CS 65500 Advanced Cryptography

Lecture 20: Pseudorandom Correlation Generator

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Agenda

- → MPC with Pre-processing → Pseudorandom correlations
- -> Pseudorandom Correlation Generator (PCG)
- → LPN assumption
- → MPFSS
- → PCG for VOLE Correlation

Seure Computation with Preprocessing

→ Earlier in this course we saw that Beaver triples can be used to reduce communication in existing secret sharing based secure multiparty computation protocols

How does one obtain these Beaver triples?

- → As we saw un HW4, these Beaver triples could be generated by the parties using any secure multiparty computation protocol.
- → However, that would require additional communication.
- → Reducing communication in MPC using Beaver triples, but requiring a lot of communication to generate Beaver triples is not ideal.

Today: How to efficiently (i.e., with low communication) generate Beaver triples.

Beaver Triples

- → Recall that Beaver triples are tuples of the form (a,b,c) where a,b are uniformly sampled, C= a·b and it each party receives a secret share of a,b & C.
- → Observe that, it also suffices for a, b to be pseudorandom values as opposed to uniformly sampled ones.
- We will only consider the case where parties obtain additive secret shares
- → In fact, for simplicity, we only focus on the two-party setting.

Vector Oblivious Linear Evaluation (VOLE):

- Vector oblivious linear evaluation (VOIE) correlation is a two-party correlation of the form $\vec{u} \cdot x + \vec{v} = \vec{w}$, where \vec{u}, \vec{v}, x are random values. one party gets (\vec{u}, \vec{v}) , the other party gets (\vec{w}, x) .
- → We will first focus on designing an efficient mechanism for generating pseudorandom VOIE correlations (i.e., where u,v,x are pseudorandom), and then discuss how those ideas can be extended to generate Beaver triples. question in the next HW!:)

Few Correlations --- Many Correlations

- → We will use a similar ûdea to expand a set of few correlated random seeds ûnto many correlated pseudorandom strings.
- Importantly, given the set of few correlated random seeds, we want parties to be able to locally expand them into many correlated pseudorandom strings.

Pseudorandom Correlation Generator (PCG) Interaction to genuate short correlated seeds Short seed, seed o correlated Silent seeds extension. local expansion iocal expansion Long 20 RI Correlated seeds.

Pseudorandom Correlation Generator (PCG)

- → Intuitively speaking, we want that seed, observed by Party b together with the expanded second output Expand(seed, b) are indistingui—

 Shable from seed, together with random output of Party 1-b

 conditioned on Expand(seed,) in a perfect VOIE correlation.
- \rightarrow For security against party 0, this essentially means seeds should hide x.
- For security against party 1, this means that given $(\vec{u}, \vec{v}, seed_1)$, an adversary cannot tell whether \vec{u}, \vec{v} were generated by expanding seeds or sampled randomly such that $\vec{u} \cdot \mathbf{x} + \vec{v} = Expand$ (seeds)

Defining PCG for VOLE Correlation

<u>Definition</u>: A pseudorandom VOIF genuator is a pair of PPT algorithms (Setup, Expand) defined as follows:

→ Setup (1, 1F, n, x): Outpute (seedo, seed), where seed, includes x.

 \rightarrow Expand (σ , seed,): if $\sigma=0$, outputs $(\vec{u}, \vec{v}) \in F^n \times F^n$. If $\sigma=1$, output $\vec{w} \in F^n$.

These algorithms should satisfy the following:

* Correctness: for any IF & any xe IF, Let (seedo, seed,) - Setup (1, IF, n, x),

(\$\vec{u},\vec{v}) \leftarrow Expand (0, seeds), \$\vec{w} \leftarrow Expand (1, seeds). Then Pr[\$\vec{u} \cdot x + \vec{v} = \vec{w}\$]=1

* Security: For any n.u. PPT adversary A, it holds that:

