# USER MANUAL FOR GOCCIOLA

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### Disclaimer

This software is distributed "as is" and the authors do not take any responsibility for any consequence derived from its use. Use it with care and never trust the output without a careful meditation.

This code has been developed by Andrés Asensio Ramos. It may not be copied without acknowledging its origin. Use of this code is not restricted, provided that acknowledgement is made in each publication. The bibliographic reference to this code is Asensio Ramos, A. & Trujillo Bueno, J., EAS Publications Series, 18, 2006, 25. Send bug reports, comments and questions to A. Asensio Ramos (aasensio @ iac.es).

#### 1 Introduction

Gocciola is a code for the solution of radiative transfer problems in multi-level atomic systems in plane-parallel and spherical geometries. The novel contribution of the code is that it makes use of the very fast iterative methods based on Gauss-Seidel and Successive Overrelaxation schemes to solve the problem.

The code is written in standard Fortran 90 and has been tested with the Intel Fortran compiler and the GFortran compiler.

### 2 Uncompressing and compiling Gocciola

The package comes in a single compressed file gocciola.tar.gz. After unpacking with tar zxvf gocciola.tar.gz, the Gocciola directory will contain the master input file config.dat (see below) and the following subdirectories:

- Source contains the Fortran 90 sources and a simple makefile.
- Atoms contains molecular data files with energy levels, A-coefficients and collision rates
- Atmos contains several examples of model atmospheres, giving the depth variation of several physical variables
- Results contains the output of every run
- GUI contains a preliminary version of a graphical user interface to analyze the output of the code written in IDL

The code has been tested on several Linux platforms using the Intel Fortran Compiler (ifort) and the GNU Fortran Compiler (gfortran). The source code is in the Source directory. The compilation is performed with the supplied makefile. It is quite simple and easy to modify, and contains additional comments about compiling and pre-processing flags. The default compiler is the free gfortran and you can use any other compiler through the variable COMPILER. To compile the code, type:

```
make clean
make all
```

After compiling and linking, the executable is copied to the Gocciola directory that contains the master input config.dat. Running the program should produce output in the subdirectory Results.

#### 3 Main configuration file

The input file **config.dat** has a strict format and lines cannot be inserted without a crash of the program. For doing different calculations, just use the provided file as a template. In order to show the structure of an input file, we take the default file as example and consider all the input parameters one by one.

```
# Verbose mode (0-> no, 1-> yes)
1
```

Sets the verbose mode on/off. If on, a lot of information is output to follow the iterative convergence.

```
# (0 -> calculate pop, 1 -> write spectrum, 2 -> LTE spectrum, 3 -> previous run, 4 -> zeeman) \circ
```

The standard option is to choose 0. In this case, it will solve the radiative transfer problem and output all information in several files. Option 1 reads the converged populations and writes the output spectrum. Option 2 calculates the spectrum in local thermodynamical equilibrium. Option 3 starts the population from a previous run.

```
\mbox{\tt\#} Interpolate the atmosphere (0-> no, n-> interpolate to n points) \mbox{\tt O}
```

In case you want the code to re-interpolate the model atmosphere to a certain number of points. The typical value is 0 so that Gocciola uses the model provided by the user.

```
# Plane-parallel or spherical (SPHERICAL/PLANEP) SPHERICAL
```

Select between spherical and plane-parallel calculations.

```
\# Angle set for plane-parallel atmospheres (1/3) _3
```

Number of angles used for the angular quadratures for calculating the mean intensity. The larger the number, the better the calculations but also the slower.

```
# Initial population (0 \rightarrow LTE, otherwise \rightarrow LVG with indicated precision (if <0 then slow mode))
```

Initialize with local thermodynamical equilibrium populations using 0. If a positive number is used, this indicates the precision for an LVG calculation used to initialize (e.g.,  $10^{-1}$ ).

```
# Characteristics going through the core
```

