

Machine Learning for Face Recognition

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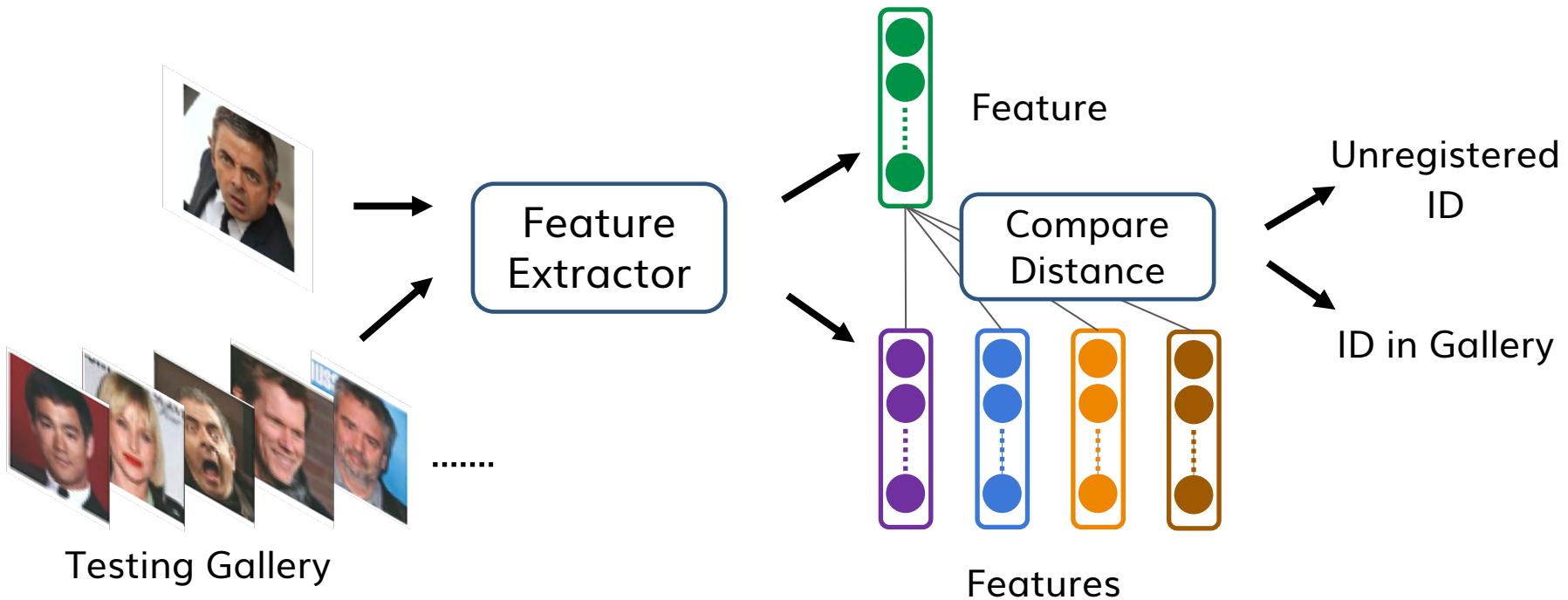
THE HONG KONG
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DEPARTMENT OF
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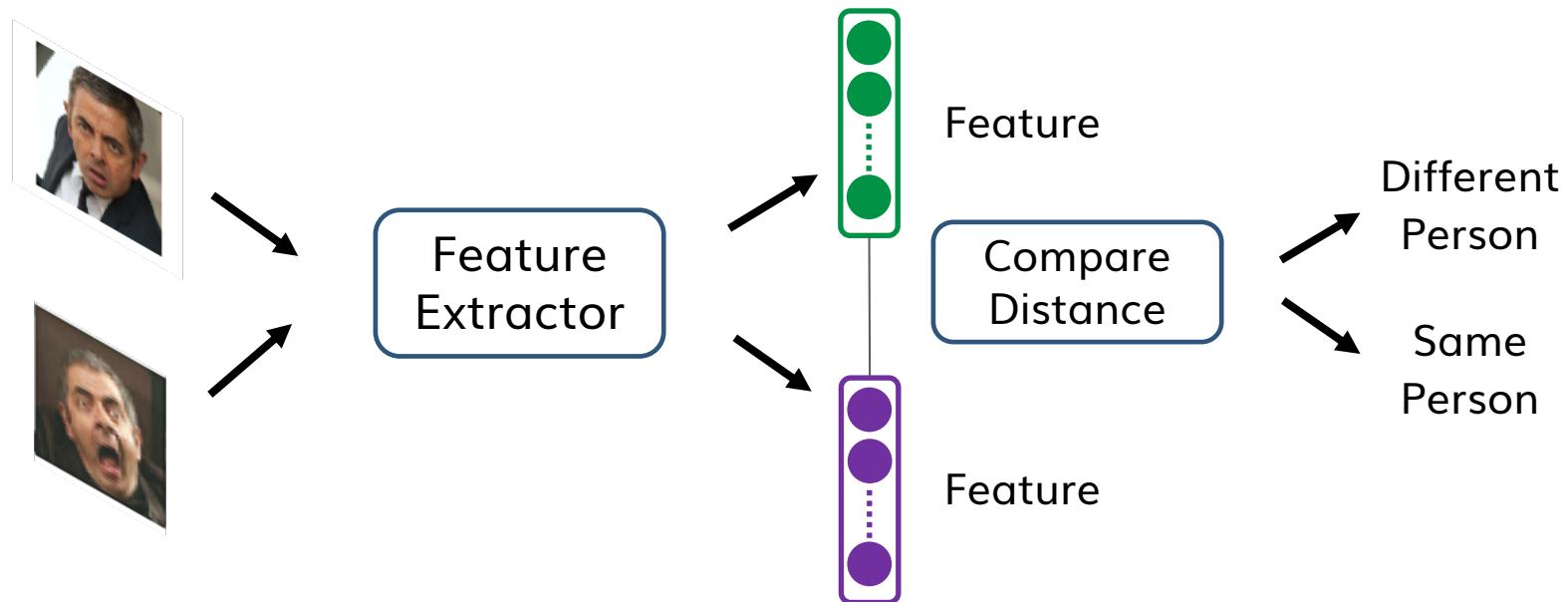
Agenda

- 1 Introduction
- 2 Methodologies
- 3 Experimental Setting
- 4 Evaluation Results
- 5 Conclusion

