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Folder Q3

```
10 printable files
(file list disabled)
Q3\Circle.java
  1
     package Q3;
  2
  3
     public class Circle extends TwoDimensionalShape {
  4
         private double radius;
         private final String DESCRIPTION = "Round shape with no straight sides.";
  5
  6
  7
         public Circle(String name, double radius){
  8
             super(name);
  9
             this.radius = radius;
 10
         }
 11
 12
         @Override
         public double getArea() {
 13
             return (Math.PI * Math.pow(radius, 2));
 14
 15
 16
         public double getRadius() {
 17
             return radius;
 18
 19
 20
 21
         public void setRadius(double radius) {
 22
             this.radius = radius;
 23
 24
 25
         public String getDESCRIPTION() {
 26
             return DESCRIPTION;
 27
 28
 29
     }
 30
```

Q3\Cube.java

```
package Q3;
1
 2
3
    public class Cube extends ThreeDimensionalShape {
4
        private double side;
        private final String DESCRIPTION = "Six-sided solid with equal sides.";
5
6
7
        public Cube(String name, double side){
8
            super(name);
9
            this.side = side;
10
        }
11
12
        @Override
        public double getVolume() {
13
            return (Math.pow(side, 3));
14
15
```

```
16
17
        @Override
        public double getArea() {
18
19
            return (6 * side * side);
20
21
22
        public double getSide() {
23
            return side;
24
        }
25
26
        public void setSide(double side) {
27
            this.side = side;
28
        }
29
        public String getDESCRIPTION() {
30
31
            return DESCRIPTION;
32
33
34
    }
35
```

Q3\Shape.java

```
package Q3;
 1
 2
 3
    abstract class Shape {
 4
        private String name;
 5
        public String DESCRIPTION;
 6
 7
        public String getDESCRIPTION() {
 8
            return DESCRIPTION;
 9
        }
10
11
        public abstract double getArea();
12
13
        public Shape(String name) {
14
            this.name = name;
15
16
17
        public String getName() {
18
            return name;
19
20
        public void setName(String name) {
21
22
            this.name = name;
23
        }
24
25
    }
26
```

Q3\ShapeTest.java

```
package Q3;

public class ShapeTest {
   public static void main(String[] args) {
```

```
6
           Shape[] formas = new Shape[6];
 7
           formas[0] = new Circle("Círculo", 5);
8
           formas[1] = new Square("Quadrado", 5);
9
           formas[2] = new Triangle("Triângulo", 5, 3);
           formas[3] = new Sphere("Esfera", 5);
10
11
           formas[4] = new Cube("Cubo", 5);
12
           formas[5] = new Tetrahedron("Tetraedro", 5);
13
           for(int i = 0; i < formas.length; i++) {</pre>
14
             if(formas[i] instanceof TwoDimensionalShape) {
15
16
               TwoDimensionalShape figura2D = (TwoDimensionalShape) formas[i];
17
               System.out.println("Nome: " + figura2D.getName());
               System.out.println("Descrição: " + figura2D.getDESCRIPTION());
18
19
               System.out.println("Área: " + figura2D.getArea() + "cm²");
20
               System.out.println("-----");
21
             }
22
             else if(formas[i] instanceof ThreeDimensionalShape) {
               ThreeDimensionalShape objeto3D = (ThreeDimensionalShape) formas[i];
23
               System.out.println("Nome: " + objeto3D.getName());
24
25
               System.out.println("Descrição: " + objeto3D.getDESCRIPTION());
               System.out.println("Área: " + objeto3D.getArea() + "cm²");
26
               System.out.println("Volume: " + objeto3D.getVolume() + "cm3");
27
28
               System.out.println("-----");
29
30
             }
           }
31
32
       }
33
   }
34
```

