Programming Assignment 2 : PROGOL CS 6364

Submitted by:

Aashaar Panchalan – adp170630

Manish Biyani – mxb172930

Ex. 1:

```
aashaar@aashaar-VirtualBox:~/aashaar_data/PROGOL/source$ ./progol
CProgol Version 4.4
|-
```

Ex. 2:

```
|- help?
The following system predicates are available:
                    , /2
                                      -> /2
                                                        . /2
                                      = /2
                    < /2
                                                        =.. /2
  ; /2
  =< /2
                    == /2
                                      > /2
                                                        >= /2
                    @=< /2
                                      @> /2
                                                        @>= /2
  @< /2
                    \= /2
                                      \== /2
                                                        advise/1
  \+ /1
  aleave/1
                    any/1
                                      arg/3
                                                        asserta/1
  assertz/1
                    bagof/3
                                      chisq/4
                                                        clause/2
                    commutative/1
                                      commutatives
                                                        constant/1
  clause/3
  constraint/1
                    constraints
                                      consult/1
                                                        determination/2
                    element/2
                                      fixedseed
                                                        float/1
  edit/1
                                                        help
  functor/3
                    generalise/1
                                      halt/1
  help/1
                    hypothesis/3
                                      in/2
                                                        int/1
                                      label/2
                                                        layer/1
  is/2
                    label/1
                    length/2
                                      listing
  leave/1
                                                        listing/1
  modeb/2
                    modeh/2
                                      modes
                                                        name/2
  nat/1
                    nl
                                      normal/2
                                                        normal/3
  nospy
                    not/1
                                      notrace
                                                        number/1
                                                        otherwise
  op/3
                                      optoggle
                    ops
  permute/1
                                                        quit
                    prune
                                      prune1/2
  randomseed
                                                        read1/1
                    read/1
                                      read/2
                    record/2
  reconsult/1
                                      reduce/1
                                                        repeat
  retract/1
                                                        see/1
                    retract/2
                                      sample/3
                                                        setof/3
                    set/1
                                      set/2
  seen
  settings
                    solving
                                      sort/2
                                                        spies
  spy/1
                    stats
                                      system/1
                                                        tab/1
                                                        told
  tell/1
                    test/1
                                      test/2
                                      uniform/3
                                                        unset/1
  trace
                    true
  user_predicate/1 var/1
                                      vassert/1
                                                        vretract/1
                    writev/1
  write/1
Help for system predicates using help(Predicate/Arity)
[:- help? - Time taken 0.00s]
```

Ex. 3:

Please refer the file 'adder.pl' in the codes folder, for the code.

Here's the screenshot for input state: a, not_b, not_c_in:

Ex. 4:

a)

Α	В	Cin	Vo	Со	Progol Screenshot
0	0	0	0	0	- v_o?
0	0	1	1	0	- v_o?
0	1	0	1	0	- v_o?
0	1	1	0	1	- v_o? - not_v_o? no yes [:- v_o? [:- not_v_o? - c_o? - not_c_o? yes no

1	0	0	1	0	- v_o?
1	0	1	0	1	- v_o? - not_v_o? no yes [:- v_o? [:- not_v_o? - c_o? - not_c_o? yes no
1	1	0	0	1	- v_o? - not_v_o? no yes [:- v_o? [:- not_v_o? - c_o? - not_c_o? yes no
1	1	1	1	1	- v_o?

From the truth-table, we have verified that Progol gives correct answers for all the output propositions.

b)

Yes, the adder circuit can be represented by fewer clauses by eliminating the negation of the two outputs. If we have the propositions for v_0 and c_0 we don't need to maintain not_v_0 and not_c_0 . if required, they can simply be obtained by negating the v_0 & c_0 respt. Thus we can eliminate 8 clauses and the same adder circuit can be formed using only 8 clauses – 4 each for v_0 and c_0 .

Ex. 5:

Please refer the file 'adder2.pl' in the codes folder, for the code.

Below is the screenshot for input state: a, c (since we require not(b) to be true, we haven't specified 'b' in the file so that by closed world assumption it becomes true.):

```
CProgol Version 4.4
|- consult(adder2)?
[Testing for contradictions]
[No contradictions found]
[:- consult(adder2)? - Time taken 0.00s]
|- listing?
The following user predicates are defined:
       cinco vo
[Total number of clauses = 10]
ves
[:- listing? - Time taken 0.00s]
|- v o?
no
[:- v o? - Time taken 0.00s]
|- not(v o)?
yes
[:- not(v o)? - Time taken 0.00s]
- c_o?
ves
[:- c o? - Time taken 0.00s]
|- not(c_o)?
no
[:- not(c_o)? - Time taken 0.00s]
```

