

FCFS(WITHOUT AT)

```
#include<stdio.h>
struct pro{
int at,bt,pid,ct,wt,ta;
}p[10];
int n,tmp,i,j;
float ata,awt;
void read()
{
    printf("Enter number of processes ");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        p[i].ct=0;p[i].wt=0;p[i].ta=0;
        printf("Enter process id, arrival time, burst time \n");
        scanf("%d %d %d",&p[i].pid,&p[i].at,&p[i].bt);
    }
}
void sort()
{
    for(i=0;i<n-1;i++)
    {
        for(j=0;j<n-i-1;j++)
        {
            if(p[j].at>p[j+1].at)
            {
                tmp=p[j].pid;
                p[j].pid=p[j+1].pid;
                p[j+1].pid=tmp;
                tmp=p[j].at;
                p[j].at=p[j+1].at;
                p[j+1].at=tmp;
                tmp=p[j].bt;
                p[j].bt=p[j+1].bt;
                p[j+1].bt=tmp;
            }
        }
    }
}
void fcfs()
{
    p[0].ct=p[0].at+p[0].bt;
    for(i=1;i<n;i++)
    {
        if(p[i].at>p[i-1].ct)
            p[i].ct=p[i].at+p[i].bt;
        else
            p[i].ct=p[i-1].ct+p[i].bt;
    }
}
```

```

    }
    for(i=0;i<n;i++)
    {
        p[i].ta=p[i].ct-p[i].at;
        p[i].wt=p[i].ta-p[i].bt;
    }
}
void avg()
{
    int tta=0,twt=0;
    for(i=0;i<n;i++)
    {
        tta=tta+p[i].ta;
        twt=twt+p[i].wt;
    }
    ata=(float)tta/n;
    awt=(float)twt/n;
}
void gc()
{
    printf("\n");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p[i].bt;j++)
            printf("--");
        printf(" ");
    }
    printf("\n|");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p[i].bt-1;j++)
            printf(" ");
        printf("P%d",p[i].pid);
        for(j=0;j<p[i].bt-1;j++)
            printf(" ");
        printf("|");
    }
    printf("\n");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p[i].bt;j++)
            printf("--");
        printf(" ");
    }
    printf("\n");
    printf("0");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p[i].bt;j++)

```

```

        printf(" ");
        /*if(p[i].ta>9)
        printf("\b");*/
        printf("%d",p[i].ct);
    }
    printf("\n");
}
void display()
{
    printf("PID\tAT\tBT\tCT\tTA\tWT\n");
    for(i=0;i<n;i++)
        printf("%d\t%d\t%d\t%d\t%d\t%d\n",p[i].pid,p[i].at,p[i].bt,p[i].ct,p[i].ta,p[i].wt);
    printf("Average tunaround time %f\n",ata);
    printf("Average waiting time %f\n",awt);
}
void main()
{
    read();
    sort();
    fcfs();
    avg();
    gc();
    display();
}

```

/*OUTPUT

Enter number of processes 3

Enter process id, arrival time, burst time

1 0 5

Enter process id, arrival time, burst time

2 0 8

Enter process id, arrival time, burst time

3 0 12

```

-----
|      P1      |      P2      |      P3      |
-----
0      5              13              25
PID  AT  BT  CT  TA  WT
1  0  5  5  5  0
2  0  8  13  13  5
3  0  12  25  25  13

```

Average tunaround time 14.333333

Average waiting time 6.000000

*/

FCFS(WITH ARRIVAL TIME)

```

#include<stdio.h>
struct pro{
int at,bt,pid,ct,wt,ta;
}p[10],g[100],tmp;
int n,i,j,k=0,n1;
float ata,awt;
void read()
{
    printf("Enter number of processes ");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        p[i].ct=0;p[i].wt=0;p[i].ta=0;
        printf("Enter process id, arrival time, burst time \n");
        scanf("%d %d %d",&p[i].pid,&p[i].at,&p[i].bt);
    }
}
void sort()
{
    for(i=0;i<n-1;i++)
    {
        for(j=0;j<n-i-1;j++)
        {
            if(p[j].at>p[j+1].at)
            {
                tmp=p[j];
                p[j]=p[j+1];
                p[j+1]=tmp;
            }
        }
    }
}
void fcfs()
{
    if(p[0].at!=0)
    {
        g[k].pid=0;
        g[k].bt=p[0].at;
        g[k].ct=p[0].at;
    }
}

```

```

        k++;
    }
    p[0].ct=p[0].at+p[0].bt;
    g[k].pid=p[0].pid;
    g[k].ct=p[0].ct;
    g[k].bt=p[0].bt;
    k++;

for(i=1;i<n;i++)
{
    if(p[i].at>p[i-1].ct)
    {
        g[k].pid=0;
        g[k].bt=p[i].at-p[i-1].ct;
        g[k].ct=p[i].at;
        k++;
        p[i].ct=p[i].at+p[i].bt;
    }
    else
        p[i].ct=p[i-1].ct+p[i].bt;
    g[k].pid=p[i].pid;
    g[k].ct=p[i].ct;
    g[k].bt=p[i].bt;
    k++;
}
for(i=0;i<n;i++)
{
    p[i].ta=p[i].ct-p[i].at;
    p[i].wt=p[i].ta-p[i].bt;
}
n1=k;
}
void avg()
{
    int tta=0,twt=0;
    for(i=0;i<n;i++)
    {

```

```

        tta=tta+p[i].ta;
        twt=twt+p[i].wt;
    }
    ata=(float)tta/n;
    awt=(float)twt/n;
}
void gc()
{
    printf("\nGantt Chart\n");
    int i, j;
    printf(" ");
    for(i=0; i<n1; i++)
    {
        for(j=0; j<g[i].bt; j++)
            printf("--");
        printf(" ");
    }
    printf("\n|");

    for(i=0; i<n1; i++)
    {
        for(j=0; j<g[i].bt - 1; j++)
            printf(" ");
        printf("P%d", g[i].pid);
        for(j=0; j<g[i].bt - 1; j++)
            printf(" ");
        printf("|");
    }
    printf("\n ");
    for(i=0; i<n1; i++)
    {
        for(j=0; j<g[i].bt; j++)
            printf("--");
        printf(" ");
    }
    printf("\n");
    printf("0");
    for(i=0; i<n1; i++)
    {

