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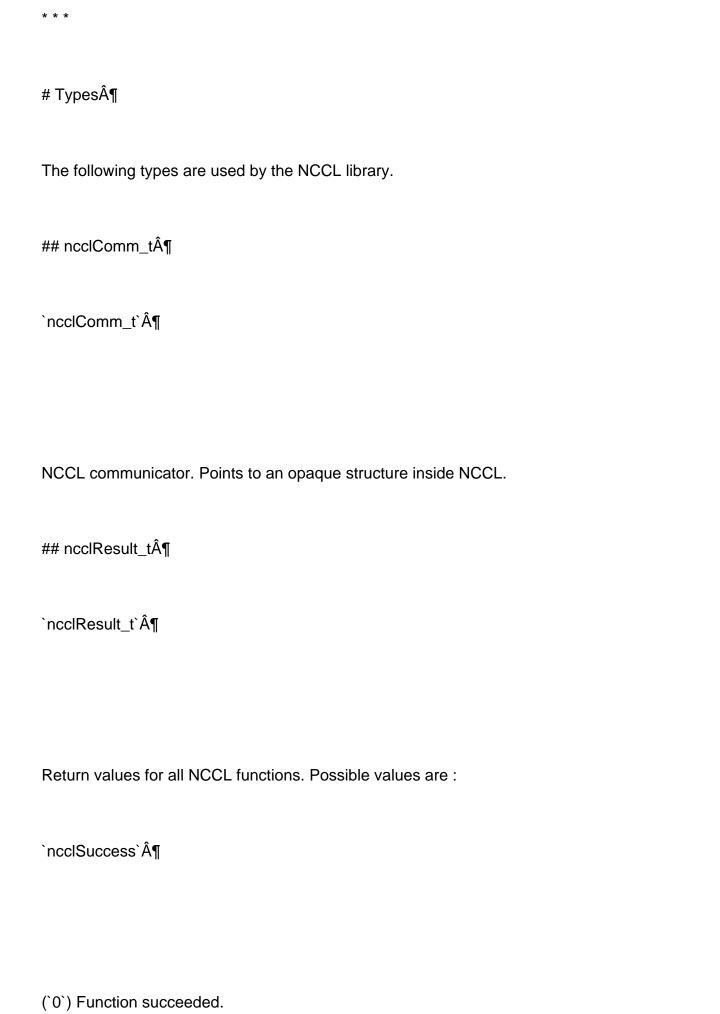
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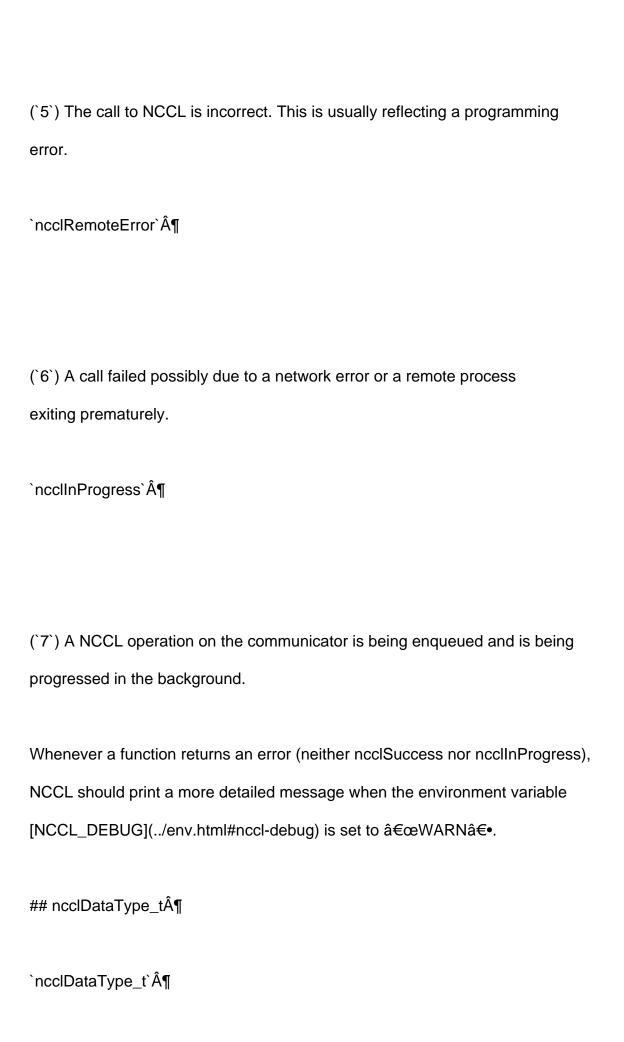
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