From the output in the above screenshot, we can see that not_v_o and not_c_o can be derived from the the v_o and c_o respt., simply by negating them due to the closed world assumption.

b)

Α	В	Cin	Vo	Со	Progol Screenshot	
0	0	0	0	0	- v_o? no [:- v_o? - Time taken 0.00s] - c_o? no [:c_o? - Time taken 0.00s]	

0	0	1	1	0	- v_o? yes [:- v_o? - Time taken 0.00s] - c_o? no [:c_o? - Time taken 0.00s]
0	1	0	1	0	- v_o? yes [:- v_o? - Time taken 0.00s] - c_o? no [:c_o? - Time taken 0.00s]
0	1	1	0	1	- v_o? no [:- v_o? - Time taken 0.00s] - c_o? yes [:- c_o? - Time taken 0.00s]
1	0	0	1	0	- v_o? yes [:- v_o? - Time taken 0.00s] - c_o? no [:c_o? - Time taken 0.00s]
1	0	1	0	1	- v_o? no [:- v_o? - Time taken 0.00s] - c_o? yes [:c_o? - Time taken 0.00s]
1	1	0	0	1	- v_o? no [:- v_o? - Time taken 0.00s] - c_o? yes [:- c_o? - Time taken 0.00s]
1	1	1	1	1	- v_o? yes [:- v_o? - Time taken 0.00s] - c_o? yes [:c_o? - Time taken 0.00s]

From the truth-table, we have verified that Progol gives correct answers for all the output propositions.

Ex. 6:

- a) in_and(X,S1,S2):elem(X,S1), elem(X,S2).
- b) in_mult(X,Y,S1,S2):elem(X,S1), elem(Y,S2).
- c) in_div(X,S1,S2):elem(X,S1), not(elem(X,S2)).

Ex. 7:

- a) less_than_5(0,1).
 less_than_5(0,2).
 less_than_5(0,3).
 less_than_5(0,4).
 less_than_5(1,2).
 less_than_5(1,3).
 less_than_5(1,4).
 less_than_5(2,3).
 less_than_5(2,4).
 less_than_5(3,4).
- b) in_mult(X,Y,A,B):elem(X,A),elem(X,B),less_than_5(X,Y).

Ex. 8:

- a) bachelor(X) returns NO.
- b) bachelor(bill) returns YES and bachelor(john) returns NO. Please refer below screenshot for the above two answers.

```
- bachelor(X)?

no
[:- bachelor(X)? - Time taken 0.00s]
|- bachelor(bill)?

yes
[:- bachelor(bill)? - Time taken 0.00s]
|- bachelor(john)?

no
[:- bachelor(john)? - Time taken 0.00s]
```

c) bachelor(X) gives

X=Bill

Yes.

bachelor(bill) returns YES and bachelor(john) returns NO. Please refer below screenshot for the above two answers.

```
|- bachelor(X)?

X = bill

yes

[:- bachelor(X)? - Time taken 0.00s]

|- bachelor(bill)?

yes

[:- bachelor(bill)? - Time taken 0.00s]

|- bachelor(john)?

no

[:- bachelor(john)? - Time taken 0.00s]
```

Ex. 9:

We added all the predicates to a file named tc.pl (available in codes folder) and changed the definition for each question.

a) Definition 1:

```
tc(3,6)-No

tc(3,7)-Yes

|- tc(3,6)?

no

[:- tc(3,6)? - Time taken 0.00s]

|- tc(3,7)?

yes
```

Definition 2:

```
tc(3,6)-No
tc(3,7) - Yes

- tc(3,6)?
[WARNING: depth-bound failure - use set(h,..)]
no
[:- tc(3,6)? - Time taken 0.00s]
- tc(3,7)?
yes
[:-_tc(3,7)? - Time taken 0.00s]
```

Definition 3:

b) Definition 1:

```
tc(X,5)
X = 2;
```

```
X = 1;
|- tc(X,5)?

X = 2

yes

[:- tc(X,5)? - Time taken 0.00s]

|- tc(X,5)?

X = 2;

X = 1;
no
tc(5,X)
X = 6;
X = 7;
|- tc(5,X)?
X = 6;
X = 7;
no
tc(X,Y)
X = 1
Y = 2;
X = 1
Y = 3;
X = 2
Y = 4;
X = 2
Y = 5;
X = 3
Y = 4;
X = 4
Y = 7;
X = 5
Y = 6;
X = 6
Y = 7;
X = 1
Y = 4;
```

X = 1

Y = 5;

X = 1

Y = 7;

X = 1

Y = 6;

X = 1

Y = 7;