Number of rays in the spherical case that will cross the inner core. The larger the number, the better the quality of the result.

```
# Dust activation (3 -> Fabrice Herpin, 2 -> realistic, 1 -> simple, 0-> no) 0
```

In case you want to include dust opacity. Several options are possible and all of them are still preliminary.

```
# Cosmic Microwave Background activation (1-> yes, 0 -> no)
1
```

Include the CMB radiation as a boundary condition.

```
# Background opacity activation (1 -> yes, 0 -> no) ^{\circ}
```

For cases in which there is a source of background opacity, set it to 1. The background opacity package include  $H^-$ , H,  $H_2$  and Mg bound-free and free-free contributions, Thomson scattering and Rayleigh scattering in H and  $H_2$ . This package is more suitable for stellar atmospheres.

```
# Central source activation (3-> little source, 2 -> full source, 1 -> empty, 0-> absorbing (NO))
1
```

Is there a source inside the inner core? If no, select 1. If yes and it is filling the core, select 2. If the source is smaller than the core, select 3. If the core is just absorbing all radiation, select 0.

```
# Microwave background temperature (K) 2.726d0
```

Temperature of the CMB.

```
# Type of central source spectrum (BLACKB -> blackbody, GREYB -> grey body)
BLACKB
```

Two different central sources are available. Either a blackbody characterized by a temperature or a grey body characterized by a temperature and some spectral variation.

```
\# Reference wavelength (microns), opacity at ref. wave. and spectral index 80.d0\ 2.5d0\ 1.d0
```

Data for the grey body.

```
# Central source temperature (K) 1218.9840
```

Temperature of the central source.

```
# Atmosphere file
'Atmos/bernes.atmos'
```

File with the atmospheric model.

```
# Source distance (pc)
1.d3
```

Distance to the source.

```
# Source's angular diameter (arcsec)
26.73d0
```

Source angular size.

```
# Star radius (cm)
3.67653d11
```

Radius of the central source (just in case it is smaller than the core).

```
90.d0 0.d0
Size of the telescope beam in arcsec and size of the cutting in case the beam is not complete.
# Observing instrument (LWS, SWS, ...)
LWS
Standard beams for some telescopes (not working at present).
# Save emerging spectrum (1 -> yes, 0-> no)
A flag to indicate whether to save the output spectrum or not.
# Save radiative rates (1 -> yes, 0-> no)
A flag to indicate whether to save the radiative rates or not.
# Include line overlapping (1 -> yes, 0-> no)
Include line overlapping (experimental) or not.
# Use collisional coefficients (1 -> yes, 0 -> no)
Include collisions or not.
# Output file
'Results/output.dat'
Output file with the summary of the results.
# Iteration file
'Results/iteration.dat'
Output file with the convergence history.
# Emerging spectrum output file
'Results/spectrum.dat'
Output file with the final intensity spectrum.
# Emerging flux output file
'Results/flux.dat'
Output file with the final flux spectrum.
# Final atmosphere output file
'Results/atmosphere.dat'
```

# Telescope's sigma (arcsec) and beam cut (arcsec) (if 0, no cut)

Output file with the atmospheric file and some additional information.

```
# Final background opacity output file
'Results/background.dat'
```

Output file with the background opacity data.

```
# Final radiative rates output file
'Results/radrates.dat'
```

Output file with the final radiative rates.

```
# Final collisional rates
'Results/collisrates.dat'
```

Output file with the final collisional rates.

```
# Maximum number of iterations
100
```

Maximum number of allowed iterations for convergence.

```
# Number of iterations before any acceleration 10
```

Iterations before acceleration. This is a typical value that works well although sometimes it has to be increased if a degradation in the convergence is detected.

```
\# Number of steps before acceleration 5
```

Number of iterations between accelerations.

```
# Order of acceleration (Ng) Maximum = 4
```

Order of the Ng acceleration. This is a typical value.

```
# Type of acceleration (1 -> Ng, otherwise -> No acceleration)
1
```

