

Graduate Algorithms.  
Georgia Institute of Technology.  
Lecture 0

# Logistic and organization.

- **Instructor:** Gerandy Brito (you can call me Gerandy, or Brito, or Prof. Brito.)
- **TAs:** TBA on canvas.
- Webpage for the class: **CANVAS**. Everything will be posted there (including these slides!)

# Logistic and organization.

- **Lectures time and location:** T TH: 9:30am-10:45am on [Bluejeans](#) and sometimes pre-recorded.
- **Syllabus:** on canvas. You are responsible for reading it.
- **Schedule:** A file with a schedule is on canvas and will be frequently updated.

- **Piazza:** is great for discussion with your peers. TAs will be following the threads.
- Due to the large size of my classes, I encourage you to use piazza to contact me (email takes me longer to respond!).

## HOMEWORKS.

- Weekly-ish homeworks. 40% of final grade.
- Each homework will be **posted on gradescope**. You will type your answers in.
- **Due date**: HW will be posted on a Thursday, due the following Thursday before lecture.
- **Late submission** the Sunday after due day (10% penalty). Only under very special circumstances a submission will be accepted after that.

## Participation.

- 40% of your final grade.
- During lectures, a multiple choice question. Answers must be submitted on canvas.
- You need to attend/watch the lectures to answer it.

## Midterm.

- 20% of your final grade.
- During lecture, see the schedule for date and content to be covered.
- Exam will be proctored online, using Honorlock (on canvas).

# Before the final exam.

## Weighting your assignments.

Homeworks: 40%.

Participation: 40%.

Midterm: 20%.

Letter grades: A  $[90, 100]$ , B  $[80, 89.9]$ , C  $[70, 79.9]$ , D  $[60, 69.9]$ , F  $[0, 59.9]$ .



# The Final redemption

- Final Exam will be cumulative.
- See the official calendar for date and time.
- Final Exam will substitute your midterm (if higher).

# Topics we will cover

- (Advanced) Divide and conquer: median of medians, Fast Fourier Transform.
- Arithmetic and algorithms, RSA cryptosystems.
- Graphs algorithms: spanning trees, matchings, Markov Chains, flow networks.

Divide and Conquer.

# Big-O notation.

## Definition

A function  $f(n)$  is said to be *big O* of the function  $g(n)$  (denoted as  $f(n) = O(g(n))$  or  $f(n) \preceq g(n)$ ) if there exists constants  $C$  and  $N$  such that:

$$|f(n)| \leq C|g(n)| \quad \text{for all } n \geq N.$$

# Big-O notation: examples

- $f(n) = n, g(n) = n^2$ .
- $f(n) = n + 3, g(n) = n^2 - 1$ .
- $f(n) = n + 1, g(n) = 2n + 5$ .
- $f(n) = \log(n), g(n) = n^{0.5}$ .
- $f(n) = n^4, g(n) = 2^n$ .

## Hierarchy of fundamental functions

For  $\alpha \leq 1 \leq \beta < \gamma$  and  $a > 1$

$$\log(n) \preceq n^\alpha \preceq n \preceq n \log(n) \preceq n^\beta \log(n) \preceq n^\gamma \preceq a^n \preceq n!.$$

We want to be optimal, in the worst case possible.

### Example

Given a number  $a$  and a natural number  $n > 0$ , design an algorithm to compute  $a^n$ . Assume your machine does multiplication in  $O(1)$ .

Simpler (naive) approach:

**Power(a,n)**

$c = a$

For  $i = 1$  to  $n - 1$ :

$c = c * a$ :

return  $c$

$$T(n) = O(n).$$

We want to be optimal, in the worst case possible.

### Example

Given a number  $a$  and a natural number  $n > 0$ , design an algorithm to compute  $a^n$ . Assume your machine does multiplication in  $O(1)$ .

Observation: for  $n$  even:  $a^n = a^{n/2} * a^{n/2}$ .

**Power**( $a, n$ )

If  $n = 1$  return  $a$ .

If  $n$  is even:

$x = \text{Power}(a, n/2)$

return  $x * x$

else:

$x = \text{Power}(a, (n - 1)/2)$

return  $a * x * x$

$T(n) = ?$

We want to be optimal, in the worst case possible.

### Example

Given a number  $a$  and a natural number  $n > 0$ , design an algorithm to compute  $a^n$ . Assume your machine does multiplication in  $O(1)$ .

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$T(n) = ?$

*Hint:* To compute  $a^8$  we call the algorithm on  $n = 4$ ,  $n = 2$ ,  $n = 1$ .