X = 1

Y = 4;

X = 1

Y = 7;

X = 2

Y = 7;

X = 2

Y = 6;

X = 2

Y = 7;

X = 3

Y = 7;

X = 5

Y = 7;

```
|- tc(X,Y)?
  = 1
  = 2;
  = 1
  = 3;
  = 2
  = 4 ;
  = 2
  = 5;
 = 3
= 4;
  = 4
  = 7;
  = 5
  = 6;
  = 6
  = 7;
  = 1
  = 4 ;
  = 1
  = 5;
  = 1
  = 7;
  = 1
  = 6;
  = 1
  = 7;
  = 1
  = 4 ;
 = 1
  = 7;
  = 2
  = 7;
  = 2
  = 6;
Y = 0;

X = 2;

Y = 7;

X = 3;

Y = 7;

X = 5;
no
[:-_tc(X,Y)? - Time taken 0.00s]
```

```
(Ex.9b conted ...)
      Definition 2:
             tc(X,5)
             X = 2;
             X = 1;
             [:- tc(3,7)? - Time taken 0.00s]
             [- tc(X,5)?
X = 2 ;
             [WARNING: resolution-bound failure - use set(r,..)]
             no
             tc(5,X)
             X = 6;
             X =7;
             [:- tc(X,5)? - Time taken 0.00s]
|- tc(5,X)?
                = 6;
             [WARNING: depth-bound failure - use set(h,..)]
             no
             tc(X,Y)
             X = 1
             Y = 2;
             X = 1
             Y = 3;
             X = 2
             Y = 4;
             X = 2
             Y = 5;
             X = 3
             Y = 4;
```

X = 4

Y = 7;

X = 5

Y = 6;

X = 6

Y = 7;

X = 1

Y = 4;

X = 1

Y = 5;

X = 1

Y = 4;

X = 2

Y = 7;

X = 2

Y = 6;

X = 3

Y = 7;

X = 5

Y = 7;

X = 1

Y = 7;

X = 1

Y = 6;

X = 1

Y = 7;

X = 2

Y = 7;

X = 1

Y = 7;

```
- tc(X,Y)?
X = 1
Y = 2;
X = 1
Y = 3;
X = 2
Y = 4;
 X = 2
Y = 5;
X = 3
Y = 4;
X = 4
Y = 7;
X = 5
Y = 6;
X = 6;
Y = 7;
X = 1
Y = 4;
 Y = 4;

X = 1;

Y = 5;

X = 1;

Y = 4;

X = 2;

Y = 7;

X = 2;

Y = 6;

X = 3;

Y = 7;

X = 5;

Y = 7;
Y = 7;

X = 1;

Y = 7;

X = 1;

Y = 6;

X = 1;

Y = 7;

X = 2;

Y = 7;

X = 1;

Y = 7;
  Y = 7;
  [WARNING: resolution-bound failure - use set(r,..)]
```

(Ex.9b conted ...)

Definition 3:

```
tc(X,5) – None
```

```
tc(X,5)?
[WARNING: depth-bound failure - use set(h,..)]
[WARNING: resolution-bound failure - use set(r,..)]
no

tc(5,X)

X = 6;

X = 7;

[- tc(5,X)?
[WARNING: depth-bound failure - use set(h,..)]

X = 7;

X = 6;
no
[:- tc(5,X)? - Time taken 0.00s]

tc(X,Y) - None

[- tc(X,Y)?
[WARNING: depth-bound failure - use set(h,..)]
[WARNING: resolution-bound failure - use set(r,..)]
no
```

```
X = 2;
X = 3;
X = 3;
X = 4;
X = 1;
X = 2;
X = 3;
X = 3;
X = 4;
```

X = 1;

```
|- tc(1,X)?

X = 2;

X = 3;

X = 3;

X = 4;

X = 1;

X = 2;

X = 3;

X = 3;

X = 4;

X = 1;
```

Ex. 10:

```
a) X= 2+3? - Yes
```

b) X is 2+3?

X = 5?