If you want to apply accelerations, use 1. If not, use 0.

```
\# Minimum value to turn on exponential expansion 0.001d0
```

When the optical depth is very small, a series expansion is used for the exponential function. This sets the limit for the optical depth to be considered small. This is a good value.

```
\# Maximum relative change of the solution 8.d\text{--}4
```

Stopping criterion. If the maximum relative error is smaller than this, stop.

```
\# (NOT USED) Iterative improvement of the solution (0 -> no, otherwise -> number of iterations)
```

Not used.

```
# Linear system solver algorithm (0 -> LU solver, 1 -> SVD solver, 2 -> SLAP, 3 -> BiCGStab) \circ
```

Use 0 or 1 (better 0). The rest of methods are at the moment no operative and are only of interest for very large atomic/molecular models.

```
\# Maximum relative change to turn on SNTB acceleration (not yet implemented) 1.d-1
```

Not implemented.

```
\# Optical depth to consider as optically thin 1.d0
```

Not used right now.

```
\# Number of points in the Gaussian quadrature for LVG 24
```

Number of points in the Gaussian quadrature for integrals in the LVG initialization.

```
# Atomic or molecular model
'Atoms/hco+.molecule'
```

File with the model atom/molecule.

```
# Use bound-free transitions (0 -> no, 1 -> yes) \circ
```

Use bound-free transitions if present in the model. Not finished.

```
\mbox{\#} Number of Doppler widths to sample the profile \mbox{\$}
```

Number of Doppler widths to use for the frequency integration in the calculation of the mean intensity. This value should be more than enough for moderate velocities.

```
\mbox{\tt\#} Number of frequency points to sample each Doppler width 4
```

Number of points in frequency per Doppler width. The larger, the better the precision in the calculation of the mean intensity. This value gives good results.

```
# Reference lambda for dust (microns)
180.d0
```

Some data for dust.

```
# Dust opacity exponent (lambda/lambda_ref)**(-exponent)
2.d0
```

Some data for dust.

```
# Helium abundance
0.2d0
```

Helium abundance in case collisions with He are used.

```
# Atomic hydrogen abundance (in case of molecular model)
0.0d0
```

Multiplication factor (if non-zero) for the H abundance.

```
\# Error (0 -> convergence error, 1 -> true error (needs a previous run with 0) 0
```

Set it to zero.

```
# Iteration type (LAMBDA (1) /LAMBDAJAC (2) /JACOBI (3) /GS (4) /SOR (5) /SEMIGS (6) /SEMISOR (7) /N 3
```

Iterative scheme. The most robusts are 2 and 3, which use the accelerated  $\Lambda$  iteration.

```
\# Omega (if SOR, then give value of omega in the following lines) 1.5 \mathrm{d}0
```

A parameter only used when converging with the SOR method.

#### 4 Atomic file

In this section, we explain the basic format for an atomic/molecular model. As an example, we choose the file Atoms/hco+.molecule.

```
# HCO+ molecular data file
#
#
#
#
#
Molecule (ATOM / MOLECULE)
MOLECULE
```

The first 5 lines can be filled with comments. The first line selects between molecules and atoms because of the slightly different treatment in the code.

```
# Name
HCO+
```

The name of the atom/molecule.

```
# Mass of element
29.0
```

The mass of the atom/molecule in UMA.

```
# Number of ions
1
```

The number of ionization states. This is always 1 for molecules.

```
# Ionization levels
0.d0
```

The ionization levels in Hz.

```
# Number of levels
21
```

Number of energy levels.

```
# Number of transitions
210
```

Total number of transitions (radiative+collisional).

```
\mbox{\tt\#} Number of radiative transitions (bound-bound and bound-free) 20 0
```

Number of radiative transitions (bound-bound and bound-free).

```
# Number of active transitions
20
```

