form $w = a\vec{x} + b\vec{e}$ for some coefficients a, b .

• The line $f(x) = ax + b$ will then be the best fit line to the datapoints since the points $f(x_i)$ will be the entries to the vector \vec{w} . i.e. $f(x_i) = w_i$

→ So the abstract setup for our problem is: Let $V = \mathbb{R}^5$ and $(\cdot, \cdot)_V$ be the usual dot product. Find $w = \text{proj}_W(v)$ where $W = \text{Span}\{\vec{x}, \vec{e}\}$

Solution: We know $G\vec{w} = \vec{r}$ where $G = \begin{bmatrix} (\vec{x}, \vec{x}) & (\vec{x}, \vec{e}) \\ (\vec{e}, \vec{x}) & (\vec{e}, \vec{e}) \end{bmatrix} = \begin{bmatrix} \vec{x} \cdot \vec{x} & \vec{x} \cdot \vec{e} \\ \vec{e} \cdot \vec{x} & \vec{e} \cdot \vec{e} \end{bmatrix}$

and $\vec{r} = \begin{bmatrix} \vec{y} \cdot \vec{x} \\ \vec{y} \cdot \vec{e} \end{bmatrix}$. We have $\begin{bmatrix} 1.6325 & 2.45 \\ 2.45 & 5 \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} = \begin{bmatrix} 7.4370 \\ 13.196 \end{bmatrix}$

the solution is: $w = \begin{bmatrix} 2.2411 \\ 1.5409 \end{bmatrix}$. Hence by taking $a = w_1$ and $b = w_2$ we get that the best fit line is $f(x) = ax + b = 2.2411x + 1.5409$