Adrián **Arroyo Calle**

✉ adrian.arroyocalle@gmail.com | ▯ +34 602 133 602
📍 Valladolid, Spain ⚲ http://adrianistan.eu

Education

Valladolid University   *Valladolid, Spain*
BS IN COMPUTER SCIENCE   *Unfinished*

Experience

Telefónica   *Boecillo, Spain*
BACKEND DEVELOPER   *July 2020 - Present*
- LivingApps Maker
- Python, FastAPI, React, TypeScript

Telefónica I+D   *Boecillo, Spain*
INTERNSHIP   *July 2019 - June 2020*
- Internship at 4th Platform
- GitOps, Kubernetes, Docker

BEST Valladolid   *Valladolid, Spain*
TREASURER   *October 2018 - October 2019*
- Manage finances of BEST Valladolid
- Be part of the ejecutive board

BEST Valladolid   *Valladolid, Spain*
IT COORDINATOR   *October 2017 – October 2018*
- Coordinate the IT working group

Diputación Provincial de Soria   *Garray, Spain*
ARCHAEOLOGIST VOLUNTARY   *August 2017*
- Work as a volunteer in the arqueological site of Numancia

Skills

Programming languages: Rust, C, Python, Java, JavaScript, SQL, Prolog, Terraform
Languages: Spanish (native), English (FIRST B2)
Software: Linux, Kubernetes, Docker, Azure, AWS, LaTeX, PostgreSQL, Microsoft Office, Git

Projects

Blog Adrianistán   *Rust,JavaScript,Python*
A BLOG MAINLY ABOUT PROGRAMMING IN SPANISH   *http://blog.adrianistan.eu*

Anrokku   *TypeScript, Apache Cordova, Phaser*
A PUZZLE GAME FOR WEB AND MOBILE PHONES
    https://play.google.com/store/apps/details?id=eu.adrianistan.anrokku

Honors & Awards

March 2019	**Winner of Special Mention at Open Data Contest Castille and Leon 2018**, Created Agromapa, an interactive visualization of agriculture in Castille and Leon	*Valladolid, Spain*
March 2019	**Winner of Catalysts Coding Contest Valladolid**, Competitive programming contest	*Valladolid, Spain*
October 2017	**Member of 62 SEMINCI (Valladolid Film Festival) Youth Jury**, Choosing the best film in Punto de Encuentro section	*Valladolid, Spain*
May 2017	**1st place at VallaHackaton 2017**, Created a game in two days about the theme "break"	*Valladolid, Spain*
April 2016	**Winner of "Las Matemáticas en el Planeta Tierra"**, Created a three dimensional raytracer to show how computer generated movies are	*Valladolid, Spain*
February 2016	**Finalist of Google Code-In contest**, Helped Haiku with apps and ports	*Mountain View, California*