

Rotation

Torque

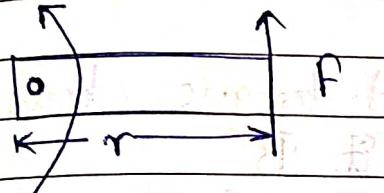
Moment of Inertia

Angular Momentum

Rolling

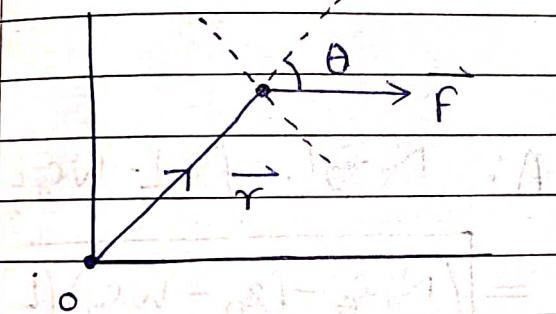
Torque - $\tau = r(F \sin\theta) = (r)(F \sin\theta) + (r)(F \cos\theta) + \dots = I\alpha + \dots$

Turning effect of force, is called torque.



$$\text{C} \Rightarrow \tau > 0$$

$$\text{Q} \Rightarrow \tau < 0$$

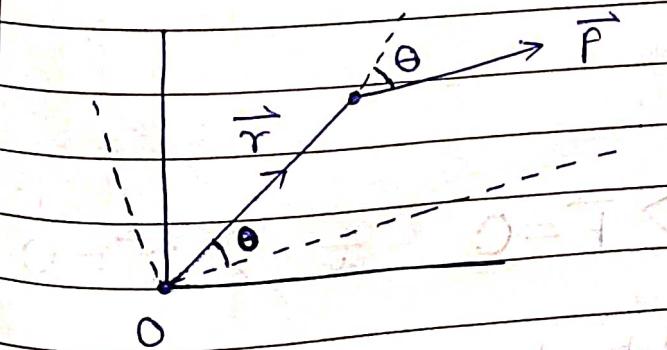


$$\tau = \vec{r} \times \vec{F}$$

Dirxⁿ of \vec{r} from
axis of rotation to
pt. of application of force.

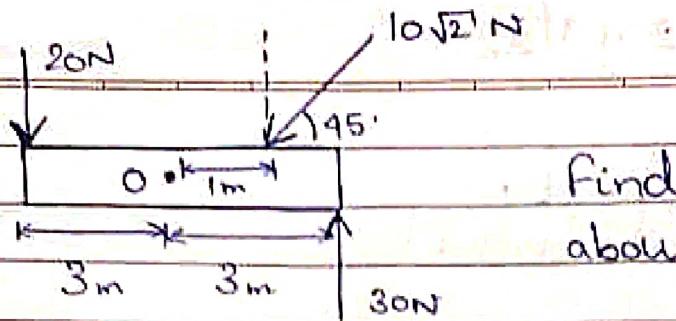
$$\tau = Fr \sin\theta$$

We can also divide \vec{r} along $\vec{r} \perp \vec{F}$.



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(Q)

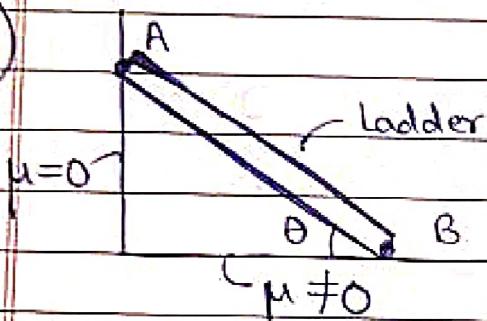


Find torque about O.

A)

$$\tau = + (20)(3) + (30)(3) - (10)(1) = 140 \text{ Nm}$$

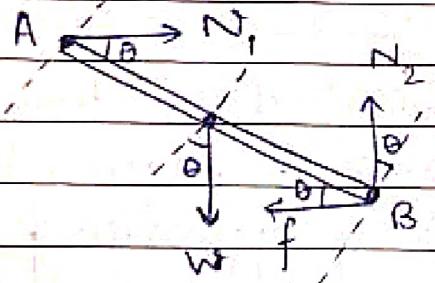
(Q)



Find torque about A & B.

Length of ladder = L.

A)



$$A: N_2 c_\theta L - f s_\theta L - w c_\theta L$$

$$= \left[(N_2 c_\theta - f s_\theta - w c_\theta) \frac{L}{2} \right]$$

B:

$$B: w c_\theta L - N_1 s_\theta L = \left[(w c_\theta - N_1 s_\theta) \frac{L}{2} \right]$$

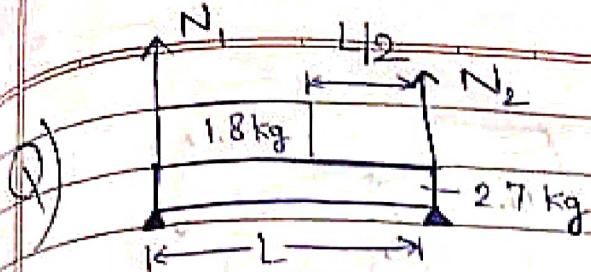
Equilibrium -

For equilibrium, $\sum \vec{F} = 0$ & $\sum \vec{\tau} = 0$

translational

rotational

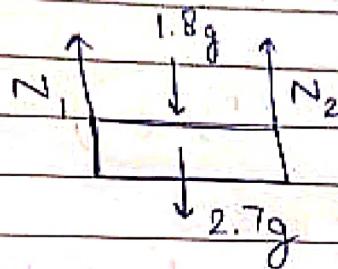
about every pt.



Find N_1 & N_2

A) Translational :

$$N_1 + N_2 = (4.5)g$$

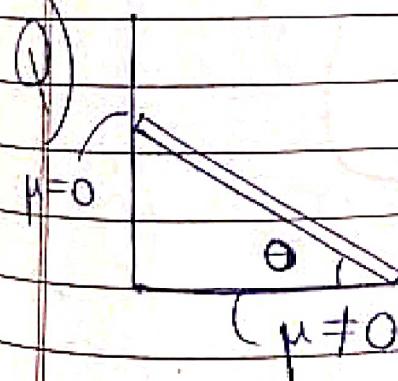


Rotational :

$$-(N_1)L + (1.8g)\left(\frac{3L}{4}\right) + (2.7g)\left(\frac{L}{2}\right) = 0$$

$$\Rightarrow N_1 = 27$$

$$\Rightarrow N_2 = 18$$



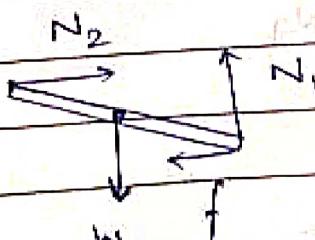
Ladder in eq.

Find μ

A) Translational :

$$N_1 = w$$

$$N_2 = f$$



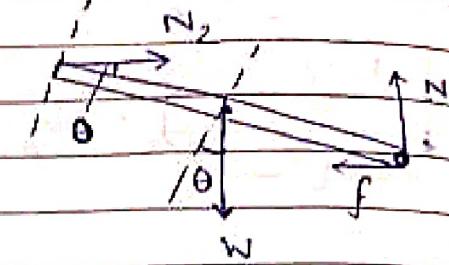
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Date:

Rotational:

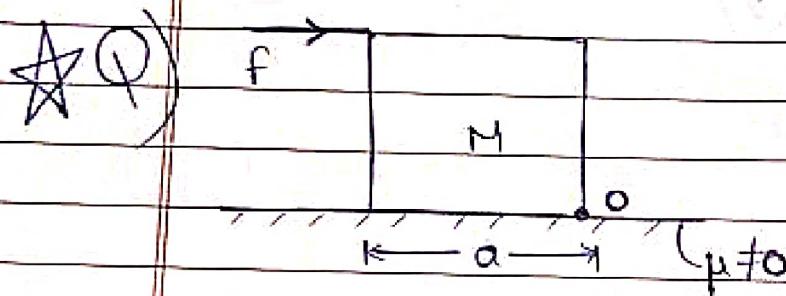
$$-N_2 \cdot g_0 L + W \cdot c_0 \frac{L}{2} = 0$$

$$\Rightarrow W = 2 N_2 t_0$$



Now, $f \leq \mu N_1 = \mu W \Rightarrow N_2 \leq \mu (2N_2 t_0)$

$$\Rightarrow \mu \geq \left(\frac{t_0}{2}\right)$$



find: f_{\min} s.t.
obj. is just
tilted about O.

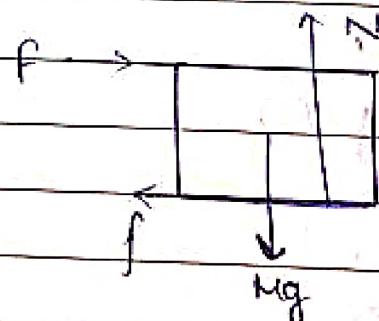
A) ★

N shifts towards O to
balance torque due to f .

Translational:

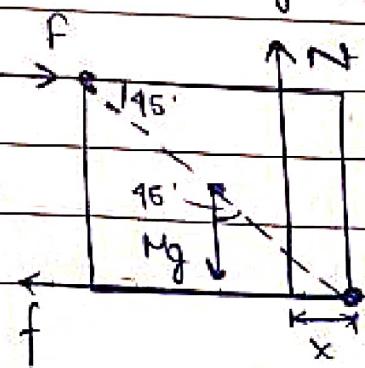
$$f = f$$

$$N = Mg$$

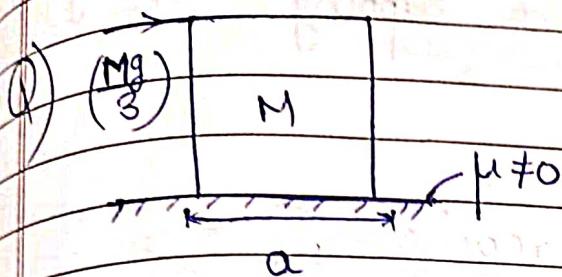
Rotational:

$$-\frac{f \cdot a\sqrt{2}}{\sqrt{2}} + \frac{Mg \cdot a}{\sqrt{2}} - Nx = 0$$

$$\Rightarrow f = \frac{(Mg)}{(\sqrt{2})} - \frac{(Mgx)}{a}$$



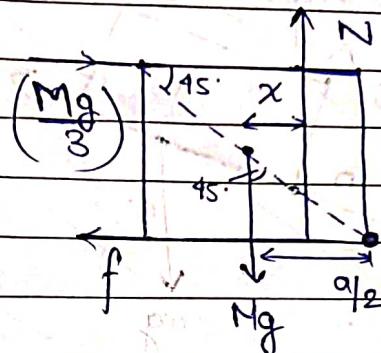
Now $x \geq 0 \Rightarrow$ If $f > Mg/2$ then obj. tilts/topples



Find shift in normal.

$$A) N = Mg$$

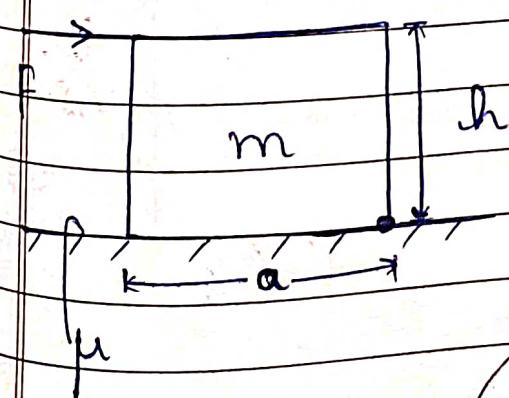
$$-\frac{Mg}{3} \cdot a\sqrt{2} + \frac{Mg}{3} \cdot a$$



$$\textcircled{2} - N \left(\frac{a-x}{a} \right) = 0 \Rightarrow x = a/3$$

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Conditions



$(\tau_{net} \neq 0)$
Toppling: $F \geq \frac{(mga)}{2h}$

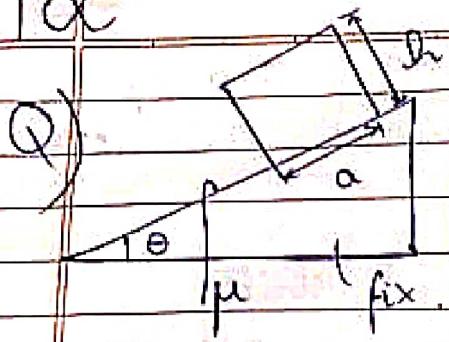
Slipping: $F \geq \mu mg$

Toppling before slipping: $\mu \geq \frac{(a)}{2h}$
 $(\tau_{net} \neq 0 \text{ et } F \leq \mu mg)$

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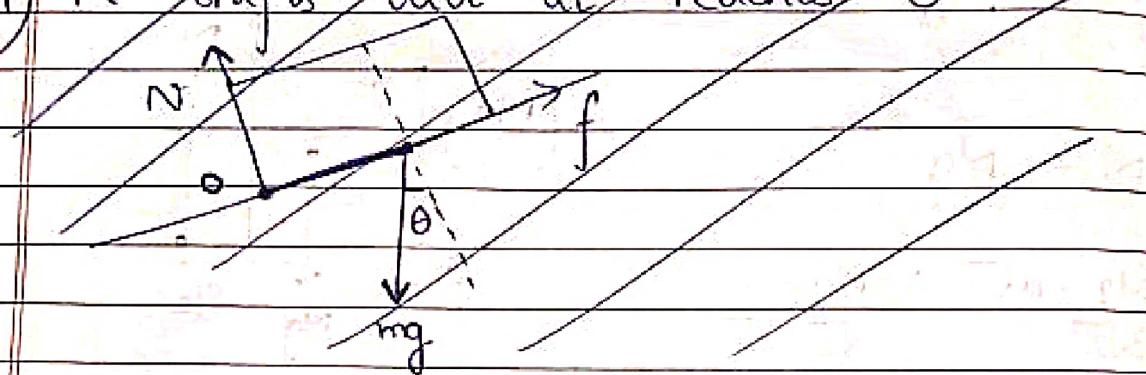
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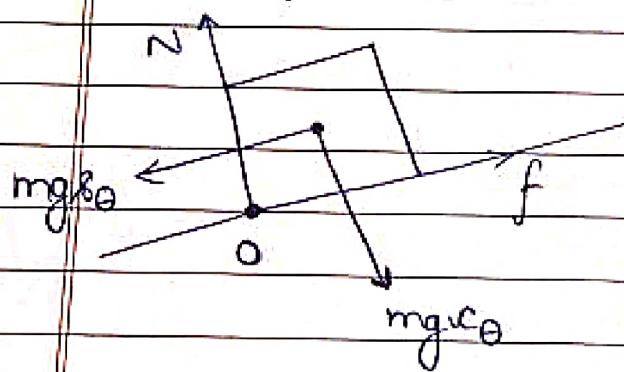


find condit. for toppling
before slipping

A) N shifts till it reaches O



N shifts till it reaches O



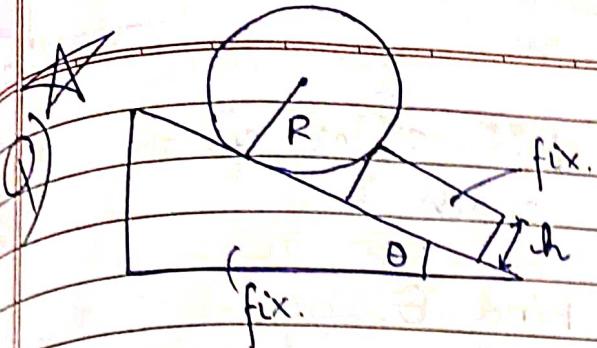
$$\text{Toppling: } (mg \sin \theta)(\frac{h}{2}) \geq (mg \cos \theta)(\frac{a}{2})$$

$$\Rightarrow t_0 \geq \frac{a}{h}$$

$$\text{Slipping: } \tan(\theta) \geq \mu$$

$$\text{Toppling before Slipping: } \frac{a}{h} \leq t_0 \leq \mu$$

$$\Rightarrow \boxed{\mu \geq \frac{a}{h}}$$



Find h s.t.
sphere doesn't
topple.

A) Since ~~toppling not there, $T_0 > T_0$~~

We find condit. for toppling, then
inverse the inequality.

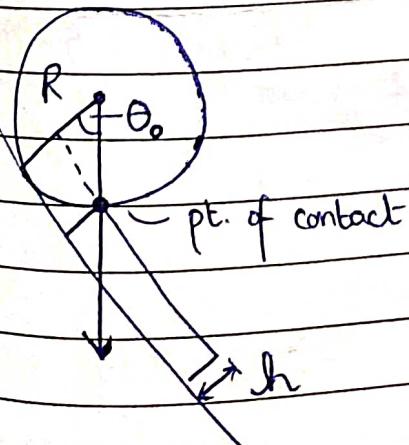
Since obj. lifts, friction = 0.
Normal = 0

Normal shifts to pt. of contact.

\Rightarrow Only gravity produces T .

for limiting condit. $T=0$.

* Pass 'mg' thru pt. of contact



for toppling, $\theta \geq \theta_0$

where

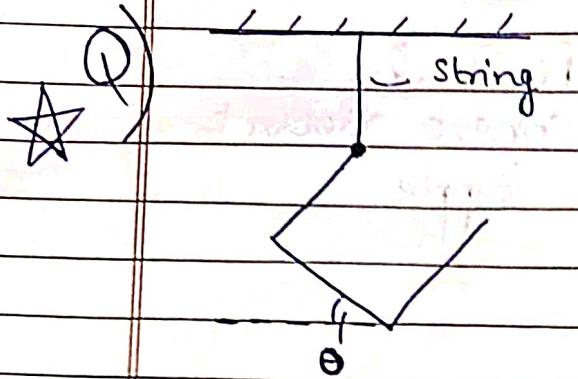
$$\frac{(R-h)}{R} = \cos \theta_0$$

$$\Rightarrow h = R(1 - \cos \theta_0)$$

\Rightarrow for not,
toppling

$$h \geq R(1 - \cos \theta_0)$$

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All sides of
length L .

Find θ .

