Introduction to Information Security

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Diffie-Hellman Key Exchange Protocol

Overview

- Diffie-Hellman key agreement (also called exponential key exchange or Diffie-Hellman key exchange) provided the first practical solution to the secret key distribution problem.
- It is based on public-key cryptography.
- This protocol enables two parties, say A and B, which have never communicated before, to establish a mutual secret key by exchanging messages over a public channel.

Inventors



Figure: Whitfield Diffie

Inventors

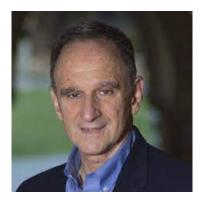


Figure: Martin Hellman

I and Prof. Martin Hellman at IIIT Hyderabad (15 February 2018)



Global Public Elements

- ullet q: a sufficiently large prime, such that it is intractible to compute the discrete logarithms in $Z_q^*=\{1,2,\cdots,q-1\}$
- (Given α , q and $y = \alpha^x \pmod{q}$, to find discrete logarithm $x \in Z_q^*$).
- α : α < q and α a primitive root of q.

(Compute $\alpha^1 \pmod{q}$, $\alpha^2 \pmod{q}$, \cdots , $\alpha^{q-1} \pmod{q}$.

If all are distinct and $\alpha^{q-1} \pmod{q} = 1$, α is primitive root of q)

User A Key Generation

- Select private X_A such that $X_A < q$
- Calculate public Y_A such that $Y_A = \alpha^{X_A} \mod q$

 $A \rightarrow B : \{Y_A, q, \alpha\}$

Here $A \rightarrow B$: M denotes party A sends a message M to party B.

User B Key Generation

- Select private X_B such that $X_B < q$
- Calculate public Y_B such that $Y_B = \alpha^{X_B} \mod q$

$$B \rightarrow A : \{Y_B\}$$

Generation of secret key by User A

$$\bullet \ K_{A,B} = (Y_B)^{X_A} \ \mathsf{mod} \ q$$

Generation of secret key by User B

$$\bullet \ K_{B,A} = (Y_A)^{X_B} \ \mathsf{mod} \ q$$

Summary

User A	User B
1. Select private X_A	
2. Calculate public Y_A	
3. $Y_A = \alpha^{X_A} \mod q$	
	1. Select private X_B
	2. Calculate public Y_B
	3. $Y_B = \alpha^{X_B} \mod q$
4. $K_{A,B} = (Y_B)^{X_A} \mod q$	4. $K_{B,A} = (Y_A)^{X_B} \mod q$

Correctness Proof

$$K_{A,B} = (Y_B)^{X_A} \mod q \text{ [User A]}$$

$$= (\alpha^{X_B} \mod q)^{X_A} \mod q$$

$$= (\alpha)^{X_B \cdot X_A} \mod q$$

$$= (\alpha^{X_A})^{X_B} \mod q$$

$$= (\alpha^{X_A} \mod q)^{X_B} \mod q$$

$$= (Y_A)^{X_B} \mod q$$

$$= K_{B,A} \text{ [User B]}$$

Problem [Diffie-Hellman Key Exchange]

Users *A* and *B* use the Diffie-Hellman key exchange technique with a common prime q = 71 and a primitive root $\alpha = 7$.

- (a) If user A has private key $X_A = 5$, what is the A's public key Y_A ?
- (b) If user B has private key $X_B = 12$, what is the B's public key Y_B ?
- (c) What is the secret shared key?

Solution: Here q = 71 and $\alpha = 7$.

(a) A's public key Y_A is given by

$$Y_A = \alpha^{X_A} \mod q$$

= $7^5 \mod 71$
= $(7^1 \mod 71) \times (7^4 \mod 71) \mod 71$
= 51

Problem [Diffie-Hellman Key Exchange] (Continued...)

(b) B's public key Y_B is given by

$$Y_B = \alpha^{X_B} \mod q$$

= $7^{12} \mod 71$
= $(7^4 \mod 71) \times (7^8 \mod 71) \mod 71$
= 4

(c) The secret shared key K is given by

$$K_{A,B} = (Y_B)^{X_A} \mod q$$
 [User A]
= $4^5 \mod 71$
= 30

Problem [Diffie-Hellman Key Exchange] (Continued...)

$$K_{B,A} = (Y_A)^{X_B} \mod q \text{ [User B]}$$

= 51¹² mod 71
= 30

 $K = K_{A,B} = K_{B,A} = 30$ is the required secret shared key between A and B.

Online Demo on Diffie-Hellman Key Exchange Protocol

- Generating primitive root of prime
- Computing the shared session key between two parties

http://www.irongeek.com/diffie-hellman.php?