Yes

```
|- X = 2 + 3?

X = 2+3

yes

[:- X=2+3? - Time taken 0.00s]

|- X is 2 + 3?

X = 5

yes

[:- X is 2+3? - Time taken 0.00s]
```

Ex. 11:

```
- consult(animals)?
[Noise has been set to 100%]
[Example inflation has been set to 400%]
[The posonly flag has been turned ON]
[:- set(posonly)? - Time taken 0.00s]
[:- set(c,2)? - Time taken 0.00s]
[:- modeh(1,class(+animal,#class))? - Time taken 0.00s]
[:- modeb(1,has_gills(+animal))? - Time taken 0.00s]
[:- modeb(1,has_covering(+animal,#covering))? - Time taken 0.00s]
[:- modeb(1,has_legs(+animal,#nat))? - Time taken 0.00s]
[:- modeb(1,homeothermic(+animal))? - Time taken 0.00s]
[:- modeb(1,has_eggs(+animal))? - Time taken 0.00s]
[:- modeb(1,not(has_gills(+animal)))? - Time taken 0.00s]
[:- modeb(1,nhas_gills(+animal))? - Time taken 0.00s]
[:- modeb(100,habitat(+animal,#habitat))? - Time taken 0.00s]
[:- modeb(1,has_milk(+animal))? - Time taken 0.00s]
[:- modeh(1,false)? - Time taken 0.00s]
[:- modeb(1,class(+animal,#class))? - Time taken 0.00s]
[Testing for contradictions]
[No contradictions found]
    consult(animals)? - Time taken 0.00s]
```

Ex. 12:

has gills/1 args: animal has_covering/2 args: animal, covering has_legs/2 args: animal, count homeothermic/1 args: animal has_eggs/1 args: animal nhas_gills/1 args: animal habitat/2 args: animal, habitat has_milk/1 args: animal class/2 args: animal, class

Ex. 13:

Yes, it is legal.

X takes the value given when we query the data. The definition will check if the given X is a member of the list [mammal, fish, reptile, bird]. If the value returns True, Class(X) is also true else it is false.

```
[member(X,[Head|Tail]) :- member(X,Tail). - Time taken 0.00s]
|- class(X):- member(X,[mammal,fish,reptile,bird]).
[<class(X) :- member(X,[mammal,fish,reptile,bird]).> added to clauses]
[Testing for contradictions]
[No contradictions found]
 class(X) :- member(X,[mammal,fish,reptile,bird]). - Time taken 0.00s]
  consume
[<consume.> added to clauses]
[Testing for contradictions]
[No contradictions found]
 consume. - Time taken 0.00s]
 - consult(mammal)?
[Cannot find mammal.pl]
 :- consult(mammal)? - Time taken 0.00s]
 - class(mammal)?
 :- class(mammal)? - Time taken 0.00s]
 :- class(fish)? - Time taken 0.00s]
  - class(reptile)?
 :- class(reptile)? - Time taken 0.00s]
  - class(bird)?
  - class(sun)?
 :- class(sun)? - Time taken 0.00s]
    class(moon)? - Time taken 0.00s]
```

Ex: 14

(a) class(A,B):- has_milk(B).

Not allowed. The first argument in class/2 should have the same argument in has_milk/1

(b) class(A,B):- has_milk(A).

Not allowed. 2nd argument in class/2 should be a constant.

(c) class(A, mammal):-has_milk(platypus).

Not allowed. The argument in has_milk/1 should not be a constant in the definition. The argument in has milk/1 should be the same as the first argument in class/2.

(d) class(platypus, mammal):- has_milk(platypus).

Not allowed. The argument in has_milk/1 and first argument in class/2 should not be a constant.

(e) class(A, mammal):- has_milk(A).

Allowed. The above example satisfies the language constraints..

Ex: 15

For Eg: habitat(crocodile, land)succeeds. Similarly habitat(crocodile, water) also succeeds.

Habitat is a predicate which can return finite number of output values and so we write habitat/2 *

```
|- habitat(crocodile,X)?

X = water ;

X = land ;

no

[:- habitat(crocodile,X)? - Time taken 0.00s]
|- habitat(cow,X)?

no

[:- habitat(cow,X)? - Time taken 0.00s]
|- habitat(dog,X);?

.

[<habitat(dog,X); ?.> not added to library predicate]
[habitat(dog,X); ?. - Time taken 0.00s]
|- habitat(dog,X)?

X = land ;

no

[:- habitat(dog,X)? - Time taken 0.00s]
|- habitat(dog,X)? - Time taken 0.00s]
|- habitat(dog,X)? - Time taken 0.00s]
```

Ex: 16

a)

```
|- :- modeh(1,mult(+X,+Y,-Z))?
no
[:- modeh(1,mult(+X,+Y,-Z))? - Time taken 0.00s]
|- :- modeb(1,dec(+X,-D))?
no
[:- modeb(1,dec(+X,-D))? - Time taken 0.00s]
|- :- modeb(1,mult(+X,+Y,-Z))?
no
[:- modeb(1,mult(+X,+Y,-Z))? - Time taken 0.00s]
|- :- modeb(1,sum(+X,+Y,-Z))?
no
[:- modeb(1,sum(+X,+Y,-Z))? - Time taken 0.00s]
|- |
```

b)