A) T due to gravity only \Rightarrow $T=0$ when 'mg' thru string

($0, 0$)

$(-Ls_0, 0)$

$(Lc_0, 0)$

θ_1

θ

$(-Ls_0 + Lc_0, 0)$

Let 1. string be
 $x=0$ line.

$\Rightarrow \text{CoM}(x_{\text{com}}) = 0$

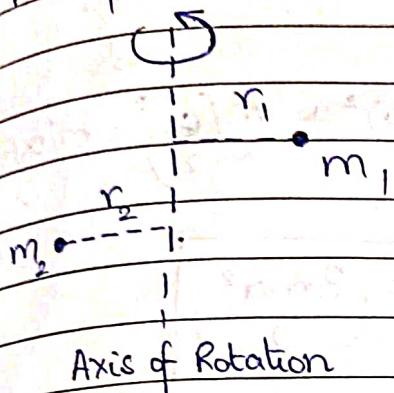
$\Rightarrow \frac{(-Ls_0)}{2} + \frac{(-Ls_0 + Lc_0)}{2}$

$t_0 = \left(\frac{3}{4}\right)$

$+ \frac{(Lc_0 - Ls_0)}{2} = 0$

Moment of Inertia -

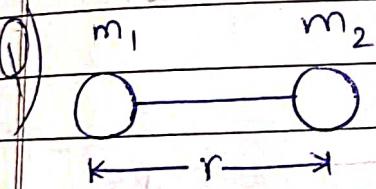
for pt. masses,



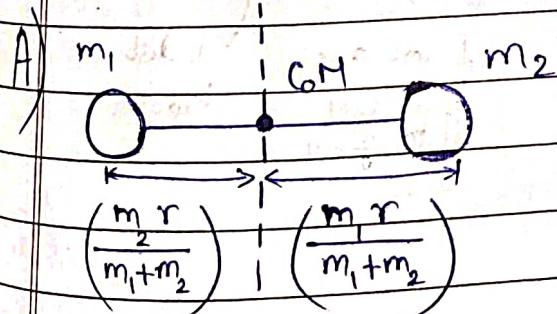
$$I = m_1 r_1^2 + m_2 r_2^2$$

r = \perp dist. of mass
from AoR.

I depends on Mass & Distr. of Mass
about AoR



Find MoI about axis
thru CoM \perp to line
joining the masses



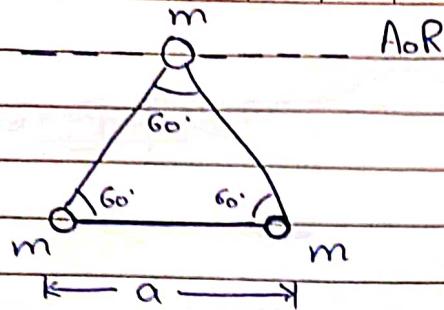
$$I = m_1 \left(\frac{m_2 r}{m_1 + m_2} \right)^2 + m_2 \left(\frac{m_1 r}{m_1 + m_2} \right)^2$$

$$\Rightarrow I = \left(\frac{m_1 m_2}{m_1 + m_2} \right) r^2$$

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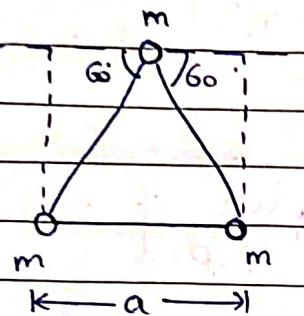
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(Q)



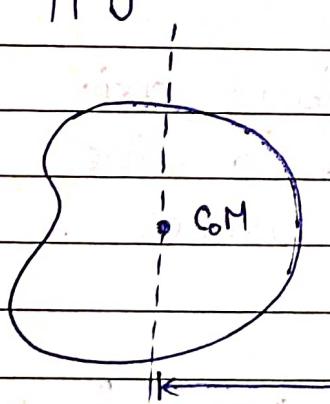
Find MoI.

(A)



$$I = m(0)^2 + m\left(\frac{a\sqrt{3}}{2}\right)^2 + m\left(\frac{a\sqrt{3}}{2}\right)^2$$

$$I = \frac{(3ma^2)}{2}$$

Theorem of || axis —Apply when AoR NOT pass thru CoM.

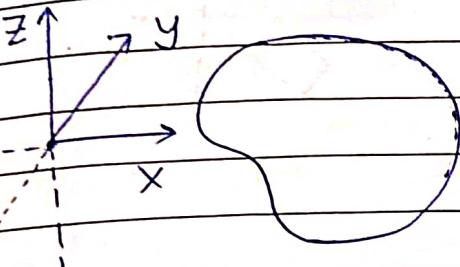
$$I = I_{GM} + Mx^2$$

I about
given axis.I wrt axis
thru CoMI dist.
b/w axes|| to given
axis.

Theorem of \perp axis —

Apply only for plane bodies.

If body in XY plane,



$$I_z = I_x + I_y$$

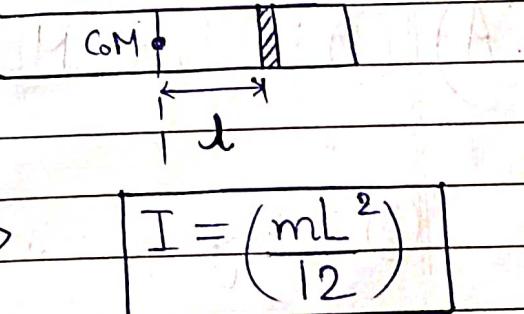
* All these axes
should pass thru
same pt. (NOT necessarily CM)

MoI of Diff. Obj. — ($I = \int I_{\text{element}}$)

i) Thin Rod:

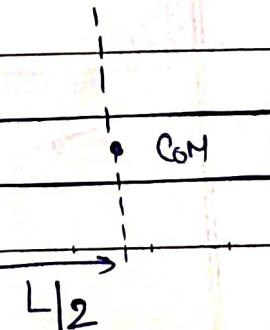
Abt axis thru CM \perp to Rod,

$$I = \int l^2 dm = \int_{-L/2}^{L/2} l^2 \cdot m dl \Rightarrow I = \left(\frac{m L^2}{12} \right)$$



Abt axis thru edge \perp to Rod,

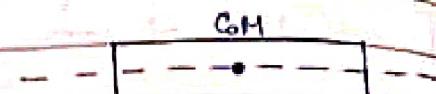
$$I = \left(\frac{m L^2}{12} \right) + m \left(\frac{L}{2} \right)^2 \Rightarrow I = \left(\frac{m L^2}{3} \right)$$



Abt axis thru Rod,

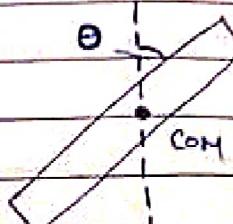
Rod thin \Rightarrow

$$I = 0$$

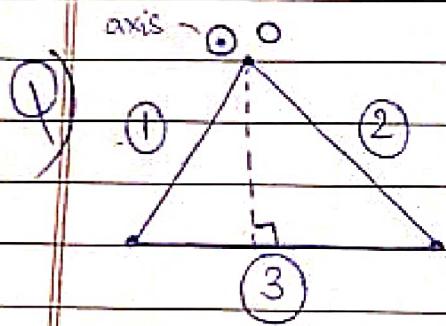


Abt axis at $\delta = \theta$,

$$I = m L^2 \sin^2(\theta)$$



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All rods identical.
Mass = M, Length = L

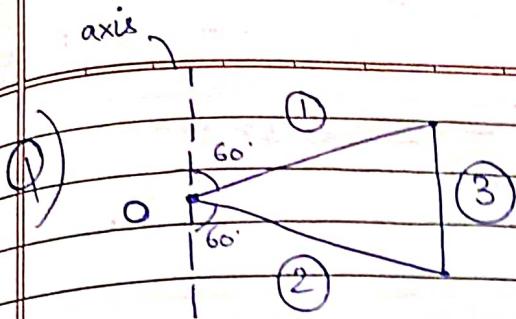
Find MoI w.r.t. axis
thru O normal to plane.

A) ① : $I_1 = \frac{ML^2}{3}$

② : $I_2 = \frac{ML^2}{3}$

③ : By II axis theorem, $I_3 = \frac{ML^2}{3} + M \left(\frac{\sqrt{3}L}{2} \right)^2$
 $\Rightarrow I_3 = 5ML^2$

$\Rightarrow I_{\text{net}} = \frac{ML^2}{3} + \frac{ML^2}{3} + \frac{5ML^2}{6} \Rightarrow I_{\text{net}} = \frac{(3ML^2)}{2}$



All rods identical
Mass = M, Length = L.

Find MoI. wrt. axis
thru O. || to opp
side.

By || axis theorem,

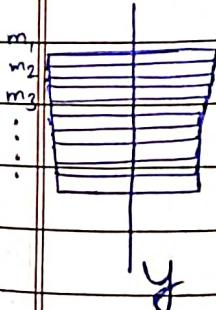
$$A) \text{ (3)}: I_3 = 0 + M \left(\frac{\sqrt{3}L}{2} \right)^2 \Rightarrow I_3 = \frac{3ML^2}{4}$$

$$(1) \text{ & } (2): I_1 = I_2 = \frac{ML^2}{4} \Rightarrow I_1 = I_2 = \frac{ML^2}{4}$$

$$\Rightarrow I_{\text{net}} = \frac{3ML^2}{4} + \frac{ML^2}{4} + \frac{ML^2}{4} \Rightarrow I_{\text{net}} = \frac{5ML^2}{4}$$

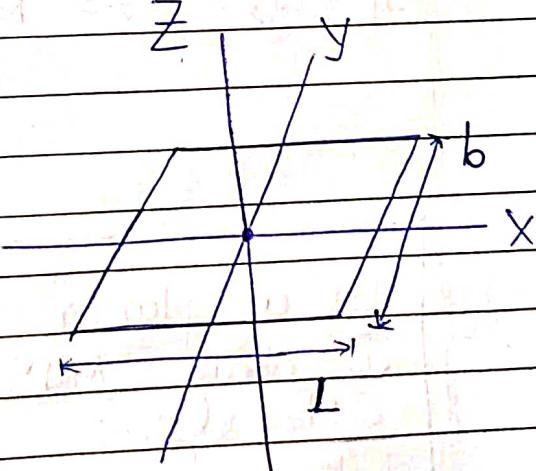
2) Rectangular Lamina:

Abt Y axis,



★ Adding bunch
of rods.

$$I_y = \frac{(m_1 + m_2 + \dots)L^2}{12}$$



Similarly,

$$\Rightarrow I_y = \frac{(ML^2)}{12}$$

$$\Rightarrow I_x = \frac{(Mb^2)}{12}$$

By \perp axis theorem,

$$I_z = \frac{M(L^2 + b^2)}{12}$$



If mass element integrated ALONG axis, or several masses added along axis, then expression for I does NOT change.

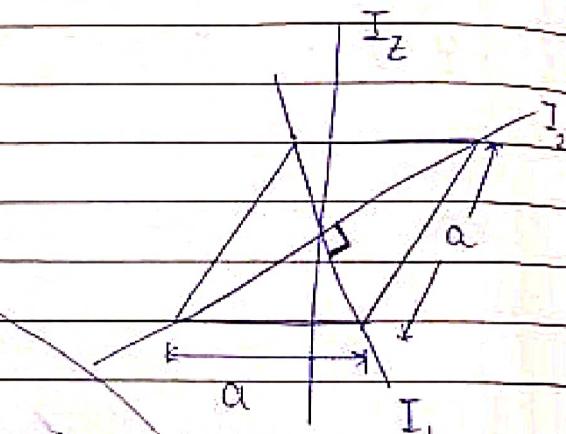
Alt. axis thru diag.
(in a square)

Since $I_1 \perp I_2$, by
 \perp axis theorem.

$$I_1 + I_2 = I_z = Ma^2$$

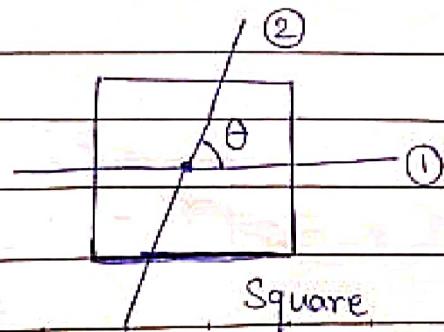
$$6 \Rightarrow$$

$$I_1 = I_2 = I_x = I_y = \frac{(ma^2)}{12}$$



In a planar symmetric body,
 I about ANY axis thru

CoM lying IN the PLANE of
body is SAME.

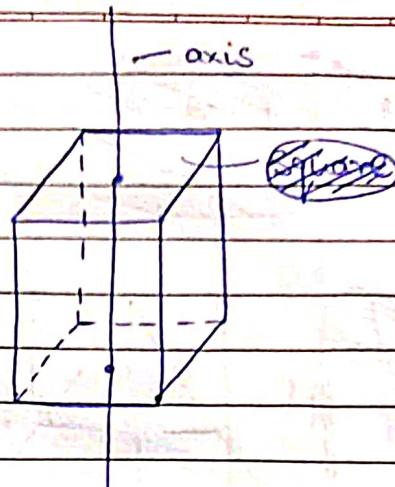


$$I_1 = I_2$$

Square

3) Cuboid :
if face sq.

Length - L
Breadth - b

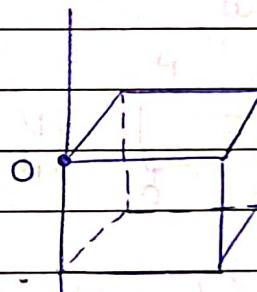


Adding bunch of Lamina.

$$I = \left(m_1 + m_2 + \dots \right) (ab^2 + L^2)$$

$$\Rightarrow I = \left(\frac{M}{12} \right) (L^2 + b^2) \quad \text{axis } \parallel \text{ to height}$$

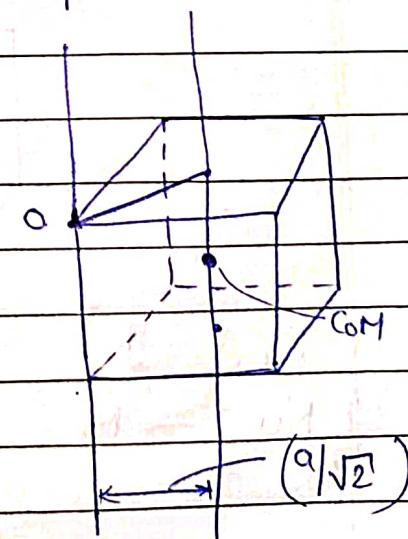
Q) Cube with side 'a'.
find I about O.



A) By || axis theorem,

$$I = \left(\frac{M}{12} \right) (a^2 + a^2) + M \left(\frac{a}{\sqrt{2}} \right)^2$$

$$\Rightarrow I = \left(\frac{2Ma^2}{3} \right)$$

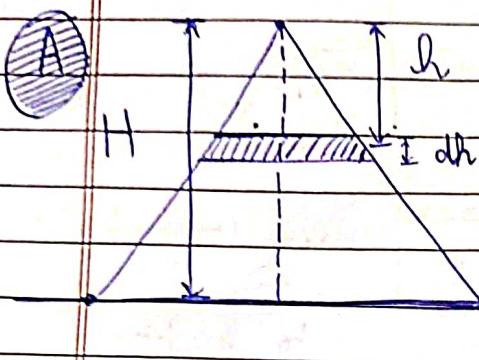
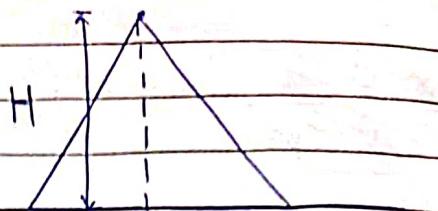


22)

4) Triangle :

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~~Find Mass = M~~



$$\text{Similar. } \frac{m}{\Delta} = \frac{m+dm}{(h+dh)^2} = \frac{M}{H^2}$$

$$\Rightarrow \frac{dm}{2h dh} = \frac{M}{H^2}$$

 \Rightarrow

$$dm = \left(\frac{2M}{H^2}\right)h dh$$

Now,

$$I = \int_0^H \left(\frac{2M}{H^2}\right)h(H-h)^2 dh$$

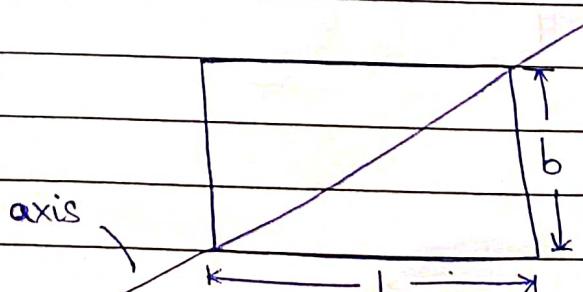
$$= \int_0^H \left(\frac{2M}{H^2}\right)(Hh^2 - h^3) dh = \left(\frac{2M}{H^2}\right) \left[\frac{Hh^3}{3} - \frac{h^4}{4} \right]_0^H$$

$$\Rightarrow I = \left(\frac{MH^2}{6}\right)$$

(1)

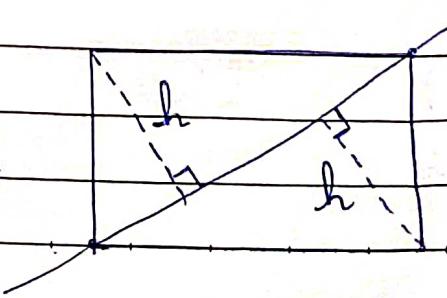
find I.

Mass = M.