```

```

        for(j=0; j<g[i].bt; j++)
            printf(" ");
        if(g[i].ct > 9)
            printf("\b");
        printf("%d", g[i].ct);
    }
    printf("\n");
}

void display()
{
    printf("PID\tAT\tBT\tCT\tTA\tWT\n");
    for(i=0;i<n;i++)
        printf("%d\t%d\t%d\t%d\t%d\t%d\n",p[i].pid,p[i].at,p[i].bt,p[i].ct,p[i].ta,p[i].wt);
    printf("Average tunaround time %f\n",ata);
    printf("Average waiting time %f\n",awt);
}

void main()
{
    read();
    sort();
    fcfs();
    avg();
    gc();
    display();
}

```

SJF(WITHOUT AT)

```

#include<stdio.h>
struct pro{
    int at,bt,pid,ct,wt,ta;
}p[10];
int n,tmp,i,j;
float ata,awt;
void read()
{
    printf("Enter number of processes ");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        p[i].ct=0;p[i].wt=0;p[i].ta=0,p[i].at=0;
        printf("Enter process id, burst time \n");
    }
}

```

```

        scanf("%d %d",&p[i].pid,&p[i].bt);
    }
}
void sort()
{
    for(i=0;i<n-1;i++)
    {
        for(j=0;j<n-i-1;j++)
        {
            if(p[j].bt>p[j+1].bt)
            {
                tmp=p[j].pid;
                p[j].pid=p[j+1].pid;
                p[j+1].pid=tmp;
                tmp=p[j].bt;
                p[j].bt=p[j+1].bt;
                p[j+1].bt=tmp;
            }
        }
    }
}
void sjf()
{
    p[0].ct=p[0].at+p[0].bt;
    for(i=1;i<n;i++)
        p[i].ct=p[i-1].ct+p[i].bt;
    for(i=0;i<n;i++)
    {
        p[i].ta=p[i].ct-p[i].at;
        p[i].wt=p[i].ta-p[i].bt;
    }
}
void avg()
{
    int tta=0,twt=0;
    for(i=0;i<n;i++)
    {
        tta=tta+p[i].ta;
        twt=twt+p[i].wt;
    }
    ata=(float)tta/n;
    awt=(float)twt/n;
}
void gc()
{
    printf("\n");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p[i].bt;j++)

```



```

        printf("--");
        printf(" ");
    }
    printf("\n|");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p[i].bt-1;j++)
            printf(" ");
        printf("P%d",p[i].pid);
        for(j=0;j<p[i].bt-1;j++)
            printf(" ");
        printf("|");
    }
    printf("\n");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p[i].bt;j++)
            printf("--");
        printf(" ");
    }
    printf("\n");
    printf("0");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p[i].bt;j++)
            printf(" ");
        printf("%d",p[i].ct);
    }
    printf("\n");
}

void display()
{
    printf("PID\tAT\tBT\tCT\tTA\tWT\n");
    for(i=0;i<n;i++)
        printf("%d\t%d\t%d\t%d\t%d\t%d\n",p[i].pid,p[i].at,p[i].bt,p[i].ct,p[i].ta,p[i].wt);
    printf("Average tunaround time %f\n",ata);
    printf("Average waiting time %f\n",awt);
}

void main()
{
    read();
    sort();
    sjf();
    avg();
    gc();
    display();
}

```

/*OUTPUT

Enter number of processes 5

Enter process id, burst time

1 4

Enter process id, burst time

2 3

Enter process id, burst time

3 7

Enter process id, burst time

4 1

Enter process id, burst time

5 2

```
-----
|P4| P5 | P2 | P1 |      P3   |
-----
0 1   3   6   10          17
PID  AT  BT  CT  TA  WT
4  0  1  1  1  0
5  0  2  3  3  1
2  0  3  6  6  3
1  0  4  10 10  6
3  0  7  17 17 10
Average tunaround time 7.400000
Average waiting time 4.000000*/
```

SJF WITH AT

```
#include<stdio.h>
struct process{
    int id,at,bt,ct,ta,wt,exec;
}p[10],g[100],tmp;
int n,i,j,k=0,tta=0,twt=0;
void read()
{
    printf("input number of processes:");
    scanf("%d",&n);
    printf("Enter id,at and bt\n");
    for(i=0;i<n;i++)
    {
        scanf("%d %d %d",&p[i].id,&p[i].at,&p[i].bt);
        p[i].ct=0;
        p[i].ta=0;
        p[i].wt=0;
        p[i].exec=0;
    }
}
void sort()
```

```

{
    for(i=0;i<n-1;i++)
    {
        for(j=0;j<n-i-1;j++)
        {
            if(p[j].at>p[j+1].at)
            {
                tmp=p[j];
                p[j]=p[j+1];
                p[j+1]=tmp;
            }
        }
    }
}

void sjf()
{
    int lt=0,rem=n,k,min;
    if(p[0].at!=0)
    {
        g[k].id=0;
        g[k].bt=p[0].at;
        g[k].ct=p[0].at;
        k++;
    }
    lt=p[0].at+p[0].bt;
    p[0].ct=lt;
    g[k++]=p[0];
    p[0].exec=1;
    rem--;
    while(rem>0)
    {

        for(i=0;i<n;i++)
            if(p[i].exec==0 && p[i].at<=lt)
            {

                break;
            }
        min=i;
        for(j=0;j<n;j++)
            if(p[j].exec==0 && p[j].at<=lt && p[j].bt<p[min].bt)
                min=j;

        lt=lt+p[min].bt;
        p[min].ct=lt;
        p[min].exec=1;
        g[k]=p[min];+
        k++;
        rem--;
    }
}