Number of active radiative transitions (transitions that are included in the iterative process). Typically set this number equal to the number of radiative transitions.

```
# Levels (E (cm^-1), g and ion) '-----'
0.d0 1 1 'Level J=0 '
2.9750095 3 1 'Level J=1 '
8.9249613 5 1 'Level J=2 '
17.8497228 7 1 'Level J=3 '
29.7490978 9 1 'Level J=4 '
```

Information about the energy levels. The first number is the energy in cm<sup>-1</sup>. The second is the statistical weight. The third is the ionization state (always 1 for molecules). The last column can be filled with comments to identify the level.

```
# Transitions (upper, lower, Aij for radiative ones)
2 1 4.217E-05
3 2 4.048E-04
4 3 1.464E-03
5 4 3.598E-03
6 5 7.186E-03
7 6 1.261E-02
8 7 2.024E-02
9 8 3.046E-02
10 9 4.365E-02
11 10 6.017E-02
12
   11 8.042E-02
13 12 1.048E-01
14
     13 1.336E-01
     14 1.672E-01
15
16
     15 2.061E-01
17
     16 2.505E-01
18
     17 3.009E-01
19
     18 3.576E-01
20
     19 4.210E-01
     20 4.914E-01
```

Radiative transitions showing the index of the upper and lower level and the Einstein coefficient for spontaneous emission  $A_{\rm ul}$  in s<sup>-1</sup>.

```
# Collisional rates for all transitions
INTERPOL_H2
1 210
10.0
20.0
30.0
40.0
# Collisional data (first are radiative transitions)
         0.250000E-09 0.220000E-09 0.210000E-09 0.200000E-09
         0.450000E-09 0.400000E-09 0.370000E-09 0.350000E-09
 3
     2
 4
     3
         0.400000E-09 0.400000E-09 0.390000E-09 0.370000E-09
 5
     4
         0.380000E-09 0.380000E-09 0.370000E-09 0.380000E-09
         0.270000E-09 0.310000E-09 0.320000E-09 0.320000E-09
 6
     5
 7
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
     6
 8
     7
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
 9
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
10
     9
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
11
    10
12
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
    11
13
   12
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
14
   13
15
   14
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
16
   15
17
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
   16
18
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
   17
19
   18
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
20
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
21
   20
         0.280000E-09 0.280000E-09 0.280000E-09 0.280000E-09
         0.150000E-09 0.130000E-09 0.120000E-09 0.120000E-09
 3
     1
 4
     1
         0.830000E-10 0.730000E-10 0.630000E-10 0.660000E-10
         0.290000E-09 0.260000E-09 0.230000E-09 0.210000E-09
 4
         0.830000E-10 0.740000E-10 0.670000E-10 0.670000E-10
 5
     1
 5
     2
         0.160000E-09 0.150000E-09 0.140000E-09 0.140000E-09
 5
     3
         0.290000E-09 0.290000E-09 0.280000E-09 0.270000E-09
         0.200000E-10 0.200000E-10 0.200000E-10 0.200000E-10
21
   14
         0.300000E-10 0.300000E-10 0.300000E-10 0.300000E-10
21
   15
21
   16
         0.100000E-09 0.100000E-09 0.100000E-09 0.100000E-09
         0.200000E-09 0.200000E-09 0.200000E-09 0.200000E-09
21
   17
21
         0.200000E-09 0.200000E-09 0.200000E-09 0.200000E-09
   18
21
   19
         0.270000E-09 0.270000E-09 0.270000E-09 0.270000E-09
```

END

Collisional information. The first line indicates the type of collisions. For molecules, use INTERPOL\_H2. The next line indicates the initial and final collisional transition. The next line indicates the number of temperatures for which the collisional rates are given. Then, a large list comes with the upper and lower level of each transition and the collisional rate for each temperature. Note that the first transitions have to coincide with those for radiative transitions.

```
\# Partition function (if 0, then use partition function calculated from energy levels)
```

Give zero in case the partition function is calculated from the model. If you want to use an already existing partition function, give the number of coefficients and then, in another line, the coefficients of the interpolation. Interpolation functions similar to those of Sauval & Tatum (1984) are used.