A) Consider as 2Δs.

$$\sqrt{L^2+b^2} \cdot h = bl$$



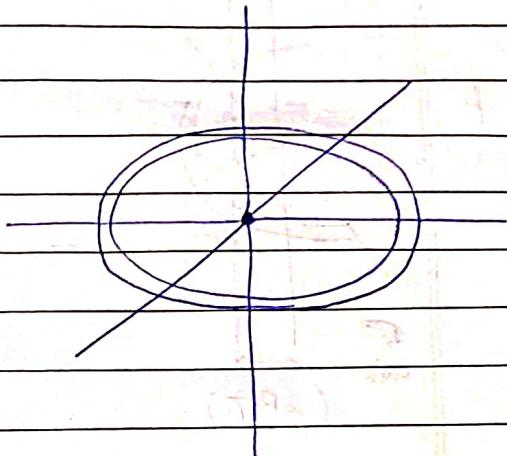
$$I_{\text{net}} = (2) \left(\frac{M}{2} \right) \left(\frac{h^2}{6} \right) \Rightarrow$$

$$I = \frac{ML^2 b^2}{6(L^2 + b^2)}$$

5) Ring :

Abt Normal,

$$I = MR^2$$

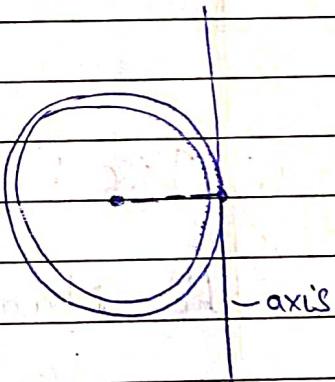


Abt Diameter,
(I axis theorem)

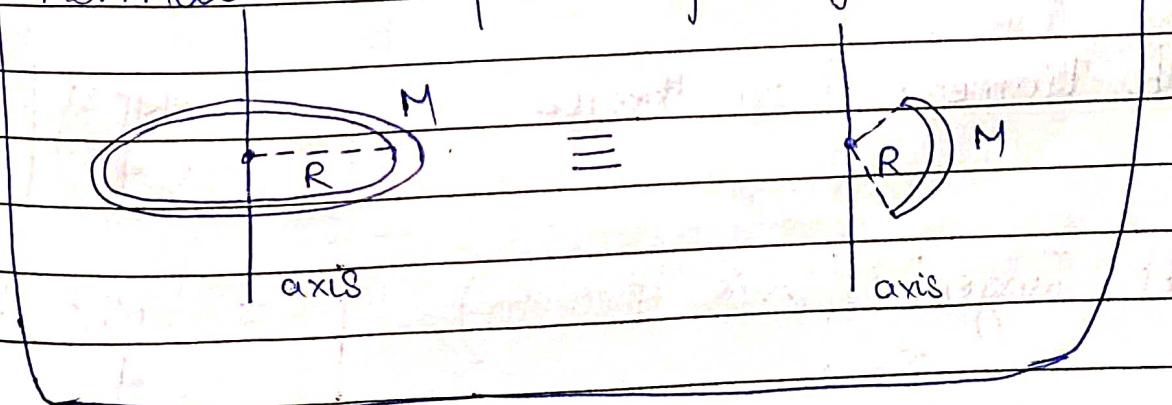
$$I = \left(MR^2 \right) \frac{1}{2}$$

Abt Tangent,
(II axis theorem)

$$I = \left(3MR^2 \right) \frac{1}{2}$$



★ MoI of Ring / or part of ring / of disc
Same mass & radius is
Same about axis thru centre
normal to plane of obj.

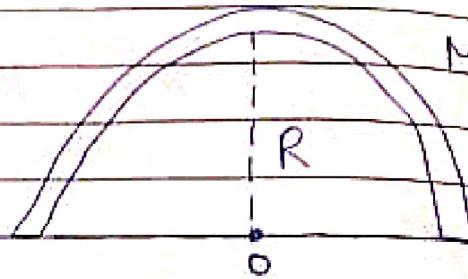


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- Q) Find MoI about axis thru CoM and normal to plane of ring.



A)

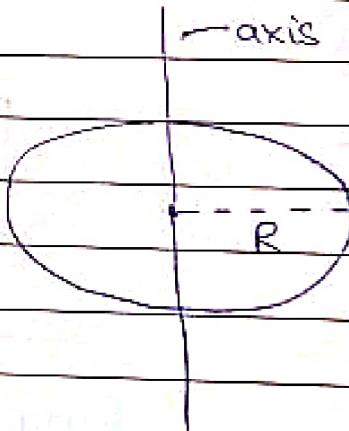


$$I_{\text{CoM}} + M \left(\frac{2R}{\pi}\right)^2 = MR^2$$

$$I_{\text{CoM}} = (MR^2) \left(1 - \frac{4}{\pi^2}\right)$$

6) Disc :

Abt Normal,



$$I = \int_0^R (M)(2\pi r \cdot r^2) dr / (\pi R^2)$$

$$\Rightarrow I = \left(\frac{MR^2}{2}\right)$$

Abt Diameter (1 axis theorem),

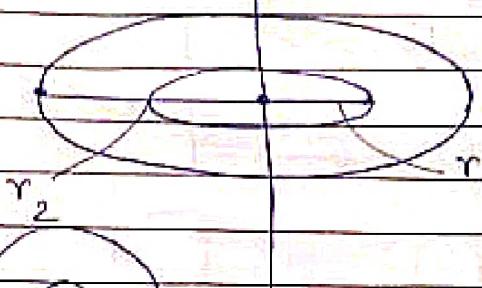
$$I = \left(\frac{MR^2}{4}\right)$$

Abt Tangent (II axis theorem),

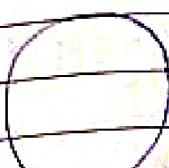
$$I = \left(\frac{5MR^2}{4}\right)$$

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(1) Axis normal to plane, $M_o I = ?$

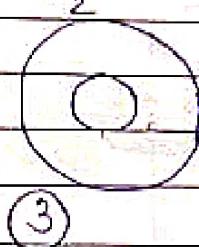


A)



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$$\rho = \frac{M}{\pi(r_2^2 - r_1^2)}$$

$$(1) : I = \frac{M_1 r_2^2}{2} = \frac{\rho(\pi r_2^2)r_2^2}{2} = \left(\frac{\rho\pi}{2}\right)(r_2^4)$$

$$(2) : \frac{I}{2} = \left(\frac{\rho\pi}{2}\right)(r_1^4)$$

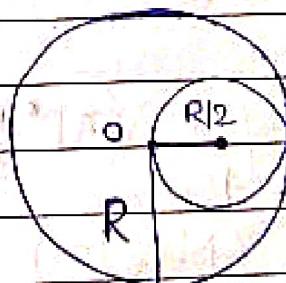
$$(3) : I = I_1 - I_2 = \left(\frac{\rho\pi}{2}\right)(r_2^4 - r_1^4)$$

 \Rightarrow

$$I = \left(\frac{M}{2}\right)(r_1^2 + r_2^2)$$

(1) Mass of complete disc was M .

Find $M_o I$, if axis normal to plane.



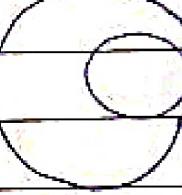
A)

$$\rho = \frac{M}{R^2}$$



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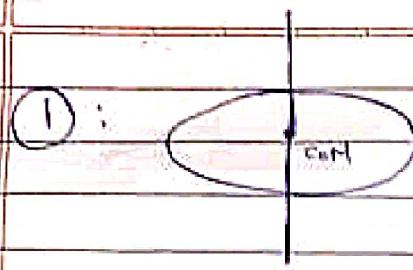
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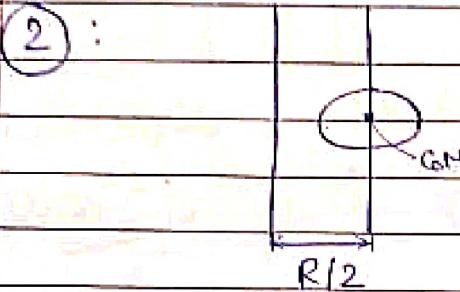
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(1) :



$$I_1 = \left(\frac{\rho}{2}\right)(\pi R^2)(R^2)$$

(2) :



$$I_2 = I_{\text{com}} + \rho(\pi R^2/4)(R^2)$$

$$= \left(\frac{\rho}{2}\right)(\pi R^2/4)\left(\frac{R^2}{4}\right) + \rho\left(\frac{\pi R^2}{4}\right)\left(\frac{R^2}{4}\right)$$

$$\Rightarrow I_2 = \left(\frac{3\rho}{32}\right)(\pi R^2)(R^2)$$

(3) :

$$I = I_1 - I_2 = \frac{MR^2}{2} - \frac{3MR^2}{32}$$

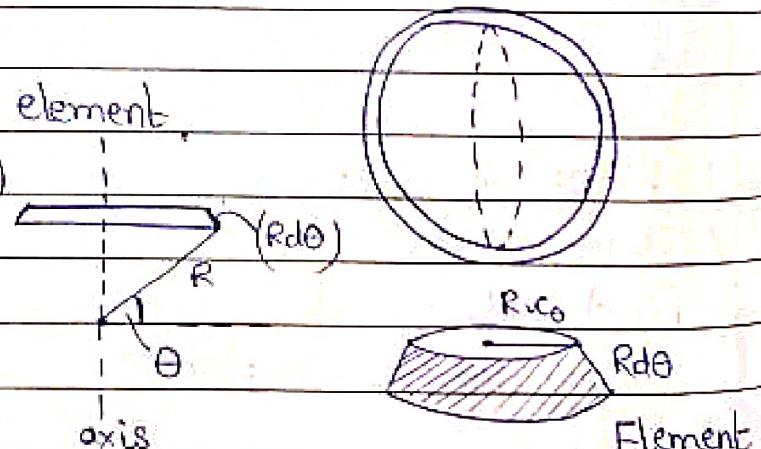
$$\Rightarrow I = \left(\frac{13MR^2}{32}\right)$$

7) Sphere :

Consider ring as element.

$$dm = \left(\frac{M}{4\pi R^2}\right)(2\pi R^2 c_\theta) (R d\theta)$$

$$= \left(M c_\theta / 2\right) R d\theta$$



$$I = \int_{-\pi/2}^{\pi/2} \left(\frac{M}{2}\right)(c_\theta)(R^2 c_\theta^2) d\theta = \left(\frac{MR^2}{8}\right) \int_{-\pi/2}^{\pi/2} (c_{3\theta} + 3c_\theta) d\theta$$

$$= \left(\frac{MR^2}{8}\right) \left[3c_{3\theta} + 3c_\theta \right]_{-\pi/2}^{\pi/2}$$

\Rightarrow

$$I = \left(\frac{2MR^2}{3}\right)$$

abt any axis
thru CoM.

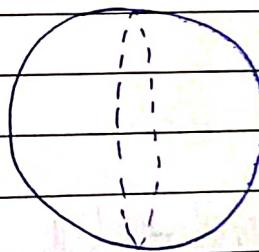
Abt tangent,
(II axis theorem)

$$I = \left(\frac{5MR^2}{3}\right)$$

8) Solid Sphere :

Consider hollow sphere as element.

$$dm = \left(\frac{3M}{4\pi R^3}\right)(4\pi r^2) dr$$



$$I = \int_0^R \left(\frac{2r^2}{3}\right) \left(\frac{3M}{4\pi R^3}\right) (4\pi r^2) dr$$

$$= \left(\frac{2M}{R^3}\right) \int_0^R r^4 dr \Rightarrow$$

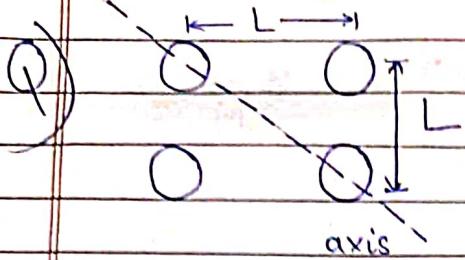
$$I = \left(\frac{2MR^2}{5}\right)$$

abt any axis
thru CM.

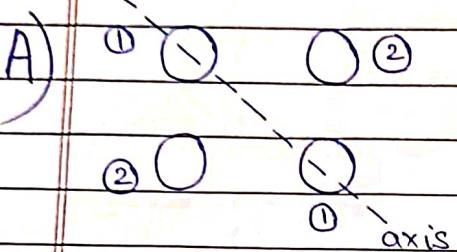
Abt tangent,
(II axis theorem)

$$I = \left(\frac{7MR^2}{5}\right)$$

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4 solid spheres each
of mass M & radius R .
Find MoI.



$$(1): I_1 = \left(\frac{2MR^2}{5}\right)$$

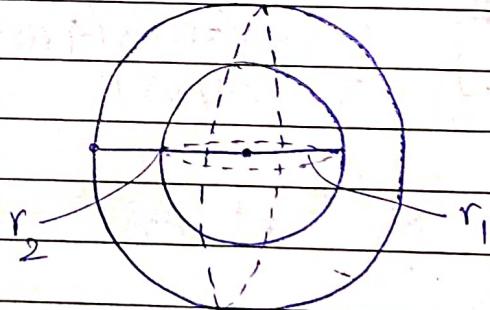
$$(2): I_2 = \left(\frac{2MR^2}{5}\right) + M\left(\frac{L}{\sqrt{2}}\right)^2$$

$$I = 2I_1 + 2I_2 \Rightarrow$$

$$I = \left(\frac{8MR^2}{5}\right) + ML^2$$

Q) Find MoI.

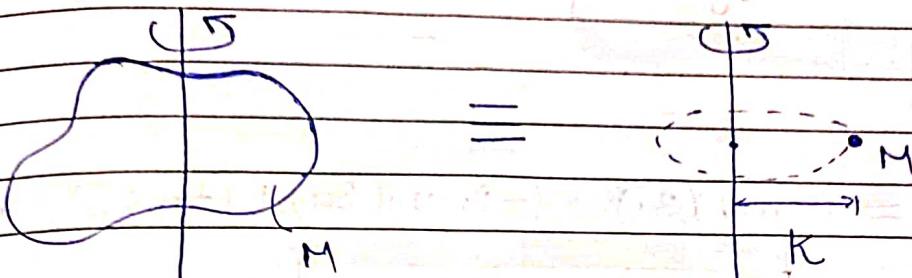
$$A) \rho = \frac{3M}{4(r_2^3 - r_1^3)\pi}$$



$$\begin{aligned} I &= \left(\frac{2}{5}\right) \left(\frac{4\pi r_2^3}{3} \rho\right) \left(\frac{r_2^2}{5}\right) - \left(\frac{2}{5}\right) \left(\frac{4\pi r_1^3}{3} \rho\right) \left(r_1^2\right) \\ &= \left(\frac{2}{5}\right) \left(\frac{M r_2^5}{(r_2^3 - r_1^3)}\right) - \left(\frac{2}{5}\right) \left(\frac{M r_1^5}{(r_2^3 - r_1^3)}\right) \end{aligned}$$

$$\Rightarrow I = \left(\frac{2M}{5}\right) \left(\frac{r_2^5 - r_1^5}{r_2^3 - r_1^3}\right)$$

Radius of Gyration



$$I = MK^2$$

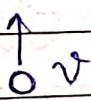
Radius of gyration

Angular Momentum

Turning effect of momentum is known as angular momentum.

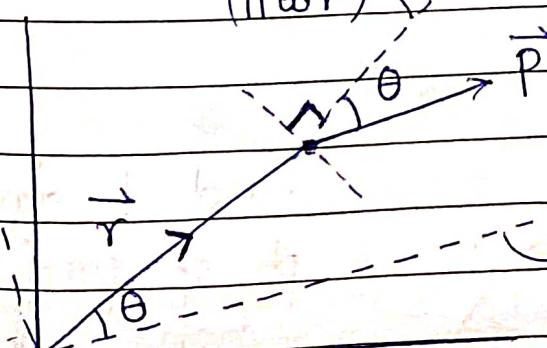
due to translation

$$\vec{L} = \vec{r} \times \vec{p}$$



$$L = rp\sin\theta$$

(|| to \vec{r})

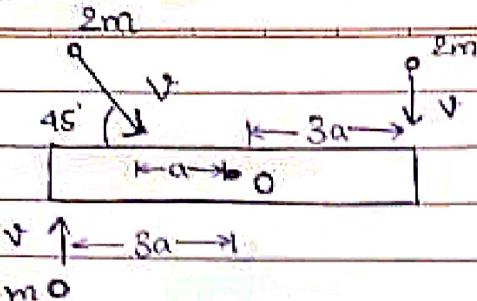


We can either take component of \vec{p} , or of \vec{r} .

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Q)



Find L about O.

A)

$$L = (-mv)(3a) + (-2mv)(3a) + (+mv\sqrt{2})(a)$$

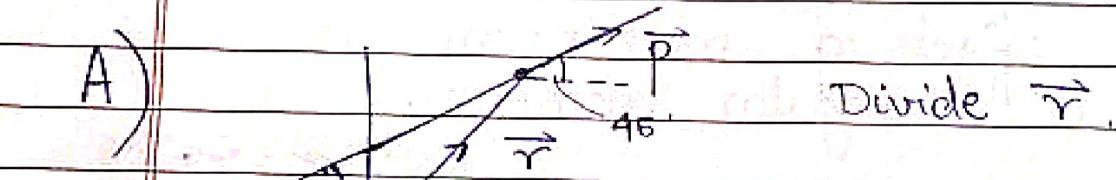
 \Rightarrow

$$L = -(9 - \sqrt{2})mva$$

Q)

A body is moving in a slot line $y = (x+4)$ with momentum p . Find L about origin

A)

Divide \vec{r} ,

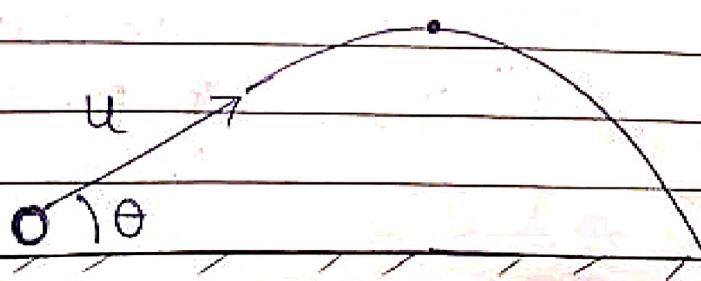
$$L = p(r\sin\theta)$$

$$y = x + 4$$

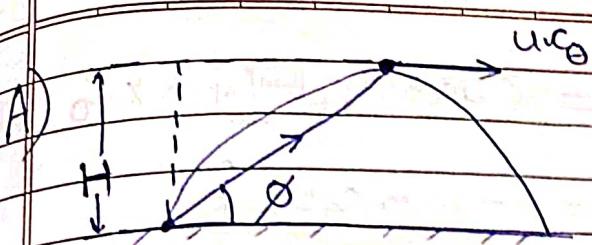
$$\Rightarrow L = (-p) \left(\frac{4}{\sqrt{2}} \right)$$

$$\Rightarrow L = (-2\sqrt{2})p$$

Q)



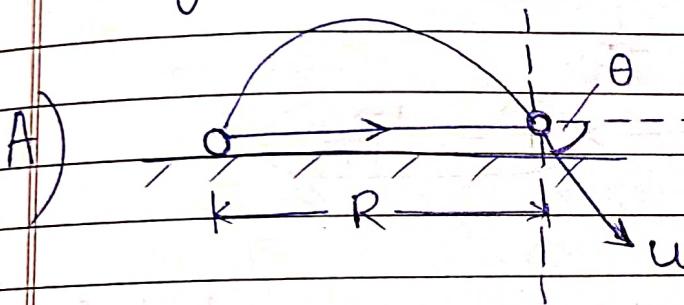
Find L about pt. of proj. when obj at highest pt.



$$L = (-\mu u c_0) \left(\frac{u^2 s_0^2}{2g} \right)$$

$$\Rightarrow L = \left(-\frac{\mu u^3}{2g} \right) \left(\frac{s_0^2 c_0}{2} \right)$$

- (Q) In above Q, find 'L' about pt. of proj. when obj. about to hit the ground.



$$L = \left(-\mu u c_0 \right) \left(\frac{2u^2 s_0 c_0}{g} \right)$$

$$\Rightarrow L = \left(-\frac{2\mu u^3}{g} \right) \left(\frac{s_0^2 c_0}{2} \right)$$

- (Q) In above Q, find 'L' about pt. of proj. at time 't'.