Introduction



Introduction

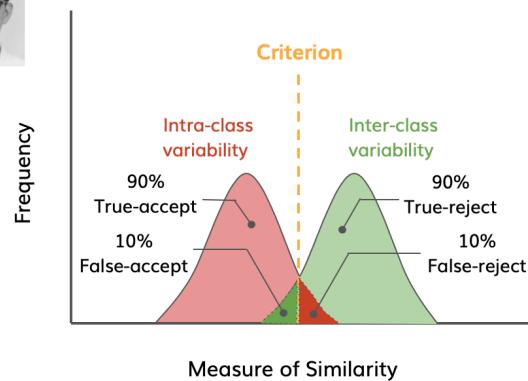


Problems

Intra-class variability



Inter-class variability

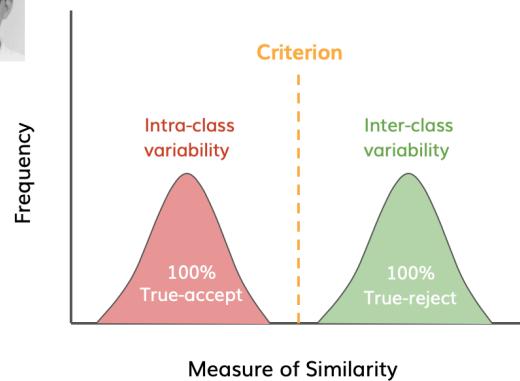


Problems

Intra-class variability



Inter-class variability



Objective

Design a model to learn discriminative
feature representations such that
intra-class distance < inter-class variance
for unconstrained conditions

- Wild environment
- Poor lighting condition
- Large face angles
- Low resolution

Objective

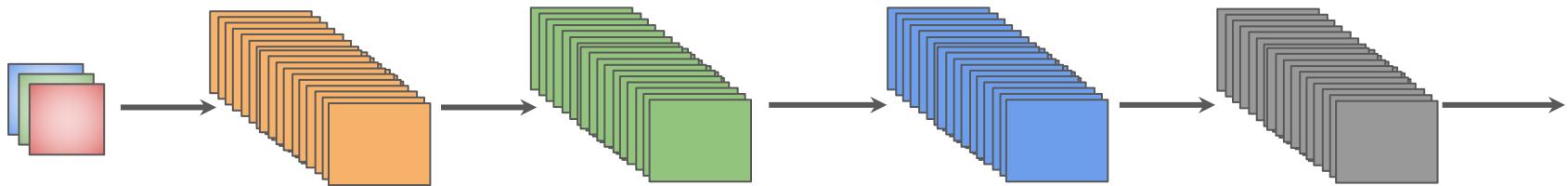
Design a model to learn discriminative
feature representations such that
intra-class distance < inter-class variance
for unconstrained conditions

Eigenface

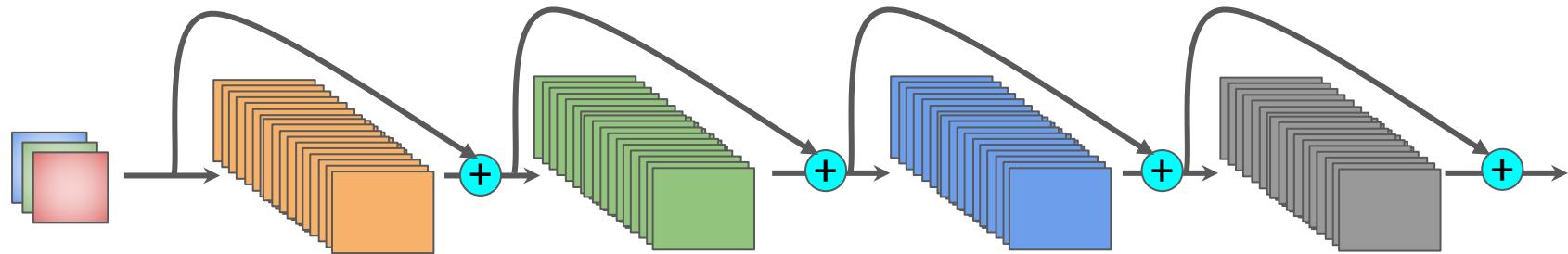
Local Binary Pattern (LBP)

