**Class Diagram Skeleton**

Package: Client

Class: GUI

Package: Common

Class: Asset

* Attributes:
  + String: assetName

Class: OrganisationalUnit

* Attributes:
  + String: unitName
  + HashMap<String asset, int quantity>: availableAssets
  + int: availableCredits

Class: User

* Attributes:
  + String: userName

Package: Server

Class: Database