A) $\vec{v} = \langle u c_0, u s_0 - g t \rangle ; \quad \vec{r} = \langle u c_0 t, u s_0 t - \frac{1}{2} g t^2 \rangle$

$$\vec{L} = \vec{r} \times \vec{p} = m (\vec{r} \times \vec{v}) = m$$

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ u c_0 t & u s_0 t & 0 \\ u s_0 t & u c_0 t & 0 \\ -\frac{1}{2} g t^2 & u s_0 t - \frac{1}{2} g t^2 & 0 \end{vmatrix}$$

$\Rightarrow \vec{L} = \left(-\frac{1}{2} \right) (m u g c_0 t^2) \hat{k}$

$$\vec{L} = \left(-\frac{1}{2} \right) (m u g c_0 t^2) \hat{k}$$

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Alternate Soln: $\vec{\tau} = \langle u_0 t, u_0 t - \frac{1}{2} g t^2 \rangle \times \langle 0, -g \rangle$

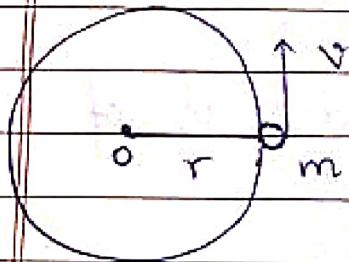
$$\Rightarrow \bullet \quad \vec{\tau} = (-mug u_0 t) \hat{k}$$

$$\Rightarrow \vec{\tau} = \left(\int (-mug u_0 t) dt \right) \hat{k}$$

$$\Rightarrow \boxed{\vec{\tau} = \left(-\frac{1}{2} \right) (mug u_0) t^2 \hat{k}}$$

- $\bullet \quad \boxed{\vec{\tau} = \frac{d\vec{L}}{dt}}$ This is similar to $\vec{F} = d\vec{p}/dt$.

- Assume an obj. in circular motion about fix pt.



About O,

$$L = mv r = m \omega r^2$$

$$= (mr^2) \omega$$

(Pure
Rotation)

\Rightarrow

$$\boxed{\vec{L} = I \vec{\omega}}$$

about pt.
of Rotation

due to rotation.

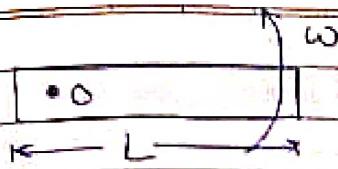
- If obj. both translating & revolving,

$$\vec{L} = (\vec{r} \times \vec{p}) + I \vec{\omega}$$

MoI of obj:
about CM, axis
|| to AxR

L about CM

L about
CM



Find L about O .

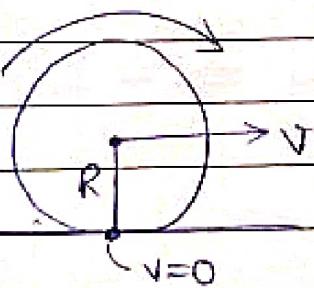
$$L = (\vec{r} \times \vec{p}) + I\vec{\omega}$$

$$= \left(\frac{L}{2}\right) \left(M \cdot \frac{\omega L}{2}\right) + \left(\frac{ML^2}{12}\right) (\omega)$$

$$\Rightarrow L = \left(\frac{M\omega L^2}{3}\right)$$

Alternate Soln: Since pure rotation about O
we can use $L = I\omega$
directly

$$\Rightarrow L = \left(\frac{ML^2}{3}\right) (\omega) \Rightarrow L = \left(\frac{M\omega L^2}{3}\right)$$



Mass = M .

Find L about O .

$$\begin{aligned}
 A) \quad & L = (\vec{r} \times \vec{p}) + I\vec{\omega} \\
 & = MvR + (MR^2/2)(v/R) \\
 & = \frac{3MvR}{2}
 \end{aligned}$$

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Consrv. of Angular Momentum

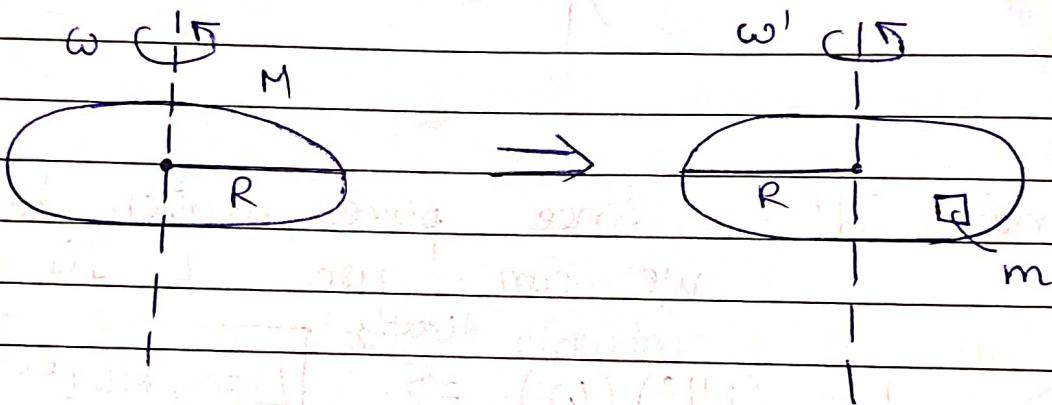
$$\tau_{\text{ext}} = 0 \Rightarrow \boxed{\vec{L} = \text{Const.}}$$

abt pl. where $\tau = 0$.

For obj. in pure rotation, about CoM,

$$\boxed{KE_{\text{rot}} = \frac{1}{2} I \omega^2 = \frac{L^2}{2I}} \quad \text{abt CoM.}$$

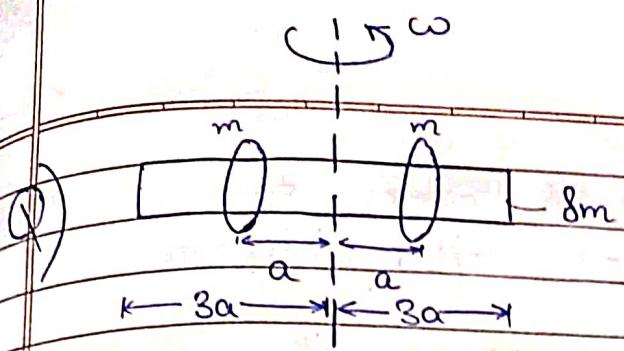
(Q)

Small mass 'm' put on disc. w/o disturbing it. Find ω' .

A) $\tau_{\text{ext}} = 0 \Rightarrow L_0 = L \Rightarrow I_0 \omega = I_1 \omega'$

(abt CoM) (abt CoM)

$$\Rightarrow \left(\frac{MR^2}{2} \right) \omega = \left(\frac{MR^2 + mR^2}{2} \right) \omega' \Rightarrow \boxed{\omega' = \left(\frac{M}{M+2m} \right) \omega}$$

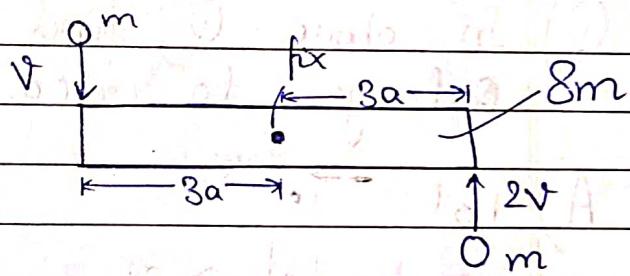


Find ω of rod
when rings just
leave the rod.

A) Consider radius of rings is negligible.

$$\begin{aligned} T_{ext} = 0 &\Rightarrow L_0 = L_1 \Rightarrow \omega \left(\frac{(8m)(6a)^2 + 2ma^2}{12} \right) \\ (\text{abt. CM}) &(\text{abt. CM}) \\ &= \omega' \left(\frac{(8m)(6a)^2 + 2m(3a)^2}{12} \right) \\ \Rightarrow \omega' &= \left(\frac{13\omega}{21} \right) \end{aligned}$$

- (1) Ball strikes the rod & it gets embedded



find ω of rod just after collision.

A) Just after collision, L consrv. of system.

$$(mv)(3a) + (2mv)(3a) = \left[\frac{(8m)(6a)^2 + m(3a)^2}{12} + m(3a)^2 \right] \omega$$

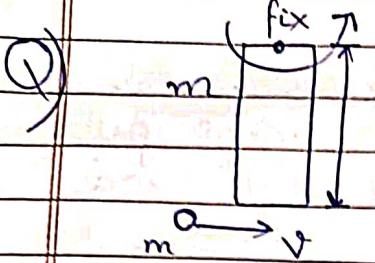
$$\Rightarrow \omega = \left(\frac{3v}{14a} \right)$$

Since in this case CM remains same,
we don't write $(\vec{r} \times \vec{p})$ term.

But if CM changes, we have to include it.

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Ball comes to rest after collision.

Find ω of rod just after collision.

A)

$$mvL = \frac{(mL^2)}{3} \omega$$

$$\omega = \left(\frac{3v}{L} \right)$$

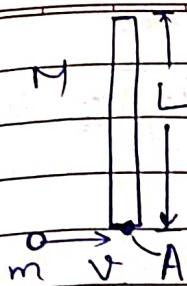
Q) In above Q, find impulse given by hinge to rod.

A) Rod: J_{Hinge}

$$\left(\frac{3mv}{2} \right) = J_{\text{hinge}} + J_{\text{ball}}$$

Ball: $0 \rightarrow v \Rightarrow 0$ $-J_{\text{ball}} = -mv$

$$\Rightarrow J_{\text{Hinge}} = \left(\frac{mv}{2} \right)$$



Rod kept on horizontal frictionless surface.
Mass m stops after collision.

Find ω , just after collision.

A) Since no Ext., L consrv. abt. every pt.

About CoM, $L_0 = L_1$

$$\Rightarrow mv\left(\frac{L}{2}\right) = \left(\frac{mv}{M}\right)(M)(0) + \left(\frac{ML^2}{12}\right)\omega$$

$$\Rightarrow \boxed{\omega = \frac{6mv}{ML}}$$

Q) In above Q, find inst. centre of rotation.

A) ICR moves with ω wrt. CoM.

$$\Rightarrow \omega x = \left(\frac{mv}{M}\right) \Rightarrow x = \left(\frac{mv}{M\omega}\right)$$

$$\Rightarrow \boxed{x = \frac{mv}{4\omega}}$$

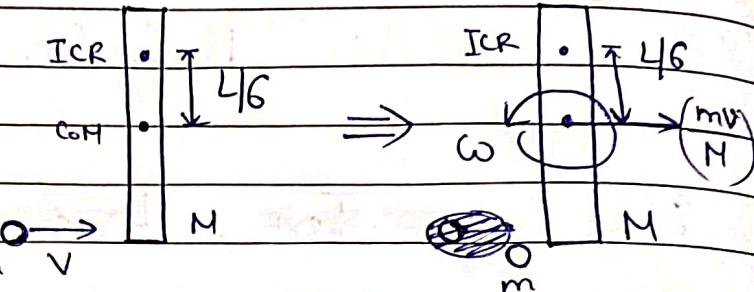
Alternate :

$$\text{Motion} = \boxed{v_{\text{com}} + \omega x = v_{\text{ICR}}}$$

$$\omega x = v_{\text{com}}$$

Q) In above Q, find ω by applying consrv. of L at A & ICR.

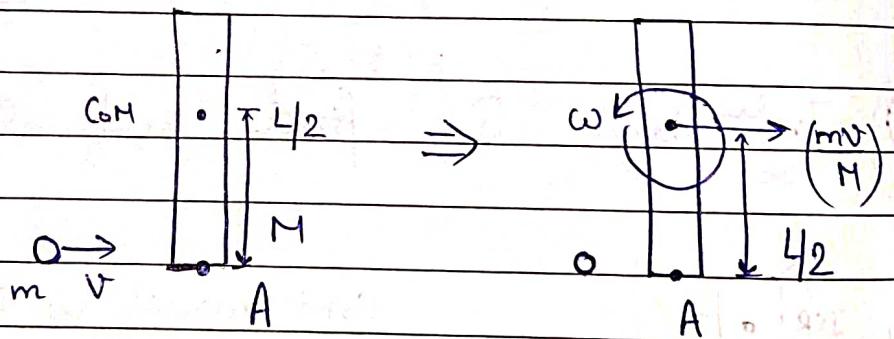
A) About ICR,



$$L_0 = L_1 \Rightarrow mv(L/6 + L/2) = (mv)(M)(L/6) + (ML^2)\omega$$

$$\Rightarrow \boxed{\omega = \frac{6mv}{ML}}$$

About A,



$$L_0 = L_1 \Rightarrow 0 = M\left(\frac{mv}{M}\right)\left(\frac{L}{2}\right) - \left(\frac{ML^2}{12}\right)\omega$$

$$\Rightarrow \boxed{\omega = \frac{6mv}{ML}}$$

(Q) In above Q, find dist. moved by rod when it has turned 90° .

$$A) \frac{\theta}{\omega} = \frac{\pi/2}{(Gmv/ML)} \Rightarrow \theta = \left(\frac{M}{mv}\right) \left(\frac{\pi L}{12}\right)$$

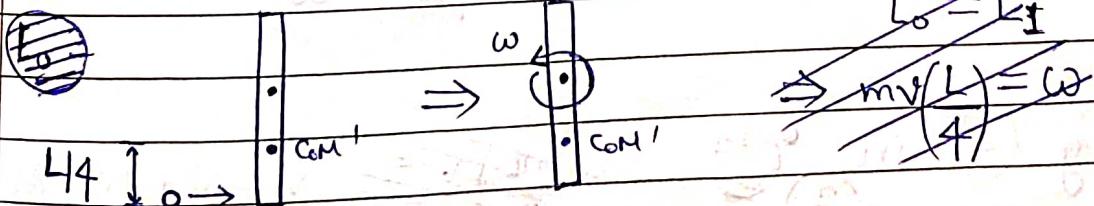
$$d = vt = \left(\frac{mv}{M}\right) \left(\frac{M}{mv}\right) \left(\frac{\pi L}{12}\right) \Rightarrow d = \left(\frac{\pi L}{12}\right)$$

(Q) m, L Mass gets embedded.

$m \alpha$

find ω of system after collision.

A) ★ We consrv. L about new CoM to eliminate $(\vec{r} \times \vec{p})$ term from $L = (\vec{r} \times \vec{p}) + I\omega$

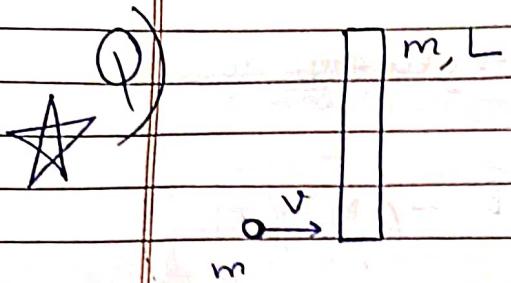


$$L_0 = L_1 \Rightarrow mv(L) = \omega I = \omega \left(\frac{mL^2}{12} + \frac{mL^2}{16} + \frac{mL^2}{16} \right)$$

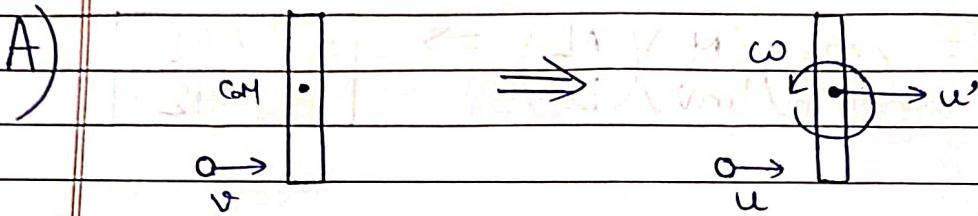
$$\Rightarrow \omega = \left(\frac{6mv}{5L} \right)$$

(due to ball abt. axis theorem)
 (rod abt. its CoM)

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Collision is elastic.