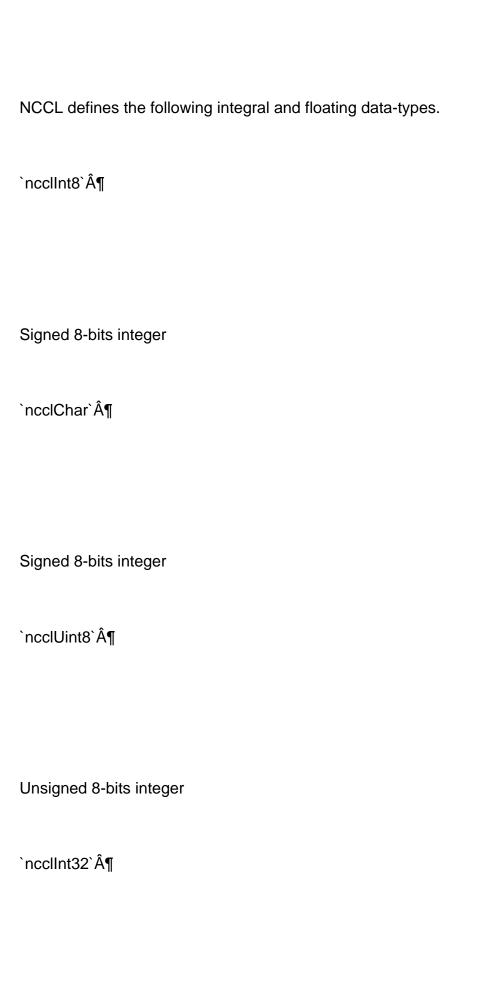
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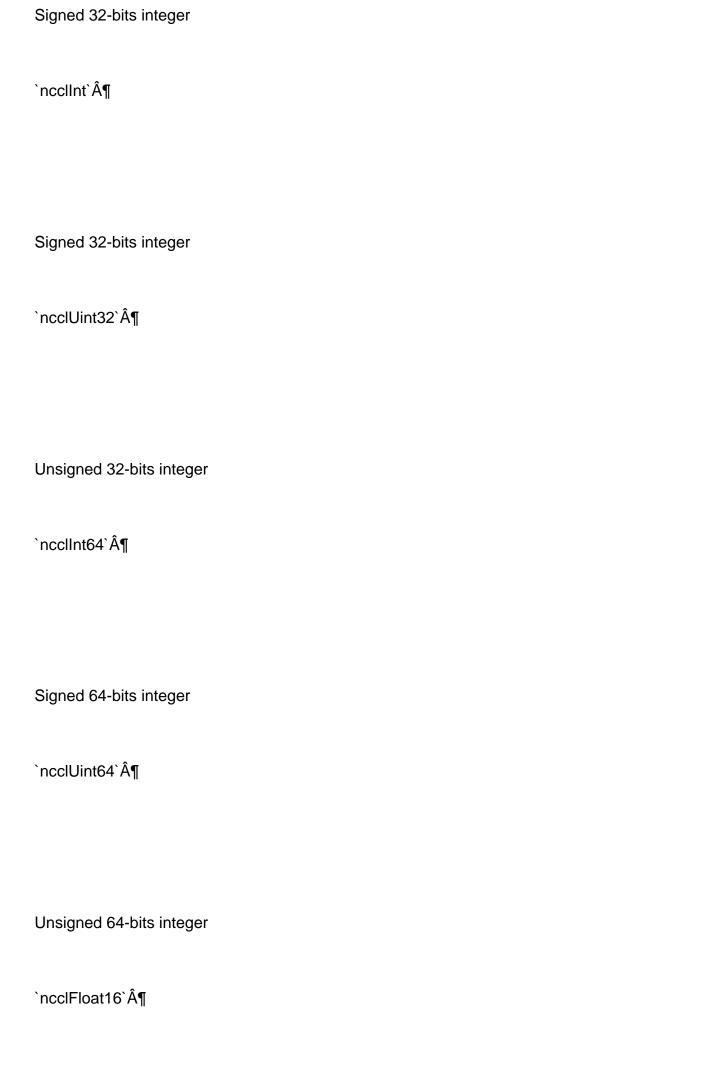
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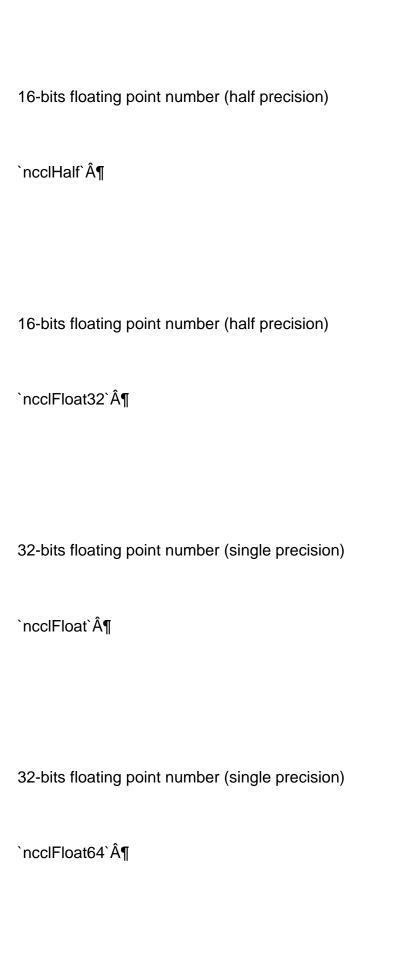