Deep face recognition

Standard Connectivity

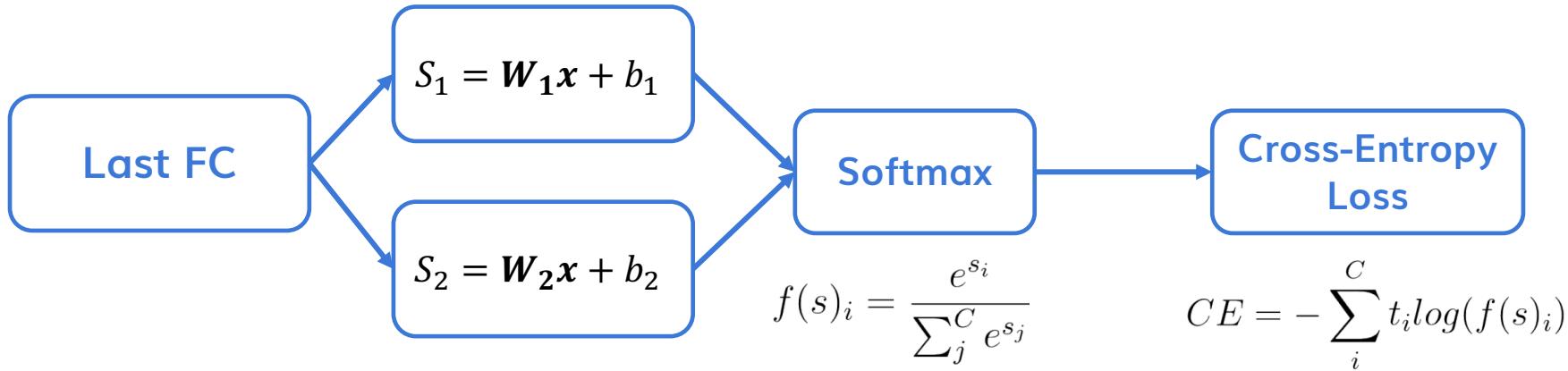


ResNet Connectivity



⊕: Element-wise addition

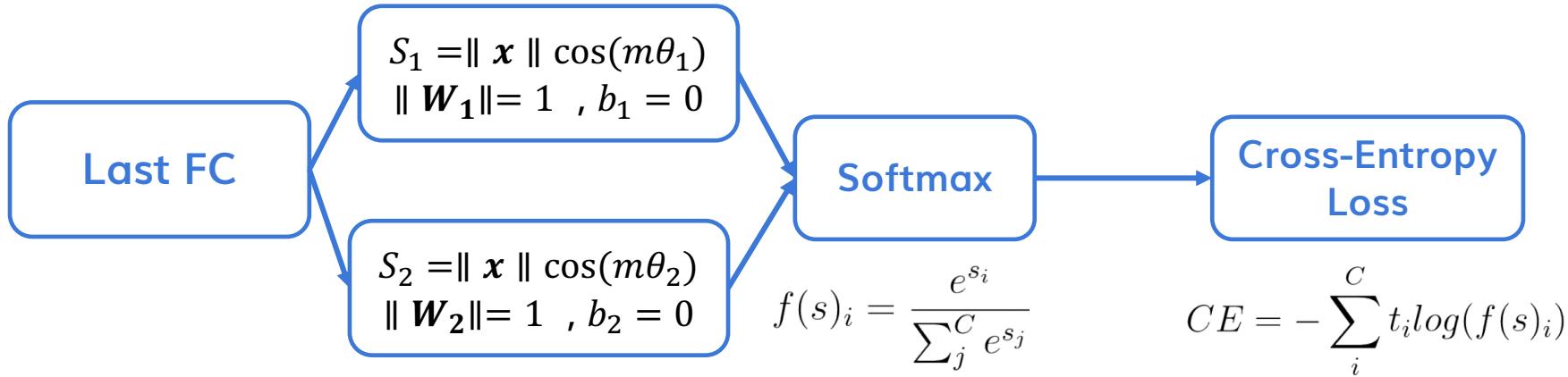
Softmax Loss



Decision Boundary:

$$(\mathbf{W}_1 - \mathbf{W}_2)x + b_1 - b_2 = 0$$

A-Softmax Loss

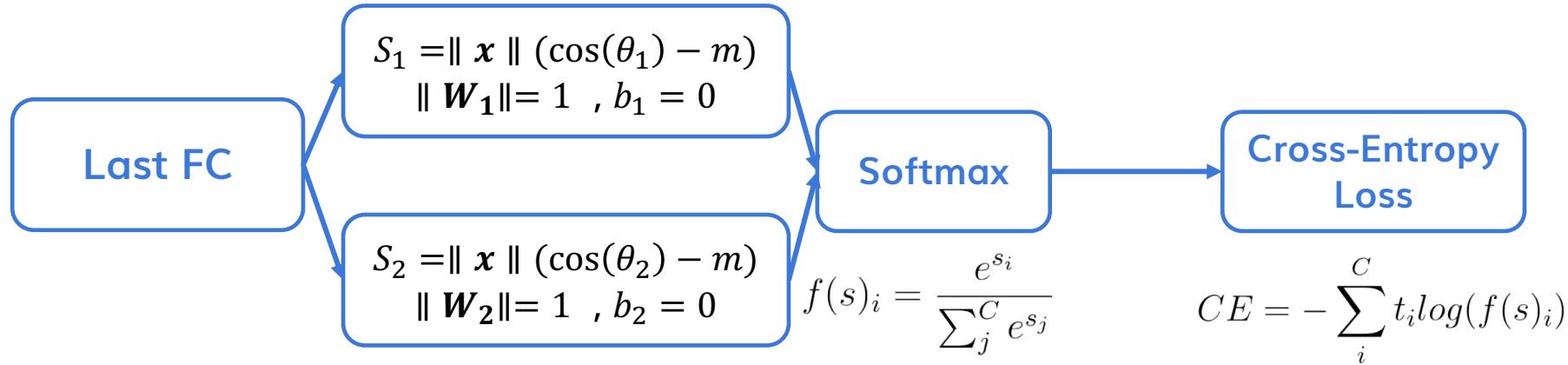


Decision Boundary:

$$\|x\| (\cos(m\theta_1) - \cos(\theta_2)) = 0, \text{ for class 1}$$

$$\|x\| (\cos(\theta_1) - \cos(m\theta_2)) = 0, \text{ for class 2}$$

AM-Softmax Loss

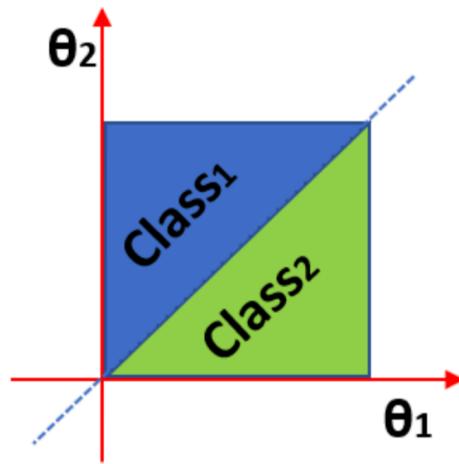


Decision Boundary:

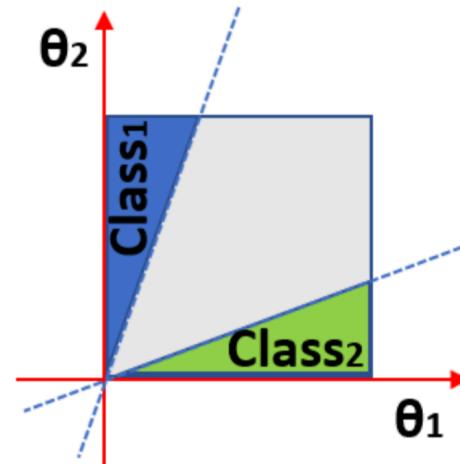
$$\|x\|(\cos(\theta_1) - m - \cos(\theta_2)) = 0, \text{ for class 1}$$