1. \tan, x' & IF, { seed o / (seed o, seed,) \to Setup (12, IF, n, x)}

= c { seed o / (seed o, seed,) \ Setup (1, 1F, n, x) }

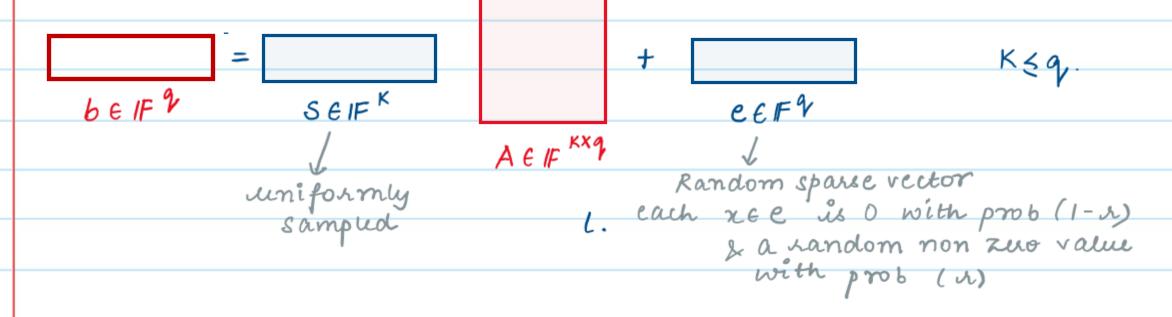
2. \ x \ F, let (seedo, seed) \ Setup (1, F, n, x).

 $\{(\vec{u}, \vec{v}, seed,) \mid (\vec{u}, \vec{v}) \leftarrow Expand(0, seed_0)\} \approx \{(\vec{u}, \vec{v}, seed_1) \mid \vec{u} \leftarrow Expand(1, seed_1)\}$

Learning Parity with Noise (LPN) Assumption

The LPN assumption states that the following two distributions of (1,6) are computationally indistinguishable:

1) Let $A \in \mathbb{F}^{K \times Q}$ be uniformly sampled and $b \in \mathbb{F}^{1 \times Q}$ be defined as



2) Let AEF ** & bEF be uniformly sampled

Syndrome Decoding Problem

This is a dual version of LPN which states that following two distributions of (B,b) are computationally indistinguishable:

1) Let AEIFKXI be uniformly sampled, BEIFIX(Q-K) be a full-rank

matrix such that

 $A \in \mathbb{F}^{K \times Q}$ $B \in \mathbb{F}^{Q \times Q \times K} = 0 \text{ matrix } K$

Let eff be a sparse random vector as defined on the previous

shole. Let $b = (e \cdot B) \in \mathbb{F}^{q-K}$ 2) Let $B \in \mathbb{F}^{q \times (q-K)}$ be as define be as defined above and beF xxx be sampled

uniformly.

Syndrome Decoding = LPN assumption

→ Syndrome decoding problem is equivalent to the regular LPN assumption.

for any SEIF":

→ Syndrome decoding problem is also called the dual-LPN assumption.

Attacks on the LPN Problem

- → LPN assumption is used extensively in the design of public-Key crypto systems.
- However, there are a few cryptanalytic attacks known for this assumption.
- → Some of these attacks can infact be used to recover the so, while others only help distinguish b= s·A+e from a random vector.
- → Therefore, parameters K, q, r must be chosen to ensure that these attacks are not feasible in polynomial time.

Multipoint Function Secret Sharing (MPFSS)

- In the last dass we saw a construction of FSS for point functions of the form $f_{\alpha,\beta}(x) = \int_{0}^{\beta} if x = \alpha$
- \rightarrow A multipoint function is one that outputs non-zuo values on a set of pre-determined inputs \times 0 on all other inputs. e.g., $f_{\alpha_1 \dots \alpha_k, \beta_1 \dots \beta_k}(x) = \begin{cases} \beta_i & \text{if } x = \alpha_i \\ 0 & \text{otherwise} \end{cases}$
- → An PSS for point functions can be trivially extended to obtain an PSS for multipoint functions with a K time blow-up in the share size.

 There are also other more efficient ways to design MPFSS

Constructing PCGs for VOIE correlations

 $(\vec{u} \cdot x + \vec{v} = \vec{w})$

Let AEIF ** be a uniformly sampled matrix. *

Let BEIF ** be the parity check matrix corresponding to A.

Let (MPFSS. Gen, MPFSS. Eval, MPFSS. Full Eval) be an MPFSS scheme for computing output shares on all inputs.

Setup (1^h, F, q, K, x): Sample a random size-t subset S of [9], and a random vector $\vec{y} \leftarrow^{\$} F^{t}$. Let $s_{1} \leftarrow \cdots \leftarrow s_{t} \leftarrow s_$

- Fup and (0, seedo): Parse seedo = (IF, K,q, Ko, S, \vec{y}).