Find ω .

$$(1) L_0 = L_1 \Rightarrow (mv)\left(\frac{L}{2}\right) = (mu)\left(\frac{L}{2}\right) + \left(\frac{ml^2}{12}\right)\omega$$

(about CM)

$$(2) \text{ By Momentum Consrv.}, mv = mu' + mu \Rightarrow v = u' + u$$

$$(3) \text{ By Elastic Collision, } v = u' + \omega L/2 - u$$

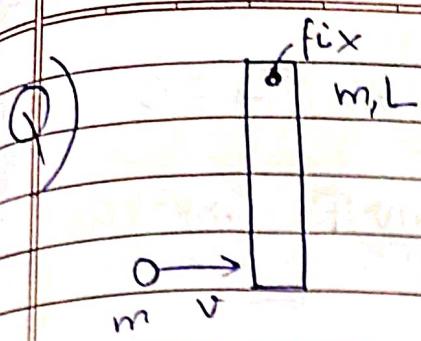
$$e=1 \Rightarrow v = u' + \omega L/2 - u$$

Using (2) in (3), ~~$v = v + \omega L/2 - u$~~

$$u = \omega L/4$$

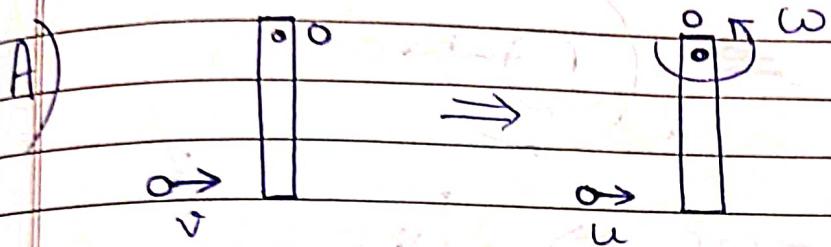
Into (1), $\left(\frac{ml}{2}\right)v = \left(\frac{ml}{2}\right)\left(\frac{\omega L}{4}\right) + \left(\frac{ml}{2}\right)\left(\frac{\omega L}{6}\right)$

$$\Rightarrow \omega = \frac{3v}{91} \left(\frac{12v}{5L}\right)$$



Collision is elastic.

Find ω .



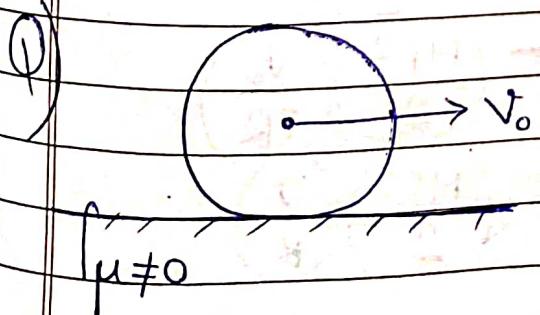
$$(1) L_0 = L_1 \Rightarrow mvL = muL + \left(\frac{mL^2}{3}\right)\omega$$

(about O)

$$(2) \text{ By Elastic Collision, } \begin{array}{c} \text{Initial: } v \\ \text{Final: } u \\ \text{Angular: } \omega L \end{array}$$

$$e=1 \Rightarrow v = \omega L - u \Rightarrow u = (\omega L - v)$$

$$\text{Into (1), } v = (\omega L - v) + \left(\frac{\omega L}{3}\right) \Rightarrow \omega = \left(\frac{3v}{2L}\right)$$



Obj. initially sliding.

Find vel. of disc.
when it start
pure rolling ($v = \omega R$)

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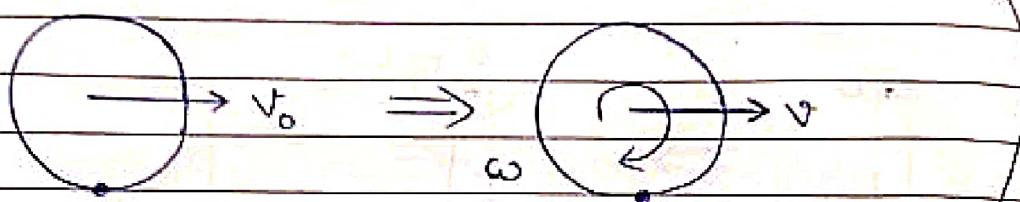
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A) $\tau_{ext} = 0$ at lowest pt. as $\tau_f = 0$.

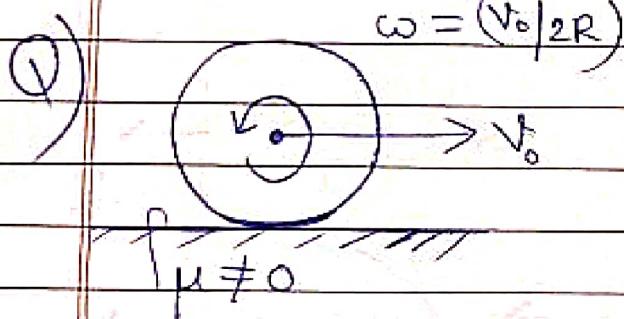
$$L_0 = L_1 \Rightarrow (mv_0)(R) = (mv)R + \left(\frac{mR^2}{2}\right)\omega$$

(about lowest pt.)



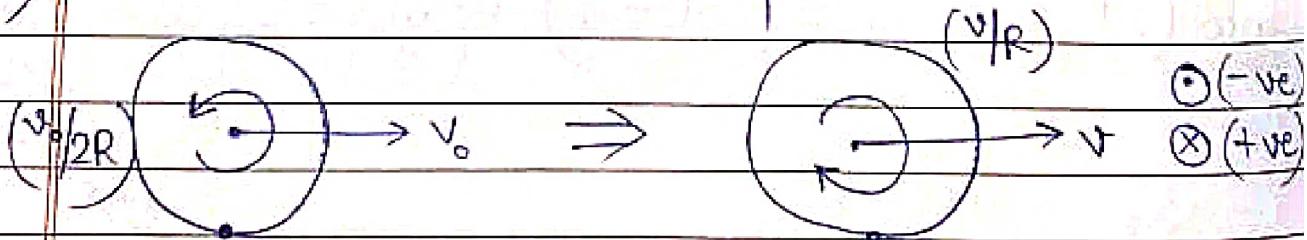
We have $v = \omega R \Rightarrow$

$$v = \frac{(2v_0)}{3}$$



Find vel. of disc. when it starts pure rolling.

A) $\tau_{ext} = 0$ at lowest pt.

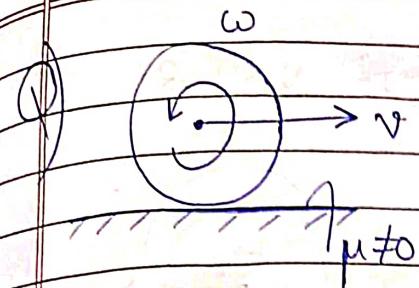


$$L_0 = L_1 \Rightarrow + (Mv_0)(R) - \left(\frac{MR^2}{2}\right)\left(\frac{v_0}{2R}\right)$$

(at lowest pt.)

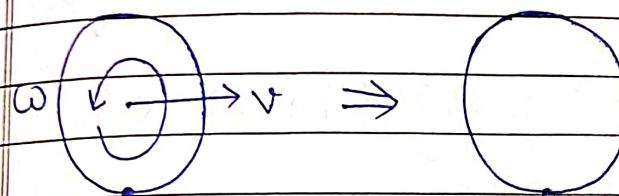
$$= + (Mv)(R) + \left(\frac{MR^2}{2}\right)\left(\frac{v}{R}\right)$$

$$\Rightarrow v = v_0/2$$



find ω_{\min} so that
dir x^n of motion of
disc reverses

- A) In limiting case $\omega = 0$ when $v = 0$.
for return back ω in \textcirclearrowleft when $v = 0$.

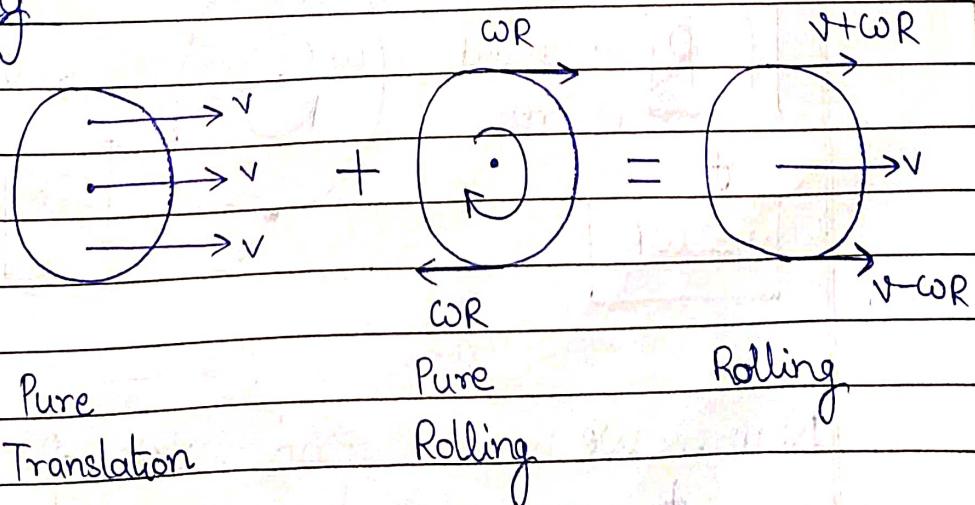


$$L_0 = L_1 \Rightarrow -(Mv)(R) + \frac{(MR^2)(\omega)}{2} = 0$$

(at. lowest pt.)

$$\omega = 2v/R$$

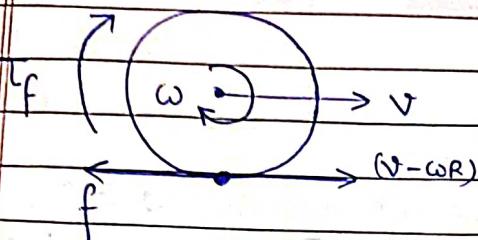
Rolling



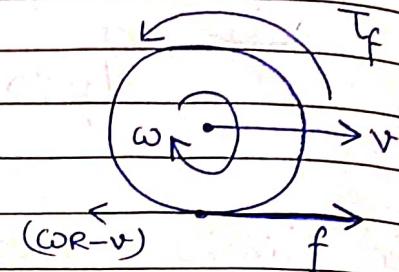
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If $v > \omega R$



If $v < \omega R$



$$T_f \parallel \omega \Rightarrow \omega \uparrow$$

$$T_f \text{ anti} \parallel \omega \Rightarrow \omega \downarrow$$

$$f \text{ anti} \parallel v \Rightarrow v \downarrow$$

$$f \parallel v \Rightarrow v \uparrow$$

So ultimately, if obj. roll on rough surface, we will get $v = \omega R$

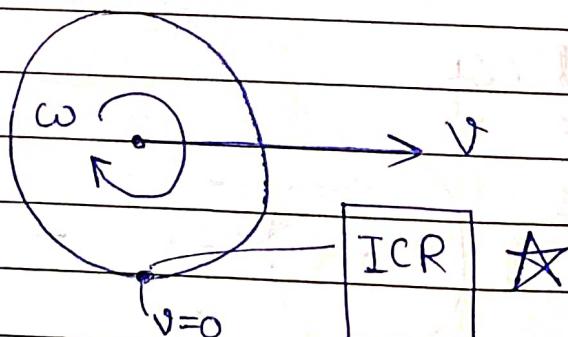
Pure Rolling: There is no rel. motion at pt. of contact.

In this case,

$$f = 0$$

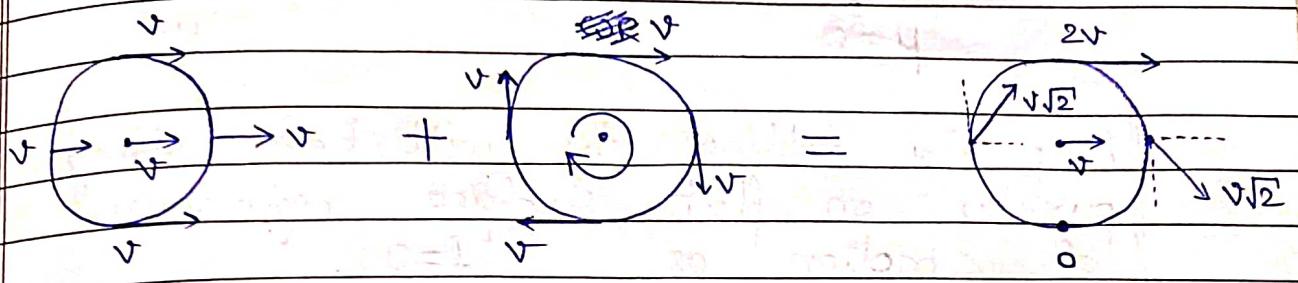
as ground
at rest

$$v = \omega R$$

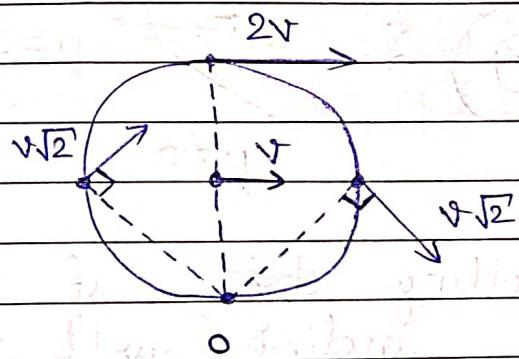


Now, we can find vel. of any pt. on obj.

By Translation + Rolling,



Also since lowest pt. ICR, we can use $v = \omega r$.



for any body which ~~is~~ both rotating & translating

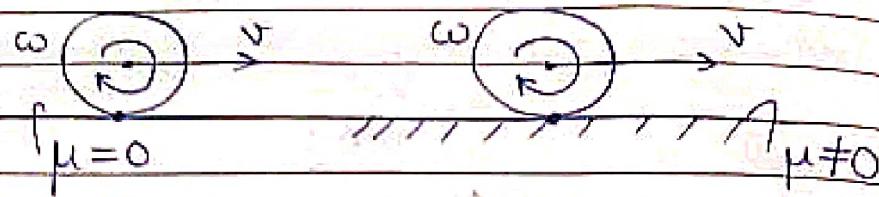
$$KE_{\text{body}} = \frac{1}{2} I_{\text{COM}} V_{\text{COM}}^2 + \frac{1}{2} I \omega^2$$

of body abt
axis || IAR
Thru CoM

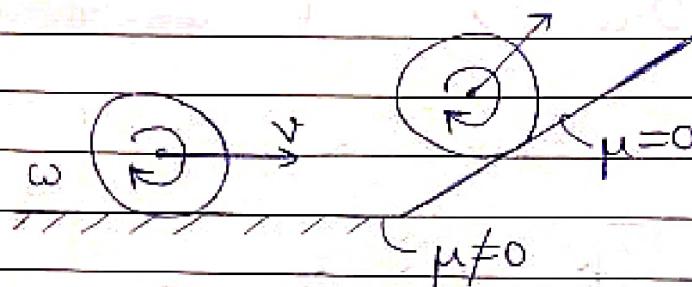
for purely rotating body,

$$KE_{\text{body}} = \frac{1}{2} I \omega^2$$

of body abt IAR

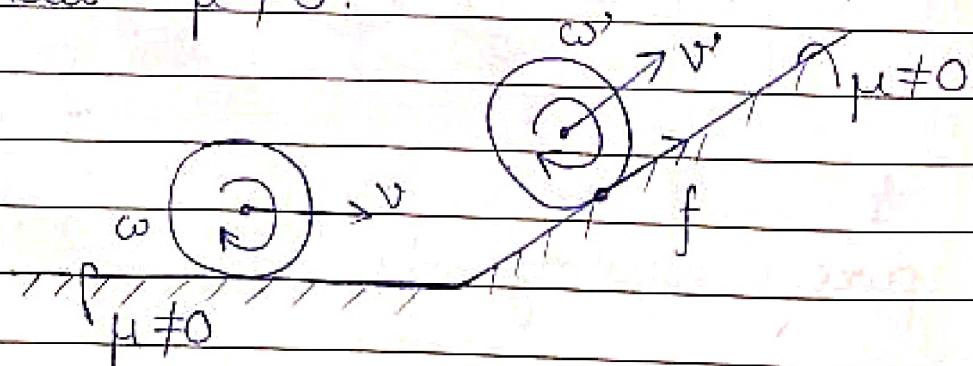


A purely rolling obj. will keep rolling purely on flat surface regardless of friction as $f=0$.



A purely rolling obj., if it climbs on smooth incline will stop rolling  purely as mg comp. changes 'v' but 'ω' same as $T_{mg} = 0$. Rolling with sliding happen.

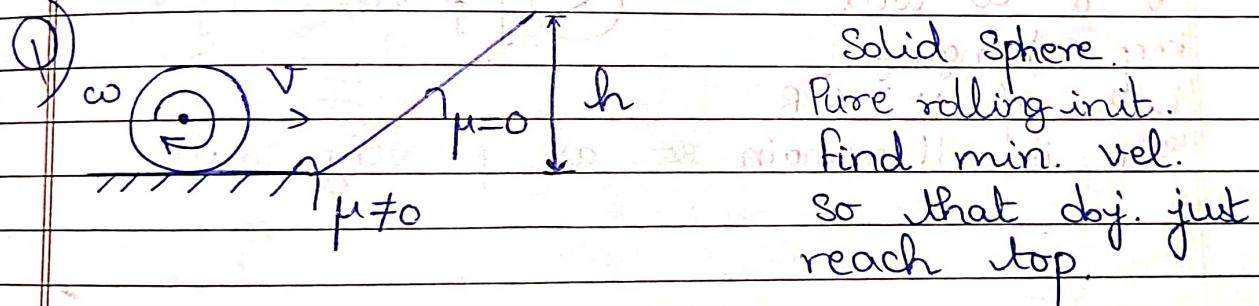
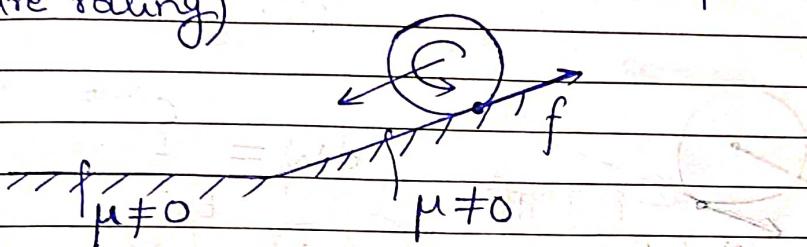
Hence to have obj. to roll purely we need $\mu \neq 0$.



To reach pure rolling, f inc. v' & f dec. ω'. But in total vel. changes dirx^n and ultimately obj. returns.

Vel. It angular vel. keep changing, but at every pt. there is pure rolling.

