

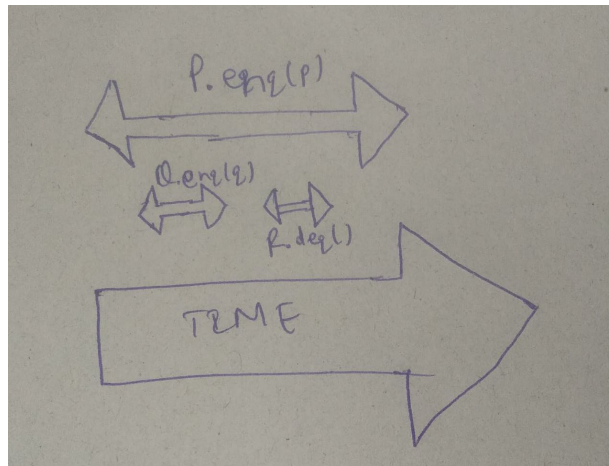
# Theory Assignment 1

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## Q.1

The `AtomicInteger` class (in the `java.util.concurrent.atomic` package) is a container for an integer value. One of its methods is `boolean compareAndSet(int expect, int update)`. This method compares the object's current value with `expect`. If the values are equal, then it atomically replaces the object's value with `update` and returns `true`. Otherwise, it leaves the object's value unchanged, and returns `false`. This class also provides `int get()` which returns the object's value. Consider the FIFO queue implementation shown in Fig. 3.13. It stores its items in an array `items`, which, for simplicity, we assume has unbounded size. It has two `AtomicInteger` fields: `head` is the index of the next slot from which to remove an item, and `tail` is the index of the next slot in which to place an item. Give an example showing that this implementation is not linearizable.

Ans.



In this example, thread P and thread Q are calling the method `enq()` and thread R is calling the method `deq()`. Here, thread P will get slot 0 and thread Q will get slot 1. But, thread Q will set the item before thread P.

Therefore, when thread R will call `deq()`, it will find that slot 0 (head) is a NULL value, therefore it will throw an empty exception.

For the sake of proof, let's assume that there exists a sequential history S which is a linearization of H.

Since `enq()` precedes `deq()` in H, therefore it should hold true in S as well.

Now, since `deq()` is called after `enq()`, therefore in a sequential queue data structure, it will not throw an empty exception, but dequeues the element at the head of the queue. This contradicts our assumption.

Since there is no legal sequential history of H, therefore this implementation is non linearizable.

## Q.2

**• Give an execution showing that the linearization point for `enq()` cannot occur at Line 15. (Hint: Give an execution in which two `enq()` calls are not linearized in the order they execute Line 15.)**

**Ans.**

There exists an execution where two `enq()` calls are not linearized in the order they execute Line 15.

Here is an example:

There are two threads A and B which are enqueueing items a and b respectively in the queue.

There is a thread named C which is calling `deq()` twice.

1. A calls `getAndIncrement()` at Line 15, which returns 0.
2. B calls `getAndIncrement()` at Line 15, which returns 1.
3. B stores item b at array index 1.
4. C finds array index 0 empty.
5. C finds array index 1 full, dequeues b.
6. A stores item a at index 0.
7. C again calls `deq()` and now finds index 0 full and dequeues the item a.

- **Give another execution showing that the linearization point for `enq()` cannot occur at Line 16.**

**Ans.**

There exists an execution where two `enq()` calls are not linearized in the order they execute Line 16.

Here is an example:

There are two threads A and B which are enqueueing items a and b respectively in the queue.

There is a thread named C which is calling `deq()` twice.

1. A calls `getAndIncrement()` at Line 15, which returns 0.
2. B calls `getAndIncrement()` at Line 15, which returns 1.
3. B stores item b at array index 1 (Line 16).
4. A stores item a at index 0 (Line 16).
5. C finds array index 0 full and dequeues a.
6. C finds array index 1 full and dequeues b.

- **Since these are the only two memory accesses in `enq()`, we must conclude that `enq()` has no single linearization point. Does this mean `enq()` is not linearizable?**

**Ans.**

Although these are the only two memory accesses in `enq()`, these examples do not imply that `enq()` is not linearizable. It just shows that we cannot define a single linearization point that works for all method calls.