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\* \* \*

## # In-place Operations¶

Contrary to MPI, NCCL does not define a special “in-place” value to replace pointers. Instead, NCCL optimizes the case where the provided pointers are effectively “in place”.

For `ncclBroadcast`, `ncclReduce` and `ncclAllreduce` functions, this means that passing `sendBuff == recvBuff` will perform in place operations, storing final results at the same place as initial data was read from.

For `ncclReduceScatter` and `ncclAllGather`, in place operations are done when the per-rank pointer is located at the rank offset of the global buffer. More precisely, these calls are considered in place :

```
ncclReduceScatter(data, data+rank*recvcount, recvcount, datatype, op, comm, stream);  
ncclAllGather(data+rank*sendcount, data, sendcount, datatype, op, comm, stream);
```

[Next ]([cudagraph.html](#) "Using NCCL with CUDA Graphs") [  
Previous]([threadsafety.html](#) "Thread Safety")

\* \* \*

Built with [Sphinx](http://sphinx-doc.org/) using a  
[theme](https://github.com/rtfd/sphinx\_rtd\_theme) provided by [Read the  
Docs](https://readthedocs.org).