 Set $\vec{u} \leftarrow \text{Spredn}(S,\vec{y})$. Compute $\vec{v}_0 \leftarrow \text{MPFSS} \cdot \text{FullEval}(O, K_0)$.

 Compute $\vec{u} = \vec{u} \cdot B$, $\vec{v} = -\vec{v}_0 \cdot B$.

 Output (\vec{u}, \vec{v})
- Expand (1, seed,): Parse seed,=(IF, K, q, K1, x).

 Compute $\vec{V_1} \leftarrow MPPSS.FullEval(1, K_1)$. Compute $\vec{W} = \vec{V_1} \cdot B$.

 Output (x, \vec{W}) .

Correctness & Security

Correctness:

$$\vec{u} \cdot x + \vec{v} = (\vec{u} \cdot x - \vec{v}_0) \cdot B$$

$$= (\vec{u} \cdot x + \vec{v}_1 - \vec{u} \cdot x) \cdot B$$

$$= \vec{v}_1 \cdot B = \vec{w}$$

-> Security:

Security against party 0: Recall that here we want to show that for any $x, x' \in F$, an adversary given seeds cannot tell whether it was generated using x or x'.

seedo ûn this construction comprises of Ko, y, S.

The only part that depends on x is independent of x.

the MPPSS Key Ko. Privacy of x follows from secrety of the FSS scheme.

2. Security against Party 1: Recall that here we want to show that for any $x \in \mathbb{F}$: given $(\vec{u}, \vec{v}, seed_1)$, the adversary cannot tell whether \vec{u}, \vec{v} were obtained by expanding seeds or by sampling that random & then computing $\vec{v} = \vec{w} - \vec{u} \cdot \mathbf{x}$. Seed, un this construction includes K, x. Intuitively speaking, K, does not reveal any information about y, S. All that remains is to show (ũ, v) ← Expand (0, seedo) is indutinguishable from $(\vec{u} \leftarrow F^{(q-r)}, \vec{v} \leftarrow Enpand (1, seed,) - \vec{u} \cdot x)$. $\vec{V} = \vec{v}_1 \cdot B - \vec{u} \cdot x$. Hence, it suffices to show $\vec{v}_1 \cdot B$ is industinguishable from a random string & IF (9-K) Observe that vi is a uniformly sampled from the dual LPN assumption it follows then VIB is indistinguishable from a random string EIFY-K)

LPN Parameteus

The dual LPN assumption that we rely on is equivalent to the regular LPN assumption where $A \in \mathbb{F}^{K \times q}$, $S \in \mathbb{F}^{K}$, $e \in \mathbb{F}^{q}$, $b \in \mathbb{F}^{q}$, r = t/q. The best attacks in this setting are:

* LOW-weight parity check attack! It takes time $O\left(\left(\frac{q}{q-K}\right)^{t}\right)$. This is exponentially large for t = O(N)

* Gaussian - elimination attack: This takes time $O\left(\frac{1-t}{q}\right)^{K}$. $= \left(\frac{1-t}{q}\right)^{K} = \left(\frac{1-t}{q}\right)^{K}$

 $\approx e^{\kappa t/9} \approx e^{O(t)}$

is exponentially large for t=0(1)

* Information Set Decoding attack: This takes time
$$O((1-\frac{q-K}{q})^t)$$

$$\left(1 - \frac{q - \kappa}{q}\right)^{t} = \left(\left(1 - \frac{q - \kappa}{q}\right)^{q}\right)^{t/q}$$

$$\approx (e^{q-k})^{t/q} \approx e^{O(t)}$$
 when $q = \Theta(K)$

=) As long as
$$t = O(\lambda) + q = O(K)$$
, the exact values of $q + K$ can be chosen arbitrarily.

Expansion

This PCG construction allows expanding t-correlated seeds into q pseudorandom correlated VOIEs.

We can choose $t=O(\lambda)$ and $q=poly(\lambda)$ to get arbitrary polynomial expansion.

* The setup algorithm can be run by the two parties using any generic Secure computation protocol. Communication needed for this protocol will be sublinear in q. After getting seeds and seed, they can locally get q VOIE correlations without further interaction.