Discrete Logarithm Problem (DLP)

Instance: A multiplicative group (G, \cdot) , an element $g \in G$ having order n and $y = g^x \mod n$.

Question: Find x.

This problem is computationally infeasible when n is large.

Formal definition of discrete logarithm problem

Let G be a cyclic group of order n, g a generator of G, and A_1 an algorithm that returns an integer in Z_n , where $Z_n = \{0, 1, \ldots, n-1\}$. Let $a \in_R S$ denote that a is chosen randomly from the set S. Consider the following experiment, $EXP1_{G,g}^{DLP}(A_1)$ in Algorithm 1.

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Algorithm 1: EXP1_{G,g}^{DLP}(A_1)
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x \in_R Z_n
X \leftarrow g^x \mod n
x' \leftarrow A_1(X)
if g^{x'} = X \mod n then
return 1 (Success)
else
return 0 (Failure)
end if
```

Active Attack on Diffie-Hellman Key Exchange: Man-in-the-middle attack

Table: Man-in-the-middle attack

Alice (User A)	Eve (attacker) C	Bob (User B)
1. private: $X_A < q$		
public: $Y_A = \alpha^{X_A} \mod q$		
$\langle Y_A \rangle$	2. private: $X_C < q$	
/	public:	
	$Y_C = \alpha^{X_C} \mod q$	
	$\langle Y_C \rangle$	
	$\langle Y_C \rangle$	3. private: $X_B < q$
	 7	public:
		$Y_B = \alpha^{X_B} \mod q$
		$\langle Y_B \rangle$

Active Attack on Diffie-Hellman Key Exchange: Man-in-the-middle attack (Continued...)

Table: Man-in-the-middle attack (continued...)

Alice (User A) Eve (attacker) C Bob (User B)

4. Computes
$$K_1 = Y_C^{X_A} \mod q$$
5. Computes
$$K_1 = Y_A^{X_C} \mod q$$

$$K_2 = Y_B^{X_C} \mod q$$
6. Computes
$$K_2 = Y_C^{X_B} \mod q$$

Alice-Eve key,
$$K_1 = Y_C^{X_A} \mod q = Y_A^{X_C} \mod q = \alpha^{X_A X_C} \mod q$$
. Eve-Bob key, $K_2 = Y_C^{X_B} \mod q = Y_B^{X_C} \mod q = \alpha^{X_C X_B} \mod q$.

Active Attack on Diffie-Hellman Key Exchange: Man-in-the-middle attack (Continued...)

- Alice (User A) chooses $X_A(< q)$, calculates $Y_A = \alpha^{X_A} \mod q$, and sends Y_A to Bob (User B).
- Eve, the intruder, intercepts Y_A . She chooses $X_C(< q)$, calculates $Y_C = \alpha^{X_C} \mod q$, and sends Y_C to both Bob and Alice.
- Bob (User B) chooses $X_B(< q)$, calculates $Y_B = \alpha^{X_B} \mod q$, and sends Y_B to Alice . Y_B is intercepted by Eve and never reaches Alice.
- Alice and Eve calculate $K_1 = Y_C^{X_A} \mod q = Y_A^{X_C} \mod q$ = $\alpha^{X_A X_C} \mod q$, which becomes a shared key between Alice and Eve. Alice, however, thinks that it is a key shared between Bob and Alice.
- Eve and Bob calculate K₂ = Y_C^{X_B} mod q = Y_B^{X_C} mod q
 = α^{X_BX_C} mod q, which becomes a shared key between Bob and Eve. Bob, however, thinks that it is a key shared between Alice and Bob.

Consequences: Active Attack on Diffie-Hellman Key Exchange: Man-in-the-middle attack (Continued...)

- Two keys, instead of one, are created during this attack: one (K_1) between Alice and Eve and other (K_2) between Bob and Eve.
- Suppose Alice wants to send data to Bob.
- Alice encrypts data using the key K_1 and sends to Bob.
- Eve can deciphered the message using the key K_1 and read all the messages.
- Eve can send the message to Bob encrypted using the key K₂ or even change the message or send a totally new message.
- Bob is fooled into believing that the message has come from Alice.
- Similar situation, when Bob sends messages to Alice.

Defense: Active Attack on Diffie-Hellman Key Exchange: Man-in-the-middle attack (Continued...)

- The station-to-station key agreement method based on the Diffie-Hellman uses authentication to thwart this serious attack.
- This station-to-station key agreement method uses certificates.
- Self study for station-to-station key agreement method.
- Reference: Behrouz A. Forouzan, "Cryptography and Network Security," Special Indian Edition.

- In 1985, T. Elgamal announced a public-key scheme based on discrete logarithms, closely related to the Diffie-Hellman technique.
 - Reference: T. ElGamal. A public key cryptosystem and a signature scheme based on discrete logarithms. IEEE Transactions on Information Theory, 31:469-472, July 1985.
- As with Diffie-Hellman, the global public elements of the ElGamal scheme are: a prime number q and α , a primitive root of q (i.e., α is a primitive root in Z_q^*).
- We start with a very large finite field. We take the field Z_q , with q a large prime.

 Suppose that the user A (Alice) wants to send some secret messages to the user B (Bob).

Key Generation

The recipient of message, Bob (user B), proceeds as follows:

- ▶ Step 1. He chooses a large prime q, such that q-1 has a big prime factor and a primitive root $\alpha \in Z_a^*$.