```

```

    }
    for(i=0;i<n;i++)
    {
        p[i].ta=p[i].ct-p[i].at;
        tta=tta+p[i].ta;
        p[i].wt=p[i].ta-p[i].bt;
        twt=twt+p[i].wt;
    }
}

void display()
{
    printf("ID\tAT\tBT\tCT\tTA\tWT\n");
    for(i=0;i<n;i++)
        printf("%d\t%d\t%d\t%d\t%d\t%d\n",p[i].id,p[i].at,p[i].bt,p[i].ct,p[i].ta,p[i].wt);
    printf("\n");
}

void gc()
{
    for(i=0;i<k;i++)
    {
        for(j=0;j<g[i].bt;j++)
            printf("--");
        printf(" ");
    }
    printf("\n|");
    for(i=0;i<k;i++)
    {
        for(j=0;j<g[i].bt-1;j++)
            printf(" ");
        printf("P%d",g[i].id);
        for(j=0;j<g[i].bt-1;j++)
            printf(" ");
        printf("|");
    }
    printf("\n");
    for(i=0;i<k;i++)
    {
        for(j=0;j<g[i].bt;j++)
            printf("--");
        printf(" ");
    }
    printf("\n0");
    for(i=0;i<k;i++)
    {
        for(j=0;j<g[i].bt;j++)
            printf(" ");
        if(g[i].ct>9)
            printf("\b");
        printf("%d",g[i].ct);
    }
}

```

```

    }
    printf("\n");
}
void avg()
{
    float ata=(float)tta/n;
    float awt=(float)twt/n;
    printf("Average turnaround time=%f\n",ata);
    printf("Average waiting time=%f\n",awt);
}
void main()
{
    read();
    sort();
    sjf();
    display();
    gc();
    avg();
}

```

PRIORITY(WITHOUT AT)

```

#include<stdio.h>
struct pro{
int at,bt,pid,ct,wt,ta,prio;
}p[10];
int n,tmp,i,j;
float ata,awt;
void read()
{
    printf("Enter number of processes ");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        p[i].ct=0;p[i].wt=0;p[i].ta=0,p[i].at=0;
        printf("Enter process id, burst time, priority\n");
        scanf("%d %d %d",&p[i].pid,&p[i].bt,&p[i].prio);
    }
}
void sort()
{
    for(i=0;i<n-1;i++)
    {
        for(j=0;j<n-i-1;j++)
        {
            if(p[j].prio>p[j+1].prio)
            {
                tmp=p[j].pid;
                p[j].pid=p[j+1].pid;

```

```

                p[j+1].pid=tmp;
                tmp=p[j].bt;
                p[j].bt=p[j+1].bt;
                p[j+1].bt=tmp;
                tmp=p[j].prio;
                p[j].prio=p[j+1].prio;
                p[j+1].prio=tmp;
            }
        }
    }
}
void prio()
{
    p[0].ct=p[0].at+p[0].bt;
    for(i=1;i<n;i++)
        p[i].ct=p[i-1].ct+p[i].bt;
    for(i=0;i<n;i++)
    {
        p[i].ta=p[i].ct-p[i].at;
        p[i].wt=p[i].ta-p[i].bt;
    }
}
void avg()
{
    int tta=0,twt=0;
    for(i=0;i<n;i++)
    {
        tta=tta+p[i].ta;
        twt=twt+p[i].wt;
    }
    ata=(float)tta/n;
    awt=(float)twt/n;
}
void gc()
{
    printf("\n");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p[i].bt;j++)
            printf("--");

        printf(" ");
    }
    printf("\n|");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p[i].bt-1;j++)
            printf(" ");
        printf("P%d",p[i].pid);
    }
}

```

```

        for(j=0;j<p[i].bt-1;j++)
            printf(" ");    printf("|");
    }
    printf("\n");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p[i].bt;j++)
            printf("--");
        printf(" ");
    }
    printf("\n");
    printf("0");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p[i].bt;j++)
            printf(" ");
        printf("%d",p[i].ct);
    }
    printf("\n");
}
void display()
{
    printf("PID\tPriority\tAT\tBT\tCT\tTA\tWT\n");
    for(i=0;i<n;i++)
        printf("%d\t%d\t\t%d\t\t%d\t\t%d\t\t%d\n",p[i].pid,p[i].prio,p[i].at,p[i].bt,p[i].ct,p[i].ta,p[i].wt);
    printf("Average tunaround time %f\n",ata);
    printf("Average waiting time %f\n",awt);
}
void main()
{
    read();
    sort();
    prio();
    avg();
    gc();
    display();
}

```

PRIORITY(WITH AT)

```

#include<stdio.h>
struct pro{
int at,bt,pid,ct,wt,ta,exe,prio;
}p[10],g[100],tmp;
int n,i,j,k=0,n1;
float ata,awt;
void read()
{
    printf("Enter number of processes ");
}

```

```

scanf("%d",&n);
for(i=0;i<n;i++)
{
    p[i].ct=0;p[i].wt=0;p[i].ta=0,p[i].exe=0;
    printf("Enter process id, burst time, arrival time, priority \n");
    scanf("%d %d %d %d",&p[i].pid,&p[i].bt,&p[i].at,&p[i].prio);
}
}
void sort()
{
    for(i=0;i<n-1;i++)
    {
        for(j=0;j<n-i-1;j++)
        {
            if(p[j].at>p[j+1].at)
            {
                tmp=p[j];
                p[j]=p[j+1];
                p[j+1]=tmp;
            }
        }
    }
}
void priority()
{
    int rem=n,lt=0;
    lt=lt+p[0].bt;
    p[0].exe=1;
    p[0].ct=lt;
    g[k]=p[0];
    k++;
    rem--;
    while(rem!=0)
    {
        for(j=1;j<n;j++)
            if(p[j].exe!=1 && p[j].at<=lt)
                break;

        int min=j;
        for(i=1;i<n;i++)
            if(p[i].exe!=1 && p[i].at<=lt && p[i].prio<p[min].prio)
                min=i;

        lt=lt+p[min].bt;
        p[min].exe=1;
        p[min].ct=lt;
        g[k]=p[min];
        k++;
        rem--;
    }
    for(i=0;i<n;i++)

```



```

    {
        p[i].ta=p[i].ct-p[i].at;
        p[i].wt=p[i].ta-p[i].bt;
    }
    n1=k;
}
void avg()
{
    int tta=0,twt=0;
    for(i=0;i<n;i++)
    {
        tta=tta+p[i].ta;
        twt=twt+p[i].wt;
    }
    ata=(float)tta/n;
    awt=(float)twt/n;
}
void gc()
{
    printf("\nGantt Chart\n");
    int i, j;
    printf(" ");
    for(i=0; i<n1; i++)
    {
        for(j=0; j<g[i].bt; j++)
            printf("--");
        printf(" ");
    }
    printf("\n");

    for(i=0; i<n1; i++)
    {
        for(j=0; j<g[i].bt - 1; j++)
            printf(" ");
        printf("P%d", g[i].pid);
        for(j=0; j<g[i].bt - 1; j++)
            printf(" ");
        printf("|");
    }
    printf("\n ");
    for(i=0; i<n1; i++)
    {
        for(j=0; j<g[i].bt; j++)
            printf("--");
        printf(" ");
    }
    printf("\n");
    printf("0");
    for(i=0; i<n1; i++)

```

```

    {
    for(j=0; j<g[i].bt; j++)
        printf(" ");
    if(g[i].ct > 9)
        printf("\b");
    printf("%d", g[i].ct);
    }
    printf("\n");
}
void display()
{
    printf("PID\tAT\tBT\tCT\tTA\tWT\n");
    for(i=0;i<n;i++)
        printf("%d\t%d\t%d\t%d\t%d\t%d\n",p[i].pid,p[i].at,p[i].bt,p[i].ct,p[i].ta,p[i].wt);
    printf("Average tunaround time %f\n",ata);
    printf("Average waiting time %f\n",awt);
}
void main()
{
    read();
    sort();
    priority();
    avg();
    gc();
    display();
}

```

ROUND ROBIN

```

#include<stdio.h>
typedef struct
{ int id, at, bt, ct ,ta,wt,exe,rt; }pro;
pro p[10],g[100],temp;
int n,n1,q[10],front=-1,rear=-1,ts;
void read()
{
    printf("enter the no. of process:");
    scanf("%d",&n);
    printf("Enter the time quanta : ");
    scanf("%d",&ts);
    for(int i=0;i<n;i++)
    {
        p[i].ct=0,p[i].ta=0;p[i].wt=0,p[i].exe=0;
        printf("enter the id,at,bt of the process:");
        scanf("%d%d%d",&p[i].id,&p[i].at,&p[i].bt);
        p[i].rt=p[i].bt;
    }
}
for(int i=0;i<n-1;i++)

```

```

    {
        for(int j=0;j<n-i-1;j++)
        {
            if(p[j].at>p[j+1].at)
            {
                temp=p[j];
                p[j]=p[j+1];
                p[j+1]=temp;
            }
        }
    }
}
void sort1()
{
    for(int i=0;i<n-1;i++)
    {
        for(int j=0;j<n-i-1;j++)
        {
            if(p[j].id>p[j+1].id)
            {
                temp=p[j];
                p[j]=p[j+1];
                p[j+1]=temp;
            }
        }
    }
}
void display()
{
    printf("\npid\tat\tbt\tct\tta\twt\n");
    for(int i=0;i<n;i++)
    {
        printf("p%d\t%d\t%d\t%d\t%d\t%d\n",p[i].id,p[i].at,p[i].bt,p[i].ct,p[i].ta,p[i].wt);
        • }
    }
}
void enqueue(int item)
{
    rear=(rear+1)%n;
    q[rear]=item;
    if(front==-1)
        front=0;
}
int dequeue()
{
    int item=q[front];
    if(front==rear)
    {
        front=-1;
    }
}

```

```

        rear=-1;
    }
    else
        front=(front+1)%n;
    return item;
}
void rr()
{
    int remain=n,prorem=n;
    enqueue(p[0].id);
    p[0].exe=1;
    prorem--;
    int lt=0,i,k=0;
    while(remain!=0)
    {
        int flag=0;
        int qpid=dequeue();
        for(i=0;i<n;i++)
            if(p[i].id==qpid)
                break;
        if(p[i].rt<=ts)
        {
            int tempbt=p[i].rt;
            p[i].ct=lt+p[i].rt;
            lt=lt+p[i].rt;
            p[i].rt=0;
            g[k].id=p[i].id;
            g[k].bt=tempbt;
            g[k].ct=lt;
            k++;
            flag=1;
            remain--;
        }
        else
        {
            p[i].rt=p[i].rt-ts;
            lt=lt+ts;
            g[k].id=p[i].id;
            g[k].bt=ts;
            g[k].ct=lt;
            k++;
        }
    }
    if(prorem!=0)
    {
        for(int j=0;j<n;j++)
            if(p[j].exe!=1 && p[j].at<=lt)
            {
                enqueue(p[j].id);
                p[j].exe=1;
            }
    }
}