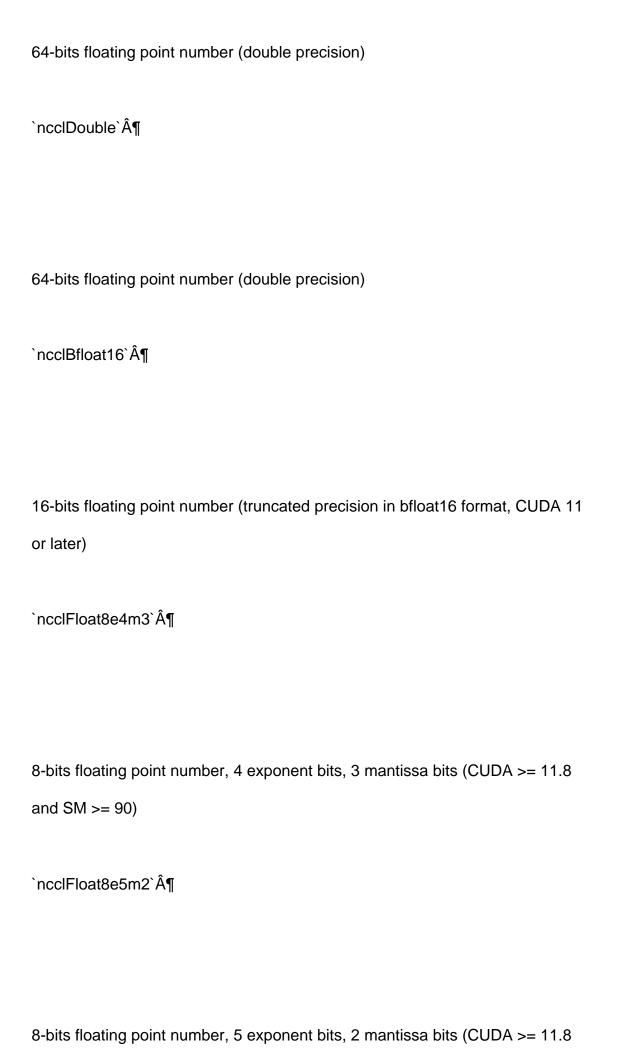
`ncclUnhandledCudaError`¶
(`1`) A call to a CUDA function failed.
`ncclSystemError`¶
(`2`) A call to the system failed.
`ncclInternalError`¶
(`3`) An internal check failed. This is due to either a bug in NCCL or a
memory corruption.
`ncclInvalidArgument`¶
(`4`) An argument has an invalid value.
`ncclInvalidUsage`¶

