

Make build removes the output generated files and rebuilds the lexer. From here, `./lexer < 29_A2.nc` will run it with the test file. Make run would also do the same.

## **1. Introduction**

### **nanoC Lexer README**

This document describes the lexical grammar for the nanoC programming language and how the provided lexer recognizes and tokenizes the source code written in this language.

#### **- Token Recognition:**

Tokens are recognized based on regular expressions defined in the Flex file.

-Ignoring Whitespace: Whitespace characters (space, tab, newline) are ignored by the lexer.

-Error Handling: Invalid input is handled by printing an error message and continuing tokenization.

## **2. Lexical Elements**

The primary lexical elements (tokens) that the lexer identifies in the source code are:

- keyword
- identifier
- constant
- string-literal
- punctuator

## **3. Keywords**

The keywords for nanoC are: char, else, for, if, int, return, and void.

## **4. Identifiers**

Identifiers are sequences of letters and digits, but they must begin with a letter. Both lowercase (a to

z) and uppercase (A to Z) letters are valid starting characters for identifiers.

## **5. Constants**

There are two types of constants: integer-constant and character-constant. Integer constants are whole numbers, while character constants are characters enclosed in single quotes.

## **6. String Literals**

String literals are sequences of characters enclosed in double quotes. The string is terminated by a

null character ('\0').

## **7. Punctuators**

Punctuators are symbols used in the syntax of the language, including common symbols and compound operators like <=, >=, etc.

## **8. Comments**

The lexer handles both single-line and multi-line comments:

- Single-line comments: Comments that start with `//` and continue until the end of the line.
- Multi-line comments: Comments enclosed within `/*` and `*/`.