```

```

                                prorem--;
                                }
                                }
                                if(flag!=1)
                                    enqueue(p[i].id);
                                }
                                for(int i=0;i<n;i++)
                                {
                                    p[i].ta=p[i].ct-p[i].at;
                                    p[i].wt=p[i].ta-p[i].bt;
                                }
                                n1=k;
}
void gc()
{
    printf("\nThe Gantt Chart\n");
    int i, j;
    printf(" ");
    for(i=0; i<n1; i++)
    {
        for(j=0; j<g[i].bt; j++)
            printf("--");
        printf(" ");
    }
    printf("\n|");

    for(i=0; i<n1; i++)
    {
        for(j=0; j<g[i].bt - 1; j++) printf(" ");
        printf("P%d", g[i].id);
        for(j=0; j<g[i].bt - 1; j++) printf(" ");
        printf("|");
    }
    printf("\n ");
    for(i=0; i<n1; i++)
    {
        for(j=0; j<g[i].bt; j++) printf("--");
        printf(" ");
    }
    printf("\n");
    printf("0");
    for(i=0; i<n1; i++)
    {
        for(j=0; j<g[i].bt; j++) printf(" ");
        if(g[i].ct > 9)
            printf("\b");
        printf("%d", g[i].ct);
    }
}

```

```

    printf("\n");
}
void avg()
{
    float sumta=0,sumwt=0;
    float avgta,avgwt;
    for(int i=0;i<n;i++)
    {
        sumta=p[i].ta+sumta;
        sumwt=p[i].wt+sumwt;
    }
    avgta=sumta/n;
    avgwt=sumwt/n;
    printf("\nAverage TurnAroundTime = %.2f",avgta);
    printf("\nAverage WaitingTime = %.2f",avgwt);
}
int main()
{
    read();
    sort();
    rr();
    sort1();
    display();
    gc();
    avg();
}

```

PRODUCER CONSUMER

```

#include <pthread.h>
#include <semaphore.h>
#include <stdlib.h>
#include <stdio.h>
#define MaxItems 5
#define BufferSize 5

sem_t empty;
sem_t full;
int in = 0;
int out= 0;
    • int buffer[BufferSize];
pthread_mutex_t mutex;

void *producer(void *pno)
{
    int item;
    for(int i = 0; i < MaxItems; i++) {
        item = rand();
        sem_wait(&empty);

```

```

    pthread_mutex_lock(&mutex);
    buffer[in] = item;
    printf("Producer %d: Insert Item %d at %d\n", *((int *)pno),buffer[in],in);
    in = (in+1)%BufferSize;
    pthread_mutex_unlock(&mutex);
    sem_post(&full);
}

}

void *consumer(void *cno)
{
    for(int i = 0; i < MaxItems; i++) {
        sem_wait(&full);
        pthread_mutex_lock(&mutex);
        int item = buffer[out];
        printf("Consumer %d: Remove Item %d from %d\n",*((int *)cno),item, out);
        out = (out+1)%BufferSize;
        pthread_mutex_unlock(&mutex);
        sem_post(&empty);
    }
}

int main()
{

    pthread_t pro[5],con[5];
    pthread_mutex_init(&mutex, NULL);
    sem_init(&empty,0,BufferSize);
    sem_init(&full,0,0);

    int a[5] = {1,2,3,4,5};
    for(int i = 0; i < 5; i++) {
        pthread_create(&pro[i], NULL, (void *)producer, (void *)&a[i]);
    }
    for(int i = 0; i < 5; i++) {
        pthread_create(&con[i], NULL, (void *)consumer, (void *)&a[i]);
    }

    for(int i = 0; i < 5; i++) {
        pthread_join(pro[i], NULL);
    }
    for(int i = 0; i < 5; i++) {
        pthread_join(con[i], NULL);
    }

    pthread_mutex_destroy(&mutex);
    sem_destroy(&empty);
    sem_destroy(&full);
    return 0;
}

```

```
}
```

DINING PHILOSOPHER

```
#include<stdio.h>
#include<semaphore.h>
#include<pthread.h>
#define N 5
#define LEFT (i+N-1)%N
#define RIGHT (i)%N
#define THINKING 0
#define HUNGRY 1
#define EATING 2
int state[N];
pthread_t t[N];
sem_t s[N];
sem_t mutex;

void think(int n)
{
printf("The philosopher %d is thinking\n",n);
sleep(1);
}
void eat(int n)
{
printf("\t\t\tThe philosopher %d is eating\n",n);
sleep(1);
printf("\t\t\tThe philosopher %d has finished eating\n",n);
}
void take_forks(int i)
{
sem_wait(&mutex);
state[i]=HUNGRY;
if(state[i]==HUNGRY && state[LEFT]!=EATING && state[RIGHT]!=EATING)
{
state[i]=EATING;
sem_wait(&s[LEFT]);
sem_wait(&s[RIGHT]);
}
sem_post(&mutex);
}
void put_forks(int i)
{
state[i]=THINKING;
sem_post(&s[LEFT]);
sem_post(&s[RIGHT]);
}
```



```

}
void *philos(int n)
{
while(1)
{
think(n);
take_forks(n);
if(state[n]==EATING)
{
eat(n);
put_forks(n);
}
}
}

main()
{
int i;
for(i=0;i<N;i++)
{
sem_init(&s[i],0,1);
}
sem_init(&mutex,0,1);
for(i=0;i<N;i++)
{
pthread_create(&t[i],0,(void *)philos,(void *)i);
}
while(1);
}

```

MEMORY ALLOCATION

```

#include<stdio.h>

struct process{
int pid,psize,pstatus,d;
}p[100];
struct block{
int bid,bsize,bstatus,alloc;
}b[100],temp;
int n,m;
int i,j,waste=0;
void firstfit()
{
for(i=0;i<n;i++)
{
for(j=0;j<m;j++)
{

