## Experience

## Interaction Designer

 $\textbf{frog} \bullet \mathsf{Brooklyn}, \mathsf{NY}$ 

2021-2023 (2 yrs)

Designing compelling and revenue-driving products and services in collaboration with design executives, developers, strategists and product managers.

Applying data-driven research methodologies and human-computer interaction design principles to lead the execution of useable, accessible, and profitable product experiences for diverse, big-name clients.

#### Licensed Insurance Agent

Progressive Insurance • Austin, TX

2018-2021 (3 yrs)

As a licensed agent, consults with a range of potential and existing clients about their specific needs.

Assists in coaching colleagues and leading workshops.

# Digital Marketing Consultant

Web.com • Austin, TX

2018-2018 (9 mos)

Consults with small business owners about marketing solutions such as SEO, Google Ads, website design, social media, and customer feedback control.

#### Licenses & certifications

## **Behavioral Science Training**

frog • 2020-Present

Leveraging all disciplines to centralize behavior as an outcome and science as a process.

## **Enterprise Design Thinking Practitioner**

IBM • 2020-Present

Applying design thinking to companies using tools and methods of collaboration, synthesis, design research, prototyping, and storytelling.

#### Education

# Certificate, UX/UI Design

The University of Texas • Austin, TX

2020-2021

Studying and practicing UX/UI design methodology, user-centric design research, design thinking, visual prototyping and wireframing, interface design, storyboarding, visual design theory, web prototyping with HTML5 and CSS, interaction design with JavaScript and jQuery.

#### AA, Business Administration

Austin Community College • Austin, TX

2014-2017

Classes in business law, calculus, and computers.

Basics of managerial and financial accounting.

Basics of micro and macroeconomics.

#### Skills

- Understanding of user-centered design to craft intuitive and delightful experiences.
- Collaborating with design leaders, developers, and strategists to create end-to-end solutions.
- Managing multiple projects with data-driven approach to create and execute product visions.
- Participating and leading internal and external design reviews, critiques, and workshops.
- Working at various fidelities, from quick sketches to high resolution mockups and interactive prototypes.
- Developing comprehensive design guidelines to enable all stakeholders to expand and deploy solutions.
- Expert proficiency in design tools such as Figma, Sketch, Adobe Suite, Miro/Mural.
- Proficient in developer tools such as GitHub and Visual Studio Code.