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HUMAN INSPIRED TECHNOLOGY  
Research Centre



DIPARTIMENTO  
**MATEMATICA**

ACM SAC '19 - Privacy by Design in Practice Track (PDP)

# Mind Your Wallet's Privacy

Identifying Bitcoin Wallet Apps and User's Actions through Network Traffic Analysis

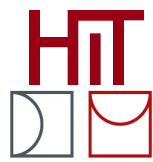
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1. Introduction
2. Smartphone, app, and action selection
3. Classifier design
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- Bitcoin [1] offers pseudo-anonymity, which is, unfortunately, being exploited to commit several financial frauds.
  - E.g., ransomware campaigns.
- Our work primarily aims to identify/filter smartphone-based Bitcoin wallet users.
- We use network traffic analysis using machine learning techniques to achieve our goals.
  - *The governments can ask telecom operators to identify/filter Bitcoin wallet users using our approach, which can assist in the hunt of cyber-criminals.*

[1] S. Nakamoto, "Bitcoin: A Peer-to-Peer Electronic Cash System," <https://bitcoin.org/bitcoin.pdf>, 2008.

- Our approach works even when the payload is encrypted.
- Using network traffic analysis, we identify:
  - If a user is using a Bitcoin wallet app or not?
    - If so, then which app the user is using?
  - What actions they performing on these apps?
    - Sending, receiving, etc.
- Our work can be extended to other categories of smartphone apps to further improve user profiling.



- According to Gartner [2], Android and iOS devices together accounted for 99.9% of all smartphone sales by the end of the year 2017. Hence, in our study, we used both Android and iOS devices.
- For the apps, we chose the worldwide most downloaded [3] Bitcoin wallet apps on both Google Play Store and Apple's App Store in the year 2017.
- For non-Bitcoin apps, we chose the top-10 apps along with additional 20 Internet-dependent apps from each store.

[2] [gartner.com/newsroom/id/3859963](https://gartner.com/newsroom/id/3859963)

[3] [sensortower.com/blog/bitcoin-wallet-app-growth](https://sensortower.com/blog/bitcoin-wallet-app-growth)

- We found seven classes of actions relevant to Bitcoin transactions.
- The most important (and common across each app) actions for Bitcoin transactions are:
  - a. Send Bitcoin,
  - b. Receive Bitcoin,
  - c. Open the app (sync data).

App	Action						
	Open app	Receive Bitcoin	Send Bitcoin	Generate addresses	In-app buy/sell	Transaction history	Check balance
BTC.com	✓	✓	✓	✗	✖	*	*
BitPay	✓	✓	✓	✓	✓	♣	*
Bitcoin Wallet (Bitcoin Wallet Devs)	✓	✓	✓	✗	✗	*	*
Bitcoin Wallet (Bitcoin.com)	✓	✓	✓	✓	✖	♣	*
Blockchain	✓	✓	✓	✗	✓	♣	*
Bread	✓	✓	✓	✗	✓	♣	*
Coinbase	✓	✓	✓	✗	✓	♣	*
Copay	✓	✓	✓	✓	✓	♣	*
Luno	✓	✓	✓	✗	✓	✦	✦
Mycelium	✓	✓	✓	✗	✖	✦	*
Unocoin	✓	✓	✓	✗	✓	✦	*
Wirex	✓	✓	✓	✗	✓	*	*
Xapo	✓	✓	✓	✗	✓	✦	*
Zebpay	✓	✓	✓	✗	✓	✦	*

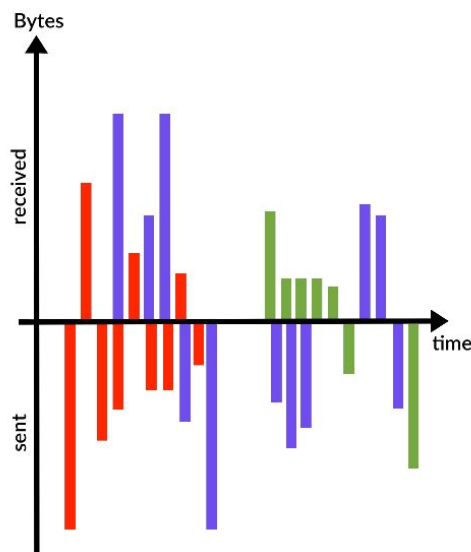
✓ Available ✗ Not available \* On app's home ♣ Under individual wallet/currency