$$\|x\|(\cos(\theta_1) - \cos(\theta_2) + m) = 0, \text{ for class 2}$$

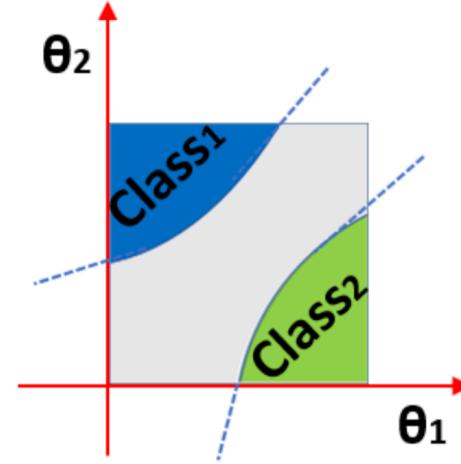
Decision Boundary Comparison



Softmax

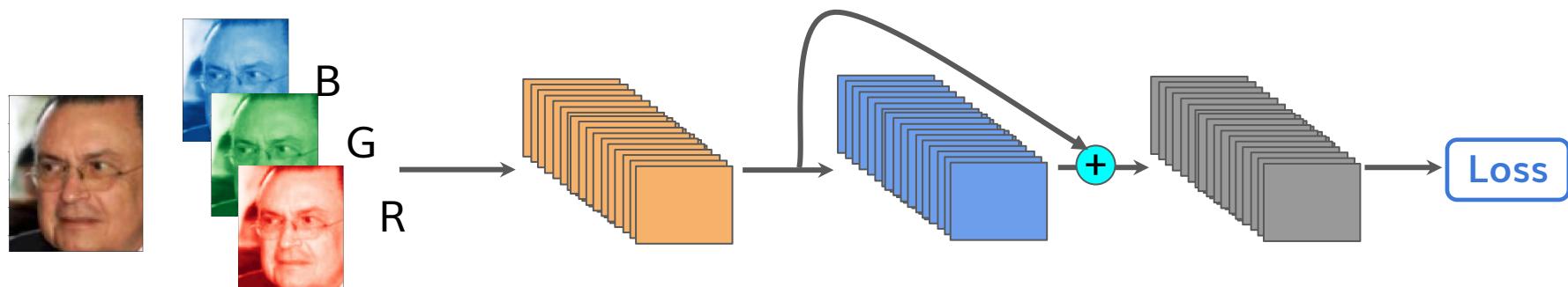


A-Softmax



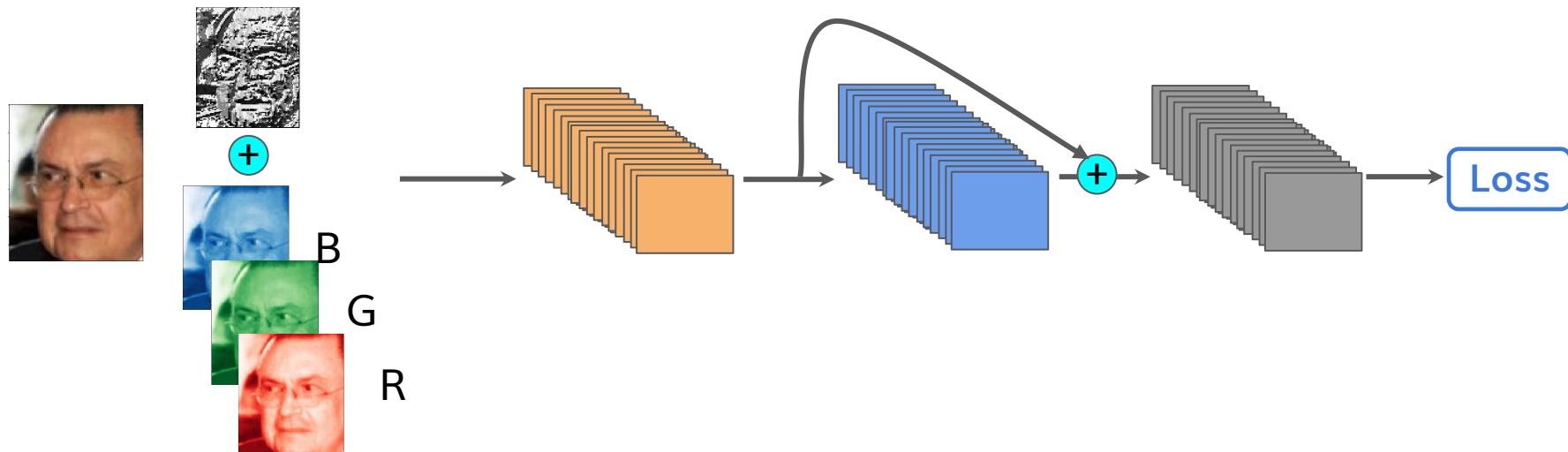
AM-Softmax

Model Design

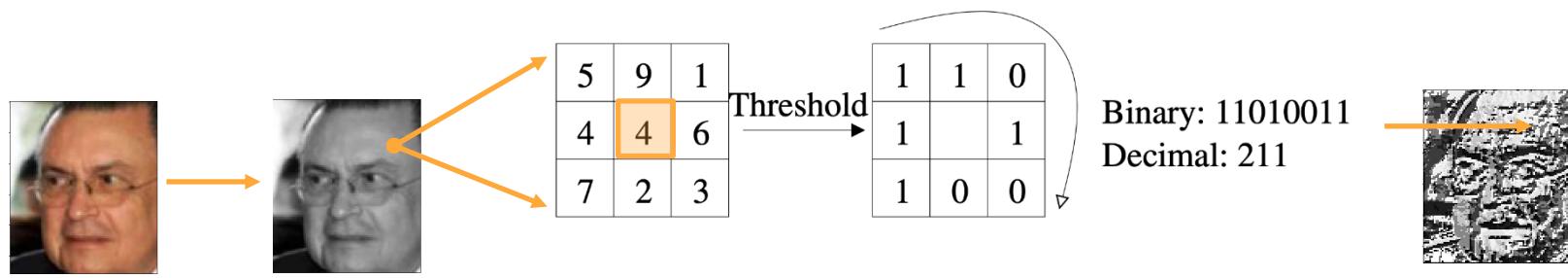


Model Design

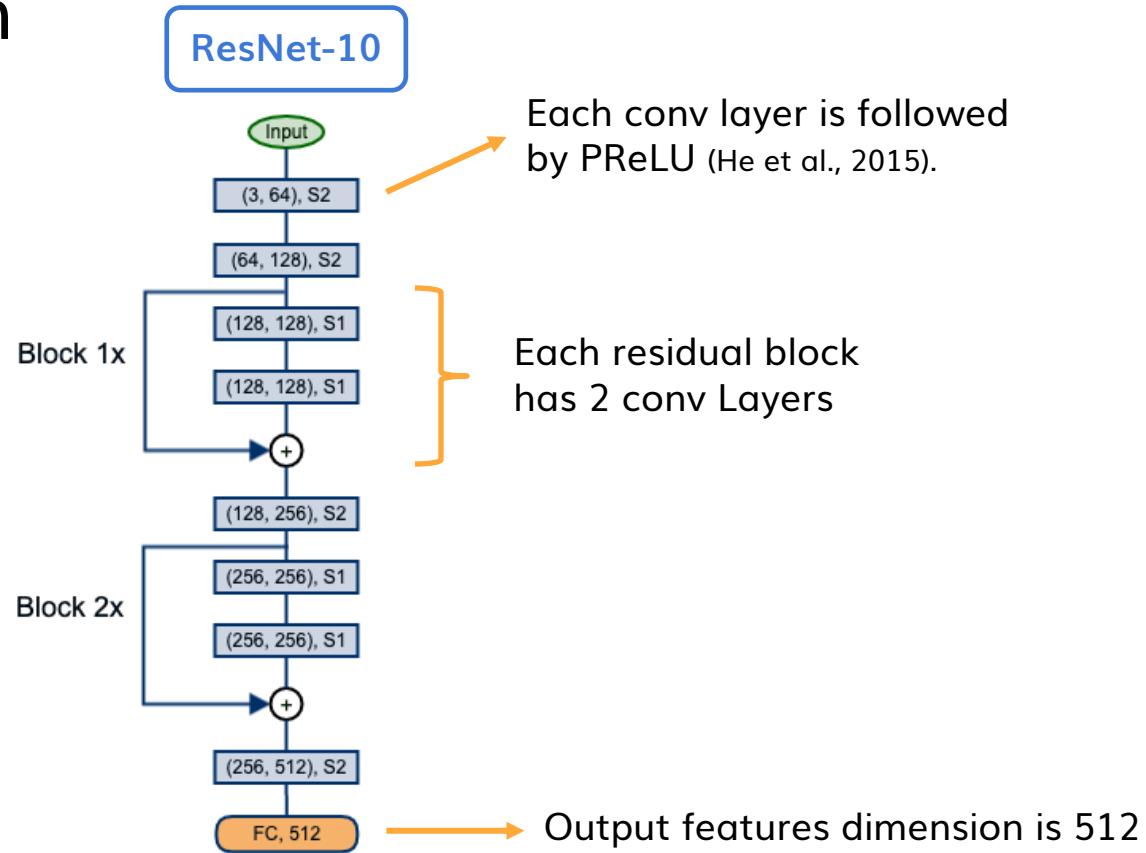
LBP Feature Channel