### 5 Atmospheric model

In this section, we explain the basic format for an atmospheric model. As an example, we choose the file Atmos/hco+.atmos.

```
# TEST PROBLEM 1: HCO+ in inside-out collapse model: low abundance (all units are cgs)
#
                     n(H2) n(HCO+) ne v_mic(km/s) T_dust
                                                              v_mac (km/s)
#
 50
  1.00065e+16
                18.9000
                           254834.
                                    1.00000e-09
                                                   0.0 0.15900
                                                                      0.0
                                                                             -0.7659920 0.0
 1.08209e+16
                18.3635
                           235655.
                                    1.00000e-09
                                                   0.0 0.15837
                                                                     0.0
                                                                             -0.7274062 0.0
  1.17017e+16
                17.8423
                          217917.
                                    1.00000e-09
                                                   0.0 0.15766
                                                                             -0.6896906 0.0
                                                                     0.0
  1.26541e+16
                17.3358
                          201516.
                                    1.00000e-09
                                                   0.0 0.15688
                                                                     0.0
                                                                             -0.6528440 0.0
  1.36840e+16
                16.8437
                          186349.
                                    1.00000e-09
                                                  0.0 0.15601
                                                                     0.0
                                                                             -0.6168676 0.0
  1.47977e+16
                16.3656
                           172324.
                                    1.00000e-09
                                                   0.0 0.15507
                                                                      0.0
                                                                             -0.5817597 0.0
                           159354.
  1.60021e+16
                15.9011
                                    1.00000e-09
                                                   0.0 0.15407
                                                                      0.0
                                                                             -0.5475215 0.0
                                    1.00000e-09
                                                   0.0 0.15303
                                                                             -0.5141520 0.0
  1.73046e+16
                15.4497
                           147360.
                                                                      0.0
  1.87130e+16
                15.0112
                           136269.
                                    1.00000e-09
                                                   0.0 0.15197
                                                                      0.0
                                                                             -0.4816522 0.0
```

The first three lines are comments and are freely available for the user. The next line gives the number of shells of the model. Then, for each shell, we have to give:

- Radial position or height in cm. Note that for a plane-parallel atmosphere, the absolute value of the position is irrelevant and only the difference between two contiguous shells is important. For a spherical model, the first shell defines the size of the inner core
- Temperature in K
- Hydrogen number density in cm<sup>-3</sup>: H for atomic species and H<sub>2</sub> for molecular species
- Atomic/molecular abundance. The number density of the species at each position is obtained multiplying this number by the hydrogen abundance
- Electron number density in cm<sup>-3</sup>. It is only of importance for atomic calculations
- Microturbulent velocity in km  $s^{-1}$
- Dust temperature in K in case dust is included
- Macroscopic velocity in km  $s^{-1}$
- $\bullet$  Gas pressure in dyn cm<sup>-2</sup> in case one wants to include background opacity in atomic calculations

#### 6 Output

Gocciola generates several files as output, all of them saved in the Results directory.

- atmosphere.dat contains information about the model atmosphere. The input model atmosphere is copied, together with the computed impact parameters.
- output.dat contains a summary of information, together with the level populations, the departure coefficients, the mean intensity, the anisotropy and information about each radiative transition, giving the variation with the optical depth of the source function, the excitation temperature and the Planck function.
- spectrum.dat gives the specific intensity for each frequency and angle.
- iteration.dat gives the behavior of the convergence process.
- flux.dat returns, as a first line, the number of transitions and the number of frequency points for each line. Then, the flux in NLTE at each transition is listed below. Then, the flux in LTE.
- collisrates.dat lists the collision rates.

### 7 Graphical User Interface

Directory GUI contains a set of IDL programs for graphically analyzing the results of a calculation. To use it, just run the following in an IDL session:

IDL> @init
IDL> analyze

The widgets are easy to use and should be easy to understand.

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