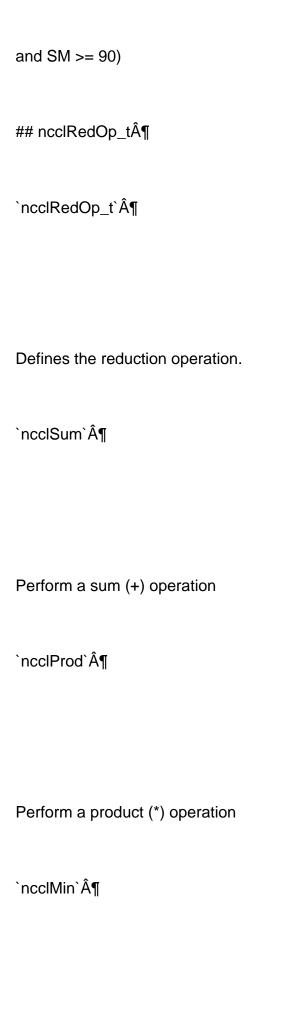




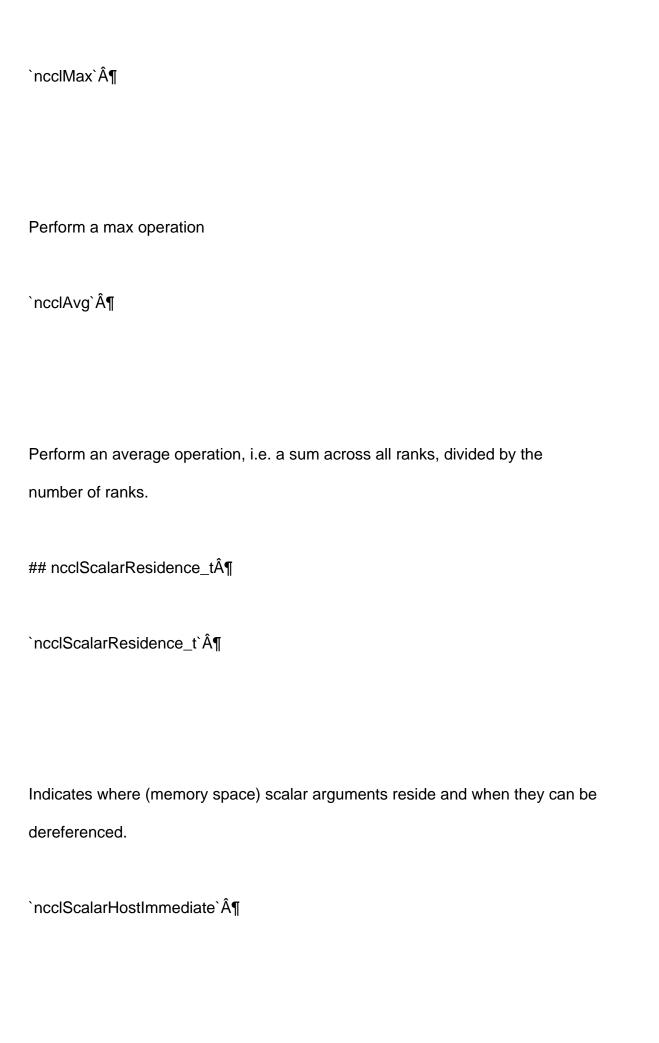


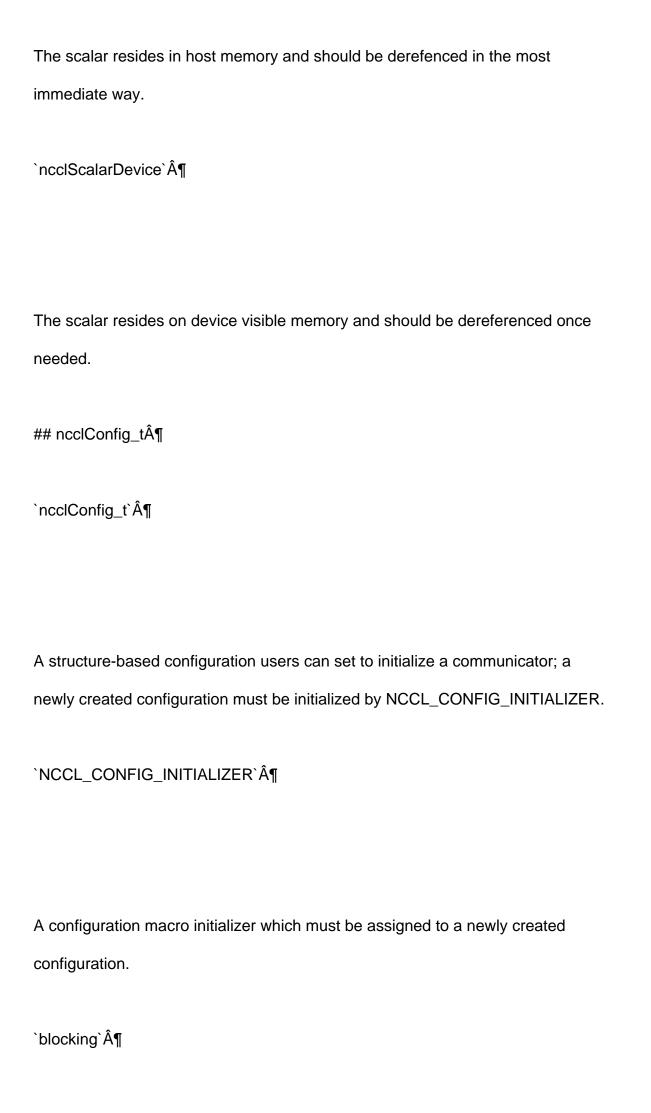






Perform a min operation





This attribute can be set as integer 0 or 1 to indicate nonblocking or blocking communicator behavior correspondingly. Blocking is the default behavior.

`cgaClusterSize`¶

Set Cooperative Group Array (CGA) size of kernels launched by NCCL. This attribute can be set between 0 and 8, and the default value is 4 since sm90 architecture and 0 for older architectures.

`minCTAs` \hat{A} ¶

Set the minimal number of CTAs NCCL should use for each kernel. Set to a positive integer value, up to 32. The default value is 1.

`maxCTAs`¶

Set the maximal number of CTAs NCCL should use for each kernel. Set to a

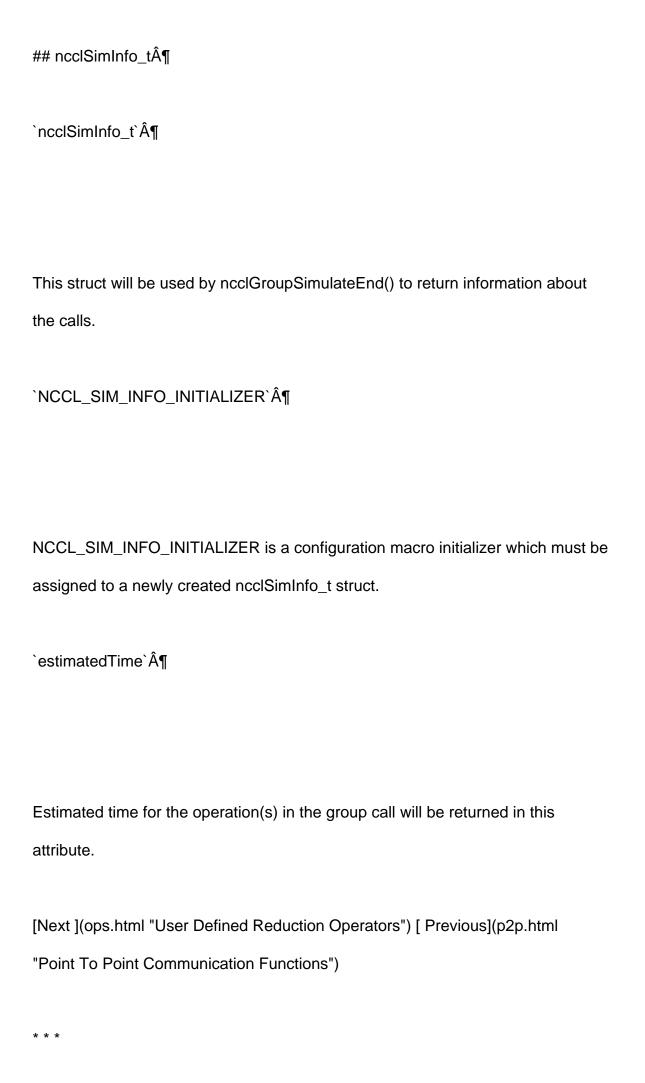
positive integer value, up to 32. The default value is 32.

`netName`¶

Specify the network module name NCCL should use for network communication. The value of netName must match exactly the name of the network module (case-insensitive). NCCL internal network module names are "IB― (generic IB verbs) and "Socket― (TCP/IP sockets). External network plugins define their own names. The default value is undefined, and NCCL will choose the network module automatically.

`splitShare`¶

Specify whether to share resources with child communicator during communicator split. Set the value of splitShare to 0 or 1. The default value is 0. When the parent communicator is created with splitShare=1 during ncclCommInitRankConfig, the child communicator can share internal resources of the parent during communicator split. Split communicators are in the same family. When resources are shared, aborting any communicator can result in other communicators in the same family becoming unusable. Irrespective of whether sharing resources or not, users should always abort/destroy all no longer needed communicators to free up resources.



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