Model Design

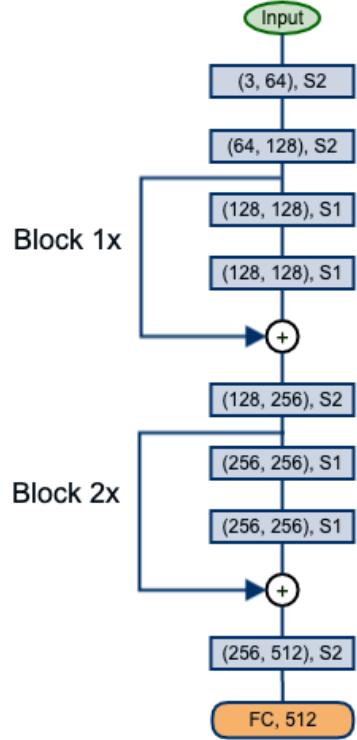


Network Design

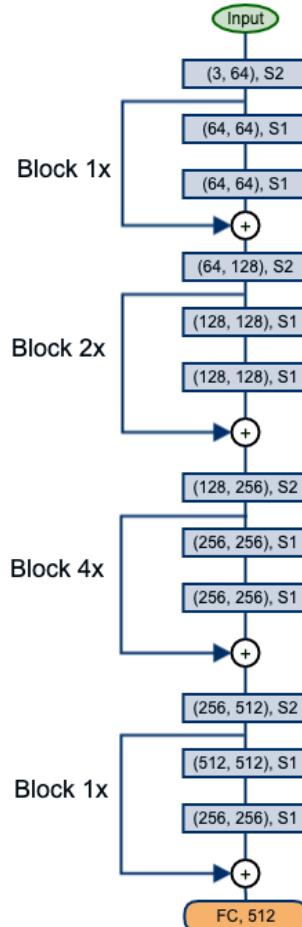


Network Design

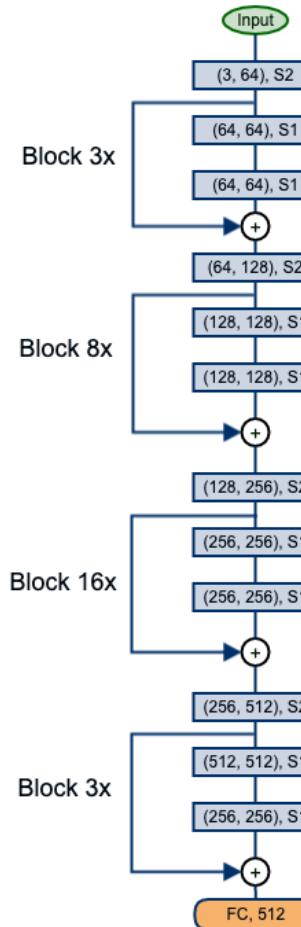
ResNet-10



ResNet-20



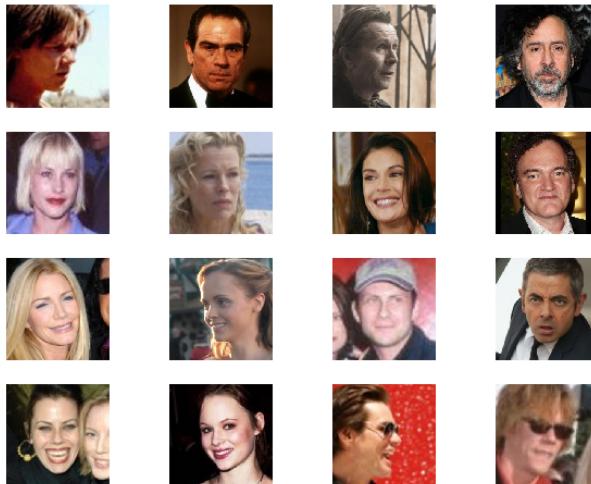
ResNet-64



Training Data

WebFace

- Faces collected from web across time, places, and ages
- 494,414 face images belonging to 10,575 identities