✦ Under dedicated menu for wallets' summary ✦ Under dedicated menu for transaction history

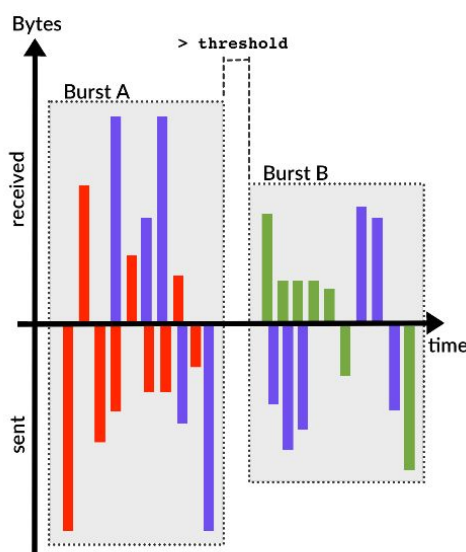
✖ Redirects to an external website, leaving the app

- Our classification procedure consists of the following steps:
  - a. Data preprocessing
  - b. Feature selection
  - c. Machine learning
  - d. Training & prediction

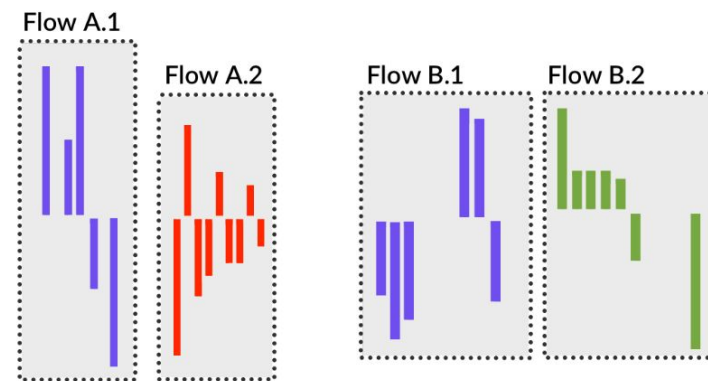
- To handle network traffic traces via machine learning models, we need to perform a preprocessing step, which includes:
  - a. Network trace capture
  - b. Traffic *burstification* (time/threshold based)
  - c. Flows separation



(a) Network traces capture: different colors represent different applications.

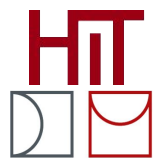


(b) Traffic *burstification*: traces are split into bursts.

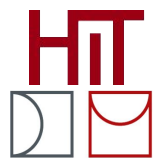


(c) Flows separation: for each burst, different flows are separated by means of the pairs of source-destination IPs.



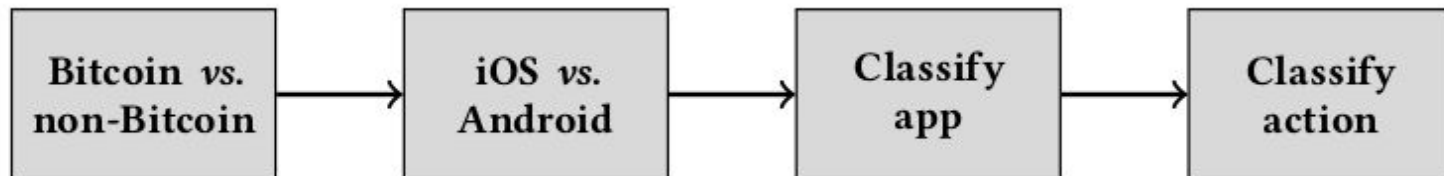


- Now, we convert the flows into training instances using following 12 statistics: *length of the series, minimum, maximum, mean, median, mode, variance, skewness, kurtosis, and percentile (25%, 50% and 75%).*
- These statistics are computed for: *the entire sequence, incoming packets only, and for the outgoing packets only.* Hence, the resulting instance has a dimension of 36 ( $12 \times 3$ ).