```

```

        if((b[j].bsize>=p[i].psize)&&(b[j].bstatus!=1))
        {
            b[j].bstatus=1;
            b[j].alloc=p[i].pid;
            break;
        }
    }
}
printf("Firstfit\n");
printf("Process\tProcesssize\tBlock\tBlocksize\tWastage\n");
for(i=0;i<m;i++)
{
    if(b[i].alloc!=-1)
    {
        int k=b[i].alloc-1;
        waste=waste+b[i].bsize-p[k].psize;
        printf("%d\t%d\t%d\t%d\t%d\n",p[k].pid,p[k].psize,b[i].bid,b[i].bsize,(b[i].bsize-p[k].psize));
        p[k].d=1;
    }
}
for(i=0;i<n;i++)
{
    if(p[i].d==0)
        printf("%d\t%d\t\t\t\t\t\n",p[i].pid,p[i].psize);
}
}
void sort1()
{
    for(i=0;i<m-1;i++)
    {
        for(j=0;j<m-i-1;j++)
        {
            if(b[j].bsize>=b[j+1].bsize)
            {
                temp=b[j];
                b[j]=b[j+1];
                b[j+1]=temp;
            }
        }
    }
}
void sort2()
{
    for(i=0;i<m-1;i++)
    {
        for(j=0;j<m-i-1;j++)
        {
            if(b[j].bsize<=b[j+1].bsize)
            {

```

[illegible]

```

        b[j].bstatus=1;
        b[j].alloc=p[i].pid;
        break;
    }
}

printf("Worstfit\n");
printf("Process\tProcesssize\tBlock\tBlocksize\tWastage\n");
for(i=0;i<m;i++)
{
    if(b[i].alloc!=-1)
    {
        int k=b[i].alloc-1;
        waste=waste+b[i].bsize-p[k].psize;
        printf("%d\t%d\t\t%d\t\t%d\n",p[k].pid,p[k].psize,b[i].bid,b[i].bsize,(b[i].bsize-p[k].psize));
        p[k].d=1;
    }
}
for(i=0;i<n;i++)
{
    if(p[i].d==0)
        printf("%d\t%d\t\t\t\t\t\n",p[i].pid,p[i].psize);
}
}

void main()
{
    printf("input number of processes:");
    scanf("%d",&n);
    printf("input process size of each process\n");
    for(i=0;i<n;i++)
    {
        scanf("%d",&p[i].psize);
        p[i].pid=i+1;
        p[i].pstatus=0;
        p[i].d=0;
    }
    printf("input number of blocks:");
    scanf("%d",&m);
    printf("input process size of each blocks\n");
    for(i=0;i<m;i++)
    {
        scanf("%d",&b[i].bsize);
        b[i].bid=i+1;
        b[i].bstatus=0;
        b[i].alloc=-1;
    }
    firstfit();
    printf("total wastage=%d\n",waste);
}

```

```

for(i=0;i<n;i++)
{
    p[i].pstatus=0;
    p[i].d=0;
}
for(i=0;i<m;i++)
{
    b[i].bstatus=0;
    b[i].alloc=-1;
}
waste=0;
bestfit();
printf("total wastage=%d\n",waste);
waste=0;
for(i=0;i<n;i++)
{
    p[i].pstatus=0;
    p[i].d=0;
}
for(i=0;i<m;i++)
{
    b[i].bstatus=0;
    b[i].alloc=-1;
}
worstfit();
printf("total wastage=%d\n",waste);
}

```

BANKERS ALGORITHM

```

#include<stdio.h>
#include<string.h>
#include<stdlib.h>

```

```

int avail[100];
int resmax[100];
int maxalloc[100];
int req[100];
struct process
{
    char name[100];
    int max[100];
    int alloc[100];
    int need[100];
    int done;
}p[20],temp;

```

```

void main()
{
    int i,j,r,pr,flag,ls,ml=0,g=0,id;
    char name[100],str[100] = "";
    printf("ENTER THE NUMBER OF RESOURCES : ");
    scanf("%d",&r);
    printf("MAXIMUM RESOURCE COUNT FOR : \n");
    for(j=0;j<r;j++)
    {
        printf("\tRESOURCE %d : ",j+1);
        scanf("%d",&resmax[j]);
    }
    printf("\nENTER THE NUMBER OF PROCESSES : ");
    scanf("%d",&pr);
    for(i=0;i<pr;i++)
    {
        printf("\nENTER PROCESS NAME : ");
        scanf(" %s",p[i].name);
        printf("\nDETAILS FOR PROCESS %s",p[i].name);
        for(j=0;j<r;j++)
        {
            printf("\n\tMAXIMUM ALLOCATION FOR RESOURCE %d : ",j+1);
            scanf("%d",&p[i].max[j]);

            printf("\tALLOCATED RESOURCE FOR RESOURCE %d : ",j+1);
            scanf("%d",&p[i].alloc[j]);

            maxalloc[j] = maxalloc[j] + p[i].alloc[j];
            p[i].need[j] = p[i].max[j] - p[i].alloc[j];
        }
        p[i].done = 0;
    }
    for (i=0;i<r;i++)
    {
        avail[i] = resmax[i] - maxalloc[i];
    }
    printf("\nENTER THE NEW REQUEST :- \n\n");
    printf("ENTER THE PROCESS NAME : ");
    scanf("%s",name);
    for(j=0;j<r;j++)
    {
        printf("\tREQUEST FOR RESOURCE %d : ",j+1);
        scanf("%d",&req[j]);
    }
    for (i=0;i<pr;i++)
    {
        if(strcmp(p[i].name,name)==0)
        {
            id = i;

```

```

        break;
    }
}
for(flag=0,i=0;i<r;i++)
{
    if(req[i] <= p[id].need[i] && req[i]<=avail[i])
    {
        flag++;
    }
}
if(flag !=r)
{
    printf("RESOURCE NOT GRANTED!! \nREQUESTED RESOURCE GREATER THAN NEEDED");
    exit(0);
}
else if(flag == r)
{
    for(i=0;i<r;i++)
    {
        p[id].alloc[i] = p[id].alloc[i] + req[i];
        p[id].need[i] = p[id].need[i] - req[i];
        avail[i] = avail[i] - req[i];
    }
}
printf("\n PROCESS \tMAXIMUM \tALLOCATED \tREMAINING\n");
for(i=0;i<pr;i++)
{
    printf("\n   %s   \t ",p[i].name);
    for(j=0;j<r;j++) //Max
    {
        printf("%d ",p[i].max[j]);
    }
    printf("\t ");
    for(j=0;j<r;j++) //Alloc
    {
        printf("%d ",p[i].alloc[j]);
    }
    printf("\t ");
    for(j=0;j<r;j++) //Need
    {
        printf("%d ",p[i].need[j]);
    }
}

printf("\n\nORDER OF EXECUTION :- \n");
for(i=0,ls=0;ls<pr;)
{
    for(flag = 0,j=0;j<r;j++)
    {