- Step 2. He chooses an integer X_B(< q) in the range 1 ≤ X_B ≤ q − 1 at random. X_B is the secret key (private key) of Bob.
- ▶ Step 3. He computes $Y_B = \alpha^{X_B} \pmod{q}$. The public key of Bob is (q, α, Y_B) , and X_B is kept secret.

Encryption

Alice (user A) encrypts a plaintext message M < q intended for user B (bob) as follows:

- ▶ Step 1. Choose a random number X_A such that $1 \le X_A \le q 1$.
- ▶ Step 2. Compute $K = Y_B^{X_A} \pmod{q}$.
- Step 3. Encrypt M as the pair of integers (C_1, C_2) , where $C_1 = \alpha^{X_A} \pmod{q}$, and $C_2 = KM \pmod{q}$.

Decryption

Bob (user B) recovers the plaintext message *M* as follows:

- ▶ Step 1. Compute $K = C_1^{X_B} \pmod{q}$.
- ▶ Step 2. Recover M as $M = C_2K^{-1} \pmod{q}$.

Problem: Consider an ElGamal scheme with a common prime number q = 71 and a primitive root $\alpha = 7$. If the recipient B has the public key $Y_B = 3$ and the sender A chooses the random integer $X_A = 2$, what is the ciphertext of the plaintext message M = 30?

Solution:

- $K = Y_B^{X_A} \pmod{q} = 3^2 \pmod{71} = 9.$
- The ciphertext of M=30 is the pair of integers (C_1, C_2) , where $C_1 = \alpha^{X_A} \pmod{q}$, and $C_2 = KM \pmod{q}$.
- $C_1 = 7^2 \pmod{71} = 49.$
- $C_2 = 9 \times 30 \pmod{71} = 57.$

Authentication Functions

One-way hash function

- A cryptographic hash function is an algorithm which accepts a variable length block of data as input and produces a fixed-size bit string, known as cryptographic hash value.
- Hash function can be applied to a large set of inputs which will produce outputs that are evenly distributed, and apparently random.
- Hash function provides data integrity.
- A change to any bit or bits in input data results, with high probability, in a change to the hash value.
- Mathematically, a one-way hash function $h: \{0,1\}^* \to \{0,1\}^I$ takes an arbitrary-length input $x \in \{0,1\}^*$, and produces a fixed-length (say, *I*-bits) output $h(x) \in \{0,1\}^I$, called the message digest or hash value.

Authentication Functions

Hash function

The hash function may be the fingerprint of a file, a message, or other data blocks, and has the following attributes.

- h can be applied to a data block of all sizes.
- For any given input x, the message digest h(x) is easy to operate, enabling easy implementation in software and hardware.
- The output length of the message digest h(x) is fixed.
- Deriving the input x from the given hash value y = h(x) and the given hash function $h(\cdot)$ is computationally infeasible. This property is called the *one-way or pre-image resistance* property.
- For any given input x, finding any other input $y \neq x$ so that h(y) = h(x) is computationally infeasible [weak-collision resistant or second pre-image resistance property].
- Finding a pair of inputs (x, y), with $x \neq y$, so that h(x) = h(y) is computationally infeasible [*strong-collision resistant* property].

One-way Hash Functions

- MD family: Ron Rivest designed MD5 digest algorithm with 128 bits digest length in order to replace MD4 in 1991. Though MD5 algorithm has several vulnerabilities, it remains as a widely used digest algorithm and it is still used in non-cryptographic applications like computing checksum for unintentional data corruption.
- SHA family: The secure hash algorithm (SHA-1) was published by the United States National Security Agency (NSA), in the year 1995, by adding error correcting codes to MD5 digest algorithm. SHA-1 produces a digest of length 20 bytes or 160 bits. Subsequently, in the year 2001, NIST published its successor, known as SHA-2 digest algorithm, which has several variants, such as SHA-224, SHA-256, SHA-384 & SHA-512 with digest lengths of 28 bytes (224 bits), 16 bytes (256 bits), 48 bytes (384 bits) and 32 bytes (512 bits), respectively.

Signature Schemes

- A *signature scheme* is a five-tuple $(\mathcal{P}, \mathcal{A}, \mathcal{K}, \mathcal{S}, \mathcal{V})$, where the following conditions are satisfied:
- ullet 1. ${\cal P}$ is a finite set of possible messages;
- 2. A is a finite set of possible signatures;
- 3. K, the key space, is a finite set of possible keys;
- 4. For each $k \in \mathcal{K}$, there is a signing algorithm $sig_k \in \mathcal{S}$ and a corresponding verification algorithm $ver_k \in \mathcal{V}$. Each $sig_k : \mathcal{P} \to \mathcal{A}$ and $ver_k : \mathcal{P} \times \mathcal{A} \to \{true, false\}$ are functions such that the following equation is satisfied for every message $x \in \mathcal{P}$ and for every signature $y \in \mathcal{A}$:

```
ver_k(x, y) = true, if y = sig_k(x), ver_k(x, y) = false, if y \neq sig_k(x).
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• The pair (x, y) with $x \in \mathcal{P}$ and $y \in \mathcal{A}$ is called a *signed message*.

The Digital Signature Algorithm (DSA)

 The DSA is based on the difficulty of computing logarithms and is based on schemes originally presented by ElGamal and Schnorr.

Table: Global Public-Key Components

- *p* prime number where $2^{L-1} for <math>512 \le L \le 1024$ and *L* is a multiple of 64.
- q prime divisor of (p-1), where $2^{159} < q < 2^{160}$; i.e., bit length of 160 bits.
- $g = h^{(p-1)/q} \mod p$, where h is any integer with 1 < h < p-1 such that $h^{(p-1)/q} \mod p > 1$.

The Digital Signature Algorithm (DSA) (Continued...)

Table: User's Private Key

x random or psuedo-random integer with 0 < x < q.

Table: User's Public Key

$$y = g^x \mod p$$
.

Table: User's Per-Message Secret Number

k random or psuedo-random integer with 0 < k < q.

The Digital Signature Algorithm (DSA) (Continued...)

Table: Signing Phase

$$r = (g^k \mod p) \mod q$$

 $s = [k^{-1}(H(M) + x.r)] \mod q$
Signature = (r, s)
Send $(M, (r, s))$ to reviever.

M: message to be signed

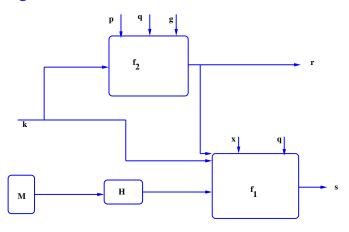


Figure: (a) Signing

$$s = f_1(H(M), k, x, r, q) = [k^{-1}(H(M) + x.r)] \mod q$$

 $r = f_2(k, p, q, g) = (g^k \mod p) \mod q$

The Digital Signature Algorithm (DSA) (Continued...)

Table: Verification Phase

$$w = (s')^{-1} \mod q$$

 $u1 = [H(M').w] \mod q$
 $u2 = (r').w \mod q$
 $v = (g^{u1}.y^{u2} \mod p) \mod q$
TEST: $v = r'$. If so accept; otherwise reject.

M', r', s': received versions of M, r, s

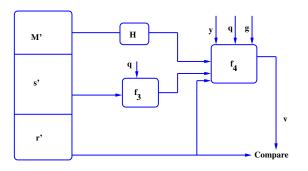


Figure: (b) Verifying

$$w = f_3(s', q) = (s')^{-1} \mod q$$

 $v = f_4(y, q, g, H(M'), w, r')$
 $= ((g^{(H(M').w) \mod p)}.y^{(r'.w) \mod q)} \mod p) \mod q$

DSA Digital Signature and Verification Demo

Online Demo on DSA

- DSA Key Generation
- Signing File
- Verify Signature

Demo Link:

https://8gwifi.org/dsafunctions.jsp

Further Readings (Cryptography and Network Security)

- William Stallings, "Cryptography and Network Security: Principles and Practices", Pearson Education, 2010.
- Behrouz A. Forouzan, "Cryptography and Network Security", Special Indian Edition.
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- B. Schneier, "Applied Cryptography", Reading, MA: Addison-Wesley, 2006.
- D. Stinson, "Cryptography: Theory and Practice", Chapman & Hall/CRC, 2006.
- Neal Koblitz, "A course in number theory and cryptography", Springer.

Thank you