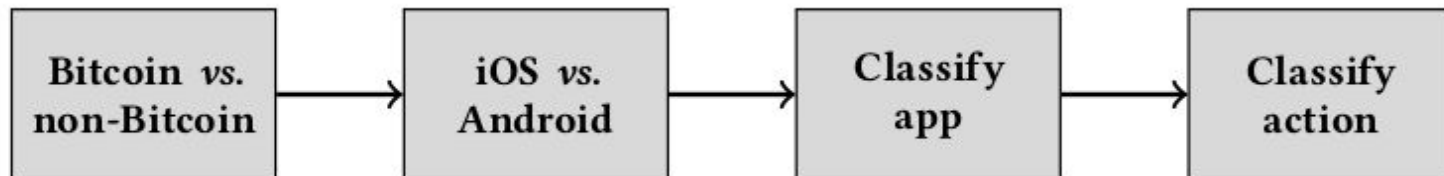


- We employed two most successful machine learning methods for classification:
  - a. Random Forest (RF)
  - b. Support Vector Machine (SVM)

- Training: We tackle our problem at different levels. We identified the following layers of classification:
  - a. Classify whether the instance represents a flow of a Bitcoin app;
  - b. If so, classify whether it belongs to an Android app or an iOS app;
  - c. If it has been categorized as Android/iOS app, classify specific app;
  - d. Given the app from the previous step, finally, classify the specific action.

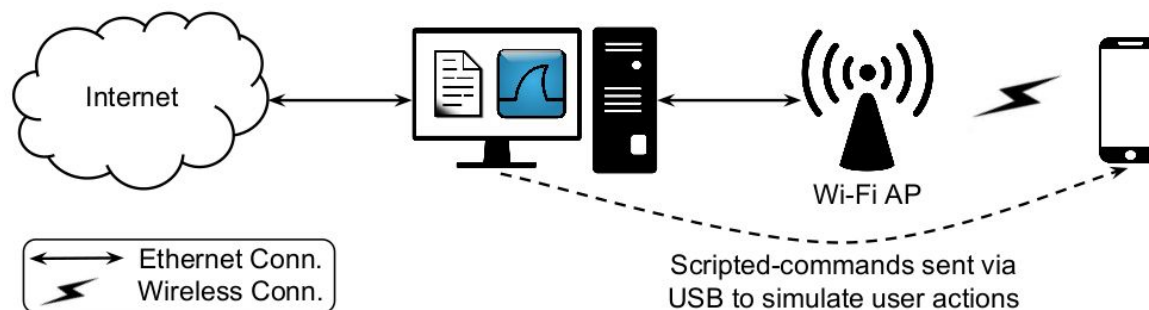


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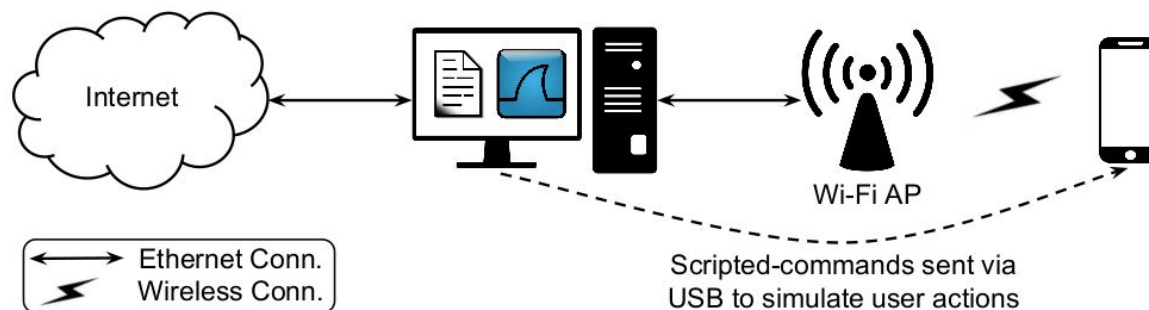


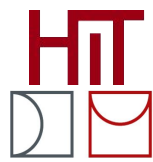
- Prediction: Given a new instance to classify, the prediction is performed using the same steps as in the training phase.
  - Clearly, if a wrong prediction is made in one step, all the following steps will also be wrong.

- The workstation was equipped with two Ethernet-based (NICs):
  - One for connecting it to the Internet,
  - The other one for connecting it to the Wi-Fi AP
- The workstation was configured to forward traffic between Wi-Fi AP and the Internet.
- The smartphones were provided (only one at a time) the Internet via Wi-Fi AP.



- User actions were simulated on the smartphones using scripted-commands sent via USB or automation.
  - For Android, we used Android Debug Bridge (adb),
  - For iOS, we used Alloy 2.1.1 app that allows to automate the device without jailbreaking it.
- The generated network traffic was captured on the workstation using Wireshark 2.2.6; we discarded the packet's payload.





- We performed two different experiments:
  - a. **Single classifier assessment:** in this setting, each single classifier is tested independently from the others.
  - b. **Full stack classification:** in this setting, the classification is performed following the full-sequence of classification.
- We repeated each experiment **10 times** with a stratified **5-fold** cross validation on **90-10%** training and test splits of our dataset containing a total of **2362** instances.

### Bitcoin vs. non-Bitcoin app classification

Method	Accuracy	Precision	Recall	F1
RF	$0.977 \pm 0.005$	$0.977 \pm 0.005$	$0.973 \pm 0.005$	$0.975 \pm 0.005$
SVM	$0.930 \pm 0.01$	$0.922 \pm 0.01$	$0.923 \pm 0.01$	$0.922 \pm 0.02$

### App's OS classification

Method	Accuracy	Precision	Recall	F1
RF	$0.984 \pm 0.01$	$0.984 \pm 0.01$	$0.983 \pm 0.01$	$0.983 \pm 0.01$
SVM	$0.956 \pm 0.01$	$0.955 \pm 0.02$	$0.955 \pm 0.02$	$0.955 \pm 0.02$

### Bitcoin app classification on Android

Method	Accuracy	Precision	Recall	F1
RF	$0.966 \pm 0.01$	$0.968 \pm 0.01$	$0.968 \pm 0.01$	$0.968 \pm 0.01$
SVM	$0.945 \pm 0.02$	$0.948 \pm 0.02$	$0.948 \pm 0.02$	$0.948 \pm 0.02$



### Classification of user actions in Bitcoin apps on Android

Method	Bitcoin Wallet (Bitcoin.com)	BTC.com	Coinbase	Mycelium
RF	$0.8 \pm 0.15$	$0.98 \pm 0.03$	$0.991 \pm 0.01$	$0.971 \pm 0.03$
SVM	$0.85 \pm 0.1$	$0.975 \pm 0.03$	$0.988 \pm 0.02$	$0.958 \pm 0.05$

### Bitcoin app classification on iOS

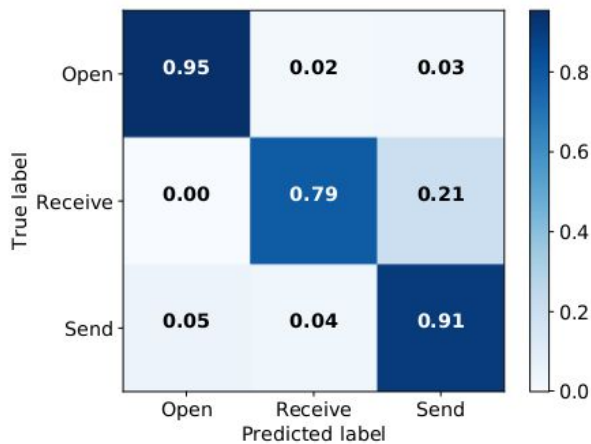
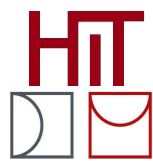
Method	Accuracy	Precision	Recall	F1
RF	$0.962 \pm 0.02$	$0.964 \pm 0.02$	$0.963 \pm 0.02$	$0.963 \pm 0.02$
SVM	$0.935 \pm 0.02$	$0.938 \pm 0.02$	$0.935 \pm 0.02$	$0.935 \pm 0.02$

### Classification of user actions in Bitcoin apps on iOS

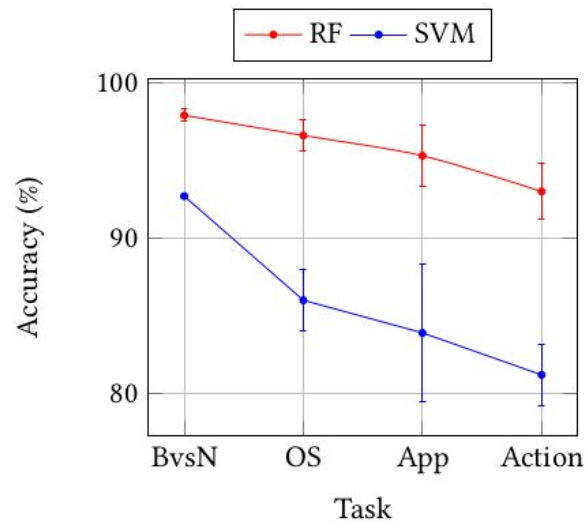
Method	Bitcoin Wallet (Bitcoin.com)	BitPay	Blockchain	Bread	Copay
RF	$1.0 \pm 0.0$	$1.0 \pm 0.0$	$0.920 \pm 0.02$	$0.943 \pm 0.03$	$1.0 \pm 0.0$
SVM	$1.0 \pm 0.0$	$1.0 \pm 0.0$	$0.911 \pm 0.03$	$0.958 \pm 0.04$	$1.0 \pm 0.0$

# Evaluation

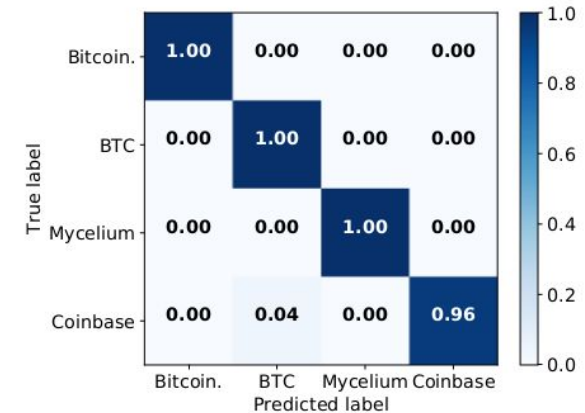
## Results - Full stack classification



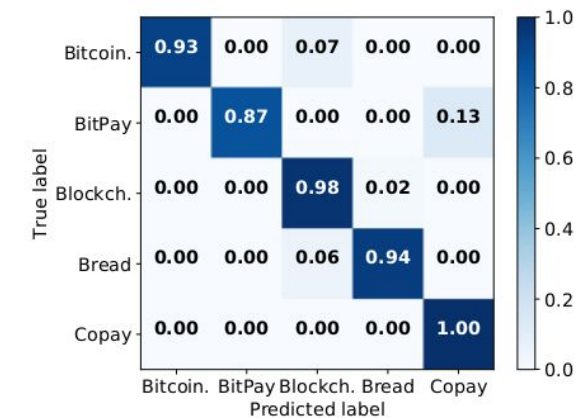
(a) Confusion Matrix



(b) Classification accuracy



(a) Android



(b) iOS

- In the future, we will investigate the security and privacy implication of transacting on such apps by considering a stronger adversary model.
- We will also explore the possibility to de-anonymize financial transaction placed via wallet apps.

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