Phys234, 2018, Problem set #6: Due Monday March 19, 3pm

Question 1 & 2: Will be given at the start of the lab

Question 3:

The data used in the Questions 1-2 (that you'll get at the start of the lab) were generated with the following function, which is a variation of the build-in Matlab function humps

$$f(x) = \frac{1}{(x+0.9)^2 + 0.7} + \frac{1}{(x-1.1)^2 + 0.2}$$

Write a m-file function called humpy .m such that y=humpy(x) returns in y the value of this function f(x). Your function should be flexible enough that if a vector x is passed to humpy, a vector y is returned.

To test your humpy function, write a function fakedata.m that takes in a integer number (ndat) as an input and returns: 1) vector xdat that contains ndat equally spaced values of x between -3 and 3, and 2) the vector ydat which is the evaluation of humpy at each value of xdat. In other words the commands:

```
>>ndat=11;
>>[xdat,ydat]=fakedata(ndat)
```

should reproduce the set of xdat, ydat values in the table of Question 1. (You should check this!)

Then write a function called ps6q3.m that calculates how well your linear (question 1) and cubic-spline (question 2) interpolations match the original function f(x) when ndat=11. The fit is determined by

```
fit = norm(y-yinterp)/norm(y);
```

where vector y contains the exact values of f(x), computed for 200 equally spaced values of x between [-3,3]. The vector yinterp contains your interpolation function approximation of f(x) at these same x points. The better the fit, the closer to zero fit should be. Your function ps6q3.m should print the value of fit for each interpolation.

Finally, your function ps6q3.m should also produce a plot that includes: 1) the 11 data points, 2) your cubic spline interpolation function, 3) the linear interpolation and 4) the exact function f(x).

Question 4:

We now want to repeat what we did in Question 3, but for different choices of the number of "fake" data points ndat.

Write a function called ps6q4.m that does the following:

- 1) it loops over values of ndat between 5 and 30;
- 2) for each ndat it calculates the fit for both the linear and cubic-spline interpolation (again based on 200 interpolation points)
- 3) it produces a plot showing how the two fits change as a function of ndat

At the end of your ps6q4.m file, include as comments the answer to the following questions. What is the number of "fake" data (ndat) points required so that the cubic-spline interpolation fit is better than the linear fit? Why are both fits not monotonously decreasing with ndat? In other words, why does increasing ndat from 14 to 15, for example, results in a worsening of the fit, not an improvement?