```

```

    if(avail[j]>=p[i].need[j])
    {
        flag++;
    }
}
if(flag == r && p[i].done == 0)
{
    p[i].done = ls+1;
    for(ml=0,j=0;j<r;j++)
    {
        avail[j] = avail[j] + p[i].alloc[j];
        if(avail[j]==resmax[j])
        {
            ml++;
        }
    }
    g++;
    ls++;
    printf("\t\t%s IS VISTED \n",p[i].name);
    strcat(str,p[i].name);
    strcat(str, " ");
}
else
{
    i++;
    if(i==pr)
    {
        if(g==0)
        {
            printf("\t\tREQUEST NOT ALLOCATED -- DEADLOCK OCCURED\n");
            break;
        }
        i=0;
        g=0;
    }
}
}
if(ml==r && ls == pr)
{
    printf("\nSYSTEM IS IN SAFE STATE\n");
    printf("\nSAFE STATE SEQUENCE : %s",str);
    printf("\b\b. \n");
}
else if(g==0)
{
    printf("\nSYSTEM IS IN UNSAFE STATE\n");
}
}

```


FIFO PAGE REPLACEMENT

```
#include <stdio.h>
void main()
{
    int i,j,n,m,fnd,pg[100],fr[100],k=0,cnt=0,hit=0;
    printf("ENTER THE NUMBER OF PAGES : ");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("ENTER THE PAGE NUMBER %d: ",i+1);
        scanf("%d",&pg[i]);
    }
    printf("ENTER THE NUMBER OF FRAMES : ");
    scanf("%d",&m);
    for(i=0;i<m;i++)
    {
        fr[i]=-1;
    }
    printf("\n\tREFERENCE STRING\tPAGE NUMBER\t\tSTATUS\n");
    for(i=0;i<n;i++)
    {
        fnd=0;
        printf("\t\t%d\t\t",pg[i]);
        for(j=0;j<m;j++)
        {
            if(fr[j]==pg[i])
            {
                fnd = 1;
            }
        }

        if(fnd == 0)
        {
            fr[k] = pg[i];
            k = (k+1)%m;
            cnt++;
        }
        for(j=0;j<m;j++)
        {
            if(fr[j] != -1)
            {
                printf("%d\t",fr[j]);
            }
            Else
                printf(" \t");
        }
        if(fnd==1)
```

```

        {
            printf("\t\tHIT\n");
            hit++;
        }
        else
        {
            printf("\t\tMISS\n");
        }
    }
    printf("\nPAGE FAULT : %d\n",cnt);
    printf("\nFAULT RATIO : %d:%d\n",cnt,n);
    printf("\nNo OF HITS : %d\n",hit);
    printf("\nHIT RATIO : %d:%d\n",hit,n);
}

```

LRU PAGE REPLACEMENT

```

#include <stdio.h>
void main()
{
    int i,j,n,m,fnd,pg[100],fr[100],k=0,cnt=0,hit=0;
    printf("ENTER THE NUMBER OF PAGES : ");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("ENTER THE PAGE NUMBER %d: ",i+1);
        scanf("%d",&pg[i]);
    }
    printf("ENTER THE NUMBER OF FRAMES : ");
    scanf("%d",&m);
    for(i=0;i<m;i++)
    {
        fr[i]=-1;
    }
    printf("\n\tREFERENCE STRING\tPAGE NUMBER\tSTATUS\n");
    for(i=0;i<n;i++)
    {
        fnd=0;
        printf("\t\t%d\t\t",pg[i]);
        for(j=0;j<m;j++)
        {
            if(fr[j]==pg[i])
            {
                fnd = 1;
            }
        }
        if(fnd == 0)
        {
            fr[k] = pg[i];
            k = (k+1)%m;
        }
    }
}

```

```

        cnt++;
    }
    for(j=0;j<m;j++)
    {
        if(fr[j] != -1)
        {
            printf("%d\t",fr[j]);
        }
        else
            printf(" \t");
    }
    if(fnd==1)
    {
        printf("HIT\n");
        if(fr[k]==pg[i])
        {
            k = (k+1)%m;
        }
        hit++;
    }
    else
    {
        printf("MISS\n");
    }
}
printf("\nPAGE FAULT : %d\n",cnt);
printf("\nFAULT RATIO : %d:%d\n",cnt,n);
printf("\nNo OF HITS : %d\n",hit);
printf("\nHIT RATIO : %d:%d\n",hit,n);
}

```

LFU PAGE REPLACEMENT

```

include<stdio.h>
struct frame{
    int content,count,cnt;
}fr[100];
int main()
{
    int i,j,pg[100],fnd,hit=0,n,m,pf=
0,min=0,id=0,k,cnt=1;
    printf("enter no of pages:");
    scanf("%d",&n);
    printf("enter string:\n");
    for(i=0;i<n;i++)
    {
        scanf("%d",&pg[i]);
    }
    printf("enter no of frames:");