Q3\Sphere.java

```
package Q3;
 1
 2
 3
    public class Sphere extends ThreeDimensionalShape {
 4
        private double radius;
 5
        private final String DESCRIPTION = "Round three-dimensional object.";
 6
 7
        public String getDESCRIPTION() {
 8
            return DESCRIPTION;
 9
        }
10
11
        public Sphere(String name, double radius){
            super(name);
12
13
            this.radius = radius;
14
        }
15
16
        @Override
17
        public double getVolume() {
            return ((4/3) * Math.PI * Math.pow(radius, 3));
18
19
20
21
        @Override
22
        public double getArea() {
23
            return (4 * Math.PI * Math.pow(radius, 2));
24
        }
25
26
        public double getRadius() {
            return radius;
```

Q3\Square.java

```
package Q3;
 1
 2
 3
    public class Square extends TwoDimensionalShape {
 4
        private double side;
 5
        public String getDESCRIPTION() {
 6
            return DESCRIPTION;
 7
        }
 8
        private final String DESCRIPTION = "Four-sided figure with equal sides.";
 9
10
        public Square(String name, double side){
11
12
            super(name);
            this.side = side;
13
14
        }
15
        @Override
16
17
        public double getArea() {
            return (side * side);
18
19
        }
20
        public double getSide() {
21
22
            return side;
23
        }
24
25
        public void setSide(double side) {
26
            this.side = side;
        }
27
28
29
    }
30
```

Q3\Tetrahedron.java

```
1
   package Q3;
 2
 3
    public class Tetrahedron extends ThreeDimensionalShape {
4
        private double edge;
5
        public String getDESCRIPTION() {
            return DESCRIPTION;
6
7
8
9
        private final String DESCRIPTION = "Four-sided solid with triangular faces.";
10
11
        public Tetrahedron(String name, double edge){
12
            super(name);
13
            this.edge = edge;
```

```
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 14
 15
 16
          @Override
 17
          public double getVolume() {
              return ((Math.pow(edge, 3) * Math.sqrt(2)) / 12);
 18
 19
          }
 20
 21
          @Override
          public double getArea() {
 22
              return (Math.sqrt(3) * edge * edge);
 23
 24
 25
 26
          public double getEdge() {
 27
              return edge;
 28
          }
 29
 30
          public void setEdge(double edge) {
              this.edge = edge;
 31
 32
          }
 33
 34
 35
     }
 36
```

Q3\ThreeDimensionalShape.java

```
1
   package Q3;
2
3
   abstract class ThreeDimensionalShape extends Shape {
4
5
        public ThreeDimensionalShape(String name) {
            super(name);
6
7
        }
8
9
        //getArea abstrato já vem da classe pai
10
        public abstract double getVolume();
11
   }
12
```

Q3\Triangle.java

```
1
   package Q3;
 2
    public class Triangle extends TwoDimensionalShape {
 3
4
        private double base;
5
        private double height;
        private final String DESCRIPTION = "Three-sided polygon with straight sides.";
6
7
8
        public String getDESCRIPTION() {
9
            return DESCRIPTION;
10
11
        public Triangle(String name, double base, double height){
12
            super(name);
13
            this.base = base;
14
15
            this.height = height;
        }
16
```

```
17
18
        @Override
        public double getArea() {
19
20
            return ((base * height)/2);
21
22
23
        public double getBase() {
            return base;
24
25
        }
26
27
        public void setBase(double base) {
28
            this.base = base;
29
        }
30
        public double getHeight() {
31
32
            return height;
33
34
35
        public void setHeight(double height) {
            this.height = height;
36
37
        }
38
39
40
```

Q3\TwoDimensionalShape.java

```
package Q3;
1
2
3
   abstract class TwoDimensionalShape extends Shape {
5
        public TwoDimensionalShape(String name) {
6
            super(name);
7
        }
8
9
        //método getArea ja presente na classe Shape, coloquei aqui apenas para a classe
    TwoDimensionalShape não ficar vazia
        public abstract double getArea();
10
11
   }
12
```