# Recurrence relation.

## Example

Given a number  $a$  and a natural number  $n > 0$ , design an algorithm to compute  $a^n$ . Assume your machine does multiplication in  $O(1)$ .

**Power**( $a, n$ )

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If  $n$  is even:

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return  $x * x$

else:

$x = \mathbf{Power}(a, (n - 1)/2)$

return  $a * x * x$

$$T(n) = T(n/2) + O(1) \rightarrow T(n) = O(\log(n)).$$

# Master Theorem

## Theorem

Let  $a, b, d$  be constants, not necessarily integers, with  $a > 0$ ,  $b > 1$  and  $d \geq 0$ . If  $T(n) = aT(n/b) + O(n^d)$  then

$$T(n) = \begin{cases} O(n^d), & \text{if } d > \log_b(a); \\ O(n^d \log(n)), & \text{if } d = \log_b(a); \\ O(n^{\log_b(a)}), & \text{if } d < \log_b(a). \end{cases}$$

Before:  $T(n) = T(n/2) + O(1)$ .

$a = 1$ ,  $b = 2$ ,  $d = 0$  ( $0 = d = \log_b(a) = \log_2(1)$ )

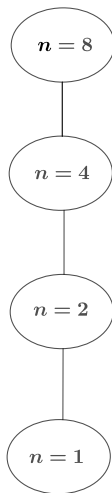
$T(n) = O(n^0 \log(n))$  by the Master Theorem.

## Question

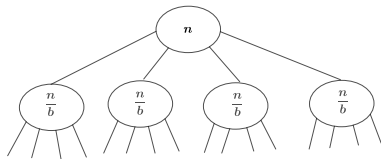
The solution to the recurrence  $T(n) = 3T(n/2) + O(n)$  is

- A  $O(n)$ .
- B  $O(n^{\log_2(3)})$ .
- C  $O(n \log(n))$ .
- D  $O(n^2)$ .

# Understanding the running time of D&C



# Understanding the running time of D&C



← 1<sup>st</sup> level

Number of subproblems :  $a^k$

← k<sup>th</sup> level Input size :  $\frac{n}{b^k}$

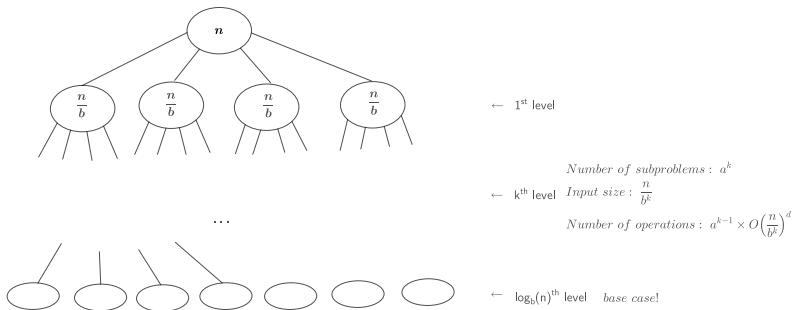
Number of operations :  $a^{k-1} \times O\left(\frac{n}{b^k}\right)^d$

...



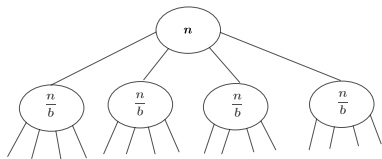
←  $\log_b(n)$ <sup>th</sup> level base case!

# Understanding the running time of D&C



$$a^{\log_b(n)-1} O\left(\frac{n}{b^{\log_b(n)}}\right)^d + a^{\log_b(n)-2} O\left(\frac{n}{b^{\log_b(n)-1}}\right)^d + \cdots + O\left(\frac{n}{b}\right)^d.$$

# Understanding the running time of D&C

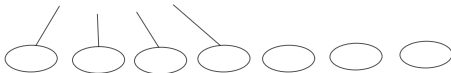


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←  $\log_b(n)$ <sup>th</sup> level base case!

$$\sum_{k=1}^{\log_b(n)} a^{k-1} O\left(\frac{n}{b^k}\right)^d = C \sum_{k=1}^{\log_b(n)} n^d \left(\frac{a}{b^d}\right)^k = Cn^d \frac{r^{\log_b(n)+1} - 1}{r - 1}$$

# Master Theorem

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$$T(n) = O(n^d r^{\log_b(n)}) \text{ for } r = \frac{a}{b^d}$$

Note:

$r < 1$  if and only if  $a < b^d$  if and only if  $\log_b(a) < d$ .

$r = 1$  if and only if  $a = b^d$  if and only if  $\log_b(a) = d$ .

$r > 1$  if and only if  $a > b^d$  if and only if  $\log_b(a) > d$ .