```

```

scanf("%d",&m);
for(i=0;i<m;i++)
{

    fr[i].content=-1;
    fr[i].count=0;
    fr[i].cnt=0;
}
printf("\nreferencing_page\tstatus\t\t content\n");
for(i=0;i<n;i++)
{
    printf("\t%d\t\t",pg[i]);
    for(j=0;j<m;j++)
    {
        if(fr[j].content==pg[i])
        {
            printf("HIT\t\t");
            fr[j].count++;
            hit++;
            break;
        }
    }
    if(j==m)
    {
        printf("MISS\t\t");
        if(id<m)
        {
            fr[id].content=pg[i];
            fr[id].count++;
            fr[id].cnt=cnt++;
            id++;
        }
        else
        {
            for(j=0;j<m;j++)
            {
                if(fr[min].count>fr[j].count)
                {
                    min=j;
                }
            }
            else if(fr[min].count==fr[j].count && fr[j].cnt<fr[min].cnt)
            {

                min=j;
            }
        }
        fr[min].content=pg[i];
        fr[min].count=1;
        fr[min].cnt=cnt++;
    }
}

```

```

    }
    pf++;
}
for(j=0;j<m;j++)
{
    if(fr[j].content!=-1)
    {
        printf("%d\t",fr[j].content);
    }
}
printf("\n");
}
printf("\t HIT:%d\n",hit);
printf("\t MISS:%d\n",pf);
}

```

FCFS DISC SCHEDULING

```

#include<stdio.h>
#include<string.h>
void main()
{
    int tr[20],cr,n,i,sum=0,new;
    printf("ENTER THE NUMBER OF TRACKS : ");
    scanf("%d",&n);
    printf("ENTER THE HEAD POINTER POSITION : ");
    scanf("%d",&cr);
    printf("ENTER THE TRACKS TO BE TRAVERSED : ");
    for(i=0;i<n;i++)
    {
        new = 0;
        scanf("%d",&tr[i]);
        new=cr-tr[i];
        if(new<0)
        {
            new=tr[i]-cr;
        }
        cr=tr[i];
        sum=sum + new;
    }
    printf("TRAVERSED ORDER : ");
    for(i=0;i<n;i++)
    printf("%d => ",tr[i]);
    printf("\b\b. \nTOTAL HEAD MOVEMENTS : %d\n",sum);
}

```

SCAN DISC SCHEDULING

```

#include<stdio.h>
int n,m,i,j,h,p,temp,k,total=0;
int t[100],a[100],diff;
void main()
{
    printf("ENTER THE NUMBER OF TRACKS : ");
    scanf("%d",&n);
    printf("ENTER THE HEAD POINTER POSITION : ");
    scanf("%d",&h);
    printf("ENTER THE TRACKS TO BE TRAVERSED : ");
    for(i=0;i<n;i++)
    {
        scanf("%d",&t[i]);
    }
    t[n+2] = 199;
    t[n+1] = 0;
    t[n] = h;
    n=n+3;
    for(i=0;i<n;i++)
    {
        for(j=0;j<n-i-1;j++)
        {
            if(t[j]>t[j+1])
            {
                temp=t[j];
                t[j]=t[j+1];
                t[j+1]=temp;
            }
        }
    }
    for(i=0;i<n;i++)
    {
        if(t[i]==h)
        {
            k=i;
            break;
        }
    }
    /*if(h<(199-h))
    {
        for(i=k;i>=0;i--,p++)
        {
            a[p]=t[i];
        }
        for(i=k+1;i<n-1;i++,p++)
        {
            a[p]=t[i];
        }
    }
}

```

```

else
{*/
for(i=k;i<n;i++,p++)
{
    a[p]=t[i];
}
for(i=k-1;i>=0;i--,p++)
{
    a[p]=t[i];
}
//}
printf("TRAVERSED ORDER : ");
for(i=0;i<p;i++)
{
    printf("%d => ",a[i]);
}
for(total=0,j=0;j<p-1;j++)
{
    diff=0;
    if(a[j]>a[j+1])
    {
        diff=a[j]-a[j+1];
    }
    else
    {
        diff=a[j+1]-a[j];
    }
    total=total+diff;
}
printf("\b\b. \nTOTAL HEAD MOVEMENTS : %d\n",total);
printf("\b\b. \nTOTAL HEAD MOVEMENTS : %d\n",total);
}

```

C-SCAN DISC SCHEDULING

```

#include<stdio.h>
int n,m,i,j,h,p,temp,k,total=0;
int t[100],a[100],diff[100];
void main()
{
    printf("ENTER THE NUMBER OF TRACKS : ");
    scanf("%d",&n);
    printf("ENTER THE HEAD POINTER POSITION : ");
    scanf("%d",&h);
    printf("ENTER THE TRACKS TO BE TRAVERSED : ");
    for(i=0;i<n;i++)
    {
        scanf("%d",&t[i]);
    }
}

```

```

}
t[n+2] = 199;
t[n+1] = 0;
t[n] = h;
n=n+3;
for(i=0;i<n;i++)
{
    for(j=0;j<n-i-1;j++)
    {
        if(t[j]>t[j+1])
        {
            temp=t[j];
            t[j]=t[j+1];
            t[j+1]=temp;
        }
    }
}
for(i=0;i<n;i++)
{
    if(t[i]==h)
    {
        k=i;
        break;
    }
}
/*if(h<(199-h))
{
for(i=k;i>=0;i--,p++)
{
a[p]=t[i];
}
for(i=n-1;i>k;i--,p++)
{
a[p]=t[i];
}
}*/
//else
//{
for(i=k;i<n;i++,p++)
{
    a[p]=t[i];
}
for(i=0;i<k;i++,p++)
{
    a[p]=t[i];
}
//}
printf("TRAVERSED ORDER : ");
for(i=0;i<p;i++)

```



```
{
    printf("%d => ",a[i]);
}
for(total=0,j=0;j<p-1;j++)
{
    int diff=0;
    if(a[j]>a[j+1])
    {
        diff=a[j]-a[j+1];
    }
    else
    {
        diff=a[j+1]-a[j];
    }
    total=total+diff;
}
printf("\b\b\b. \nTOTAL HEAD MOVEMENTS : %d\n",total);
}
```