

Adrián Arroyo Calle

✉ adrian.arroyocalle@gmail.com | ☎ +34 602 133 602
📍 San Fernando 5, 4º C, 47010 Valladolid, Spain
🌐 <http://adrianistan.eu>



Education

Valladolid University

BS IN COMPUTER SCIENCE

Valladolid, Spain

Unfinished

Experience

BEST Valladolid

IT COORDINATOR

- Coordinate the IT working group

Valladolid, Spain

October 2017 – Present

Diputación Provincial de Soria

ARCHAEOLOGIST VOLUNTARY

- Work as a volunteer in the archaeological site of Numancia

Garray, Spain

August 2017

Skills

Programming languages: Rust, C, C++, Python, C#, Java, JavaScript, TypeScript, Elm

Languages: Spanish (native), English (FIRST B2)

Software: GNU/Linux, Windows, Haiku, L^AT_EX, MySQL, MongoDB, Microsoft Office, Git, Inkscape

Projects

Blog Adrianistán

A BLOG MAINLY ABOUT PROGRAMMING IN SPANISH

WordPress, Rust, JavaScript, Python

<http://blog.adrianistan.eu>

Anrokku

A PUZZLE GAME FOR WEB AND MOBILE PHONES

<https://play.google.com/store/apps/details?id=eu.adrianistan.anrokku>

TypeScript, Apache Cordova, Phaser

Gamedev Hispano

A FORUM TO TALK ABOUT GAME DEVELOPMENT

Node.js, MongoDB, NodeBB

<http://gamedevhispano.com>

Aprende Blockchain

A WEB TO LEARN ABOUT BLOCKCHAIN

Angular 2, TypeScript

<http://blockchain.adrianistan.eu>

firefox-addons

USEFUL ADDONS FOR FIREFOX AND THUNDERBIRD

JavaScript

<http://github.com/aaroyoc/firefox-addons>

SuperFreeCell

C++

AN OPENSOURCE IMPLEMENTATION OF FREE CELL SOLITAIRE FOR HAIKU OS

<http://github.com/aaroyoc/SuperFreeCell>

Kovel

A 3D VOXEL EDITOR

C++, wxWidgets, OpenGL

<http://adrianistan.eu/kovel>

Honors & Awards

May 2017	1st place at VallaHackaton 2017 , Created a game in two days about the theme "break"	<i>Valladolid, Spain</i>
April 2016	Winner of "Las Matemáticas en el Planeta Tierra" , Created a three dimensional raytracer to show how computer generated movies are	<i>Valladolid, Spain</i>
February 2016	Finalist of Google Code-In contest , Helped Haiku with apps and ports	<i>Mountain View, California</i>