## **ASSIGNMENT-04**

```
#Include <iostream>
using namespace std;
class Node {
public:
  string task_name;
  int priority;
  int exe_time;
  Node* next;
  // Constructor
  Node(string task, int p, int t) {
    task name = task;
    priority = p;
    exe time = t;
    next = nullptr;
  void display() {
    cout << "Task Name: " << task_name <<" with priority "<< priority<<" "<<"is scheduled for
execution \n";
    cout << "-----\n";
  }
};
int main()
int n;
string task_name;
int priority;int exe_time;
Node*header=NULL,*temp=NULL,*t,*cur,*prev;
cout<<"enter how many nodes you want to insert"<<endl;
cin>>n;
for(int i=0;i< n;i++)
{
cout<<"enter task name"<<endl;</pre>
```

```
cin>>task_name;
cout<<"task priortiy"<<endl;
cin>>priority;
cout<<"enter excution time"<<endl;
cin>>exe_time;
//creating new node
if(header==NULL)
header=new Node(task name, priority, exe time);
else
temp= new Node(task_name,priority,exe_time);
//linking the nodes
//inserting nodes at end
//t=header:
//attach temp node before header :inserting at beginning
if(header->priority < temp->priority)
temp->next=header;
header=temp;
//insertion at any point in linked list
else{
prev=header;
cur=header->next;
if(cur==NULL)
header->next=temp;
else{
while(cur->next!=NULL||cur->priority>temp->priority)
prev=cur;
cur=cur->next;
if(cur==NULL)
break;
//insertion at end
if(cur==NULL&& prev->priority>temp->priority)
prev->next=temp;
else{
temp->next=cur;
prev->next=temp;
```

```
}
}
}
}
//linked
//for displaying linked list
t=header;
while(t!=NULL)
{
t->display();
t=t->next;
}
return 0;
}
```

## OUTPUT:

## GITHUB: