

# Aaryan Singh

## Senior Product Designer

(currently based in  India)

### WORK EXPERIENCE

#### Meesho

Dec '22 - present • Senior Product Designer

Currently crafting a bidding based shopping experiment, app open frequency enhancers & experiments on image search. Plus mentoring junior PDs since June '22.

Aug '21 - Dec '22 • Product Designer II

Solved 0-1 discovery related problems. Achieved an overall impact of +1.7% first order activation.

Worked on engagement levers, i.e, a pilot of a games platform (achieving 3x increment in app opens), and stuffs like quizzes as games, unique reward & gamification frameworks, etc.,

Improved product quality comprehension, where we experimented with various customer reviews forms (via text/ voice/ image/ video), emoji vs star ratings, meta-attributes, etc.,

Contributed in design system by crafting local components, UT/ UR framework from scratch, app visual surface design, etc.,

#### ixigo

Sep '19 - Jul '21 • Product Designer & APM

Built a free cancellation product (ixigo Assured), which resulted in booking increment of 20-30% for flights.

Additionally, worked on a brand overhaul of ixigo's flights app focusing on a seamless-connected design paradigm.

Crafted the MVP design for gogoBus (an intercity bus service startup). Worked on experiments like sentiment dashboards, chat-builder platform and few other internal tools.

#### Kommunicate.io

Jun '19 - Aug '19 • Product Design Consultant

Worked on a SaaS based (human + bot) hybrid CX platform.

### CONSULTING GIGS

#### Intel India & Global • Animator

Intel aimed to teach AI to the youth, where we made character riggings, explainer videos and media components.

aaryan.singh096@gmail.com

<https://www.aaryanchowhan.com>

+91 - 90311 55904

### EDUCATION

NIT Durgapur • B.Tech (Mech Engg.)

2015 - 2019 | CGPA: 8.18/10

St. Michael's High School • CBSE

2015 (Grade 12) | Score: 95.40%

Don Bosco Academy • ICSE

Grade 10 | Score: 94.20%

### SKILLS

#### Design & Research

Product thinking, 0-1 Construct framework, User journeys, Wire-framing, Story-boarding, Product documentation, Async communication, User research, Data analysis and deductions with tools like Mixpanel, etc.,

#### Prototyping & Animation

Micro-Interactions and app animations using After-Effects/ Framer/ Lottie, Rapid prototyping using figma, Click-mocks, Low/ High fidelity prototyping.

### SOME TOOLS THAT I LOVE

Figma

After-Effects

Notion

Illustrator

Miro

Lookback