Benchmark Data

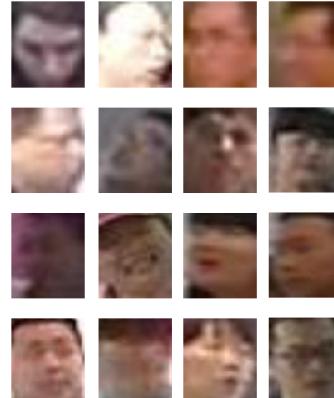
Labeled Faces in the Wild (LFW)

- Faces collected from web across time, places, and ages



Surveillance Face (SurvFace)

- Low resolution faces from surveillance camera



Multi-PIE

- 20 different illuminations and 8 pose angles within $\pm 90^\circ$



Benchmark Data

Labeled Faces in the Wild (LFW)

- Faces collected from web across time, places, and ages

Surveillance Face (SurvFace)

- Low resolution faces from surveillance camera

Multi-PIE

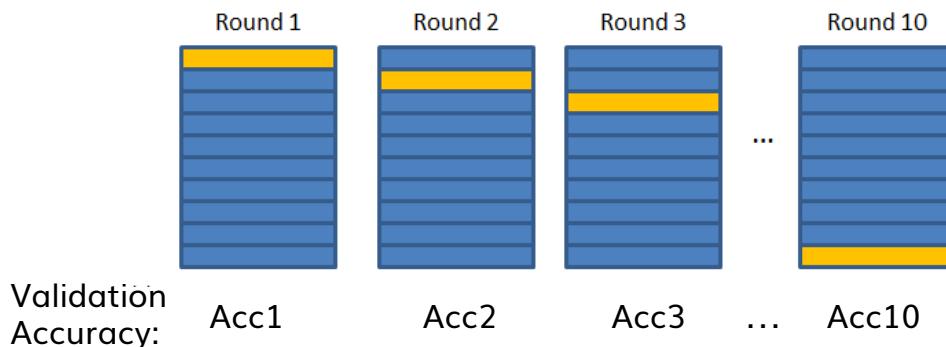
- 20 different illuminations and 8 pose angles within $\pm 90^\circ$

Dataset	# photos	# subjects	Metrics
LFW [20]	13,323	5,749	1:1: Acc, TAR vs. FAR (ROC)
Survface [3]	463,507	15,573	1:1: Acc, TAR vs. FAR (ROC)
MultiPIE [21]	126,819	249	1:N: Rank-N (CMC)

Evaluation Result on LFW

10-Fold Cross Validation

Validation Set
Training Set



Final accuracy = Average(Acc1, Acc2, ...)

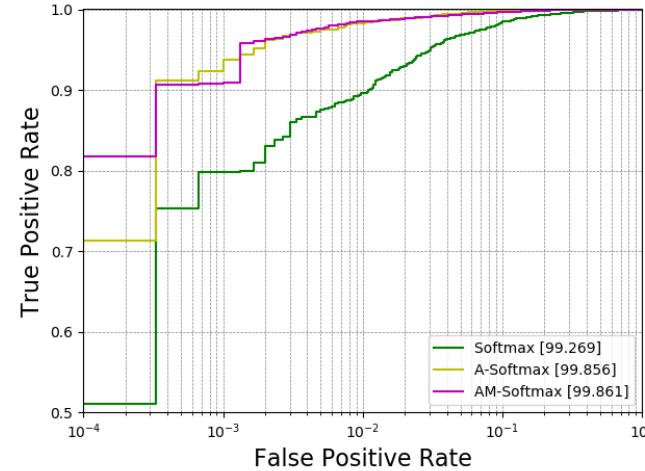
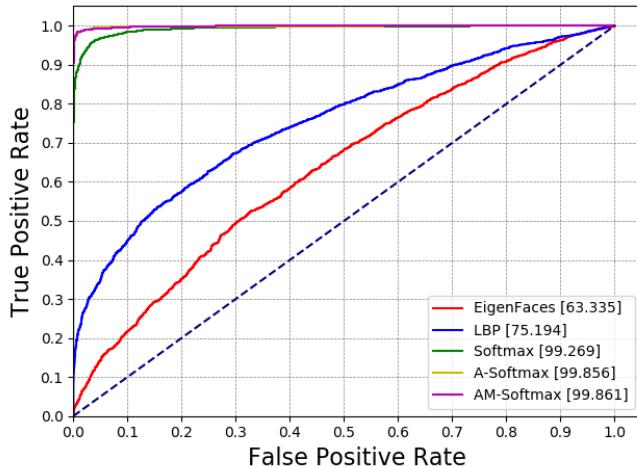
$$\hat{\mu} = \frac{\sum_{i=1}^{10} p_i}{10}$$

The reported standard deviation is given by:

$$\hat{\sigma} = \sqrt{\frac{\sum_{i=1}^{10} (p_i - \hat{\mu})^2}{9}}$$

Evaluation Result on LFW

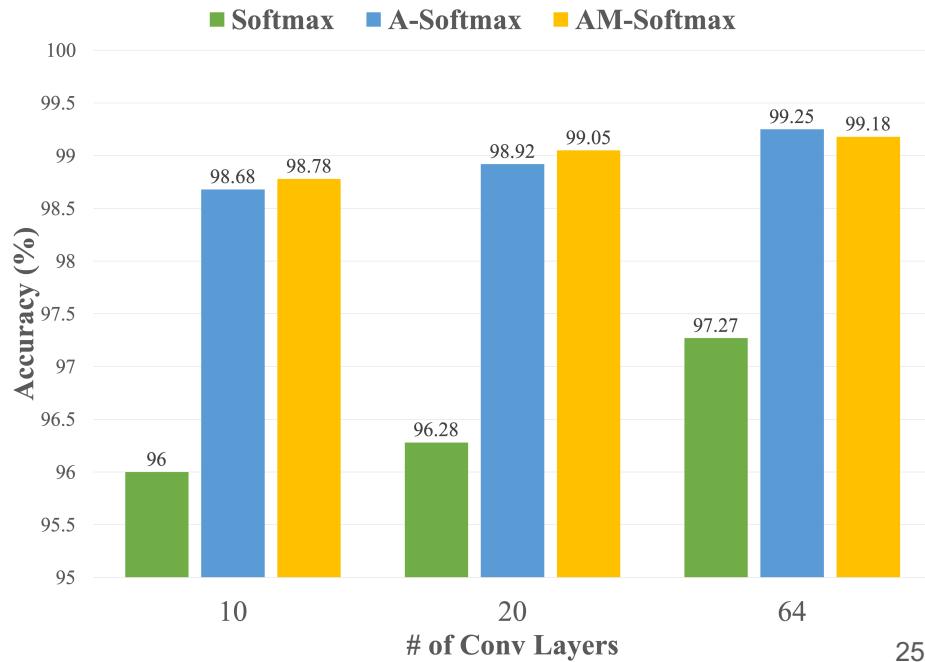
Method	Accuracy (%)
Eigenface	60.85 ± 2.36
Local Binary Pattern	68.47 ± 1.11
ResNet-10 + Softmax	96.00 ± 0.65
ResNet-10 + A-Softmax	98.68 ± 0.70
ResNet-10 + AM-Softmax	98.78 ± 0.51



Evaluation Result on LFW

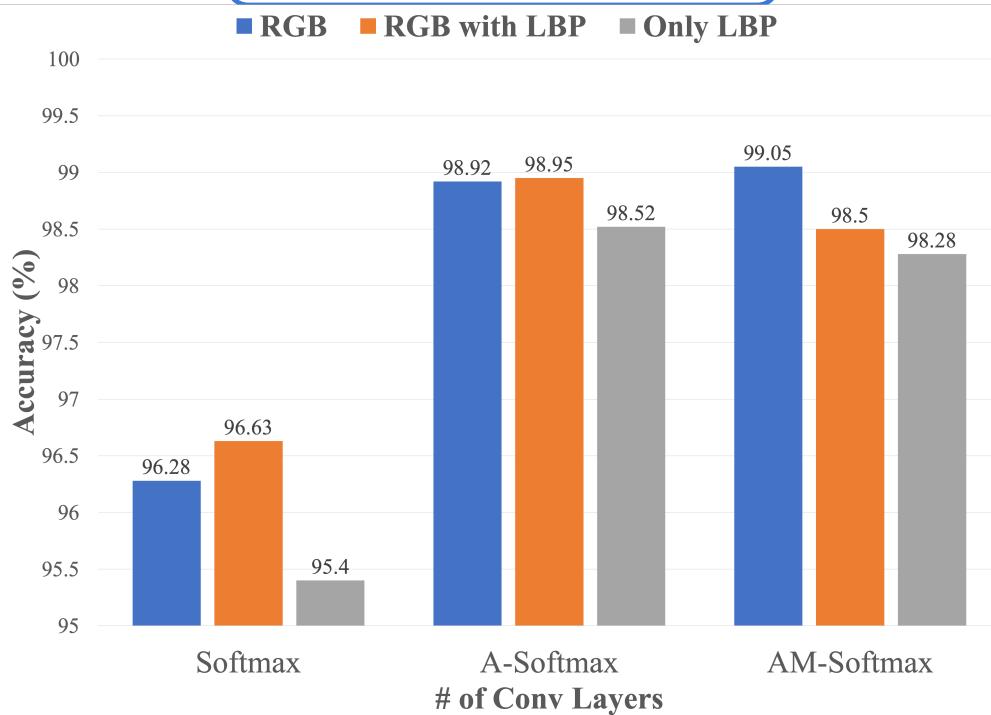
ResNet with
Different # of layers

Backbone	Loss	Accuracy (%)
ResNet-10	Softmax Loss	96.00 ± 0.65
	A-Softmax Loss	98.68 ± 0.70
	AM-Softmax Loss	98.78 ± 0.51
ResNet-20	Softmax Loss	96.28 ± 1.17
	A-Softmax Loss	98.92 ± 0.52
	AM-Softmax Loss	99.05 ± 0.43
ResNet-64	Softmax Loss	97.27 ± 0.82
	A-Softmax Loss	99.25 ± 0.36
	AM-Softmax Loss	99.18 ± 0.38



Evaluation Result on LFW

ResNet-20 with
Different Input



Findings

- Deep CNNs can also learn from LBP features
- Adding LBP channel cannot have significant improvement on LFW
- Adding LBP channel may be helpful to the Softmax-based CNNs

Evaluation Result on Multi-PIE

Accuracy on Different Poses



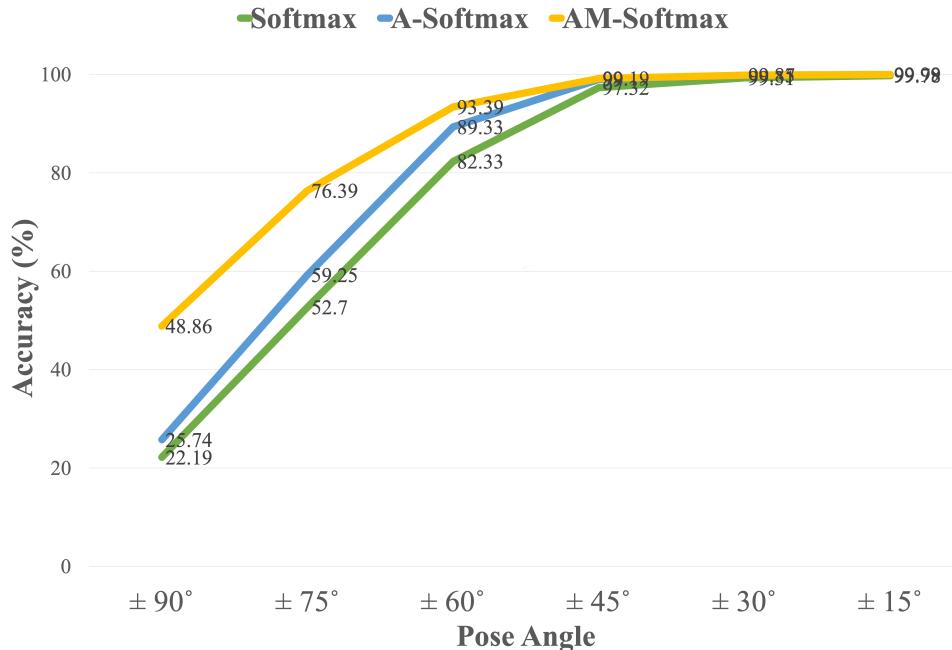
Findings

- AM-Softmax-based ResNet-20 has the best performance across all pose angles

Method	$\pm 90^\circ$	$\pm 75^\circ$	$\pm 60^\circ$	$\pm 45^\circ$	$\pm 30^\circ$	$\pm 15^\circ$
ResNet-20 + Softmax	22.19	52.70	82.33	97.32	99.31	99.78
ResNet-20 + A-Softmax	25.74	59.25	89.33	99.00	99.85	99.98
ResNet-20 + AM-Softmax	48.86	76.39	93.39	99.19	99.87	99.99