If obj. start from rest on rough incline, mg's comp. along incline inc. vel.
(i) To inc. ω , friction in up dirxn.
 (for pure rolling)



A) By Energy Consrv., $\frac{1}{2}mv^2 + \frac{1}{2}I\omega^2 = mgh + \frac{1}{2}I\omega^2$

Since incline smooth, obj. keep rolling with ω .

$$\Rightarrow v = \sqrt{2gh}$$

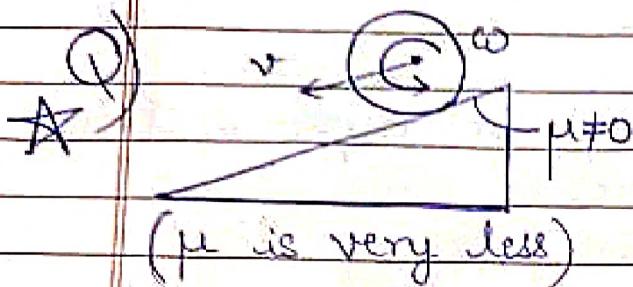
(1) If above Q, find v_{\min} if incline is rough.

A) Since pure rolling, $v_{\text{lower pt.}} = 0 \Rightarrow \omega_f = 0$
 We can consrv. Energy

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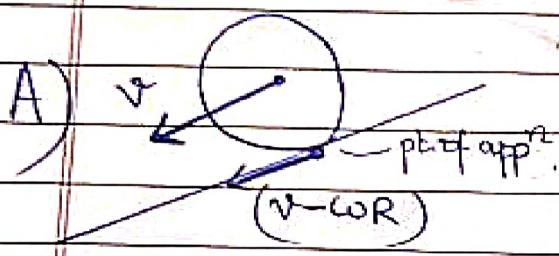
There will always be pure rolling.

$$\therefore E_0 = E_1 \Rightarrow \frac{1}{2}mv^2 + \frac{1}{2}\left(\frac{2mR^2}{5}\right)\left(\frac{v}{R}\right)^2 = mgh \Rightarrow v = \sqrt{\frac{5}{2}gh}$$



If centre moves
dist. l , find
work by friction.

Given obj is
rolling with slipping

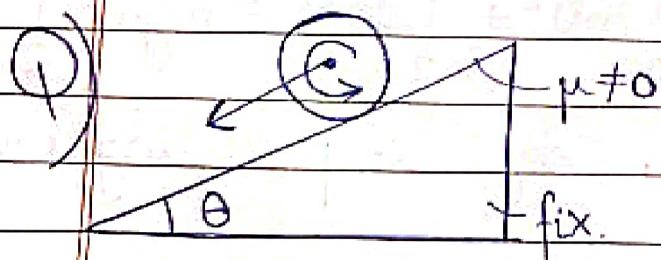


$$dW_f = f(v - \omega R) dt \quad \text{cont}$$

$$\Rightarrow W_f = \int_0^t f(v - \omega R) dt$$

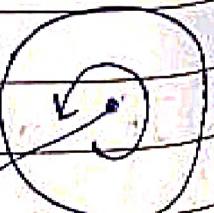
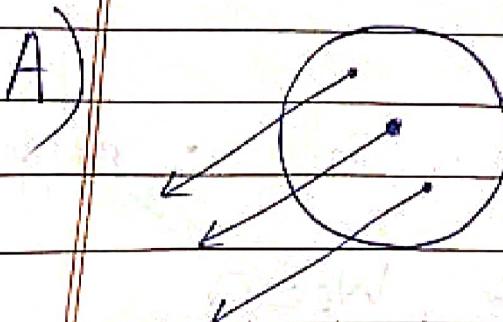
v & ω will
keep changing
but if $v > \omega R$
then it will remain so as μ very small.

$$\int_0^t f v dt = fl$$

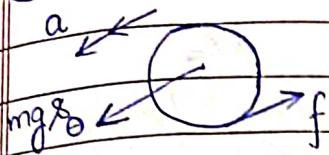


Pure rolling.

find acc. of body.

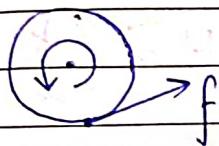


(1) Force condⁿ:



$$ma = mg\sin\theta - f \quad \text{--- (1)}$$

(2) Torque condⁿ:



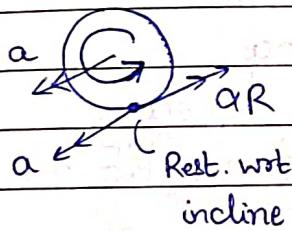
$$\tau = I\alpha$$

(about centre)

$$\Rightarrow fR = (mk^2)\alpha \quad \text{--- (2)}$$

(3) Pure rolling:

$$a = \alpha R \quad \text{--- (3)}$$



$$\text{Now, } (3), (2) \rightarrow 1 \Rightarrow ma = mg\sin\theta - \left(\frac{mk^2}{R^2}\right)a$$

$$\Rightarrow a = \frac{g\sin\theta}{(1 + (k/R)^2)}$$

In ANY Q, we can apply

these eqns:-

Angular Momentum eqn, Consrt. L (if no τ_{ext})

force, Torque, Torque, Constraint,
(abt CoM), (abt ICR)

Energy Conserv (if no F_{ext}) & Momentum Conserv. (if no F_{ext})

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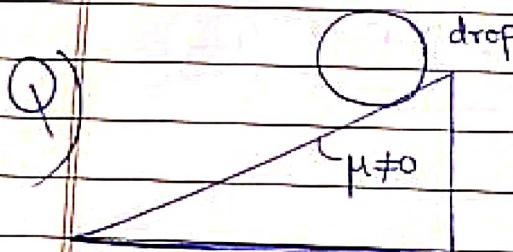
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Q) Find friction \leftarrow st μ req. of incline is prev. Q.

A) $mg\sin\theta - ma = f = m \left[g\sin\theta - \frac{g\sin\theta}{(1 + k^2/R^2)} \right]$

$$\Rightarrow f = \left(\frac{k^2}{k^2 + R^2} \right) mg\sin\theta$$

Now, $f \leq \mu mg \cos\theta \Rightarrow \mu \geq \left(\frac{k^2}{k^2 + R^2} \right) \cot\theta$



1) Sphere 2) Disc

Pure rolling

When they reach bottom, whose KE more?

A) By Energy Consrv., $\Delta K + \Delta U = 0$

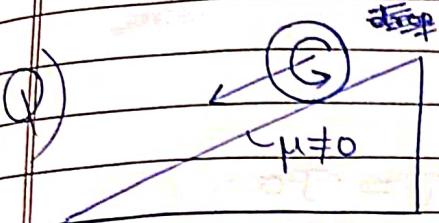
$$\Rightarrow K_f = U_i \Rightarrow \boxed{\text{Both have same K.E.}}$$

Q) In above Q, find v in general.

A) By Energy Consrv., $\frac{1}{2}mv^2 + \frac{1}{2}I\omega^2 = mgh$

$$\Rightarrow \frac{1}{2}mv^2 + \frac{1}{2}mk^2 \frac{v^2}{R^2} = mgh \Rightarrow v = \sqrt{\frac{2gh}{1 + (k/R)^2}}$$

Here, 'k' is Radius of Gyration.



- 1) Sphere 2) Disc
Rolling with sliding.
Whose KE more?

A) Rolling with sliding \Rightarrow Same time to reach bottom. Same friction force.

$$\text{Now, } \tau = \left(\frac{dL}{dt} \right) \text{ (abt. CoM)}$$

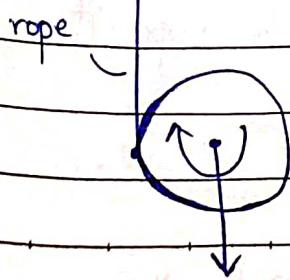
Since only friction produce torque $\Rightarrow \int \tau dt = \int I d\omega$
(const.)

$$\Rightarrow \tau t = I\omega$$

$$\text{Now, } KE = \frac{1}{2} Mv^2 + \frac{1}{2} I\omega^2 = \frac{1}{2} Mv^2 + \frac{\tau^2 t^2}{2I}$$

Since both obj. same time & same acc. $\Rightarrow v$ same

$$\Rightarrow \boxed{I \downarrow} \Rightarrow \boxed{\left(\frac{\tau^2 t^2}{2I} \right) \uparrow} \Rightarrow \boxed{KE \uparrow}$$



Cylinder rolling along with string unrolling.
There is no slipping.
Find acc. & tension
in rope.

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A) ① Force:

$$Ma = Mg - T$$

② Torque:

$$\tau = I\alpha$$

(abt centre) $\Rightarrow TR = \frac{(MR^2)}{2}\alpha$

$$\Rightarrow 2T = MR\alpha$$

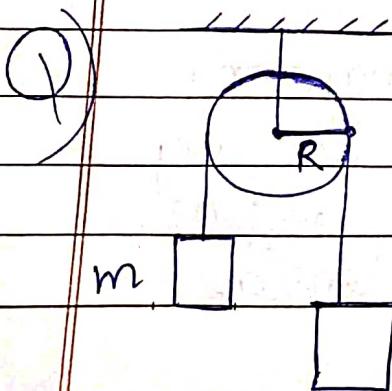
③ Pure Rolling:

$$a = R\alpha$$

③ \rightarrow ②; $2T = Ma \Rightarrow T = \frac{(Ma)}{2}$ - ④

④ \rightarrow ①; $Ma = Mg - \frac{(Ma)}{2} \Rightarrow a = \frac{(2g)}{3}$

Into ④, $T = \frac{(Mg)}{3}$



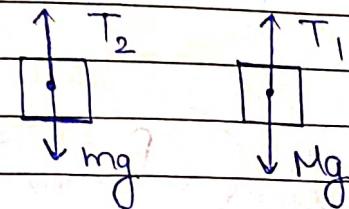
No slipping b/w rope & pulley

MoI of pulley is I .

Given $M > m$, find acc.

A) Since rotating pulley, tension NOT same.

① force :

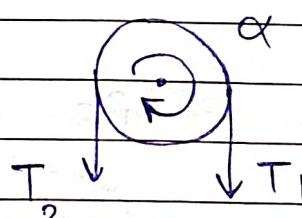


$$Mg - T_1 = Ma$$

$$T_2 - mg = ma$$

② Torque :

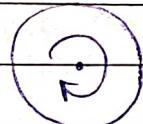
(abt centre)



$$T_1 R - T_2 R = I\alpha$$

③ Constraint :

$$a = \alpha R$$



αR

Pt. on pulley move with linear αR .

Since in contact with string \Rightarrow String Constraint

③ \rightarrow ② ;

$$(T_1 - T_2) = \left(\frac{Ia}{R^2} \right)$$

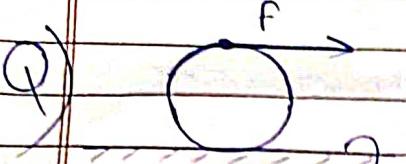
Adding with ① , $(M+m)g = (M+m)a + \left(\frac{Ia}{R^2} \right)$

\Rightarrow

$$a = \frac{(M-m)g}{(M+m) + (I/R^2)}$$

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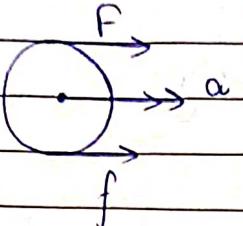
Q)

$$\mu \neq 0$$

Solid sphere. Pure rolling.

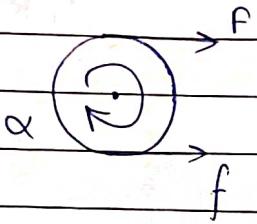
Find friction.

A) ① Force:



$$(F + f) = Ma$$

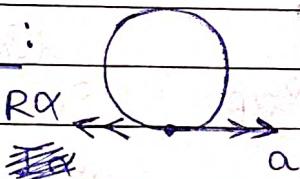
② Torque:



$$FR - fR = I\alpha$$

$$\Rightarrow (F - f) = \left(\frac{2MR\alpha}{5}\right)$$

③ Constraint:



$$a = R\alpha$$

③ \rightarrow ② ;

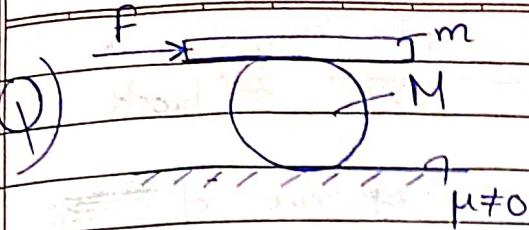
$$(F - f) = \left(\frac{2M}{5}\right)a$$

Dividing with ① ,

$$\left(\frac{F - f}{F + f}\right) = \left(\frac{2}{5}\right)$$

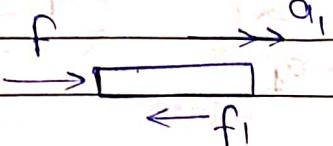
 \Rightarrow

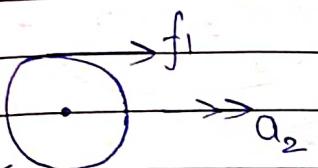
$$f = \left(\frac{3F}{7}\right)$$

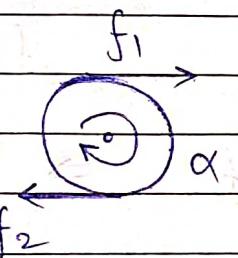


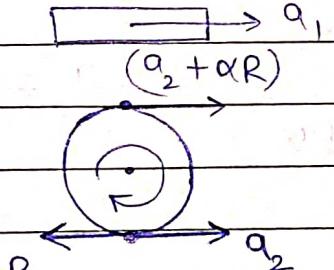
Solid sphere.
No slipping at any surface.

Find acc. of sphere

A) (1) Force:  $(F - f_1) = ma_1 \quad \text{--- (1)}$

 $(f_1 - f_2) = Ma_2 \quad \text{--- (2)}$

(2) Torque:  $(f_1 R + f_2 R) = (\frac{2MR^2}{5})\alpha$
 $\Rightarrow (f_1 + f_2) = (\frac{2MR}{5})\alpha \quad \text{--- (3)}$

(3) Constraint:  For pure rolling,
 $a_2 = \alpha R \quad \text{--- (4)}$

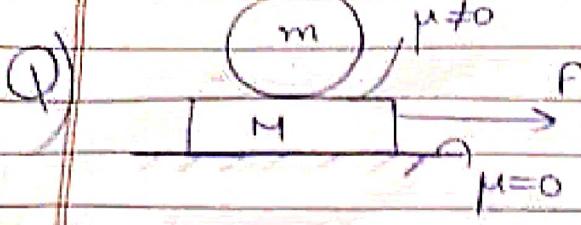
$a_1 = a_2 + \alpha R \quad \text{--- (5)}$

(4) \rightarrow (5), (3) $\Rightarrow a_1 = 2a_2$ --- (6) $f_1 + f_2 = (\frac{2M}{5})a_2 \quad \text{--- (7)}$

(7) + (2) $\Rightarrow f_1 = \frac{7Ma_2}{10} \quad \text{--- (8)}$

(8) & (6) \rightarrow (1) $\Rightarrow F - \frac{7Ma_2}{10} = 2ma_1 \Rightarrow a_1 = \frac{10F}{(20m + 7M)}$

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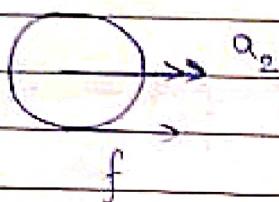
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No slipping b/w
disc & block

Find acc. of ~~block~~

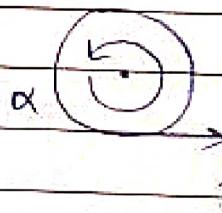
A) (1) Force : $f \leftarrow$ $\rightarrow F$ $\rightarrow a_1$

$$(F-f) = Ma_1 \quad \text{--- (1)}$$



$$f = ma_2 \quad \text{--- (2)}$$

(2) Torque :
(abt CoM)

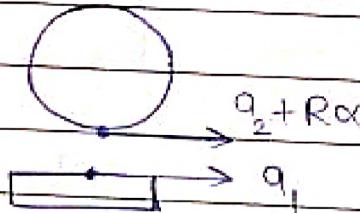


$$fR = \frac{(mR^2)}{2} \alpha$$

$$\Rightarrow f = \frac{(mR\alpha)}{2} \quad \text{--- (3)}$$

(3) Constraint :

For pure rolling,



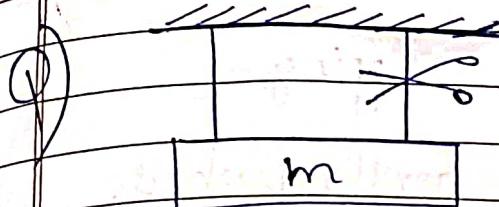
$$a_1 = a_2 + Ra \quad \text{--- (4)}$$

Now, $m(4) - 2(3) + (1) + 3(2)$ gives

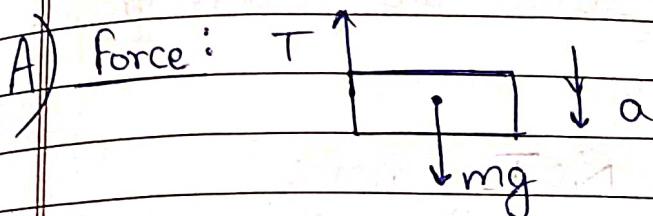
$$ma_1 - 2f + (F-f) + 3f = (ma_2 + mR\alpha) - mR\alpha + Ma_1 + 3ma_2$$

$$\Rightarrow f + (m-M)a_1 = 4ma_2$$

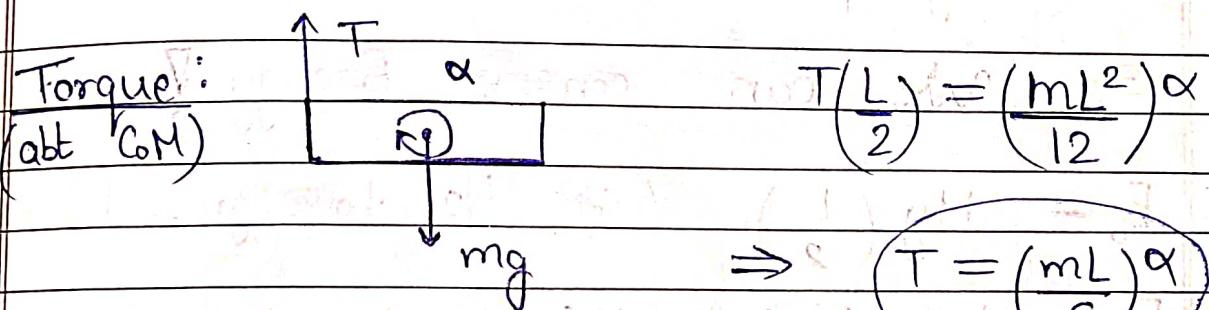
$$\Rightarrow f + \frac{(m-M)(f-ma_2)}{(M)} = 4ma_2 \Rightarrow a_2 = \frac{f}{(3M+m)}$$



Find tension in string just after the cut.

