

Homework #2

Linux Shell Implementation

Part 1 - Command Execution

```
execvp(ecmd->argv[0],ecmd->argv);
```

I used the `execvp` command. This command takes performs the same functions as `execv` command by taking in the absolute file name to be executed as the first argument and the arguments to the program as an array of pointers. The parameters passed here to the function are from the `ecmd` structure. `ecmd->argv[0]` contains the program to be executed and `ecmd->argv` contains all the arguments to be passed to the program. The only difference is that `execvp` command will find the file name from the `PATH` variable. If the path variable is not defined the path list defaults to the current directory followed by the list of directories returned by `confstr(_CS_PATH)`.

Part 2 - I/O Redirection

```
int file = open(rcmd->file,rcmd->mode,00644);  
dup2(file, rcmd->fd);  
runcmd(rcmd->cmd);
```

In order to open the file I used to the `open` command and passed the parameters from the `rcmd` structure. `rcmd->file` stores the name of the file to be opened/created, `rcmd->mode` stores the mode in which the file has to be created. `00644` determines the permission to be set to the file in case a new file is created. `00644` will give `rw-r--r--` permissions to the file, i.e., the file will be writeable only by the owner and will be readable by everyone else. None of the users will have the permission to execute the file. The output of the `open` command will be a file descriptor.

The `dup2` command will then duplicate the file descriptor from the open file to the `rcmd->fd`. This will allow the program being executed to either write to the file or read from it.

Lastly, the `runcmd` function is called in order to execute the program.

Part 3 - Pipes

```
if(pipe(p)!=0)
    exit(0);
int pid = fork();
if (pid == -1)
    exit(0);
else if (pid == 0){
    close(p[0]);
    dup2(p[1],1);
    runcmd(pcmd->left);
    close(p[1]);
}
else {
    close(p[1]);
    dup2(p[0], 0);
    runcmd(pcmd->right);
    close(p[0]);
}
wait(&pid);
break;
}
exit(0);
```

Here, the program first checks if a pipe was successfully created. The output of the `pipe` command is 0 if a pipe gets created without any errors. The program then creates a child process using the `fork` command. It then checks if the command ran successfully.

On successful creation of the child process, in the else if statement, the program will close the read end of the pipe, duplicate the write end of the pipe to STDOUT and execute the program by calling the `runcmd` function. This will allow the process to the right of the pipe operator to take the output from STDOUT and treat as input.

The else statement will allow the parent process to close the write end of the pipe, duplicate the read end of the pipe to STDIN and execute the program by calling the `runcmd` function.

The `wait` command will then suspend the execution of the parent process while the child process is running.

Part 4 - Summary Questions

Ans 1. In order to execute the commands successively we can use a semicolon between the commands.

```
(cd /XXXdirectory); find . -name 'a*' -exec rm {} \ ; ls -la
```

The semicolon ensures that the command after the semicolon gets executed regardless of the successful execution of the previous command.

The **&&** operator ensures that the command gets executed only if the previous command exited with status code 0 i.e., did not error out.

```
(cd /XXXdirectory) && find . -name 'a*' -exec rm {} \ && ls -la
```

In this case, if the change directory command fails, none of the commands that follow will be executed.

Ans 2. In order to implement a subshell, we can create a fork of the parent process. Everything inside of the parenthesis can then be passed to the `runcmd` function. Inside the **case** `' '` we can implement a check whether this is a subshell execution or not, if so we can execute the child process using **execve** command. This command allows us to run the commands inside of the subshell with newly initialized stack, heap, and data segments. After the execution of the subshell, the parent process can finish its execution just like our implementation in pipe.

Ans 3. In order to run a command in the background, if we can first check if there is a **&** at the end of the command. If it is, we can track it using a variable and we can create a fork and execute the entire program inside of the child process. We can then use **setpgid(0, 0)**; inside the child call to put the child in a new process group. The parent process can then just continue without calling the **wait**. This way the child process execution will continue in the background.