Evaluation Result on Multi-PIE

Accuracy on Different Poses



Findings

- AM-Softmax-based ResNet-20 has the best performance across all pose angles
- The performance gradually decreases as the pose angle becomes larger

Evaluation Result on Multi-PIE

Accuracy on
Different Poses

Findings

Loss Function	Input Data	$\pm 90^\circ$	$\pm 75^\circ$	$\pm 60^\circ$	$\pm 45^\circ$	$\pm 30^\circ$	$\pm 15^\circ$
Softmax	RGB image	22.19	52.70	82.33	97.32	99.31	99.78
	RGB plus LBP	23.35	53.81	84.56	97.28	99.55	99.85
	Only LBP	12.04	37.56	72.62	93.45	98.45	99.67
A-Softmax	RGB image	25.74	59.25	89.33	99.00	99.85	99.98
	RGB plus LBP	23.91	56.21	88.29	99.21	99.88	99.98
	Only LBP	5.61	25.26	68.80	95.58	99.22	99.63
AM-Softmax	RGB image	48.86	76.39	93.39	99.19	99.87	99.99
	RGB plus LBP	42.72	72.07	91.86	98.78	99.83	100.00
	Only LBP	30.34	65.71	89.56	98.43	99.86	99.94

- Only using LBP features can result in worse performance
- Adding LBP features help Softmax-based CNNs but not the other loss-based CNNs

Evaluation Result on Multi-PIE

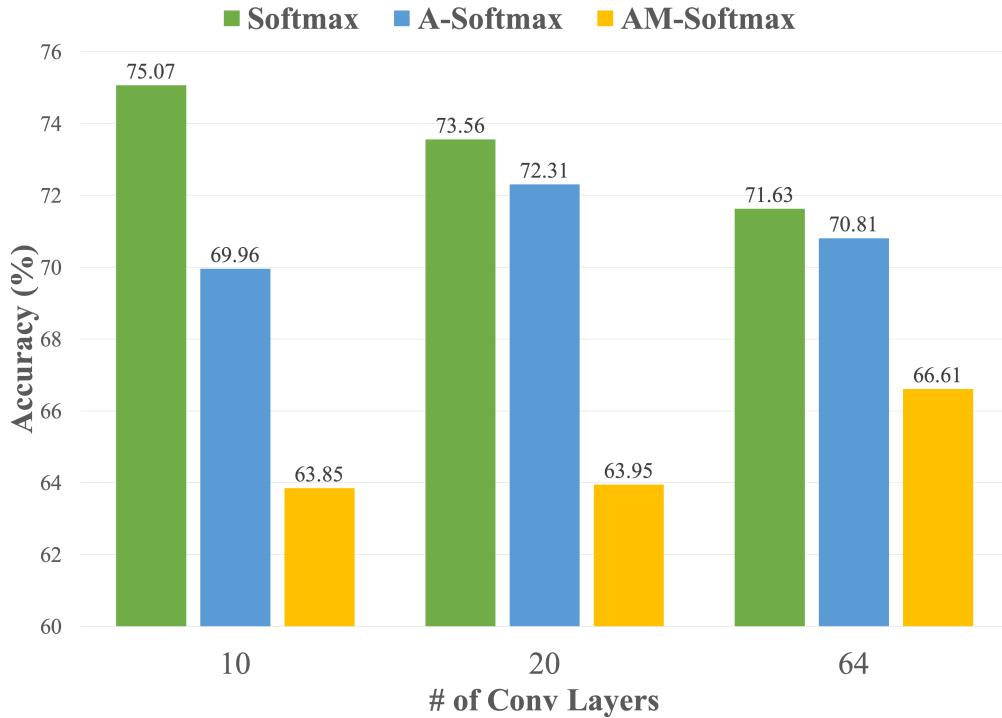
Accuracy on Different Illuminations

								
Loss Function		Input Data	00	01	02	03	04	05
Softmax	RGB image	74.07	78.63	73.39	67.21	64.49	86.89	
	RGB plus LBP	79.84	81.45	75.00	67.61	69.8	84.62	
								
	Input Data	06	07	08	09	10	11	
	RGB image	95.97	96.76	95.97	93.55	90.65	86.23	
	RGB plus LBP	96.37	98.38	96.77	94.35	94.31	89.47	
								
	Input Data	12	13	14	15	16	17	
	RGB image	81.85	73.98	70.97	85.94	92.37	91.16	
	RGB plus LBP	85.08	72.36	75.40	89.96	96.79	95.18	
								
	Input Data	18	19	Avg				
	RGB image	91.16	77.79	83.45				
	RGB plus LBP	95.58	82.30	86.03				

Findings

- Adding the LBP features can be helpful when the lighting condition is poor

Evaluation Result on SurvFace



Findings

- Huge domain difference between WebFace and SurvFace
- Much better on WebFace, then much worse on SurvFace
- Domain Problems can significantly affect accuracy

Conclusion and Future Work

Conclusion

- Deep face recognition is far better than traditional method
- Loss functions with large decision margin and more layers can improve CNNs
- All the CNNs cannot achieve good performance when the pose angle is large, illumination condition is poor, and resolution is low
- Adding LBP features can improve Softmax-based CNN when lighting condition is poor
- Domain problems can significantly affect performance

Conclusion and Future Work

Future Work

- Domain adaptation methods can be applied into the CNNs to solve the unmatched domain problems between training data and testing data
- More experiments can be done to verify the performance improvement when adding the LBP features channel
- Use more local image descriptors or change the color space may improve the performance of deep CNNs

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Thank You!

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