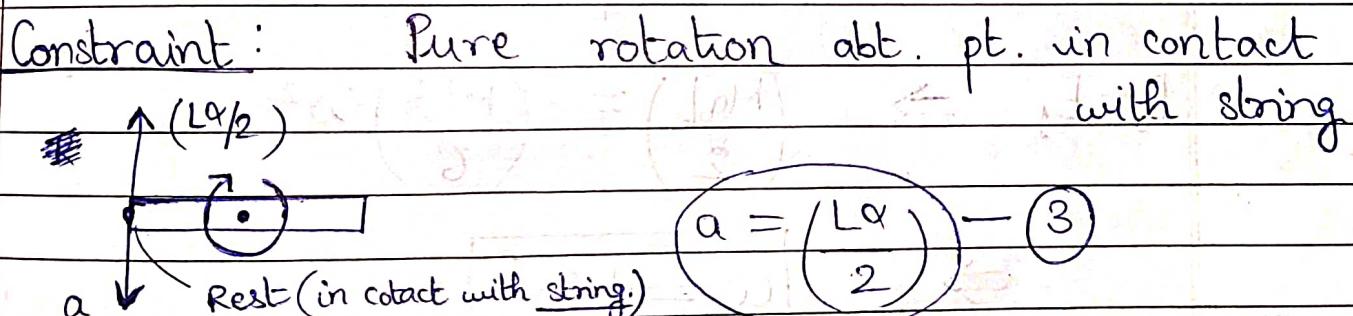


$$mg - T = ma \quad \text{--- (1)}$$



$$T\left(\frac{L}{2}\right) = \left(\frac{mL^2}{12}\right)\alpha$$

$$\Rightarrow T = \left(\frac{mL}{6}\right)\alpha \quad \text{--- (2)}$$



$$a = \left(\frac{L\alpha}{2}\right) \quad \text{--- (3)}$$

$$(3) \rightarrow (2); \quad T = (ma|3) \quad \text{--- (4)}$$

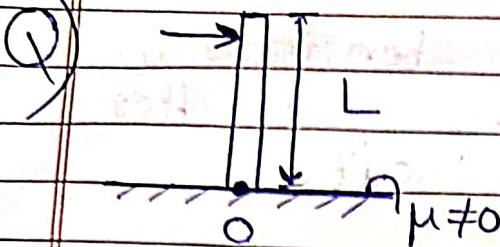
$$(4) \rightarrow (1); \quad mg - T = 3T \Rightarrow T = \left(\frac{mg}{4}\right)$$

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Q)



No slipping.

Rod gently pushed.
Find ω of when
it is abt to hit ground.

A) Since lowest pt. NOT move,
work by friction on it is zero.

\Rightarrow We can consrv. Energy!

$$E_0 = Mg \left(\frac{L}{2}\right) \quad (\text{CoM } 4/2 \text{ above ground})$$

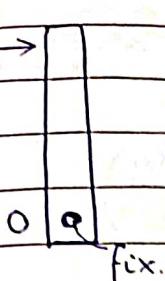
$$E_1 = \frac{1}{2} \left(\frac{ML^2}{3}\right) \omega^2 \quad (\text{K.E. due to rot. as})$$

pure rot. abt. O

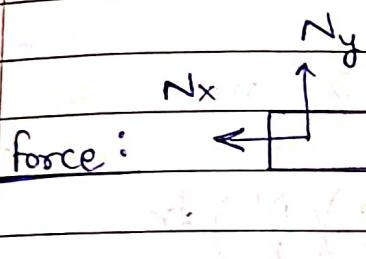
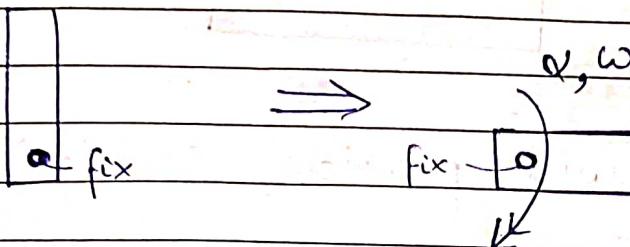
$$E_0 = E_1 \Rightarrow \left(\frac{MgL}{2}\right) = \left(\frac{ML^2}{6}\right) \omega^2$$

$$\Rightarrow \boxed{\omega = \sqrt{\frac{3g}{L}}}$$

Find hinge rxn
when rod becomes horiz.

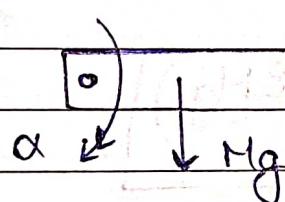


A)



$$Mg - N_y = Ma \quad (1)$$

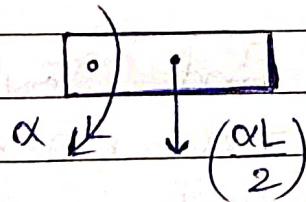
Torque :
(abt 0)



$$(Mg)\left(\frac{L}{2}\right) = \left(\frac{ML^2}{3}\right)(\alpha)$$

$$\Rightarrow \alpha = \left(\frac{3g}{2L}\right) \quad (2)$$

Constraint :



$$a = \left(\frac{\alpha L}{2}\right) \quad (3)$$

Energy Conserv :

$$\left(\frac{MgL}{2}\right) = \frac{1}{2} \left(\frac{ML^2}{3}\right) \omega^2 \Rightarrow \omega = \sqrt{\frac{3g}{L}} \quad (4)$$

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$$② \text{ & } ③ \Rightarrow a = 3g/4$$

$$\text{Into } ① \Rightarrow Mg - Ny = \left(\frac{3Mg}{4}\right)$$

$$\Rightarrow Ny = \left(\frac{Mg}{4}\right)$$

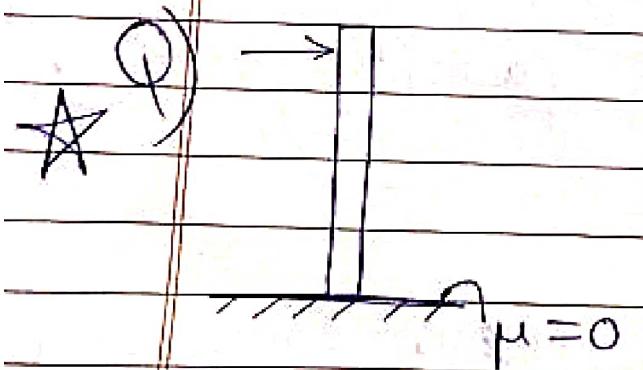
Now, N_x will provide centripetal force



$$N_x = \int_0^L r \omega^2 dm$$

$$\Rightarrow N_x = \int_0^L r \left(\frac{3g}{L}\right) \left(\frac{M}{L}\right) dr$$

$$\Rightarrow N_x = \left(\frac{3Mg}{2}\right)$$



Find V_{cm} when
rod makes θ
with vertical.

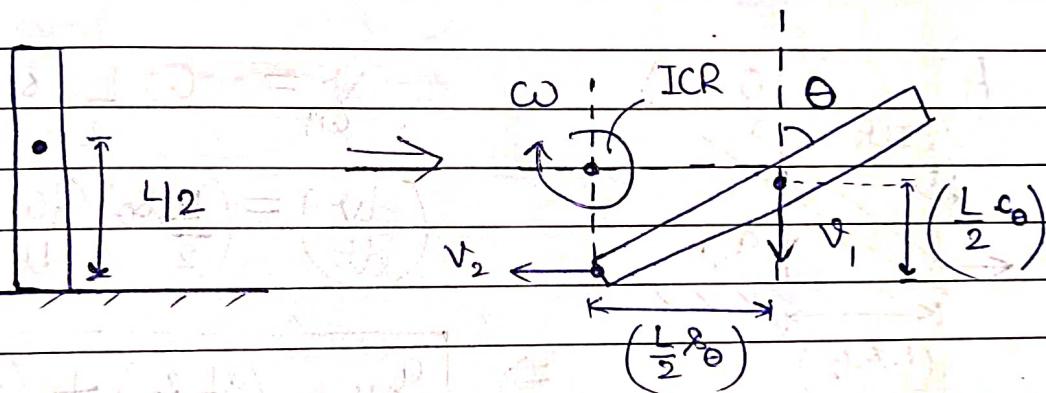
A) In this Q, we need ICR !

ICR

Method to find ICR / IA_{o.R}:

Find any 2 pts. with known velocities,
 draw 1 to vel. at those pts.
 The 1 pt. is ICR / IA_{o.R}.

In this case we use CoM & lowest pt.
 as CoM move ↓ (only mg acts on it)
 and lowest pt. move ← (it is on surface)



By Energy, $\frac{MgL}{2} = \frac{MgLc_0}{2} + \frac{1}{2} I \omega^2$ l abt. ICR.

By // axis theorem, $I_{\text{ICR}} = \frac{ML^2}{12} + M \left(\frac{L \theta_0}{2}\right)^2$
 $\Rightarrow I_{\text{ICR}} = \frac{ML^2}{12} (3\theta_0^2 + 1)$

Into above eqⁿ,

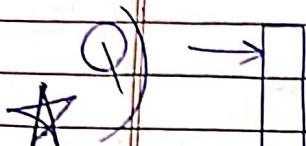
$$\frac{MgL}{2} = \frac{MgL}{2} c_0 + \frac{ML^2}{24} (3\theta_0^2 + 1) \omega^2 \Rightarrow \omega = \sqrt{\frac{12g(1-c_0)}{L(3\theta_0^2 + 1)}}$$

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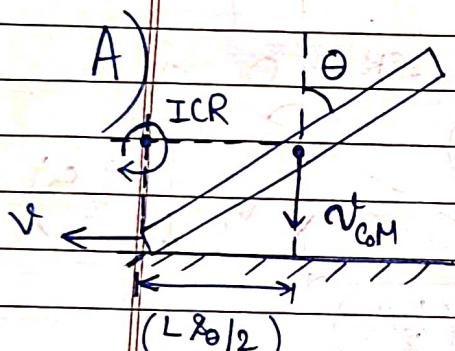
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Now, $v_{COM} = \omega \left(\frac{L \theta_0}{2} \right) \Rightarrow v_{COM} = \frac{3gL(1-\cos\theta_0)}{(3\theta_0^2 + 1)}$



After rotating θ
abt vertical, its
angular acc. is α
gt angular vel. is ω .
Find a_{COM} .



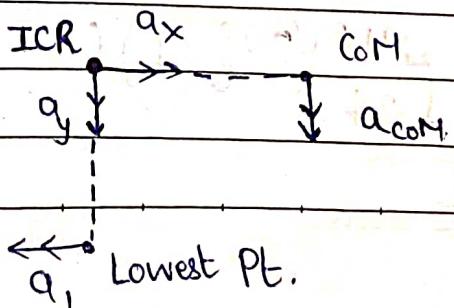
$$v_{COM} = \omega \frac{L \theta_0}{2}$$

$$\left(\frac{dv}{dt} \right) = \left(\frac{L \theta_0}{2} \right) \cdot \left(\frac{d\omega}{dt} \right) + \left(\frac{L \omega_0}{2} \right) \left(\frac{d\theta}{dt} \right)$$

$$\Rightarrow a_{COM} = \left(\frac{\alpha L \theta_0}{2} \right) + \left(\frac{\omega^2 L \omega_0}{2} \right)$$

We could have also applied formulae
of Circular Motion in frame of
ICR.

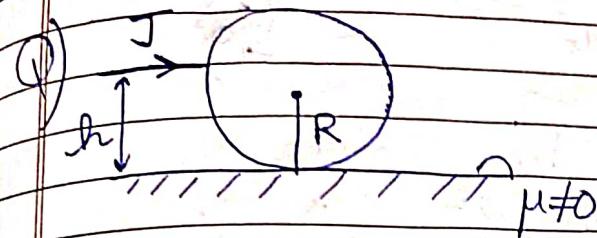
for this we need its acc., which
can be found using cond'n for rigid body.



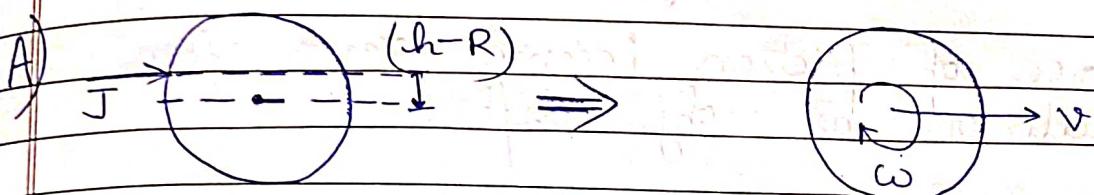
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Impulse given to Solid Sphere.
Obj. start pure rolling
find 'h'.



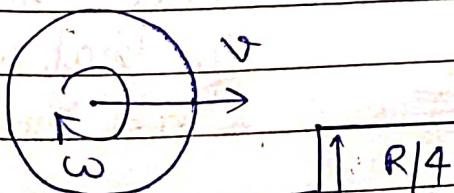
Translation : $Mv = J \quad (1)$

Rotation (abt CoM) : $\begin{cases} J(h-R) = \frac{(3MR^2)}{5}\omega \\ \text{Angular Impulse} \end{cases} \quad (2)$

Constraint : $v = \omega R \quad (3)$

$(1) \times (2) \div (3) :$ $\frac{(Mv)(J(h-R))}{v} = \frac{J(3MR^2)}{5} \left(\frac{\omega}{\omega R}\right)$

$$\Rightarrow h = 7R/5$$



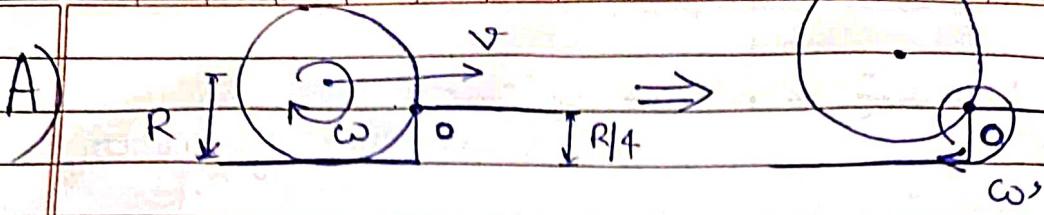
Disc. rolling purely. There is no jumping.

Find ω just after collision.

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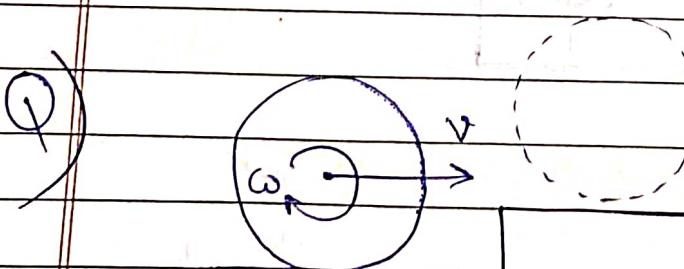
Since force applied by surface on obj., we take it as ref. for Consrv. of Angular Momentum.

Force of friction becomes zero after collision as obj. lifts.

$$L_i = L_f \Rightarrow Mv\left(R - \frac{R}{4}\right) + \left(\frac{MR^2}{2}\right)\omega \\ (\text{alt. } 0) \qquad \qquad \qquad = \left(\frac{3MR^2}{2}\right)\omega'$$

Constraint: $v = \omega R$

$$\Rightarrow \left(\frac{3M}{4}\right)\omega R^2 + \left(\frac{MR^2}{2}\right)\omega = \left(\frac{3MR^2}{2}\right)\omega' \\ \Rightarrow \boxed{\omega' = \left(\frac{5\omega}{6}\right)}$$



Disc. pure rolling.
No jumping.
Find v_{\min}
so that obj. climbs the stair.

A) By Energy Conserv., $E_i = E_f$

$$E_i = \frac{1}{2} M v^2 + \frac{1}{2} \left(\frac{M R^2}{2} \right) \omega^2 = \frac{(3Mv^2)}{4} + MgR$$

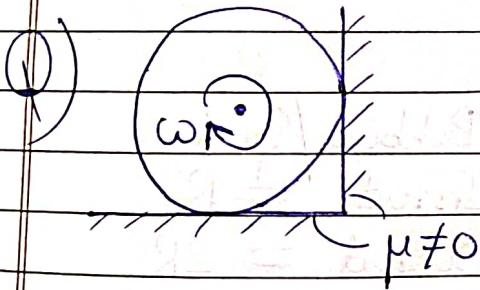
(MgR)

finally obj. moving with $KE = K$.

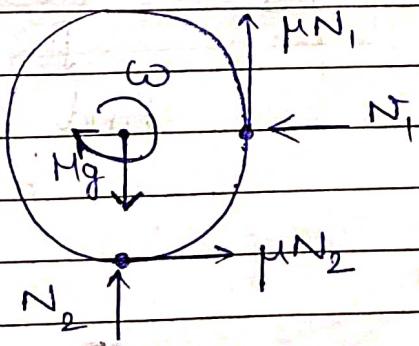
$$E_f = Mg \left(\frac{R+R}{4} \right) + K = \frac{(5MgR)}{4} + K$$

$$E_i = E_f \Rightarrow \frac{(3Mv^2)}{4} + MgR = \frac{(5MgR)}{4} + K \geq \frac{(5MgR)}{4}$$

$$\Rightarrow \frac{(3Mv^2)}{4} \geq \frac{(MgR)}{4} \Rightarrow v \geq \sqrt{\frac{gR}{3}}$$



Find time after which it stops rotating.



