

Puzzle Quiz Web-Game Code

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import React, { useState, useEffect } from "react";
import { Helmet } from "react-helmet";
import { motion } from "framer-motion";
import { Button } from "@/components/ui/button";

const fetchPuzzle = async () => {
  const response = await fetch("https://api.api-ninjas.com/v1/riddles", {
    headers: { "X-API-Key": "YOUR_API_KEY" }
  });
  const data = await response.json();
  return data.map(q => ({
    question: q.question,
    answer: q.answer,
    hint: q.hint
  }));
};

export default function PuzzleQuiz() {
  const [puzzles, setPuzzles] = useState([]);
  const [currentPuzzle, setCurrentPuzzle] = useState(0);
  const [userAnswer, setUserAnswer] = useState("");
  const [score, setScore] = useState(0);
  const [gameOver, setGameOver] = useState(false);

  useEffect(() => {
    fetchPuzzle().then(setPuzzles);
  }, []);

  const checkAnswer = () => {
    if (userAnswer.toLowerCase() === puzzles[currentPuzzle].answer.toLowerCase()) {
      setScore(score + 1);
    }

    if (currentPuzzle + 1 < puzzles.length) {
      setCurrentPuzzle(currentPuzzle + 1);
      setUserAnswer("");
    } else {
      setGameOver(true);
    }
  };

  return (
    <div className="flex flex-col items-center justify-center min-h-screen bg-gray-900 text-white p-6">
      <Helmet>
        <title>Puzzle Quiz Game - Brain Challenge</title>
        <meta name="description" content="Solve challenging puzzle quizzes and test your brain!" />
        <meta name="keywords" content="puzzle quiz, brain game, riddles, daily challenge" />
      </Helmet>
    </div>
  );
}
```

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    </Helmet>
    <motion.h1 initial={{ opacity: 0 }} animate={{ opacity: 1 }} transition={{
duration: 0.5 }} className="text-4xl font-bold mb-6 text-center">
      Puzzle Quiz - Brain Challenge
    </motion.h1>
    {!gameOver ? (
      puzzles.length > 0 && (
        <div className="w-full max-w-md bg-white text-gray-900 p-6 rounded-2xl
shadow-lg">
          <h2 className="text-2xl font-semibold mb-4
text-center">{puzzles[currentPuzzle].question}</h2>
          <input type="text" value={userAnswer} onChange={(e) =>
setUserAnswer(e.target.value)} placeholder="Enter your answer" className="w-full p-3
border rounded-lg" />
          <Button onClick={checkAnswer} className="mt-4 bg-blue-500 hover:bg-blue-700
text-white py-3 px-6 w-full">
            Submit Answer
          </Button>
        </div>
      )
    ) : (
      <div className="text-center">
        <h2 className="text-3xl font-bold mb-4">Game Over!</h2>
        <p className="text-xl">Your Score: {score} / {puzzles.length}</p>
      </div>
    )}
  </div>
);
}

```