A)

$$\text{Translational: } \mu N_1 + N_2 = Mg \quad \text{et} \quad N_1 = \mu N_2$$

Eq.

$$\Rightarrow N_2 = \frac{Mg}{(1+\mu)}$$

Rotational : $(\frac{MR^2}{2})\alpha = (\mu N_1)R + (\mu N_2)R$
(abt. CoM)

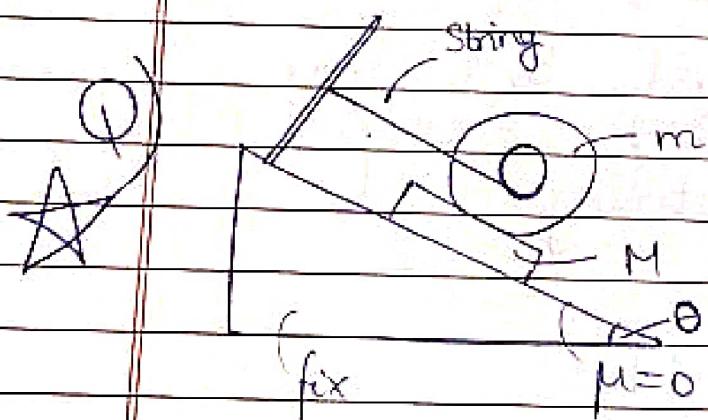
$$\Rightarrow \alpha = \frac{(2\mu)}{MR} (N_1 + N_2)$$

$$\Rightarrow \alpha = \frac{2\mu(1+\mu)}{MR} N_2$$

$$\Rightarrow \alpha = \frac{2g\mu(1+\mu)}{R(1+\mu^2)}$$

Obj. stop after time 't'. Hence,

$$\omega = \alpha t \Rightarrow t = \frac{(WR)(1+\mu^2)}{2g\mu(1+\mu)}$$



Bobbin / Spool

Inrad. = R

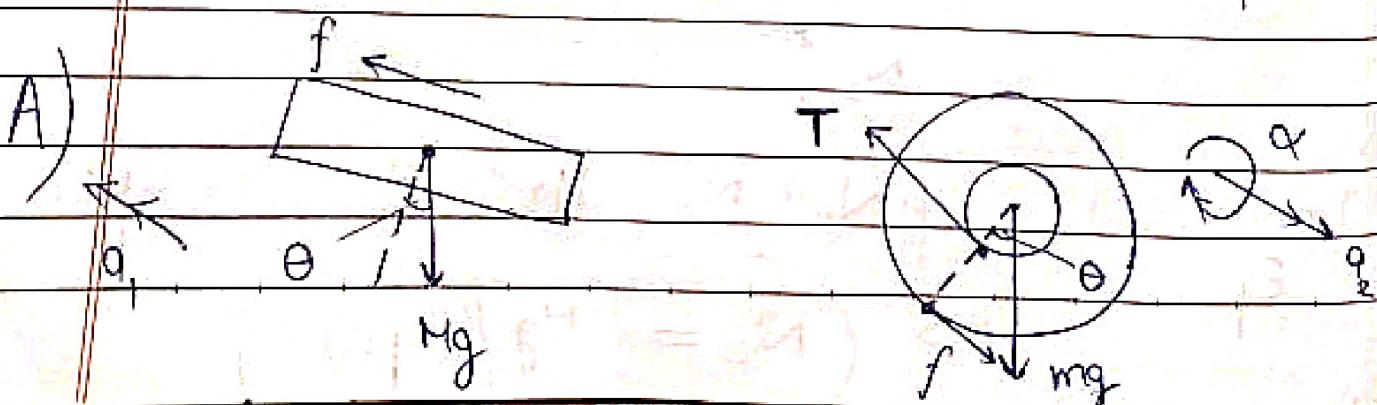
Outrad. = 2R

No I of bobbin = I.

Pure rolling.

Find m/M ratio

S.t. block move up.



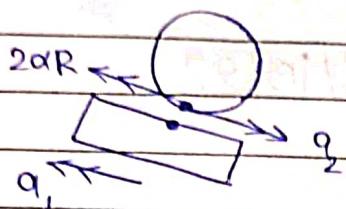
Translation :

$$Ma_1 = f - Mg \alpha_0 \quad \text{et} \quad mg_2 = mg \alpha_0 + f - T \quad (1)$$

Rotational :
(abt. Centre)

$$I\alpha = TR - 2fR \quad (2) \quad (3)$$

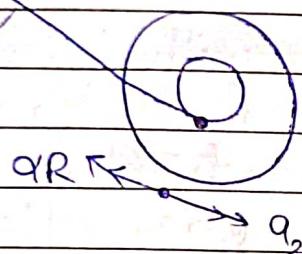
Constraint :



$$2\alpha R = a_1 + a_2 \quad (4)$$

(Pure Rolling)

String



$$a_2 = \alpha R \quad (5)$$

(String Constraint)

$$(4) \text{ et } (5) \Rightarrow$$

$$a_1 = a_2 = \alpha R$$

$$- (6)$$

$$m(1) + M(2) \Rightarrow m(Mm)(a_1 + a_2) = (M+m)f - MT$$

$$\Rightarrow T = \left(1 + \frac{m}{M}\right)f - (m)(a_1 + a_2)$$

$$\text{Substituting } (6) \Rightarrow T = \left(\frac{1+m}{M}\right)f - 2m\alpha R$$

$$\text{Using } (3) \Rightarrow \left(\frac{I\alpha}{R}\right) + 2f = \left(\frac{1+m}{M}\right)f - 2m\alpha R$$

$$\Rightarrow \left(\frac{m-L}{M}\right)f = \left(\frac{I\alpha + 2m\alpha R}{R}\right) \propto \alpha$$

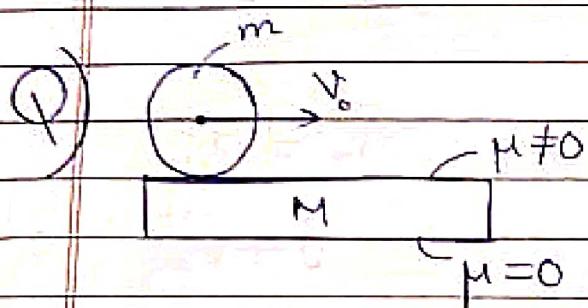
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We need $a_r > 0 \Rightarrow \alpha > 0$

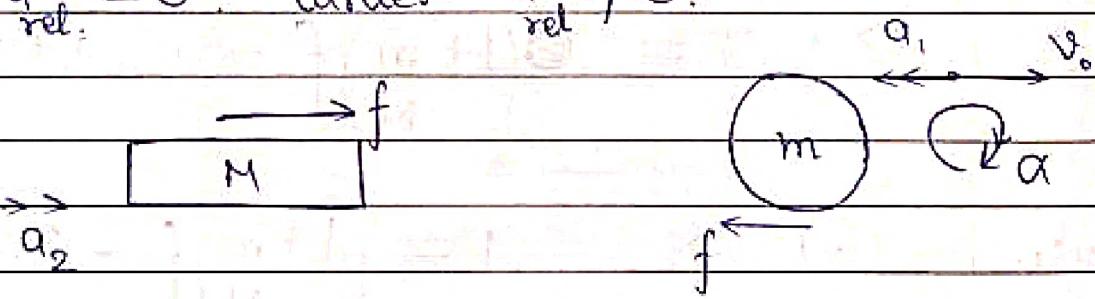
$$\Rightarrow \left(1 - \frac{m}{M}\right) f \leq 0 \Rightarrow \boxed{\frac{m}{M} \geq 1}$$

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Solid sphere pushed with vel. v_0
find time after which it starts pure rolling

A) At time 't', pure rolling starts if $v = 0$. Now suddenly friction will change so as to ensure $a_{rel.} = 0$. Earlier $a_{rel.} \neq 0$.

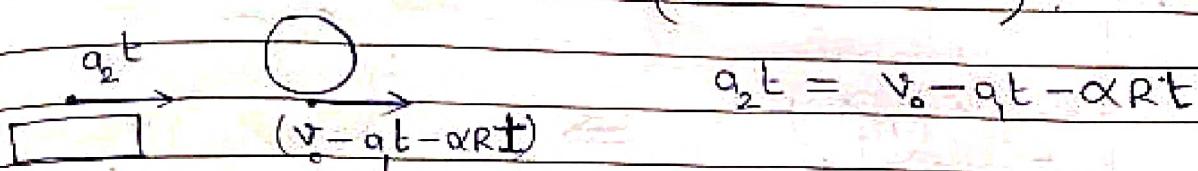


Translation: $f = Ma_{\frac{1}{2}}$, $f = ma_2$

Rotation: $\left(\frac{2mR^2}{5}\right)\alpha = fR$

$$\Rightarrow \alpha = \left(\frac{5f}{2mR}\right)$$

Constraint: $v_{rel} = 0$ (NOT $a_{rel} = 0$)

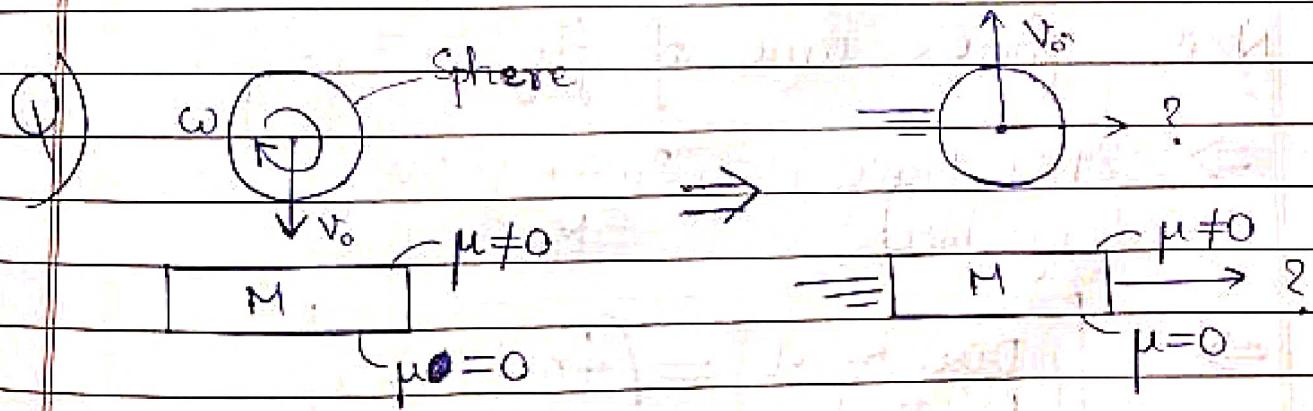


$$\Rightarrow \left(\frac{f}{M}\right) t = v_0 - \left(\frac{f}{m}\right) t - \left(\frac{5f}{2m}\right) t$$

$$\Rightarrow t = \frac{2v_0 M m}{f(7M + 2m)}$$

As sliding happening before t , $f = \mu mg$

$$\Rightarrow t = \frac{2v_0 M}{\mu g(7M + 2m)}$$

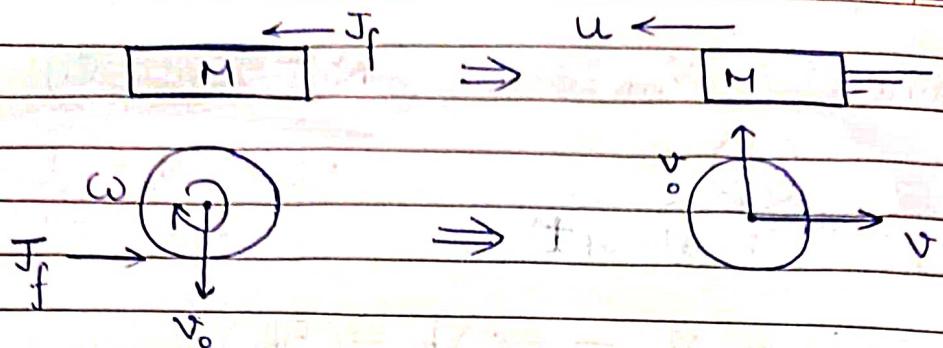


After 1st rebound, vel. normal to block is reversed. Find dist. travelled by block b/w 1st & 2nd rebound.

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A)



Impulse:

$$Mu = J_f, \quad mv = J_f$$

$$\text{Angular Impulse: } 0 - \left(\frac{2mR^2}{5} \right) \omega = + J_f R$$

$$\Rightarrow J_f = \left(\frac{2m\omega R}{5} \right)$$

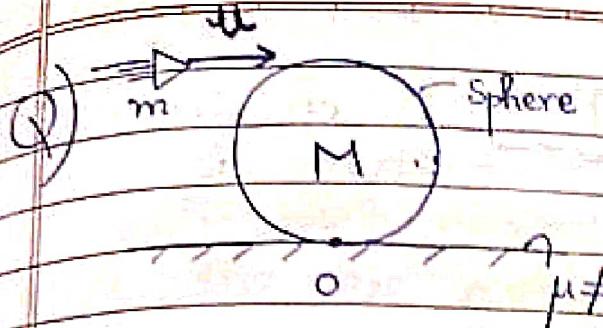
$$\Rightarrow u = \left(\frac{2m\omega R}{5M} \right),$$

$$v = \left(\frac{2\omega R}{5} \right)$$

Now, sphere's time of flight = $\left(\frac{2v_0}{g} \right)$

$$\Rightarrow (\text{Dist. travel by block}) = \left(\frac{2m\omega R}{5M} \right) \left(\frac{2v_0}{g} \right)$$

$$\Rightarrow (\text{Dist. travel by block}) = \boxed{\left(\frac{4m\omega R v_0}{5Mg} \right)}$$



Bullet just grazes.

Sphere starts pure rolling.

Assume bullet's rel. vel. with sphere's surface to be zero at time of grazing.

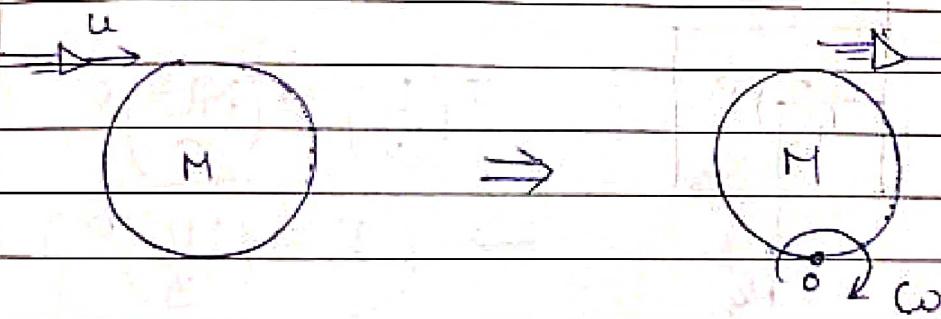
A)

Angular Momentum:

Constn. (abt O):

$$mu(2R) = \frac{1}{2}(3MR^2)\omega$$

$$\Rightarrow 4mu = (3MR)\omega + mv(2R)$$



Constraint: $v = \omega(2R) \Rightarrow R\omega = v/2$

(v rel. b/w bullet & mass = 0)

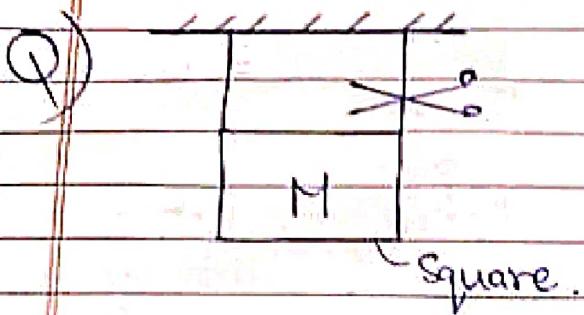
Combining,

$$v = \frac{8mu}{3M + 8m}$$

$$\omega = \frac{4mu}{R(3M + 8m)}$$

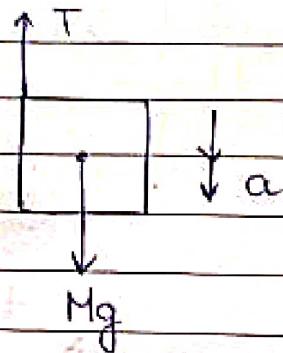
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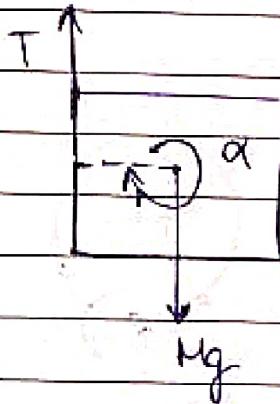
Find tension in
other string at
time when other
string is cut.

A) Force:



$$Ma = Mg - T \quad \text{---(i)}$$

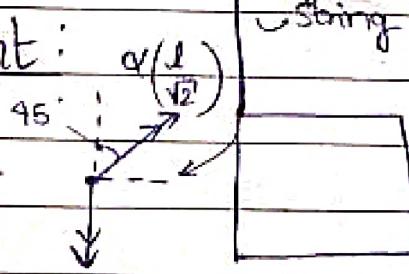
Torque:



$$T\left(\frac{L}{2}\right) = \frac{(ML^2)}{6} \alpha$$

$$\Rightarrow T = \frac{(ML)\alpha}{3} \quad \text{---(ii)}$$

Constraint:



'a' along string
is zero

(String Constraint)

$$\Rightarrow a = \left(\frac{\alpha l}{\sqrt{2}}\right) \delta_{45^\circ}$$

$$\Rightarrow 2a = \alpha l \quad \text{---(iii)}$$

$$(ii) \text{ it } (iii) \Rightarrow T = 2Ma/3$$

Int^o (i) , $Mg = Mg - \frac{2Ma}{3} \Rightarrow Mg = \frac{5Ma}{3}$

$$\Rightarrow \left(\frac{2Ma}{3}\right) = \left(\frac{2}{5}\right) Mg$$

\Rightarrow

$$T = \boxed{\left(\frac{2Mg}{5}\right)}$$

Imp. Pts —

(Angular Impulse) = $\vec{r} \times (\text{Impulse})$